

MEGADRIIVE AMIGA MASTER SYSTEM GAME BOY NES
PC GAME GEAR FAMICOM PC ENGINE NEO GEO ST

APRIL '92 ISSUE 125

£1.40

10.00 Dm 4600L
385 Plaz S\$8.40



COMPUTER + VIDEO GAMES

INSIDE: BATTLETOADS!
TURTLES III! STAR TREK!
NINJA GAIDEN! AND MORE!!

EXCLUSIVE!
SOCCER BRAWL
FABULOUS FIGHTING FOOTY!!

WIN!
THE CONSOLE OF
YOUR DREAMS!!

HUNDREDS OF GREAT GAMES INSIDE!

GAMEBOY GAME GEAR LYNX PC ENGINE GT
ISSUE 6 APRIL 1992

FREE!!

GO!
HAND-HELD
VIDEO GAMES

AMAZING
ADD-ONS
SPECIAL
INSIDE!

IN THIS ISSUE:
FACEBALL!
TOUR
PRINCE OF PERSIA!
SPACE HARRIER!
AND MORE!

**DRAGON'S
LAIR**
RED HOT
EXCLUSIVE!
GREATEST GAMEBOY
GRAPHICS EVERY

IT'LL BE WORTH
(And 32,767

The wait will be over on June 6th.

ITS WAIT IN GOLD.
7 other colours)



GO ONTE

APRIL 1992 ISSUE 125

MEGADRIVE

WANI WANI WORLD 29
KID CHAMELEON 35

AMIGA

THE MANAGER 62
ADDAMS FAMILY 80
HOOK 82
WIZKID 84

NINTENDO

TURTLES 2 24
BATTLETOADS 26
JACKIE CHAN 36

SUPER NES

SUPER OFF-ROAD RACER 38
WWF 68

PC

SUPER TETRIS 33
STAR TREK 60

NEO GEO

SOCCER BRAWL 40

PC ENGINE

NINJA GAIDEN 23
DRAGON SABRE 30



ED FIRST

When he's not editing the world's best games mag, Tim Boone is getting up to all sorts of birthday-related jaunts and chippiness around the globe. What fine snippets of info will he return with? **6**

NEWS

You would not beliiiiieevvvee what we've unearthed for you this month! Along with the normal mega news and info from Gamesland, CVG has a two-page special on the brand-new CD-ROM systems coming your way - including the Super NES add-on and the Sony Playstation!! **10**

CHIRPY COCKNEY PETE BEALE'S APPLES AND PEARS HOTLINES

Cor blimey, apples and pears, I love London Town, if these Hotlines aren't the best ever, I'll, erm, call everyone "treacle" and sell some fruit and veg. There's a Megadrive, Super NES, PC Engine and Game Boy on offer if you're lucky - Oi! Arfur! Put that Christmas Club money back! **19**



WIN A CONSOLE 'COS CVG'S BETTER THAN EVER!

From next issue, CVG is going to be even more outrageously fantastically unbelievably brill than ever before - so much so that we've organised a competition so that we, being a generous lot, can give away the CONSOLE OF YOUR CHOICE without so much as a bye-or-leave. For the full low-down on exactly what's happening, go straight to that page! **20**

TURTLES VS BATTLETOADS - THE REVIEWS!

They're here at last! We've pulled together the Teenage Mutant Hero Turtles and their deadliest rivals, the party-lovin' Battletoads, and given them both an EXCLUSIVE NES Review! Which comes out tops? You'll just have to go and find out, won't you! **24**

YOB'S MAILBAG

Shuffle your buns down to YOB's fun palace, where you'll find the king of the put-down being uncannily pleasant and polite to his loyal fans - actually, that's a lie; he's being his usual, obnoxious self. But that's the way they want it. **42**

RANDY'S BROON ALE AND WHIPPETS CHEAT MODE

Paul would like it to be made known that he's switched from Newcastle Brewery's finest to the more social pint of Heineken, and that the family dog is, in fact, a very large Doberman called Apollo. The cheats are still as illin' and chillin' as ever, though. Take a peek, why not. **51**

THE CVG QUIZ!

Are you a complete games freak? Or are you just a geek? We thought we'd put you to the test in our amazing CVG Games Questionnaire - give it a try and find out whether you're a wiz a console or a bit of an asshole! **48**

SADIE'S OFFICAL HIGH SCORES

What can be said about the girl who has everything - looks, brains, an array of very lethal weapons and a box of high scores so full it's burst open and all the forms have blown into the air, blocking out the sun and causing temperatures around EC1 to fall to under -25. Not a lot really; but I'd restock her box, if I were you. **65**

ENTERTAINMENT



GAMEBOY

FACEBALL 2000 GO! 6
PRINCE OF PERSIA GO! 14
DRAGON'S LAIR GO! 16
FINAL FANTASY LEGEND II GO! 26

GAME GEAR

SPACE HARRIER GO! 8
HEAVYWEIGHT CHAMP GO! 18

LYNX

TOKI GO! 12

GO! FOR INCREDIBLE ISSUE SIX!



One of the most visually impressive coin-ops ever, Dragon's Lair, has been converted to the Game Boy and graces the cover of the sixth issue of Britain's ONLY magazine dedicated 100% to hand-held consoles! We've grown in size too - now there's 32 pages full of news and reviews for your tiny treat!

ARCADE ACTION

70

Normal service resumes this month after last issue's Final Lap 2 Challenge! Jaz Rignall leaps gracefully into his special Star Wars slacks and pretends to be Han Solo as he takes a spin in the graphically amazing new Starblade cabinet!

PREVIEWS

82

They're creepy and they're cooky, mysterious and spooky - no, not Frank O'Connor's family, the Addams Family! We've got the EXCLUSIVE Preview on Super NES, along with the much-heralded computer version of Spielberg's movie Hook, the long-awaited sequel to Sensible Software's classic Wiz-ball and much, much more. Can you believe it? Neither can we!

EDITOR TIM BOONE

"Years ago me and my brother thought it would be a good April Fool's gag to leave a bowl of water by the side of our parents' bed. Dad woke up and trod straight in it. The water flew everywhere and he fell over. Then he went through the roof. It was hysterically funny, but I got all the blame because I was the oldest and I still think he's just waiting for his revenge..."



DEPUTY EDITOR FRANK "SKIDS" O'CONNOR

"I once had the jolly wheeze of piercing all my mum's eggs, blowing out the yolk and filling them with jelly instead. You should have seen her face when she cracked them for our tea. She went spare when she found out, though, 'cos I'd just wasted a dozen eggs..."



ART EDITOR JON BILLINGTON

"My best April Fool was telling Lord Emap I had five years' design experience on all the best mags in the world, when in fact I was a used scaffolding salesman from Birkenhead. He roared off in his gold-plated Rolls Royce before I had a chance to tell him it was all a joke and that's why I'm still here."



STAFF WRITER PAUL RAND

"When I were a lad I used to tell our mam that me little brother had fallen down the stairs and things like that. She'd fall for it all the time and rush about and cry a lot. I thought it was really funny at the time and I'm only telling you this 'cos the doctor says it'll be good for my therapy..."



DESIGNER JENNY ABROOK

"I'd only been at CVG a couple of days when sad Jon asked me what an Apple Mac was and how to use one. We spent the whole day with the machine and he was well impressed with the wonders of desk top publishing. Just when he thought he'd mastered it I decided to tell him it wasn't a Mac at all, but a pop-up toaster..."



MANAGING EDITOR JULIAN RIGNALL

"My best April Fool was coming up with the AmigaDrive for CVG. It was a superpin story claiming you could use the machine to run Amiga software on your Megadrive and everyone fell for it - even two huge international companies who rang me up for details!"



ADVERTISING MANAGER: Jim Owens SALES EXEC: Greg "Respect" Watson PRODUCTION ASSISTANT: Matthew Walker MARKETING MANAGER: Marc Swallow MARKETING EXECs: Sarah Ewing and Sarah Hillard PUBLISHING DIRECTOR: Graham Taylor SUBSCRIPTION AND BACK ISSUE ENQUIRIES (INCLUDING GO!): CVG Subscriptions, PO Box 500, Leicester LE99 0AA TEL: 0858 410510 EDITORIAL AND ADVERTISING SMOKELESS ZONE: CVG Towers, Priory Court, 30-32 Farrington Lane, London EC1R

3AU TEL: 071 972 6700 FAX: 071 972 6710 PRINTED BY: Kingfisher Web Ltd, Fensgate, Peterborough COLOUR BY: Colourtech, London E2 TYPESET BY: John Major and his cabinet of useless old crocks DISTRIBUTED BY: BBC Frontline (C) COPYRIGHT: COMPUTER AND VIDEO GAMES 1991 ISBN No: 0261-3597. QUICKIE QUIZ: Whaddya get if you graze CVG up to your newspaper bosses? Nothing at all. HELLO TO: Mark Leavey and all the sad lads who don't believe him...

GO!

TOUCHDOWN!! Here we go with another jam-packed issue of the greatest games mag ever, stuffed solid with more gaming goodies than sad mags costing twice as much! On these very pages you'll find everything you need to know about the hottest games around, with Britain's one and only hand-held mag thrown in completely FREE! It seems like the whole world's trying to get its hands on *GO!* People phone us up and try to buy it by the truckload, but there's only one place you can get the most wicked hand-held mag on the planet - free with CVG!

Well, not content with being Number One for the last 10 years, we've decided to give you even more for your money - 'cos that's the crazy, spaced-out kind of people we are. From next month CVG grows to become the biggest games mag on the stand, and still remains the cheapest of the lot! It's the most incredible event in the history of Britain's favourite games mag, so we thought we'd tell you about it first!

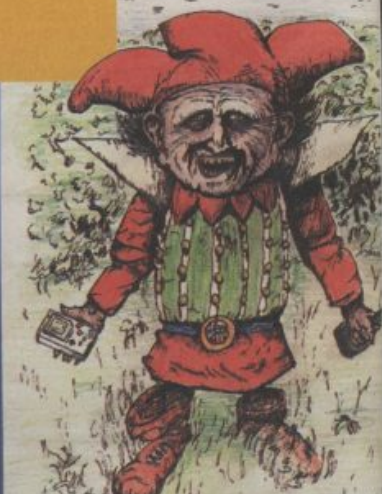
Basically, the new-look CVG is the result of YOUR input and ideas over the last year or so. We've read all your letters, sifted through all your questionnaires and listened to what YOU'VE got to say. The result is so gobtastically brilliant we can hardly believe it ourselves - and we're the people doing it! Imagine CVG with more space to cram in even greater detail on all the greatest games and you get some idea what we're all so excited about. Add some of the greatest giveaways in history, together with new sections never before seen in any games mag anywhere and you have a new-look CVG of such monstrously brilliant proportions you'll wet your pants when you see the next issue - 'cos I already have and I did!

The new-look CVG is a guaranteed sellout the second it hits the stands, so make sure you get in early and reserve your copy now! At the bottom of the opposite page you'll find a form to fill out and give to your newsagent. Take it from us that this is an event not to be missed. Who knows, in a few years time it could be worth as much as CVG Issue One - and people offer me hundreds for that!

Meanwhile, the Great Giveaway begins inside this very issue. Turn straight to page 20 for details of how YOU could win the console of your choice in our Special Competition to celebrate the new-look CVG! That's right, maybe you'd like a spanky new Super NES, Neo Geo, Megadrive or PC Engine GT - well here's your chance to win one for nowt and get your name in the greatest games mag in the history of the world! What are you waiting for, dive into this gobtastic issue and just you wait for Next Month! See you then!

Tim...

Thanks to Simon O'Donnell from Hebburn, Tyne and Wear for this skill pic!



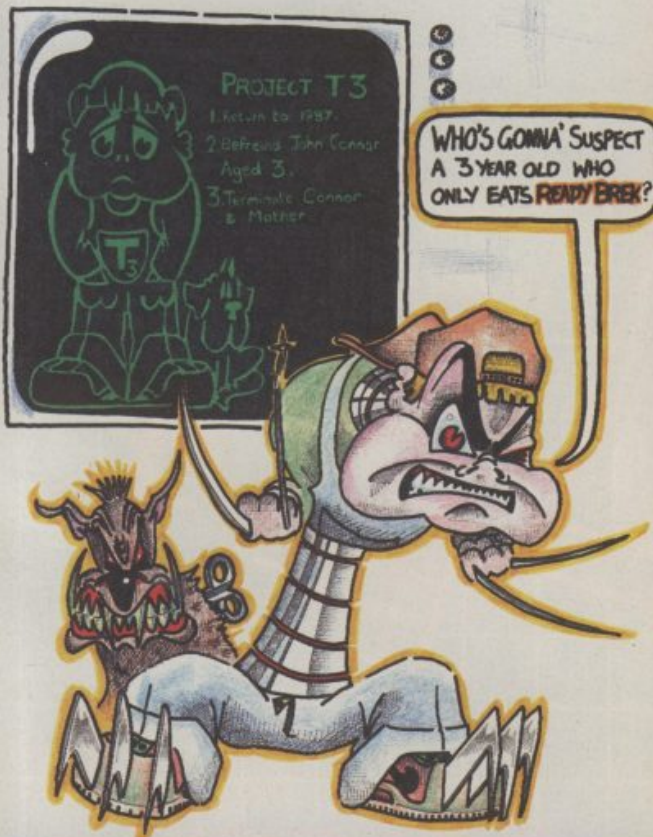
OH NO! IT'S AN ARNIE AVALANCHE!

You wouldn't believe the response we had after last month's competition to win **Arnie's T2 T-shirt!** Central London turned to Jam Land as lorryloads of entries poured into CVG Towers - and our cruddy old lift broke down trying to haul 'em all to the Top Floor! Judging from the mountain of envelopes this must be one of the most popular competitions in CVG's 10-year history! All of a sudden Arnie's XL item has become the most cred piece of kit in the land, and the greatest games mag ever is just giving it away! Anyway, this compo has proved so popular I've decided to run it for an extra month so all those Mr Sads who missed it first time round are still in with a chance to win. In case you're the shambolic travesty of a person who doesn't know what we're talking about - this is your chance to win the actual T-shirt worn by Arnie in Terminator 2, together with a certificate to prove it's real! The prize comes courtesy of Acclaim, proud as punch of their great T2 games on Gameboy and NES! All you have to do to win is either draw your own Terminator or complete the line "I reckon I'm harder than Arnie because..." So bulge those biceps, get scribbling and fire those entries off to: **OOH! AAH! I CAN'T HOLD ON ANY LONGER! I WANT ARNIE'S T-SHIRT! COMPUTER AND VIDEO GAMES, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON EC1R 3AU.**

You can enter as often as you like, but make sure it all gets here by April 10 'cos that's when I'll be picking the spammy winner who walks off with the greatest prize ever given away by any games mag. Get to it!

Ack! It's the Termineditor! Smart stuff from Vebjorn Strommen in Norway.

This Terminator doesn't look deadly so much as silly, but well done to A.J.Price from Manchester ▼



◀ **Janssens Bart from Belgium has discovered Tim's true dwarf-like proportions!**

WHO'S A LUCKY BOY, THEN?

Here they are: the oh-so lucky winners of our recent Questionnaire **ONE THOUSAND POUNDS** software prize! You'll remember we held the Questionnaire a few issues back, and put up two hundred quid worth of free software to the first five out of the hat. Well, after fighting our way through the mountain of forms - and reading them all! - here are the five lucky winners: **Nigel Wilton, Gateshead (Amiga); Philip Eldridge, Telford (Mega-drive); William Preston, Blackpool (Amiga); Joe Hathaway, Cleethorpes (Gameboy); Ben Aldridge, Romsey (ST).** We also said we'd print the names of the first hundred out of the hat, so here are the other 95 - who win nothing at all except the glory of seeing their names in the world's greatest games mag! I can't be bothered to count them, but there must be about a hundred here:

Ian Sherwin, Manchester; Edmund Lax, Rodington, Shropshire; Richard Irons, Leicester; Paul Clifford, Woodford Green, Essex; Russell France, Folkestone; Harry Brown, Romford, Essex; Chris Love, Clacks, Scotland; P. Gorbett, Hull; Kevin Wareing, Blackpool; Tim Hale, London N4; Nicolas Kovac, Kingston, Surrey; Paul Pippard, Huntingdon, Cambs; Stephen Chisholm, Bournemouth; Lee Bennett, Bridgend, S Wales; S. Corney, Canford Heath, Dorset; Adam Shaw, Sheffield; John Harmon, Loughton, Essex; Colin Paterson, Ayrshire, Scotland; Glenn Langridge, Welling, Kent; Laurence Summers, Etwell, Berbs; James Grace, Ilkeston, Derbs; Clive Reddington, Morden, Surrey; James Choles, Brighton; Mark Green, Ipswich; Kieron Pasmore, Canvey Island, Essex; Jon Cashen, Hartwell, Northants; Wei Ping, Halesworth, Suffolk; David Bennett, Rayleigh, Essex; Chris Collins, Birmingham; Jacob McClure, Torquay, Devon; Scott Potter, Uckfield, Sussex; James Adamson, Witney, Oxon; Matthew Dixon, Ulverston, Cumbria; Nicky Grubb, West Wembley; Chris Gallagher, London SW8; David Gates, Sunderland; Alan Anderson, Luton; Stuart Reed, Guernsey; Andrew Porter, Stockport; Giovanni Cancemi, Sicily; Jonathan Wragg, Huddersfield;

Rory Luthel, Sutton Coldfield; Lidsay Manning, Kings Lynn; Ruth Bancroft, Sheffield; Trevor Allen, Hazlemere, Bucks; Paul Furlonger, Dorking, Surrey; Peter Ramson, Witney, Oxon; Nick Hutchins, Goring-on-Thames; Graeme Stewart, Dundee; Paul Nelson, Stonehouse, Glos; Mark Troth, Holbrooks, Coventry; Christian Morton, Sandford, Dorset; Edward Bratley, Shrewbury, Salop; Terry Southam, Stockbridge, Sheffield; Chris Tarr, Poynton, Cheshire; Dean Lowe, Stetchford, Birmingham; Tom Glason, Leicester; Remco Dynstra, Netherlands; George Bruin, Chigwell, Essex; Simon Hunt, Sale, Cheshire; Philip Brigg, Lowestoft; Chris Duncan, Wassenaar, Holland; Andrew Winfield, Fenton, Staffs; Stuart Rogers, Reading, Berks; Nilesh Jhalla, Leicester; Rene Ahuja, Luton, Beds; Matthew Rose, Chapstow, Gwent; William Grant, Tamworth-in-Arden, Warks; David Rees, Colchester, Essex; Matthew Jones, Barrow-in-Furness, Cumbria; Andrew Jamieson, Mickleover, Derby; Steven Jarrett, Kenton, Harlow; Craig Wilson, Leeds, W Yorks; Andrew Inkson, Bitterne; Jonathon Marrion, Thurgaton, Notts; Neil Officer, Nottingham; Alan Manson, Woolston, Warrington; Thomas Whittaker, Fulwood, Sheffield; J R Carter, Totnes, Devon

Dear Newsagent,
Please reserve me a copy of the next issue of **COMPUTER AND VIDEO GAMES** because it's going to be the best thing you've ever seen and I want to beat the rush when this mega-mag hits the stands on April 14!

My name is:

My address is:

007

BONE CRUNCHIN' TILE FLIPPING
GHOST GOBBLIN', SPACE
PRINCESS SAVING



SEGA™

TENGEN

N'PAPER THROWIN' HARD DRIVIN'
E NVADIN' CANNON BLAZIN'
IN SEGA PLAYIN'....!

Master System



DOMARK

Pitfighter: TM Atari Games; licensed to Tengen inc.
© 1990 Atari Games; © 1991 Tengen inc. All rights reserved.
Paperboy: TM Atari Games; licensed to Tengen inc.
© 1988, 1989 Atari Games; © 1991 Tengen inc. All rights reserved.
Hard Drivin': TM Atari Games; licensed to Tengen inc.
© 1989 Atari Games © 1991 Tengen inc. All rights reserved.
Pacmania: TM and © 1987 Namco Ltd., manufactured and sold
under license by Namco America inc. Pacman ® and © 1980,
1984 Namco Ltd. © 1991 Tengen inc. All rights reserved.
Klax: TM Atari Games; licensed to Tengen inc.
Rampart: TM Atari Games; licensed to Tengen inc.
© 1991 Tengen inc. Prince of Persia: © 1989, 1990, 1991, 1992
Jordan Mechner originally published in the USA by Broderbund
Software inc. Super Space Invaders: © 1991 Taito Corp.
Ms Pacman: TM Namco Ltd. Licensed to
Tengen inc. © 1991 Tengen inc. TM and © 1983 Namco Ltd.

NEWS

SPECIAL REPORT

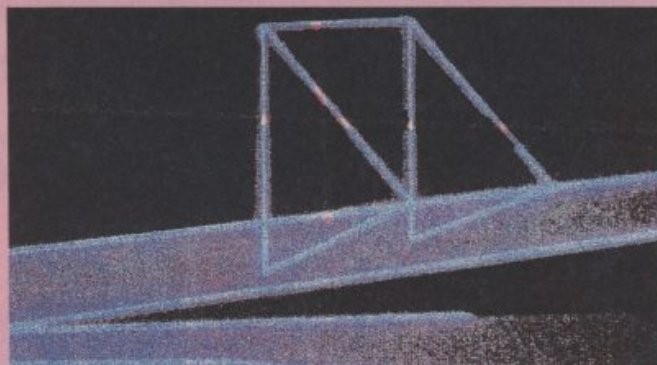


HOME VIRTUALITY KIT REVEALED!

HOT! HOT! HOT! The world seems to have gone techno barmy this month, with details coming through of so much unbelievable home entertainment hardware we can scarcely believe our eyes! Top of the list must be the much-vaunted **Holostar 2000**, which finally makes an appearance after years of wild rumour and speculation across the world, and **CVG** scoops the planet yet again with the first picture of the wonder machine!



▲ The Holostar 2000's pre-production form.



That pyramid thing is the entrance to the lethal Lasermaze.



A Starcarrier swoops low overhead, avoid its blasts!



For those who don't know better, the Holostar is basically the first of the new generation 64-BIT machines to feature custom polygon generation and state of the art infra-red and ultra-sonic sensory equipment for a Virtual Reality experience in the comfort of your own home.

The machine features the revolutionary HoloSpec System (TM) with fibre-optic scanning, as used by US Navy test pilots in prototypes of the latest Fly and Forget jet fighters. The machine, researched at a cost of billions, was eventually ditched by the Pentagon after operational problems but has proved perfect for home use in the new generation of super-console.

Manufacturers IQ-0 claim they've developed such a cost effective manufacturing system that they'll be able to knock out Holostar units at a very reasonable £229 when the machine is released in this country in August. We've been given an early prototype of the machine and have been asked to point out that the finished product may look rather different.



▲ The lasergrid slips into place!



▲ The machine, with LCD headset and sensor equipment.



CVG hero Frank O'Connor is pictured playtesting the Holostar's first game, *Lost In The Dark*. Says Frank: "It was amazing. I didn't have a clue where I was going or what I was doing and after a while I got totally lost. You've never seen anything like it!" Full Review next issue!!



THE FIRST PC TO BREAK THE SOUND BARRIER.

We gave the Amstrad PC5286™ all the best features you need for serious business use and great games entertainment.

Then we gave it features which were unheard of.

16MHz SPEED – NO COMPROMISE

We built the PC5286™ around an ultra-fast 16MHz 286 processor, so you'll have all the speed you need to get through the business of the day, with enough time to play around.

A massive 1 megabyte of RAM, 40 megabyte hard drive and 1.44 megabyte 3.5" floppy disk drive combine to make best use of this computing power – the PC5286™ is built to perform.

SUPERB VGA GRAPHICS

As you'd expect, the PC5286™ also offers state-of-the-art graphics with a 14" high quality VGA monitor which will display up to 256 colours from a palette of over a quarter of a million.

Terrific for business applications, but all that colour is wasted on games if you've got no sound capability.

TWIN SPEAKER SOUND

So we gave it a sound system that makes it unique.

Its fully 'Ad-Lib' compatible soundcard with twin external speakers gets you closer to the action, bringing a whole new dimension of enjoyment to your PC.

THE COMPLETE SYSTEM

The Amstrad PC5286™ Family Pack comes with everything you need for both work and play. Microsoft Works, the market-leading integrated business software package, is included together with three of today's latest and greatest games. Also supplied are a fully featured keyboard, mouse, MS DOS 3.3™ and a precision analogue joystick. To top it all, for ease of use, the PC5286™ comes with 'Counterpoint', the outstanding user-friendly graphical interface.



LINKS



F-15 STRIKE EAGLE II



PRINCE OF PERSIA



MICROSOFT WORKS

So at an incredible £799* inc VAT, the PC5286™ Family Pack has to be a sound proposition.

FOR FURTHER DETAILS RING **0277 262326**

OR FILL IN THE COUPON BELOW

AMSTRAD

I like the sound of the PC5286™. Please tell me more. CVG04

Name _____

Address _____

Postcode _____

Coupon information may be kept on a database. This may be passed to your Amstrad dealer, if you object please tick box ☐

Send to: Amstrad plc, PO Box 462, Brentwood, Essex CM14 4EF Tel: (0277) 262326.

*R.R.P.s correct at 1/1/92, may change without notice. All software subject to licence. Products subject to availability. Microsoft Works and MS DOS are trademarks of Microsoft Corporation. © Amstrad plc January 1992. All rights reserved.

Available from selected branches of Allders, Dixons, John Lewis, Rumbelows, Ryman's, Wildings and over 3,000 registered Amstrad dealers.

NEWS

A BIT OF A BOOB

If you're the type of person who would rather play strip poker with a load of Sunday Sport stunnas than some red-hot no-brain blaster instead then the Sales Curve have got some news for you! They're all set to unleash **Cover Girl Poker** on an unsuspecting world of computer owning leches everywhere, with PC, Amiga, ST, C64, Spectrum, even CDTV versions of the game! Anyway, if your cup of tea is getting the likes of Donna Ewin to get 'em off, you know where to go. Tut tut!



THIS TIME IT'S PHWOOOAAAR!

OUTRAGEOUS EH? There we were, sat in the office and making fun of Frank's sad Soccer Brawl antics when in plops the latest issue of our fave Japanese games mag with nothing except girls on the cover! Not only that, but the same four lassies were spread across the centre pages in nothing but their undies! Call us boring old doobries, but we thought games mags were supposed to be about games! What's happened? Have the Japanese gone totally loopy? Have they run out of games or do they just know a good thing when they see one? Answers on a postcard please (preferably with a few pix of other near-naked ladies) to: SLOBBER SLOBBER, I LIKE THAT CLOBBBER, COMPUTER AND VIDEO GAMES, etc etc.

012

S'NO JOKE MISSUS!

Here are a couple of shots from the fab **Winter Challenge** on Megadrive, coming your way right about now courtesy of Ballistic. If Winter Olympics, loads of snow and a tough arcade-style challenge is your thing then you won't go far wrong with this little baby! Winter Olympics should be out by the time you read this, price £34.99.



MARIO DOES A RUNNER!

Oh my gawd, what's gone wrong? Where on Earth is Mario? He's gawn! It's true, folks - Nintendo's superhero actually gets lost in the first "Edutainment" package from Mindscape to use everybody's favourite little jumper!

As CVG heroes all know, Mindscape have bought up the license to use Mario in a wide range of home edutainment products for home computers and Nintendo consoles.

Now Mindscape have got together with veteran programmers Software Toolworks for the project, and first off the production line should be **Mario Is Missing** - in which you play Luigi searching the globe for your plumber pal! More news the second we get it...



Hook™

PETER PAN has now grown up, far away from NEVERLAND, but his old enemy CAPTAIN HOOK has not forgotten and schemes his revenge.

Kidnapping Peter's children, he lures our hero back to the Island of PIRATES and "LOST BOYS" for a final confrontation.

With the help of TINKERBELL the faithful fairy, you take on the role of PETER in this magic adventure fraught with danger and excitement.



© 1991 TRI-STAR PICTURES, INC.
ALL RIGHTS RESERVED
HOOK™ AND ASSOCIATED CHARACTER
NAMES ARE TRADEMARKS OF TRI-STAR
PICTURES, INC.



OCEAN SOFTWARE LIMITED · 6 CENTRAL STREET · MANCHESTER · M2 5NS
TELEPHONE: 061 832 6633 · FAX: 061 834 0650



**ATARI ST
CBM AMIGA
IBM PC &
COMPATIBLES**

NEWS



PLAN 9 HORROR SHOCKER!

Just when you thought it was safe to go back in the soft-shop...Gremlin Graphics don't hang abaft when it comes to scooping the big names - they're all set to unleash a home computer game based on the worst movie of all-time! **Plan 9 From Outer Space** was hailed as a masterpiece of cruddery when it was inflicted on film audiences the world over, and now you too can take part in all the C-movie tomfoolery on your 16-BIT machine!

For those of you who don't know about Plan 9, get down your local video shop and hire it now! It's so bad it's brilliant, and you'll have a hoot picking out all the crap bits time and time again! Did you know that the movie's big star, Bela Lugosi, died half way through the film and some foot doctor stood in for him, hiding his face behind a cloak all the time!

Gremlin have been beavering away on Amiga, ST and PC games of the film for some time now, and they're set for April release. Here are a few screenshots to be going on with, and we'll bring you more details just the moment we can!



WIN! ARMFULS OF FAB INDY GEAR! Courtesy of US Gold

Fancy the chance to win a veritable sackload of Indy goodies and become an overnight CVG hero? We've got tons of unbelievable goodies to give away, courtesy of games meastros US Gold. We've got bags of goodies up for grabs, and it could be YOU who walks away with it.

If you're the sad space waster who isn't up to date on Indy, he's one of the computer games events of the decade - appearing courtesy of USG on every Sega Console and just about every home computer. Now he's back for more action and adventure in **Indiana Jones and the Fate Of Atlantis** - the action game and adventure - programmed by Lucasfilm and distributed by US Gold.



▲ Ha! It's Indiana Rand with his smart hat!



▲ It's the lovely Jo with the smart...haircut!



▲ Randy looks up...oh no! It's Indiana Frank!



OK, so what do you have to do to win an Indy hat, back pack, carry bag and money belt - everything you need for Indy adventures on your doorstep? It's simple - all you have to do is write in and tell us the title of the first Indy film, scribble it on a postcard (or a sealed envelope) and wang it off to: **I WANNA BE INDY COMPETITION, CVG, PRIORITY COURT, 30-32 FARRINGDON LANE, LONDON EC1R 3AU. Snakes.** Why did it have to be snakes...



▲ Randy takes aim with his water pistol and...



▲ ...Frank gets very moist and excited.



▲ Hurrah! Randy saves the day and all because of his cool hat!

Unit 87, Market Hall,
Market Street,
Preston PR1 2EL

Opening Hours 9am-5pm
Monday-Saturday



(Preston)

Tel/Fax: 0772 883598
After 6pm: 0942 218035
0942 493697

MAIL ORDER

CARTRIDGE EXCHANGE SERVICE

Cartridge exchanges available on the following machines:

MEGADRIVE GAMEBOY FAMICOM SEGA MASTER

Exchanges:

Before sending your
cartridge to us, please
phone to confirm your
choice of game is
available.

For latest list of games
and exchange prices
for your machine,
send a SAE to the
above address.

Megadrive Specials (new)

John Madden 92	34.00
Double Dragon II	34.00
Tecno World Soccer	36.00
Quackshot	30.00
Fighting Master	36.00
F1 Grand Prix	34.00
Toki	34.00

Please ring for prices on
other new titles

WANTED Your Old Carts For CASH!!
Give Us A Ring Today

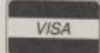
G A M E M A G I C K

GAMEMAGICK
CAVERN WALKS
MATHEW STREET
LIVERPOOL
L2 6RE

ORDER HOTLINE
051 227 1977
9.00am - 6.00pm (MON - SAT)
EVENING HOTLINE
STRICTLY ORDERS
6.30PM - 8.00PM
051 709 6226

MEGADRIVE INCLUDES PSU...	99.00
E.A. ICE HOCKEY (USA).....	31.99
ROBOCOD (USA).....	31.99
ROLLING THUNDER II.....	34.99
F22 INTERCEPTOR (USA).....	33.99
CHUCK ROCK.....CALL	
TOKI.....	31.99
RING OF POWER (USA).....	39.99
PGA TOUR GOLF.....	33.99
JOHN MADDEN II (USA).....	33.99
FIGHTING MASTERS (JAP).....	32.99
TECHNO WORLD CUP.....	35.99
SUPER FANTASY ZONE (JAP).....	32.99
F1 GRAND PRIX (JAP).....	32.99
TASK FORCE HARRIER (JAP).....	34.99
TERMINATOR 2.....	39.99
SPEEDBALL 2 (PAL).....	34.99
LEMMINGS.....	34.99
PITFIGHTER.....	34.99
JAP ADAPTOR.....	9.99
CALL FOR LIST OF NEW GAMES UNDER £25	
NINTENDO SUPER FAMICOM INCLUDING SUPER MARIO IV £199	
MASTER SYSTEM GAMES AVAILABLE	

GAMEBOY	
CALL FOR LATEST US RELEASES	
THE ADDAMS FAMILY.....	21.99
AMAZING SUPERMAN.....	21.99
BILL & TED.....	21.99
BATTLE TOADS.....	21.99
BUGS BUNNY II.....	21.99
CASTLEVANIA II.....	21.99
DICK TRACY.....	21.99
DUCK TALES.....	21.99
HUNT FOR RED OCTOBER.....	21.99
BEETLE JUICE.....	21.99
MEGAMAN.....	21.99
NAVY SEALS.....	21.99
NFL.....	21.99
PUNISHER.....	21.99
PRINCE OF PERSIA.....	21.99
TERMINATOR II.....	21.99
ZEOTH.....	21.99
GAME GEAR (JAP)	
CALL FOR NEW RELEASES	
DONALD DUCK.....	24.99
SONIC.....	24.99
POPILS.....	24.99
NINJA GAIDEN.....	24.99
SUPER KICK OFF.....	24.99
WALL OR BERLIN.....	24.99
4 GAMES IN ONE.....	24.99
SPACE HARRIER.....	24.99
HEAVY WEIGHT CHAMP.....	24.99



P&P £1 PER GAME
£10 PER CONSOLE



WE RESERVE THE RIGHT TO ALTER PRICES
WITHOUT NOTIFICATION. ALLOW 5 DAYS FOR
CHEQUES TO CLEAR. PAYABLE TO GAME MAGICK



TM & © 1991 PARAMOUNT PICTURES CORPORATION. ALL RIGHTS RESERVED.

NEWS

SPECIAL REPORT

CD SCOOP SHOCK! CVG GRABS THE LOT!

EXCLUSIVE!! Just as CVG was going to bed (stained smoking trousers and Co-Op Yellow Label for us!) something incredible happened. Out of the blue dropped these amazing first pictures of all the greatest console goodies in the world - including the first ever impression of the long awaited Super NES CD-ROM! Our spies in Japan say these represent the very first look at all the new machines, giving you a glimpse into the future of computer gaming across the world! You just don't get any hotter than this, so here are the CVG boys with the full lowdown on each machine as known at present! Remember, you can't get your hands on them yet and they won't be around for ages, but we're so hot we've decided to tell you about them anyway. Take it away lads...

Smart animation
is one of CD ROM's
advantages ▼



EXCLUSIVE! - NINTENDO SUPER CD

As you can see from this picture, the CD-ROM unit for the Super NES is one spanky looking piece of kit, stylishly designed to sit underneath your Super Nintendo. But what sort of punch will the wonder machine really pack?

Rumours abound of the capabilities of the Famicom CD-ROM unit. The top secret tech specs have recently been sent to developers and the news is excellent. The machine will have all the benefits of a Philips CD ROM drive as well as a huge RAM cache (fast loading with no lag).

Best of all is the inclusion of new graphics hardware. This definitely includes sprite scaling and rotation (at present the Fammy only does this with backgrounds), but most importantly a polygon chip. This means that the Fammy or SNES will be capable of smart flight Sims and 3D games.

The audio capabilities are gobsmacking. The Fammy already uses CD quality samples but the CD means that speech and real instruments can now be incorporated. Pricing looks like a big plus too: when launched in America the machine is expected to sell for \$199 - that's about £130!

So now all you prospective Super NES owners know what the CD unit will look like and what it's capable of. Are your trousers still dry? What's wrong with you!



▲ The lovely,
sexy, Super
CD



▲ JVC's all in one unit!

EXCLUSIVE! - JVC MEGA CD

Sega developed the Mega CD in conjunction with JVC. As part of the deal, JVC are allowed to release a combined Mega CD/Megadrive unit. In a sleek plastic case, this is certainly more aesthetically attractive than the Sega setup. It will be totally compatible with both cartridge and Mega CD software and will hopefully come in at a low pricepoint, definitely under 300. Worth a look if you've got neither a Megadrive nor Mega CD and want to splash out on some seriously spanky kit!

NEWS

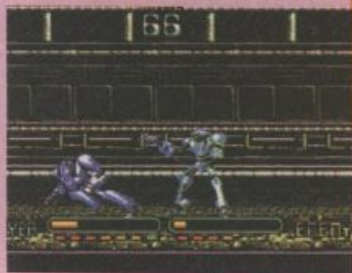


▲ The Philips CDI is looking good (if dull).

EXCLUSIVE! - SONY PLAYSTATION

This looks like the sad lad of the pack. This hybrid of a Famicom and a nonstandard CD unit looks set to have the same awesome success that Sony's Betamax format had. Ace it ain't. It will be able to run Fammy carts, but not the CDs. Sony have pledged to support the new format, but from what we can gather that's about all.

The sad Sony Playstation may get left by the wayside. ►



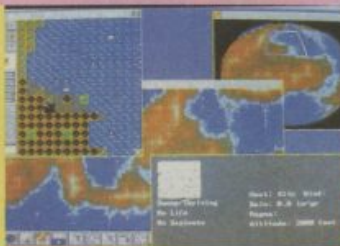
▲ Heavy Nova on the Mega CD.

▼ Heart of China on the PC CD ROM



EXCLUSIVE! - PHILIPS CDI

The Philips CDI is set to be the new standard for CD units. It has a lot in common with Commodore's CDTV, but is technically far superior. There are no firm details on the machines full specifications as yet, but 16 Bit oversampling, live video and a host of extra editing features look very likely. The machine is aimed at home users for education, entertainment and reference purposes and a lot of people are backing this little filly as the future of home entertainment. Mmm. The initial CDs will include encyclopaedia, games and educational software - so now yer know.



▲ Sony's smart Data Discman!

WELL THERE YOU HAVE IT, BRIAN...

So there you are - the look of all the upcoming CD goodies revealed together with a fair few tech specs to boot. Can't say fairer than that, John! Which do you reckon is best and why? Drop us a line at: CD SURVEY, CVG, 30-32 FARRINGDON LANE, LONDON EC1R 3AU. We'll print a selection of your best letters and award free software to the top of the lot. Get going!



▲ Sol Feace on the Mega CD.

SYSTEM ADDICT

SYSTEM ADDICT (Mail Order)

106A Chilwell Road

Beeston

Nottingham

NG9 1ES

TELEPHONE:

(0602) 678184

(24 Hours)

FAX NUMBER:

(0602) 678185

(24 Hours)

AMIGA & ST

	AM	ST
3D CONSTRUCTION KIT	33.99	26.99
A10 TANK KILLER	23.99	N/A
A320 AIRBUS	27.99	27.99
ABANDONED PLACES (1Mb)	20.49	N/A
ACTION PACK	17.99	17.99
ADVANTAGE TENNIS	17.99	17.99
AGONY	17.99	N/A
AIR SUPPORT	17.99	N/A
ALIEN BREED (1Mb)	16.99	N/A
ALTERED DESTINY	20.99	N/A
AMNIO	17.99	N/A
ANOTHER WORLD	17.99	17.99
AQUAVENTURA	17.99	N/A
ARMOUR GEDDON	17.99	17.99
ATF2	9.99	9.99
AUSTERLITZ	9.99	9.99
BAAL	7.99	7.99
BARBARIAN 2	17.99	17.99
BEACH VOLLEY	7.99	7.99
BIG DEAL COMP	20.99	N/A
BIG RUN	17.99	17.99
BILL ELLIOTS NASCAR RACING	17.99	N/A
BIRDS OF PREY	23.99	N/A
BLOOD MONEY	7.99	7.99
BLOODWYCH	9.99	9.99
BLUE MAX (ACES)	20.99	20.99
BLUES BROTHERS	17.99	17.99
BOSTON BOMB CLUB	17.99	17.99
BREACH 2 (ENHANCED)	20.99	20.99
BRIGADE COMMANDER	17.99	N/A
BUCK ROGERS	20.99	N/A
CABEL	7.99	7.99
CADAVRE	17.99	17.99
CADAVRE - THE PAYOFF	10.99	10.99
CALIFORNIA GAMES	7.99	7.99
CAPTAIN PLANET	17.99	17.99
CARTHAGE	19.99	13.49
CASTLES	20.49	N/A
CHALLENGE GOLF	16.99	16.99
CHAMPIONS OF KRYNN 1 Mb	20.99	N/A
CHAOS IN ANDROMEDA	16.99	N/A
CHART ATTACK (COMP)	20.99	20.99
CHE-QUERILLA IN BOULIVA	16.99	N/A
CISCO HEAT	17.99	17.99
CJ: ELEPHANT ANTICS	6.99	6.99
CONFLICT IN EUROPE	9.99	9.99
CORPORATION & MISSION DISK	17.99	17.99
CRIME CITY	20.49	20.49
CRUISE FOR A CORPSE	18.99	18.99
CURSE OF THE AZURE BONDS 1 Mb	20.99	20.99
DE LUXE PAINT 4	61.99	N/A
DEATH KNIGHTS OF KRYNN	20.99	N/A
DEFENDER OF THE CROWN	9.99	9.99
DELTEROS	17.99	17.99
DEVIOUS DESIGNS	17.99	17.99
DOUBLE DOUBLE BILL	24.99	N/A
DOUBLE DRAGON 3	17.99	17.99
DRAGON NINJA	7.99	7.99
ELF (OCEAN)	16.99	16.99
ELITE	17.99	17.99
ELVIRA (1 Mb)	19.99	19.99
ELVIRA 2	19.99	19.99
EPIC (JMB)	17.99	17.99
EXILE	17.99	17.99
EYE OF THE BEHOLDER	20.99	N/A
EYE OF THE BEHOLDER 2	23.99	N/A
F15 STRIKE EAGLE 2	23.99	23.99
F19 STEALTH FIGHTER	20.99	20.99
FANTASTIC VOYAGE	17.99	N/A
FANTASY WORLD DIZZY	6.99	6.99
FAST FOOD DIZZY	6.99	6.99
FEDERATION OF FREE TRADERS	9.99	9.99
FIGHTER COMMAND	20.49	20.49
FLIGHT SIM 2	23.99	25.99
FLIGHT OF THE INTRUDER	23.99	23.99
FLOOD	10.99	10.99
FOOTBALL DIRECTOR 2	16.49	16.49
FOOTBALLER OF THE YEAR 2	7.99	7.99

FORMULA 1 GRAND PRIX	24.99	N/A
FORT APACHE	20.49	20.49
FULL CONTACT	9.99	N/A
FUN SCHOOL 2 (>5)	14.49	14.49
(5-8) (R+)	14.49	14.49
FUN SCHOOL 3 (UND 5)	16.99	16.99
(5-7) (T+)	16.99	16.99
FUN SCHOOL 4 (UNDER 5)	16.99	16.99
(5 TO 7) (7 TO 11)	16.99	16.99
GAMES SUMMER EDITION	7.99	7.99
GAUNTLET 2	7.99	7.99
GODFATHER	20.99	20.99
GODS	17.99	17.99
GP TENNIS MANAGER	17.99	N/A
HARPOON	23.99	N/A
HERMIAL	23.99	23.99
HEROES OF THE LANCE	17.49	17.49
HEROQUEST	17.99	17.99
HITCHHIKERS GUIDE	9.99	9.99
HUNTER	20.99	20.99
IAN BATHAMS CRICKET	20.99	20.99
INDY JONES (ACTION)	7.99	7.99
INTERCEPTOR	10.99	N/A
INTERNATIONAL KARATE+	7.99	7.99
IRON LORD	9.99	9.99
ITALIA 1990	4.99	4.99
JACK NICKLAUS GOLF	N/A	17.49
J NICKLAUS UNLIMITED GOLF 1	20.99	N/A
J NICKLAUS COURSES V1-4	8.99	N/A
J NICKLAUS COURSE VS	10.49	N/A
JAMES BOND COLLECTION	16.99	16.99
JIMMY WHITES SNOOKER	20.99	20.99
KICK OFF 2	13.99	13.99
KICK OFF 2 1Mb	17.99	N/A
KICK OFF EUROPE	7.99	N/A
KICK OFF EXTRA TIME	7.99	7.99
KICK OFF 2/FINAL WHISTLE	8.99	8.99
KING OF CHICAGO	9.99	9.99
KNIGHTMARE	20.99	20.99
LAST NINJA 3	17.99	17.99
LEANDER	20.99	N/A
LEMMINGS	17.99	17.99
LEMMINGS DATA DISK	13.49	13.49
LIFE AND DEATH	17.99	17.99
LORD OF THE RALLS	7.99	7.99
LORD OF THE RINGS	20.99	N/A
LOTUS ESPRIT	17.49	17.49
LOTUS TURBO CHALLENGE 2	17.99	17.99
MAD DOG WILLIAMS	20.49	20.49
MAGIC POCKETS	17.99	17.99
MAGIC STORY BOOK	20.99	20.99
MAGNETIC SCROLLS COMP. 1	20.99	20.99
MANCHESTER UNITED EUROPE	17.99	17.99
MAURITIA ISLAND	20.49	20.49
MAVIS BEACON TYPING	20.99	20.99
MEAN MACHINE	7.99	7.99
MEGATRAVELLER 1	20.99	20.99
MENACE	7.99	7.99
MERCENARY 3	20.49	20.49
MICROPROSE GOLF (1Mb)	23.99	23.99
MINI WINTER 2	23.99	23.99
MIG-29M SUPER FULCRUM	27.49	27.49
MIG-29 FULCRUM	27.49	26.99
MONOPOLY DELUXE	13.49	N/A
MONSTER PACK VOL 2	17.99	N/A
MOONSTONE	20.99	N/A
MOONWALKER	7.99	7.99
MULTIPLAYER SOCCER MANAGER	17.99	N/A
NAPOLEON 1	20.99	20.99
NEBULUS 2	17.99	N/A
NINJA RABBITS	7.14	7.14
NORTH AND SOUTH	7.99	7.99
OBITU	23.99	17.99
OH NO MORE LEMMINGS	16.49	16.49
ONSLAUGHT	9.99	9.99
OPERATION WOLF	7.99	7.99
ORK	17.99	N/A
OUT RUN	7.99	7.99
PEGASUS	17.99	N/A
PGA TOUR GOLF	17.99	N/A
PGA TOUR GOLF PLUS	20.49	N/A

PGA TOUR GOLF DATA DISK	10.49	N/A
PLAYER MANAGER	13.99	13.99
POOLS OF RADIANCE 1Mb	20.99	N/A
POPULOUS	10.99	10.99
POPULOUS 2 (1Mb)	20.49	20.49
POWERMONGER	20.99	20.99
POWERMONGER WW1 DATA DISK	10.49	N/A
POWER UP	20.99	20.99
PREDATOR 2	17.49	17.49
PRO BOXING SIMULATOR	7.99	7.99
PRO TENNIS TOUR 2	17.99	17.49
PROFLIGHT	27.49	27.49
R-TYPE	7.99	7.99
RAILROAD TYCOON (ST 1Mb)	23.99	23.99
RAINBOW COLLECTION	13.49	13.49
RALLY CROSS	4.99	4.99
RB12 BASEBALL	20.99	20.99
REACH FOR THE SKIES	23.99	20.99
RETURN OF THE WITCHLORDS	10.49	10.49
RISE OF THE DRAGON	23.99	N/A
ROBIN HOOD	17.99	N/A
ROBOCOP	17.99	17.99
ROBOZONE	17.99	17.99
RODLAND	17.99	17.99
ROLLING RONNY	16.99	16.99
RUBICAN	17.99	17.99
RUGBY THE WORLD CUP	16.99	16.99
SCOOBY DOO/SCRAPPY DOO	7.99	7.99
SECRETS OF MONKEY ISLAND 1Mb	17.99	17.99
SECRETS OF MONKEY ISLAND 2	20.99	N/A
SECRETS OF SILVER BLADE 1Mb	20.99	N/A
SHADOW OF THE BEAST	7.99	7.99
SHADOW OF THE BEAST 2	17.99	17.99
SHINOBI	7.99	7.99
SILENT SERVICE 2	23.99	N/A
SILKWORM	7.99	7.99
SIN CITY/POPULOUS	20.99	20.99
SINBAD	9.99	9.99
SMASH TV	17.99	17.99
SPEEDBALL	9.99	9.99
SPEEDBALL 2	17.99	17.99
SPIRIT OF EXCALIBUR	20.49	20.99
SPOT	13.49	13.49
STARFLIGHT 2	17.99	N/A
STARGLIDER 2	9.99	9.99
STARTEGO	16.99	16.99
STRIP POKER 2 (DATA DISK 1)	7.99	7.99
STRIP POKER DE LUXE	9.99	9.99
SUPAPLEX	17.99	17.99
SUPER CARS	7.99	7.99
SUPER HANG ON	7.99	7.99
SUPER HEROES COMP.	20.99	20.99
SUPER SPACE INVADERS	16.99	16.99
SUSPICIOUS CARGO	17.99	17.99
SWAP	17.99	N/A
TEENAGE TURTLES	9.99	9.99
TERMINATOR 2	17.99	17.99
TEST DRIVE 2 COMPILATION	20.99	N/A
THE GOLD RUSH COLLECTION	17.99	17.99
THE JAMES BOND COLLECTION	16.99	16.99
THE SHOE PEOPLE	17.99	17.99
TURTLES THE COIN OP	20.99	20.99
THEIR FINEST HOUR	20.99	20.99
THEIR FINEST MISSIONS	10.99	10.99
THREE STOOGES	9.99	9.99
THUNDERHAWK	20.99	20.99
THUNDERJAWS	16.99	16.99
TINTIN ON THE MOON	7.99	7.99
TOKI	16.99	16.99
TREASURE ISLAND DIZZY	4.99	4.99
TURBO OUTRUN	7.99	7.99
TURTLES THE COIN OP	20.99	17.99
ULTIMA 6	20.99	20.99
UMS 2 NATIONS WAR 1Mb	20.99	20.99
UTOPIA	20.99	20.99
VIRTUAL REALITY	23.99	20.99
WINGS 1Mb	20.99	N/A
WOLFCHILD	17.99	N/A
WOLFPACK 1Mb	20.99	17.99
WORLD CLASS RUGBY	17.99	17.99
WWF WRESTLEMANIA	17.99	17.99

IBM PC AND COMPATIBLES	3.5"	5.25"
3D CONSTRUCTION KIT	DUAL	33.99
4D SPORTS BOXING	DUAL	20.99
4D SPORTS DRIVING	DUAL	20.99
688 SUB ATTACK	DUAL	20.99
A10 TANK KILLER (ENHANCED)	DUAL	26.99
ACTION STATIONS	DUAL	26.99
ADVANTAGE TENNIS	20.99	20.99
AIR LAND AND SEA COMPILATION	26.99	26.99
AIR SEA SUPREMACY	20.99	20.99
ARACNOPOBIA	DUAL	17.99
ATF	9.99	9.99
ATP	26.99	26.99
AUSTERLITZ	9.99	9.99
BAAL	9.99	9.99
BIG BOX	23.99	23.99
BILL ELLIOT NASCAR CHALLENGE	24.49	24.49
BLOODWYCH	26.99	26.99
BLUES BROTHERS	17.99	17.99
BOSTON BOMB CLUB	17.99	17.99
BREACH 2 (ENHANCED)	20.49	20.49
CADAVRE	24.49	24.49
CASTLES	23.99	23.99
CHAMPIONS OF KRYNN	20.99	20.99
CHARGE OF THE LIGHT BRIGADE	20.49	20.49
CHESS CHAMPION 2175	20.49	20.49
CHESSMASTER 2100	DUAL	17.99
CHESSMASTER 3000	24.49	24.49
CHUCK YEAGER COMBAT	23.99	23.99
CISCO HEAT	17.99	17.99
CIVILISATION	26.99	26.99
COLOSSUS BRIDGE 4	13.99	13.99
COLOSSUS CHESS 4	17.99	17.99
CONFLICT MIDDLE EAST	24.49	24.49
CORPORATION	23.99	23.99
DEATHS KNIGHTS OF KRYNN	20.99	20.99
DELUXE SCRABBLE	DUAL	16.99
ELITE PLUS	26.99	26.99
ELVIRA	27.99	27.99
ELVIRA 2 JAWS OF CERBERUS	27.99	27.99
EPIC	20.49	20.49
EYE OF THE BEHOLDER	20.99	20.99
EYE OF THE BEHOLDER 2	24.49	24.49
F15 STRIKE EAGLE 2	24.49	24.49
F117A NIGHTHAWK	26.99	26.99
FALCON V3.0 (DOS 5)	33.99	33.99
FLIGHT SIMULATOR 4	35.99	35.99
FLIGHT SIM 4 ADD ON	DUAL	23.99
HAWAIIAN SCENERY	12.99	12.99
JAPANESE SCENERY	12.99	12.99
WEST EURO SCENERY	12.99	12.99
SCENERY 7, 8, 11, 12	12.99	12.99
FUN SCHOOL 3 (UNDER 5)	12.99	12.99
(5-7) (OVER 7)	16.99	16.99
FUN SCHOOL 4 (UNDER 5)	16.99	16.99
(5 TO 7) (5 TO 11)	16.99	16.99
GODFATHER (256 VGA)	20.99	20.99
GODS	23.99	23.99
GUNSHIP 2000	26.99	26.99
HARPOON	26.99	26.99
HARPOON BATTLESET 3	10.49	10.49
HARPOON SCENERY EDITOR	13.49	13.49
HEART OF CHINA (VGA/EGA)	27.99	27.99
IAN BATHAM	DUAL	20.49
IMMORTAL	20.49	N/A
INDY JONES (ACTION GAME)	7.99	7.99
IRON LORD	9.99	9.99
JACK NICKLAUS UNLIMITED GOL	27.99	27.99
COURSES VOL 1; 2; 3; 4	8.99	8.99
COURSES VOL 5	10.49	10.49
JET FIGHTER 2	DUAL	27.49
KICK OFF 2	17.49	17.49
KID WORKS CREATIVITY KIT	DUAL	27.49
KILLING CLOUD	24.49	24.49
KINGS QUEST 4	DUAL	27.99
KINGS QUEST 5 (EGA)	DUAL	27.99
KINGS QUEST 5 (HD) (VGA)	31.49	31.49
LEATHER GODDESS	DUAL	9.99
LEMMINGS	DUAL	23.99
LEMMINGS DATA DISK	17.99	17.99
LINKS	26.99	26.99

3.5"	5.25"	ARIZONA TOWN DISK	13.49	13.49
DUAL	33.99	BARTON CREEK DISK	13.49	13.49
DUAL	20.99	BAYHILL DISK	12.49	12.49
DUAL	20.99	BOUNTIFUL DISK	12.49	12.49
DUAL	20.99	FIRESTONE DISK	12.49	12.49
DUAL	26.99	PINEHURST DISK	12.49	12.49
DUAL	26.99	LONE WOLF	DUAL	16.99
20.99	20.99	MAD DOG WILLIAMS	23.99	23.99
26.99	26.99	MAGNETIC SCROLLS COMP	DUAL	24.49
26.99	26.99	MARTIAN DREAM (HD/VLD)	25.49	25.49
DUAL	17.99	MAVIS BEACON 2 (WIN 3.0)	DUAL	24.49
9.99	9.99	MAVIS BEACON 2	DUAL	24.49
26.99	26.99	MEGA FORTRESS	24.49	24.49
9.99	9.99	MEGATRAVELLER 2	24.49	24.49
9.99	9.99	MENACE	9.99	9.99
23.99	23.99	MERCHANT COLONY	23.99	23.99
24.49	24.49	MICRO ENGLISH (GCSE)	DUAL	16.49
26.99	26.99	MICRO FRENCH (GCSE)	DUAL	16.49
26.99	26.99	MIG 29M SUPER FULCRUM	DUAL	30.49
7.99	7.99	MIKE AND MAGIC 3	27.99	27.99
20.49	20.49	NKTE DITKAS ULTIMATE F'BALL	23.99	23.99
24.49	24.49	MONKEY ISLAND	20.99	20.99
26.99	26.99	MONKEY ISLAND 2	24.49	24.49
20.99	20.99	NORTH AND SOUTH	7.99	7.99
10.49	10.49	OBITUUS	23.99	23.99
10.49	20.49	OH NO MORE LEMMINGS	DUAL	20.49
DUAL	17.99	OUTRUN	7.99	7.99
24.49	24.49	PENTHOUSE JIGSAW 18+	DUAL	23.99
23.99	23.99	PERSONAL PRO	DUAL	26.99
17.99	17.99	PGA TOUR GOLF	20.49	20.49
6.99	26.99	PLAYROOM	17.99	17.99
23.99	13.99	POOL OF DARKNESS (HD)	20.99	20.99
17.99	17.99	POWERMONGER	20.49	20.49
24.49	24.49	QUEST FOR ADVENTURE	27.99	27.99
23.99	23.99	RAILROAD TYCOON	24.49	24.49
20.99	20.99	REACH FOR THE SKIES	24.49	24.49
DUAL	16.99	RIDERS OF RHAN	24.49	24.49
26.99	26.99	RISE OF THE DRAGON	27.99	27.99
27.99	27.99	ROBIN HOOD (MILLENNIUM)	DUAL	20.99
27.99	27.99	ROCKET RAMMER	9.99	9.99
20.49	20.49	ROLLING RONNY	DUAL	20.49
20.99	20.99	UMS 2 NATIONS WAR	27.99	27.99
24.49	24.49	SECRETS OF THE SILVER BLADE	20.99	20.99
26.99	26.99	SECRET WEAPONS OF LUFTWAFFE	27.99	27.99
30.99	33.99	SILENT SERVICE 2	24.49	24.49
35.99	35.99	SIM ANT	23.99	23.99
DUAL	23.99	SIM CITY/POPULOUS	23.99	23.99
12.99	12.99	SIM EARTH	DUAL	27.99
12.99	12.99	SPACE ACE 2	27.99	27.99
12.99	12.99	SPACE QUEST 1 (VGA)	26.99	26.99
12.99	12.99	SPACE QUEST 2	DUAL	24.49
12.99	12.99	SPACE QUEST 3	DUAL	27.99
16.99	16.99	SPACE QUEST 4 (EGA/VGA HD)	27.99	27.99
16.99	16.99	SPACE WRECKED	DUAL	20.49
20.99	20.99	SPEECH ACCESS PACK (HD)	12.49	12.49
23.99	23.99	SPEECH ACCESS PACK (LD)	12.49	12.49
26.99	26.99	SPEEDBALL	9.99	9.99
26.99	26.99	SPEEDBALL 2	24.49	24.49
10.49	10.49	SPEEDBALL 2 EGA/VGA	24.49	24.49
13.49	13.49	SPELLCASTING 201	DUAL	26.99
27.99	27.99	SPOT	DUAL	16.99
20.49	20.49	STARGLIDER 2	9.99	9.99
DUAL	20.99	SUPER CAR PAK	DUAL	23.99
9.99	9.99	SUPER SPACE INVADERS	DUAL	20.49
9.99	9.99	TEAM SUZUKI	DUAL	20.49
27.99	27.99	TERMINATOR	DUAL	20.49
8.99	8.99	THE GAMES WINTER EDITION	DUAL	23.99
10.49	10.49	THEIR FINEST HOUR	20.99	20.99
27.49	27.49	THEIR FINEST MISSIONS	10.99	10.99
17.49	17.49	TINTIN ON THE MOON	7.99	7.99
27.49	27.49	TURTLES THE COIN OP	20.49	20.49
24.49	24.49	UTIMA 7	26.99	26.99
27.99	27.99	VIRTUAL REALITY	23.99	23.99
27.99	27.99	WATERLOO	9.99	9.99
27.99	27.99	WESTERN FRONT	23.99	23.99
31.49	31.49	WING COMM 2 SPECIAL OPS DATA	13.49	13.49
DUAL	8.99	WING COMM 2 SPEECH PACK LD/HD	12.49	12.49
DUAL	23.99	WING COMM 2 SPEECH PACK LD/HD	26.99	26.99
17.99	17.99	WORLD CLASS LEADERBOARD	7.99	7.99

HOTLINES

0839 500842

WIN A MEGADRIVE!

This little black box of tricks is fast becoming THE essential piece of home-related action kit - and it could be yours! How do you get your mitts on one of the greatest consoles known to man? Phone that magic number and find out!



WIN A SUPER NES!

Yes! It's the latest - it's the greatest and YOU could be the lucky owner of one of the swankiest consoles around. If you want to join all the 16-BIT Nintendo tomfoolery then you want to phone that magic number right now!

WIN A PC ENGINE!

It's the most criminally underrated console in the whole world and one of the hottest games machines of the lot! If you think life wouldn't be complete without one (yes, it's that good!) then phone that magic number and find out how to win one of these little beauties!



WIN A GAME BOY!

Handy, hot and happening - it's the Nintendo Gameboy and it's on-the-go action for all and sundry! If playing Tetris on the loo is the thing for you, you wanna grab this goodie as quick as you can. Phone that number to find out how!

IF YOU'RE UNDER 18, MAKE SURE THE PERSON WHO PAYS THE PHONE BILL HAS GIVEN YOU PERMISSION BEFORE YOU START DIALLING. CALLS ARE CHARGED AT 36P PER MINUTE (OFF PEAK) AND 48P PER MINUTE (PEAK RATE).



WIN!!!

THE CONSOLE OF YOUR DREAMS IN THE GREAT NEW-LOOK CVG GIVEAWAY

IT'S BIG! IT'S BRILLIANT! IT'S COMING NEXT MONTH!

It's the new look CVG - and you've never seen anything like it! That's right folks, from the next issue onwards the greatest games mag in the world gets bigger and better than ever before - with more for your money than you ever dreamed possible! It's true - your favourite mag is going to grow into the greatest thing you've ever seen, with more games news, reviews, previews, jolly japes and incredible giveaways than you've ever seen before!



On the opposite page you'll find an empty CVG Cover just waiting for you to fill it! In the top left corner you'll find our brilliant new logo and CVG's famous Chevrons, but that's all - the rest is up to you! Try to guess what you think you'll find on the cover of our incredible May issue - and then draw it on! You can draw whatever you like, but remember we only deal with the hottest games and the biggest names - 'cos we are the greatest after all! So get out your drawing stuff, scribble away on that cover, tell us which Console you'd like to win and fire your incredible entry away to: **I CAN'T WAIT TO SEE THE NEW-LOOK CVG! COMPUTER AND VIDEO GAMES, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON EC1R 3AU.** Remember, get those entries in to us by April 14 - 'cos that's when the real thing hits the streets and life will never be quite the same again!

Jon the art geezer sez:

**REMEMBER, KIDS
USE LOTS OF
BRIGHT CRAYONS
LIKE WHAT I DO,
BUT DON'T
MAKE THEM
TOO GOOD AS
TIM MIGHT
GIVE YOU MY JOB!**



SMALL PRINT: Incredible, eh? The console of your dreams! It's such a fab prize you can only enter if you're nothing to do with EMAP and your name isn't Paul McPherson from Stoke Newington because he's the saddest Yobline caller in the history of man. Remember the Editor's decision is final and don't bother phoning up to find out how you're getting on or Paul will go on for ages about the state this country's in and how it's all Neil Kinnock's fault.



To start the ball rolling we've decided to start as we mean to go on with a compo so gobsmackingly brilliant you won't even believe it's happening! How would you like to own **THE CONSOLE OF YOUR CHOICE** in the great CVG New-Look Giveaway!

Basically, the way CVG looks is going to change - it'll be ultra-cool, super rad and will blow every other mag away! How will it look? You'll just have to wait until next month to find out, but in the meantime how about having a go yourself?



WIN!

The Most Explosive
Arcade Machine
you've ever seen!!

The prize is worth a cool
£4000!



The game features
actual footage
from the film!

It's been called
the most exciting
machine ever!

You could be
the lucky winner
if you call!



0891 101990 NOW!



**WIN A SEGA
MEGADRIVE!**

WIN!

**PLUS A COMPLETE SET OF
ELECTRONIC ARTS GAMES!**

**WHEN YOU HAVE TO SHELL OUT AROUND £30 A GAME FOR YOUR
MEGADRIVE WHAT BETTER PRIZE TO WIN THAN 25 OF THE BEST
GAMES AROUND! PLUS WE'LL THROW IN A CONSOLE TOO!!**



0891 101990 NOW!

SUPER SWORDS 'N' STUFF

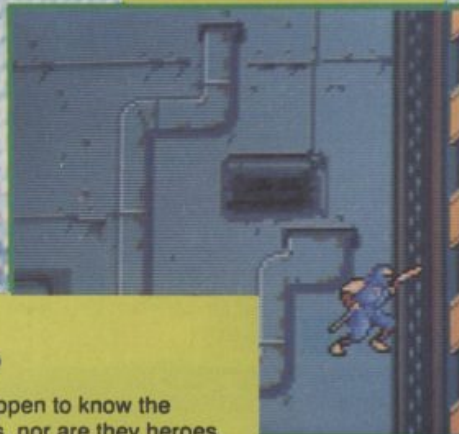
You're armed with a Ninja sword - sharp as hell, very fast and perfect for those close encounters and if you don't like hand to hand fighting you can pick up a range of throwable weapons, mostly shuriken. Your jumping and climbing abilities are unrivaled and you can cling, spiderlike, to almost any surface. The baddies generally use weapons including knives, bombs and machine guns. So, it's special Ninja underpants time again as you use the ancient arts to save the Universe!



Mr Gaiden's ►
just hanging around...

ARCADE ANTICS

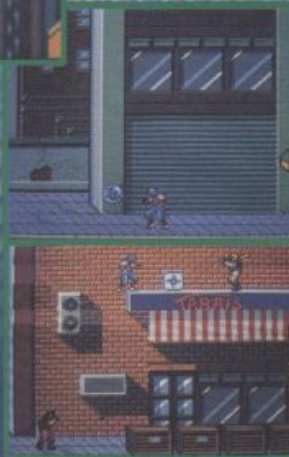
The original arcade game was nothing like this. It had more in common with Double Dragon than with Shinobi. Called Shadow Warriors here in Britain, Ninja Gaiden failed completely to take the arcade world by storm. This version has more emphasis on platforms than fighting. The NES version was all but identical to this, right down to the smart intro screens.



Grab the bubble for a smart power-up!

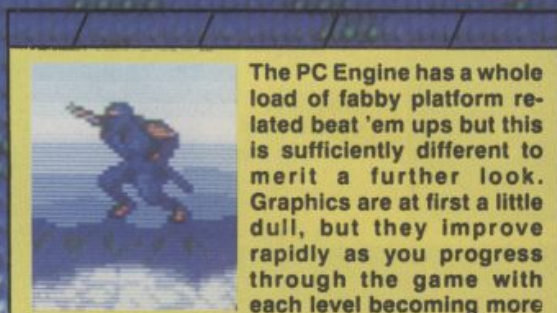
HOW HIGH CAN YOU TRY?

The Ninja in this game, let's call him Kev for want of a better name, has some rather neat abilities. For one thing, he is great at climbing. He can use his special Ninja claws to cling to even the smoothest surface. Sadly though, Kev can't climb straight up and must use his awesome jumping powers to scale any heights. This means you can't go straight up a wall, but you can scale it if another wall is opposite, by leaping back and forth between walls. Dead handy.



JUST WHAT IS A NINJA EXACTLY?

Well I'm glad you asked, 'cos I just happen to know the answer. For a start they're not warriors, nor are they heroes. The Ninja were the lowest class in feudal Japan, ranking even lower than beggars. They were widely despised for their total lack of honour or self respect. Ninjitsu isn't really a martial art - it's a combination including most importantly, Shinobi-jitsu, the art of stealth. So there you have it, the Ninja were a bunch of fairies with lovely black hats on!



The PC Engine has a whole load of fabby platform related beat 'em ups but this is sufficiently different to merit a further look. Graphics are at first a little dull, but they improve rapidly as you progress through the game with each level becoming more

colourful and detailed than the last. One niggling irritation is the special comedy scrolling. This is a truly abominable piece of programming as the foreground smoothly slides by, the background judders and shakes its way past. The music is remarkably unspectacular for the otherwise funky Engine, but the chopsocky tunes suit the game well enough. The clever climbing abilities of your Ninja sprite are ruined a bit by the iffy control method, but it's not too bad. There's no doubt that this is playable. It's great fun and very, very difficult. The frustration builds, but it only makes you want another go. The range of weapons available is enormous and the use of magic potions and recipes adds to the fun. Buy it if you're after a Shinobi-style romp, but fans of the arcade game will be gravely disappointed.

FRANK O'CONNOR

NINJA MAGIC!

Your Ninja has learned the black-arts of Ninja Magic. He can use this by collecting the right tokens. These are hidden in objects which are scattered across the landscape. Slashing these with your sword reveals magic tokens and when you collect the right one, you'll be endowed with a top secret power. It could be invincibility, it could be flaming Ninja fire, you'll just have to wait and see!



▲ Oi! Mr Bee! Buzz off.

▼ Get the round, mate.



REVIEW

PC ENGINE £35
BY HUDSON SOFT

Lordy, lordy! It's Ninja Gaiden! This game has turned up in quite a few guises over the years. The arcade game was released over here as Shadow Warriors and the home computer versions were faithful to the coin-op, but the NES version was totally different. This is a conversion of the NES game, but with souped-up graphics and groovier sound. The game has a long and fairly involved plot as you seek revenge for your murdered father and try to gain the affections of a saucy girlie. To do this you have to make your way across a hazard infested Japan. Through cities and countryside you roam, but in every location you have to do just one thing...kick ass!

PC ENGINE

GRAPHICS	85
SOUNDS	86
PLAYABILITY	90
LASTABILITY	90
OVERALL	89

NES

£39.99

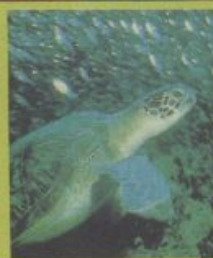
BY KONAMI

TEENAGE MUTANT

They're hard, they're happening and they're right here for you to read all about 'em! They're the Turtles and the Battletoads - and the greatest games mag ever scoops the universe once again to grab 'em both for a double Exclusive review spectacular! So if you're a canny console hero and want to know which amphibious superhero you ought to be playing with, this is the place to be. Take it away boys...



Get your thinking gear around this one: first there's Turtles on the NES, then there's Turtles in the arcades. Then there's Turtles 2 in the arcades and now there's Turtles 2 on the NES, which is actually Turtles 1 in the arcades. Makes perfect sense really. This conversion of the Konami arcade machine is by Konami themselves, so they ought to know what they're doing. The game is a horizontally scrolling beat 'em up for one or two players which owes a lot of its style to Double Dragon and games of that ilk, but is actually a lot faster and more frantic than most of them. Take control of your favourite Turtle, be it Raphael, Michaelangelo, Donatello or Leonardo and prepare for some pizza-powered action!



Admit it, NES owners - you weren't exactly over the moon with the first Turtles game. This sequel though is thankfully a top notch rendition of the coin-op. Konami have successfully managed to cram almost every single feature of the massive arcade game into

one tiny NES cart. The gameplay is dead simple and extremely satisfying - walk along and knock seven shades out of an assortment of baddies. The coin-op graphics have been reproduced very faithfully - it's hard to believe an NES can actually produce visuals of this quality and sound is cool as well, featuring all the arcade tunes and a selection of thumping sound effects. The game plays like a dream. In one player mode it's a treat-filled scrolling beat 'em up, but with a mate it's totally fab. This has to rate one of the most accurate arcade conversions on the NES so far and a pat on the back to Konami for a job well done.

FRANK O'CONNOR



A LITTLE PIZZA THE ACTION

The Turtles' favourite food is not as you'd expect, plankton or water lilies, but Pizza. Yup, stodgy, cheesey, smelly Pizza. Fortunately for the Turtles, if they eat slices that appear at various intervals, they regain lost energy. Sadly though, bits of Pizza are few and far between and there's fierce competition to get to them first.



▲ What a load of balls!

◀ Shredder watches as you kick ass!



THE SAD, SAD SEQUEL

Appearing in the arcades as you read this is Turtles 2, Turtles In Time. This is a poor, sad, low quality sequel if ever there was one. Looking more like an ST game than a state of the art coin-op, it judders along like a shuffling old woman. The game sees you and your fellow Turtles travelling through the mists of time in, strangely enough, another beat 'em up.



NINJA HERO TURTLES II

REVIEW



▲ Is this baddie Be Bop or Rocksteady?



TOOL UP YOUR TURTLES

Everybody knows who the Turtles are, but here's a brief rundown for sad thickies who just crawled out of suspended animation and don't know anything about them. Raphael uses Sai, sort of blunted knives, while Donatello uses the Bo - a six foot staff. Michaelangelo is a top Nunchaku expert while Leonardo uses a devastating twin-sword technique to put paid to anyone who's giving him a bad day.



So which turtle do you pick to kick some behind? All have similar skills, yet each uses a different weapon. The actual differences between characters are minimal, but you'll probably feel at ease with your fave. All you have to do is reach the end of each level and destroy the big boss lurking there. Your ultimate adversary should be the Shredder, but Krang is always lurking in the shadows. The Foot clan are armed and dangerous, but your skill and top reflexes are more than a match for them. Go for it.



▲ It's a flying Turtle!

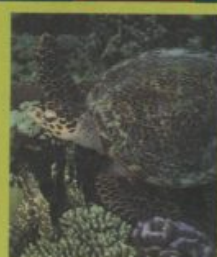


Leonardo does a runner! ▲



THE ORIGIN OF THE TURTLES

Apparently, the Turtles were created when some kid flushed his pet turtles down the bog. They ended up in the sewer, along with some toxic nuclear waste. This nuclear filth mutated them beyond recognition and they developed the power of speech as well as their tremendous size and strength. Taught by a similarly mutated rat, they develop Ninja skills. Remember this is all a load of old codswallop, so don't try eating nuclear goop at home or you'll just die and won't look very hard at all...



Everyone's been holding their breath for aaaages for Turtles II on the NES - and now it's finally here! Unlike just about everybody else I wasn't the greatest fan of the Turtles coin-op. It was good for a few goes, but the excitement wore off quickly and there were

other goodies to go for at Johnny Silver's Arcade Emporium. It has to be said that the NES conversion is excellent and I've been playing it a damn sight more than its arcade daddy! Graphics are big and bold, with fab main sprites of all four half-shell heroes doing what Turtles do best, and sound is pitched just right for the action. Initially Turtles II is a treat and a half, but eventually its shine does wear a little thin and the repetitive gameplay becomes a bit of chore. Recommended if you're one of those people who's still pumping his change into the machine or you're completely nuts about the Turtles themselves, otherwise have a good look at Battletoads (reviewed over the page!) before deciding where to splash your cash.

TIM BOONE

NES

GRAPHICS	90
SOUNDS	87
PLAYABILITY	87
LASTABILITY	88
OVERALL	88

REVIEW

NES

£39.99

BY TRADEWEST

What's lean, green and totally mean? What amphibious creature has mastered the martial arts and learned the secret skills of Ninjitsu? Nope, it isn't the Turtles, it's the Toads! These guys are even harder than the Turtles although admittedly not as handsome. Tradewest's invention already has its own cartoon series in the States and looks set to take the world by storm. The Toads are all named after teenage skin disorders, their names are Rash, Zit and Pimple. It's dead obvious that they're a parody of the Turtles, but the emphasis is on comedy rather than action. The main villain of the piece is a lovely, yet strangely cruel lady, the Dark Queen. This rather saucy vixen has kidnapped Pimple and his girlfriend Angelica. It's up to you, as either Zit or Rash to go get them back before her Royal Darkness does away with Angelica and has her way with Pimple. The game is very similar in structure to the Turtles game, but there are as many differences as there are similarities. The basic Double Dragon style of play has been enhanced with the addition of a major platform element. There are also special levels, such as the speeder bike section where the gameplay alters radically. Check it out!



Here's a bunch of guys to rival the Turtles for sheer side-splitting comedy. The Battletoads aren't exactly original, but they are funny and they do make for a fun game. Rare, the company who designed the game have been responsible for some of the greatest NES

titles ever and this is no exception. The gameplay borrows style and ideas from all over the place and it works a treat. The one player game is challenging and fun, but with two pals on the pads it's a laff riot. Graphically, Battletoads makes the NES do backflips. Packed full of colour, smooth scrolling and with some of the funniest animation ever. The music is good, right down to the funky drumbeat that plays when you pause the game. The presentation merits a special mention. There are absolutely tons of intro screens, all brilliantly drawn and animated. The story is funny, the characters are hilarious and the game itself is totally excellent. If you want a good alternative to the Turtles game, then this beats it by a mile. Probably the best beat 'em up available on the NES and certainly one of the best looking games for absolutely ages.

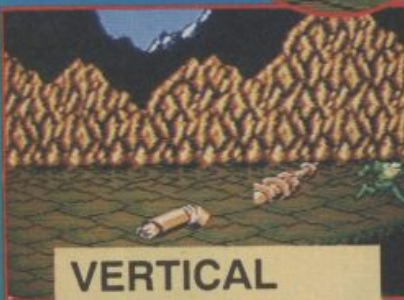
FRANK O'CONNOR



Give 'em some stick!

ZIT, RASH AND PIMPLE

There are only three Battletoads, presumably because they're a good bit harder than the Turtles. They are all possessed of smart martial arts skills. These can be further enhanced by picking up weapons dotted around the landscape, including bits of destroyed robots and even feathers. It's a bit harder than it sounds though, as the weapons are often difficult to use.



VERTICAL MADNESS

The second level is a real nightmare, where you have to descend a chasm, knocking out and avoiding baddies as you climb. Your rope isn't all that sturdy and the scissor beaked birds will try and cut your life short. This section requires skill, daring and a fair bit of luck. Even worse, if you continue you start from the top of the chasm again.



Thwack! Take that, boyo!

BATTLETOADS

Ooh! It's um, it's a long-legged chap!



Toadally awesome



REVIEW



We first saw Battletoads months ago, when the Turtles phenomenon was still very much in evidence. Now that fad has passed, leaving room for Rash, Zitz and Pimple to move in - and haven't they just! This is one fine NES game for which the player will have

to use all his gamesplaying skills if he wants to get anywhere near the end! Battletoads is just so well put together, from the amusing and excellently presented still screens to the in-game sprites and backdrops. There is some really funny animation. For instance, when your Toad lays into a baddy his fists and feet swell to immense proportions to deliver the final, crushing blow - a brilliant touch. Music and sound matches the graphical quality, with a host of fitting tunes and thumping spot effects. There's even a ditty when you pause the game! All these touches, coupled with the wickedly addictive gameplay that's had us glassy-eyed in front of the NES, makes this one cart that you'd be toadally off your skull to miss!

PAUL RAND

BATTLE TOADS



END OF LEVEL AWESOME-NESS



The end-o-level bosses in Battletoads are excellent. You only get to see a little bit of it as it creeps onto the screen. The look of horror on the Toad's face as it takes a butchers is a sight to behold. You then see the action from the baddy's point of view, as he tries to off you with a laser cannon. You have to lob rocks at him, effectively towards the "camera". It looks great and is a very novel touch!

▼ Cor, it's Toad World and no mistake!



SPEEDER BIKE BONANZA

The Toads are very adept motorcyclists and they get the chance to prove this as they hurtle along on gravity defying mopeds during the game. This section calls for split-second timing as you avoid brick walls and leap over huge chasms. You can't slow down on these things, so you'd better have sharp reflexes if you want to avoid a grisly and instant death.

NES

GRAPHICS	92
SOUNDS	89
PLAYABILITY	90
LASTABILITY	91
OVERALL	91



GAMES FAN OR

The CVG boys are the tops when it comes to games fun and frivolity, but what about YOU! Are you Mario mad or just plain sad? Does Kick Off turn you loopy, or is your gaming simply pooppy? Well, Here's your chance to find out with the incredible quickie quiz! It couldn't be easier to test your computer and video games knowledge. Just read each question in turn and from the three categories the one which you think fits the bill. Make a note of each choice then tally up your score at the end and refer to the handy chart to discover whether you're Rad, Bad or Sad. Have fun!



1. While playing a hot new cart on your Megadrive, the electricity supply is suddenly cut off. Do you:

- a) Invite your family to a relaxing game of cards;
- b) Rush round to your friend's house to continue play on his console;
- c) Spike your hair, paint yourself blue and run around the house stealing your mother's rings.

2. It's been twenty minutes since you joined the bus queue and there still isn't one in sight. Do you:

- a) Shout a lot and stamp your feet in anger at the shambles which is public transport;
- b) Give it another five minutes - it's bound to be along soon;
- c) Whip out your pickaxe and dig a tunnel in the road in order to collect the diamonds hidden underground.

3. The day of your driving test is here and you're sitting in the car, about to join the oncoming traffic. Do you:

- a) Panic and stall the engine;
- b) Correctly judge speed and distance and join the traffic with no problems;
- c) Veer sharply to the left to join the stunt track, do a loop-the-loop, jump across the broken bridge at 100mph and laugh like a loony as you smash head-first into the concrete.

4. Saturday arrives and Mum grabs you by the ear and drags you off to the clothes store in town. Which outfit do you choose?

- a) A pair of purple bell-bottomed trousers and a flowery tank top;
- b) A pair of jeans, white tee-shirt and LA Gear trainers;
- c) A pair of red dungarees, a peaked cap with a big "M" on the front and a little black moustache.

5. Your parents finally give in and let you have that pet you always wanted. Do you choose:

- a) A hamster or gerbil.
- b) A cat or dog.
- c) A robotic cod which can stretch its body, hang onto the ceiling and jig about from side to side.

6. Jehovah's Witnesses are knocking on your door. Do you:

- a) Invite them into the house, offer them a coffee and talk about God;
- b) Hide behind the settee until they leave;
- c) Paint yourself green, strap a dustbin lid to your back and hit them over the head with a broom handle.

7. It's party time and you are asked what kind of drink you'd like. Do you choose:

- a) A small glass of orange juice;
- b) A cheeky glass of white wine;
- c) A small phial of strength potion to give you enough power to crush the lizard king on level three.

8. Walking along the street, you accidentally trip on a man-hole cover. Do you:

- a) Race to the nearest phonebox and ring the council to complain;
- b) Dust yourself down, shrug your shoulders and continue on your way;
- c) Remove the cover, jump down the manhole and collect the spinning coins hidden down there to receive the secret extra life.

9. Playing for the school football team, you find yourself in possession of the ball in the six-yard area. Do you:

- a) Go all floppy, giggle a bit and kick the ball into orbit;
- b) Launch a stunning volley, causing the keeper to pull off a cracker of a save;
- c) Set the other team at Division 4, then run over the legs of an opposing player and score an easy penalty.

10. The wrestling is on the telly and your favourite fighter is being slaughtered by the baddy. Do you:

- a) Switch over and watch Open University;
- b) Swear at the TV and throw popcorn at the screen;
- c) Smear paint on your cheeks, remove your trousers and perform a sleeper hold on your little brother.

11. The love of your life finishes with you and decides to go out with your so-called best friend. Do you:

- a) Become all depressed and cry into your pillow;
- b) Shrug your shoulders and get on with your life - there's plenty more fish in the sea;
- c) Get the local wizard to turn you into a monkey and spit magic balls at your cheating chum.

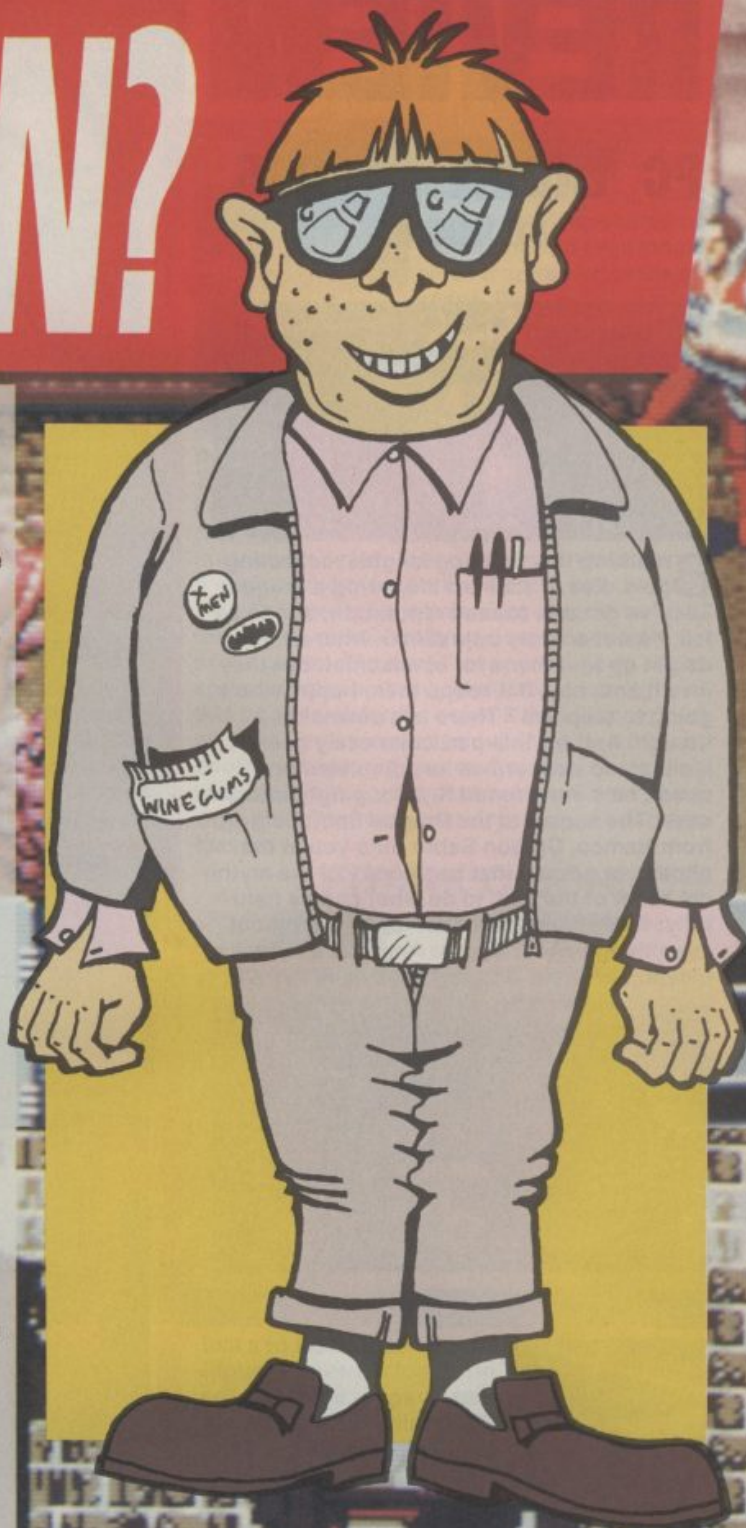
12. There's one seat left on the train and you're desperate to get to it before the fat old bloke in front of you. Do you:

- a) Let him have it - he needs it more than you anyway;
- b) Race past him and leap into the seat 'cos you're quicker than he is;
- c) Put on a leather jacket, remove one eye, and shoot him with your Uzi 9mm.

13. You're about to leave the house to start your paper round when you notice that someone has stolen your bike. Do you:

- a) Sulk around the house for the rest of the day;

SAD MAN?



b) Ring the police, inform them of the theft and carry on as normal;
c) Transport yourself to another world and retrieve your cycle by throwing whirlwinds at the inhabitants before challenging them to a race.

14. You're off to sunny Spain for your hols when suddenly the pilot of your airplane falls ill and is unable to fly. Do you:

a) Cack your trousers, hide under the seat and pray;
b) Sit back and enjoy the flight - the co-pilot is more than able to continue the journey;
c) Rush to the cockpit, sit down and press "P" to stop the plane and consider your options then fly through the mountain with the dodgy polygons.

15. A newsflash on TV warns that a gorilla from the local zoo has escaped. Do you:

a) Lock all the doors and hide under the bed until it's captured;
b) Continue as normal - gorillas are timid creatures and it will probably be hiding in the woods;
c) Put on your red dungarees and the peaked cap with the big "M" on the front and climb up some scaffolding, dodging rolling barrels and jumping over drums full of burning oil.

16. You nip out to the toilet and return to discover that the dog has eaten your supper. Do you:

a) Kick the dog across the room - that'll teach him;
b) Scold the animal and ask Mum for something else to eat;
c) Chop the dog in half with your +8 Flaming Sword of Döber, then read the magic scroll and perform a Bless spell.

17. The school bully has his sights set on you! Do you:

a) Tell him that all bullies are cowards;
b) Keep well out of the way - you don't want any trouble;
c) Remove your shirt and swallow a power pill before performing a roundhouse kick and whacking him over the head with a beer barrel.

18. It's your turn to go to the shops for Mum, but it's pouring with rain outside. Do you:

a) Bully your little brother into doing the chore;
b) Mumble under your breath but do as you're asked;
c) Dye your hair green and jump off the top of a cliff before blowing up all your friends.

19. Oh no. It's exam time and you haven't done any revision. Do you:

a) Write all the answers down on a small piece of paper and slip them into the barrel of your pen in order to cheat;
b) Use what little time you have left to frantically read your notes and try to scrape a pass;
c) Put on a black balaclava with pointy ears on top and a cape and push the examiner into a vat of toxic chemicals.

20. Your favourite programme is on the telly but Dad wants to watch the boring old horse-racing. Do you:

a) Stomp out of the living room and cry to your Mummy;
b) Go to your room and watch the show on your own set;
c) Put on your sister's red leotard, stick yourself to the ceiling and throw cobwebs at Dad until he's stuck to the seat, allowing you to switch over and watch in peace.

A - 1 POINT

B - 2 POINTS

C - 3 POINTS

UNDER 30: Oh dear. You are a person of little if any knowledge of gaming. In fact, you're probably reading this in the newsagents, having accidentally selected this magazine instead of your usual copy of Diesel and Electric Tram Monthly. The only thing to save you from gaming obscurity is a boxful of consoles, an eight-year supply of CVG and a sudden sharp blow on the head.

30 TO 50: My, oh my. What a vision of averageness you are. If you have a girlfriend, she's probably called Jane. Luckily, you aren't too far away from becoming a hot games freak - so why not try a new Amiga or a couple of hand-helds, along with a regular dose of the world's greatest games mag.

OVER 50: Unbelievable! If a man stopped you in the street and asked for change for the phone, you'd probably eat a mushroom, grow to twice your normal size and jump on his head! You're a Games Fan and you're fab! Don't ever forget to get your copy of CVG though, otherwise you may begin to dribble and wear your underpants on your head...

HOW DID YOU SCORE?

Check your score and find out how you fared!

REVIEW

PC ENGINE £35

BY NAMCOT



Breathing fire, toasting knights, collecting gold. Eee, it's a hard life, being a dragon. They've got one baaaad reputation, and to be fair it's not entirely unjustified. After all, they do get up to rather a lot of mischief. But they love it and, hey, if it keeps them happy who's going to stop 'em? There is a downside, though. And for this particular scaly geezer it's that, no sooner has he completed one quest, he's summoned to swoop right into another. The sequel to the Dragon Spirit coin-op from Namco, Dragon Sabre puts you in the shoes - or should that be talons - of the mythical beast of the title, to do what comes naturally; fly through level after level, wiping out everything in your sights. And that's it, really - nice to see these dragon types have morals.



I'm obviously a bit of a sad man, but I never thought that Dragon Spirit on the PC Engine was a particularly engrossing game. After all, there are hordes of shoot 'em ups doing the rounds on the machine, the brill Gradius and R-Type being just two, so it was

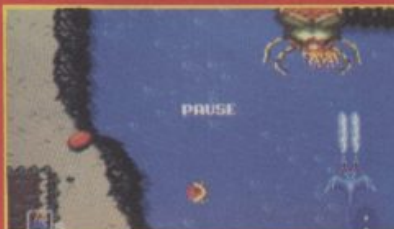
always doomed to relative obscurity. Now here's the sequel and there's little, if any, difference between this and the original. In actual fact, the graphics don't look quite as good as those in Spirit, being slightly blockier. Sound is a bit of an annoyance too, although some of the tunes are quite listenable. As for the game itself, well. Been there, done that, read the book, ate the jelly mould figurine. Simple, up-the-screen blasting fodder at its most mind-numbing, with nothing to make Dragon Sabre stand out from the crowd. If you're a big fan of the original, or a lover of dragons, then you might like to give it a whirl. But I think I'll pass, thanks.

PAUL RAND



FLAMING NORA!

So you start the game with a piddling burst of flame which wouldn't toast a slice of Mother's Pride. Luckily, those silly enemies have left power-ups around the playing area for you to pick up and use. They're stored in eggs, which need to be bombed in order to get at the goodies inside, because they're on the ground and can't be hit by normal fire.



CREATURE FEATURE

The nasties come thick and fast in Dragon Sabre; the usual waves of flying beasts mingle with the more exotic, such as little phoenixes which turn at the base of the screen, grow to massive proportions then fire out an arc of bullets. Then there's the seemingly peaceful plant-life - don't go too close because they open up and turn into vegetarian vacuum-cleaners that suck you toward a barrage of enemy fire!



REVIEW



It's been a long time since Dragon Spirit appeared on the Engine and even longer since it appeared in the arcades. Dragon Sabre takes the same formula and tries hard to improve upon it. The game itself is a straightforward vertical scroller, with extra weapons, end of level baddies and all that business. The graphics are quite lovely and a definite improvement over the original. What hasn't changed, is the gameplay. There really isn't much to separate this game from the original. It's a good old laugh but people who already have Dragon Spirit will be most upset if they buy this. To all intents and purposes, it's exactly the same game. The same weapons, many of the same baddies and very similar bosses. None of this bodes well for the sequel. Good tunes, loud and impressive sound effects help, but it's just another shooter. If you're dying for something like this, better try Gunhed or even Raiden Trad. Both games are far superior to this very average blaster.

FRANK O'CONNOR



'ERE! HE'S FLASHING HIS NASTIES!

Other extra items can be reached with your fiery breath; that's because they're carried by the bad-dies themselves! Some of the enemy waves have a flashing nasty at the back - this is the one carrying the power-up. Just shoot him and the item is released. The bonuses range from speed-up to different weapons to an extra head or two to either double or even triple your fire-power!



END-LEVEL ENEMIES TO END 'EM ALL

What shoot 'em would be complete without a line-up of end-level baddies to contend with? The big beasts in Dragon Sabre range from fairly simple to downright impossible. Look out for the big spider on level three - it's attached to the ground by a big cocoon; blow that away first to make it easier to get at the angry arachnid.



R-TYPE RIP OFF RUMPUS

Why think up a revolutionary idea when you can just rip off someone else's? Dragon Sabre has taken a leaf out of R-Type's book with its use of super-shots. Instead of blasting away at all and sundry, let your shot build up in strength by taking your finger off the fire button. Then just let rip with an awesome, power-packed bolt from the blue!



PC ENGINE

GRAPHICS	80
SOUNDS	83
PLAYABILITY	82
LASTABILITY	71
OVERALL	72

REVIEW

PC ENGINE £35

BY KONAMI

You saw Nemesis some time ago and thought it was one of the best blasters you could ever hope for. Now get ready for Parodius, probably the zaniest shoot 'em up ever to grace the screen! It's set on a wacky, wacky world where all sorts of craaaazeee things can happen - and they usually do. Controlling all manner of flipped-out fighters, do battle against some of the most outrageous enemies yet witnessed. Grab the power-ups found on each level to increase the destructive ability of your craft - but most importantly, laugh, chortle and guffaw loudly at the hilarity which is Parodius!



▲ Which weapons do you want, then?

▼ Cor blimey! It's The Beatles!



I'm forever bursting bubbles... ▼



PARODIUS



Once again, the PC Engine comes up trumps, this time with an hilarious but extremely challenging shoot 'em up. Even with all the graphical changes, there's no escaping the fact that Parodius is Nemesis with knobs on, but the knobs which are there put this game right at the top of the Engine shoot 'em up tree. Speaking of graphics, the ones you'll see stored on this cart are of the very highest quality; beautifully drawn and animated and quite ridiculously funny. Then there's the music, which starts off as classic Nemesis but subtly changes into jolly, upbeat tunes which match the mood of the game to a tee. If you're a Nemesis owner you may be put off Parodius because of the similarity between the two - don't be. This is streets ahead of its predecessor and a purchase you should not hesitate to make.

PAUL RAND



▲ Crumbs - it's a yankee doodle doobie!



▲ But not for long... ▲



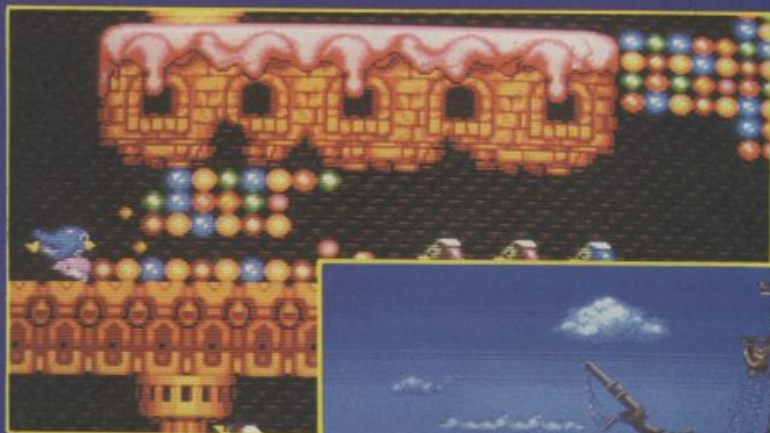
▲ Stop clownin' abaat...

CAT OUT FOR THE BOYS

Like everything in Parodius, you'll not have seen end-of-level baddies like these before! On the first level, for example, you'll do battle with a mechanical flying kitten which meows whenever you hit it and a comedy eagle with a Stars and Stripes hat on - blow it up and all its feathers blow away, leaving the poor bird bald!

MORE ANIMALS THAN OLD MCDONALD

Just because Parodius is a laugh-a-minute yarn, doesn't mean to say that it's gonna be easy. All the ships from the original Nemesis game have been replaced by hilarious animals, but they're as mean, if not meaner, than before! Look out for waddling penguins, flying chickens, crawling crabs and buzzing bees, to name just an eensy-weensy selection of the baddies to look out for.



▲ Here's a bit o' bover...

Shipboard lafts
ahoy, matey!



REVIEW



Anybody who's played Parodius on the Gameboy will know this is a class one title and no mistake. After Gradius on the Engine, excitement reached fever pitch when we heard Parodius was coming in - and it's fulfilled all our expectations! I honestly don't

know how the little Engine manages to keep pumping out arcade blasts of this calibre! Graphics are superb, with the humour and vitality of the game perfectly captured. Don't be under any illusions though, the game may look cute as hell but it's one tough mutha of an arcade blast which will keep you coming back for more with huge levels to conquer and bosses so bad they ought to be locked up! I dunno, new consoles come and go but the PC Engine soldiers on with arcade blasts to top the lot. How do they do it, eh?

TIM BOONE

P-P-PICK UP A POWER POD!

Some of the nasties will drop power-ups, which can be saved and built up over a period of time in order to purchase a more powerful weapon. Collect one power-up and you can speed up your ship. Two pods give you missiles, and three will buy double-shot capability. A laser cannon can be acquired with four power-ups, and a free-floating extra gun is worth five. Pick up six pods and you can try your luck by choosing the mystery item which could be either useful or useless, and the last add-on, front-mounted shields, is a whopping seven power-ups!



SILLY SHIP SELECTION

On hitting the Start button, you're invited to choose between four different ships, each with their own weapons set-up. There's the sleek Vic Viper craft, the Octopus (which, surprisingly, looks like a bandana-wearing octopus), rather less sleek Twin Bee and the Pentarou, which basically looks like one of those inflatable penguin things you see down at the swimming baths. Take your pick!



▲ Crumbs!



PC ENGINE

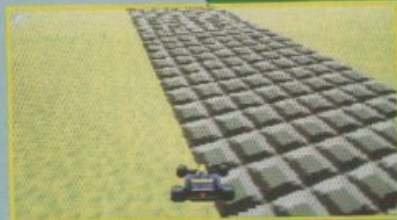
GRAPHICS	91
SOUNDS	87
PLAYABILITY	89
LASTABILITY	89
OVERALL	90

REVIEW

SUPER NES £45

BY SETA

F1 Exhaust Heat! It's a very strange name for a very strange game! Anyone who's played games like F1 Spirit and F1 Circus will know exactly what this is all about. The two games mentioned used an overhead view with multi-directional scrolling to portray the Formula one action. As you can see, F1 Exhaust Heat uses a 3D view, very similar to that used by F Zero. The gameplay is very simple. You race around a track, picked from a very large selection, qualifying initially and then racing against other drivers. These drivers all have different cars and driving styles so the competition can get quite fierce. Your car starts life as a sad shuffling effort, but win some prize money and you can upgrade the engine, tyres and chassis. Damage can be inflicted as you scream around the track, so pit stops are sometimes in order. You have to be careful how you use the pit stops, because you lose valuable time while making repairs. The object of the game is to reach the top of the world formula one ratings and win a massive golden trophy. You also get a smart girl and a big bottle of champagne. Hurrah!



The other drivers in the game are all based on real life Formula One heroes. To avoid legal bills, the names have been changed to protect the innocent. This means you have racers with names like Proteus (instead of Prost) and Manson (instead of Mansell). The drivers aren't accurate copies of the originals either, because Mansell never comes second.



MULTIPLE TRACK ACTION

One of the really great things about F1 Exhaust Heat, is the massive selection of tracks you can race on. There are sixteen in total, each based on famous tracks around the world. You have to play them in order of difficulty and for some weird reason, Britain is the easiest of the lot! There are very definite techniques for the tracks and memorising the bends and twists will take quite some time.



We've been waiting for this game for quite a while. Early screen shots made it look like an accurate racing sim and true enough, there are a lot of accurate features. The gameplay though, is more arcadey than simulatorish and it works extremely

well. Graphically, it looks spectacular, super smooth scaling and rotation adding to the realism. The sound is funky. There's a good bit of sampled speech, some excellent music and brilliant sound effects throughout. The huge selection of tracks makes for a varied and lasting challenge. It's a shame there isn't a two player mode because head to head frolics, be it on a split screen or on linked machines, would have been a top treat. The handling of the car takes a bit of getting used to. You can't throw it around bends, but you can't make it spin out of control either. Once you've had a few laps of this brilliant racer, you'll be totally hooked. SNES owners aren't spoiled for choice on the racing front, so this is the best bet until Top Racer comes out. A smart sim with great graphics and wonderful sound.

FRANK O'CONNOR



CUSTOM CAR CAPERS

The car you start out with is mucho crappo, so you have to upgrade the engine and chassis bits. You do this by winning prize money and buying bits of kit before the next race. This kit includes awesome engines, terrific tyres and smart suspension. You can also fill an auxiliary tank with nitro, very handy for those emergencies at the finish line. It costs a fortune to buy the stuff, so choose carefully.



SUPER NES

GRAPHICS	87
SOUNDS	89
PLAYABILITY	88
LASTABILITY	88
OVERALL	88

BANG BANG THE MIGHTY FALL

One of the main differences between the original Tetris and Super Tetris is the falling bombs. Every time you complete a line, two bombs fall from the sky. These can be moved and rotated just like pieces. The difference is, that when they land, they destroy any pieces they hit. If you manage to complete more than one line, you get more bombs. A Tetris (four lines) gives you eight bombs. These make clearing the screen much easier and much faster. If you're clever, you'll get bombs every second turn. Hurrah!



▲ Choose the options that suit you best.



Those bombs could be very useful!

PLAYING FOR TIME

There are three main play styles in Super Tetris. You can play by yourself for as long as you like until the game becomes completely impossible. A one player game can also be played against the clock, in five, ten and fifteen minute periods. You can play two different double player games. These can be played competitively or cooperatively, it depends how nasty you're feeling.

SUPER TETRIS



So here it is. The world's most eagerly awaited video game sequel. Alexey Pajitnov took the world by storm when he designed Tetris and great things were expected of this. The game is dead similar to the first one. The same block dropping antics and the same addictive qualities. The thing is, it's much too similar to the first game. Graphically, it's come on in leaps and bounds. The intro screens and the in game art are all wonderful. The music is a bit annoying but at least there are a few new sound effects in there. The addition of bombs and bonus lines makes a subtle difference in the gameplay and introduces a nice rhythm of play. There are lots of options available and the simultaneous two player action is a real boon. Scoring is a little more complex and you can amass some massive scores by using bonus lines and hidden treats. The bottom line though, is that if you already have a copy of Tetris, you might as well forget about buying this. If you don't have a copy of Tetris then buy Super Tetris. It's excellent, but what a shame it's so similar to the first game.

FRANK O'CONNOR



▲ It's looking very tight!

WHAT A PICTURE

In the Tetris pit, there's a picture. This starts off concealed by pieces. The more Pieces you clear, the more picture you'll be able to see. Obviously, when the whole picture is revealed, the screen is complete. One of the driving forces behind this game is the desire to see what picture comes next. Mind you, it's not all-consuming or anything.



▲ Uh oh, this could spell disaster!

PC

£35

BY SPECTRUM HOLOBYTE

Tetris! The game that spawned a million imitators and started a whole new trend in puzzle gaming. Tetris is the game that made businesses grind to a halt and arguably made the Gameboy. The original Tetris ranks among the best selling computer games of all time and has become a classic and a standard by which others are judged. Alexey Pajitnov, the genius responsible for the creation of Tetris has come up with a sequel. Is it possible to improve upon the incredibly addictive, yet completely simplistic gameplay of the original? Alexey reckons it's possible. Super Tetris uses the same basic concept as the first game. You have in front of you a pit. Various jigsaw type shapes fall into this pit. By rotating and moving the pieces, you must fit them together to make complete horizontal lines. When a line is made, it flashes and then vanishes. The object of the game is to empty the current screen of pieces. It's a kind of kinetic, frenetic jigsaw puzzle and this sequel adds new features. The major addition is bombs. These appear every time you complete a line. If you complete more than one line in a single drop, you get more bombs. That's all there is to it. Drop the pieces, make the lines.

PC

GRAPHICS	84
SOUNDS	78
PLAYABILITY	90
LASTABILITY	90
OVERALL	89

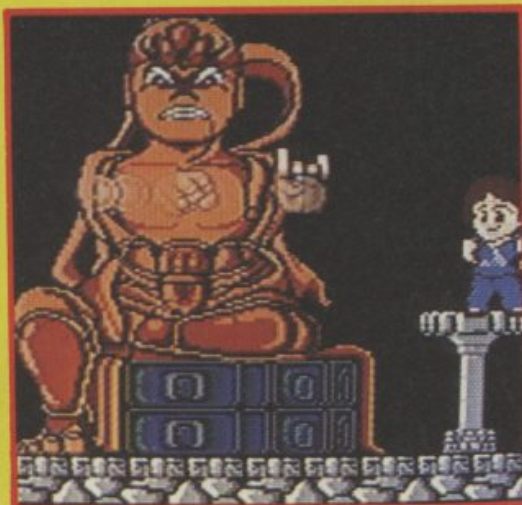
REVIEW

NES

BY HUDSON SOFT

£35

What do you get if you cross Benny Hill with Bruce Lee? Jackie Chan, that's what! He's a master of martial arts, a top comic, one of Hong Kong's wealthiest men and a pin-up idol to millions of Chinese girls. After what seems like a thousand movies, Jackie finally turns up on the small screen as a Nintendo cart! PC Engine owners have already seen this game and the good news is that the NES version is almost identical to the Engine original. It's a fast action platform game with a ton of Kung Fu related frolics, so jump in and kick out!



▲ Oh dear! End of level angst!



Cor! My favourite Kung Fu hero in a game of his very own! Jackie Chan is a top notch chopsocky dude and this platform beat 'em up is a perfect vehicle to show off his amazing abilities. It's all very tongue in cheek and there's no point taking it seriously. Graphically,

this is something of a masterpiece on the NES. The cartoon sprites are surprisingly large and very funny. The animation throughout is as dreamy as NES animation gets and the backgrounds are totally smart. Sound consists of smacking noises accompanied by a fabulous jangling oriental tune. The inclusion of secret screens and bonuses gives you something to do other than beat people up and the platform action is excellent. This is very similar indeed to the PC Engine version and that is a definite compliment. Jackie Chan won't win any prizes for originality, but if you like bouncing around a land filled with Kung Fu critters, this is the game for you. One of the best NES games for ages and essential for Jackie Chan fans.

FRANK O'CONNOR



DO YOU KNOW JACK'S HIT?

The chopsocky action is very reminiscent of that old gem Shinobi as you leap from platform to platform, offing Ninja and kicking butt. The plot is fairly straightforward - all you have to do is save some girl from the clutches of an ancient Chinese wizard! Chin Re Kon (cos that's her name) is understandably miffed at being kidnapped and is waiting for you to rescue her. Along the way you'll meet all manner of evil fiends, including killer fish and mad axemen. Pick up the magic moves and save the girl - but most of all kick butt!

Jackie gives the girl the kicking it deserves.

DING DONG DISASTER

Every now and then a little bell will appear in the sky above Jackie's head. You'd better collect it cos it leads to a secret screen. In this screen you zoom along, jumping from cloud to cloud in a lovely blue sky. You get massive bonus points for doing this and you also get warped a little further into the level. Hurrah!



JACKIE CHAN'S Action Kung Fu

▼ Bandit attack in the waterfall section



SECRET MOVE MAYHEM

Jackie's best friend is a frog. Every now and then, this slimy green critter will pop up in front of you. Kicking him reveals a secret move. These include the somersault kick, the whirlwind kick and best of all, the fireball kick - which lets you shoot the baddies before they get anywhere near you.

JACKIE CHAN FOR PRESIDENT

The CVG boys, with the exception of Tim are all Jackie Chan fans - so here are our favourite movies and why: Randy's favourite is Drunken Master because he can really relate to it. Jon's is Police Story 'cos it's packed full of stunts. Frank likes Meals on Wheels 'cos it's dead funny and Tim doesn't like any of them 'cos he reckons Jackie Chan is a sad lad and Bruce Lee is much better.



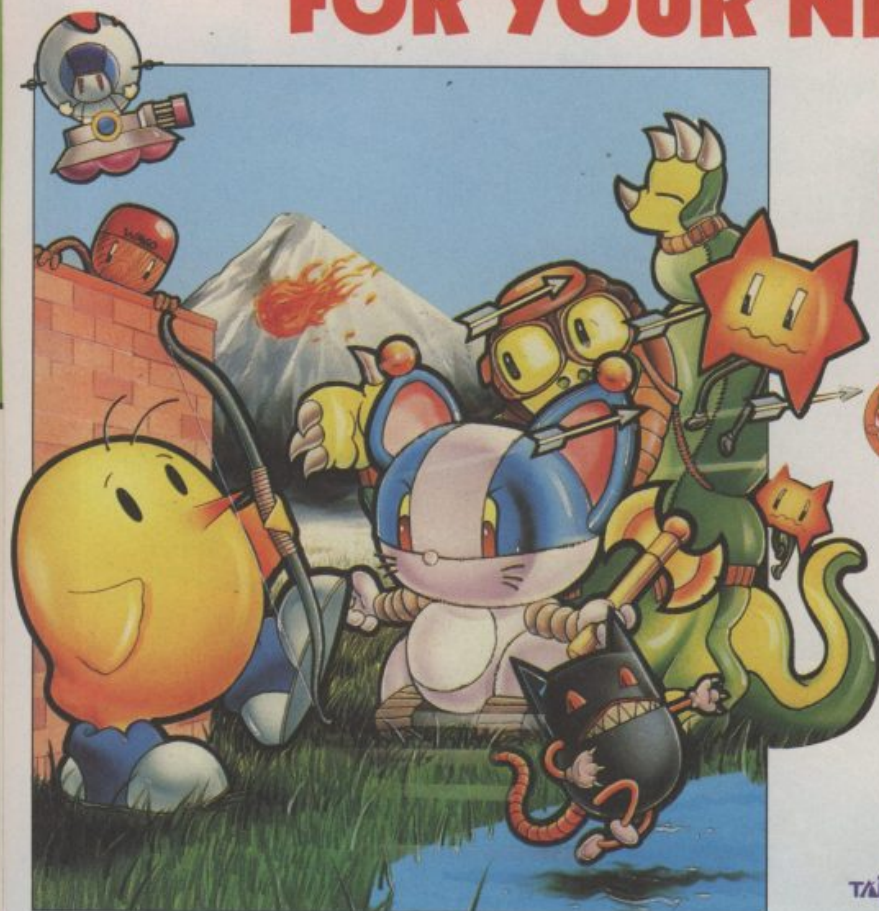
▼ That's right, run for it coward!



NES

GRAPHICS	91
SOUNDS	91
PLAYABILITY	90
LASTABILITY	89
OVERALL	90

ONLY THE BEST ARCADE ACTION FOR YOUR NINTENDO™



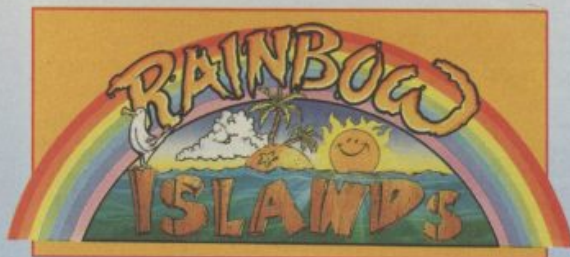
THE NEWZEALAND STORY

**DO YOU HAVE WHAT IT
TAKES TO BEAT THE
BEASTLY WALLY WALRUS
AND RESCUE TIKI'S FRIENDS
FROM BECOMING
KIWI STEW?**

ENCOUNTER WALLY'S HENCHMEN
IN THIS FUN-FILLED ROMP ACROSS
THE ISLAND OF NEW ZEALAND.



TAITO



BUB & BOB THE HEROES OF BUBBLE BOBBLE ARE BACK!

THIS TIME NEGOTIATING THE HAZARDS OF SEVEN
RAINBOW ISLANDS. A MYRIAD OF CREATURES CONSPIRE TO
IMPEDE YOUR PROGRESS AT EVERY LEVEL UNTIL YOU FACE
THE GUARDIAN... THE ULTIMATE TEST OF YOUR ABILITIES.



TAITO



ocean®

Original
Nintendo
Seal of
Quality

DISTRIBUTED BY BANDAI UK LTD. UNIT E1 FAREHAM HEIGHTS STANDARD WAY FAREHAM HANTS PO16 8XT UK

REVIEW

SUPER NES £45
BY TRADEWEST

ON YOUR MARKS! GET SET! GO! GO! GO! Grab that wheel, step on the gas and drive like a maniac - 'cos that's all you can do to survive the rough 'n' tumble world of off road racing! So what are the rules? There aren't any really! Just drive as fast as you can and beat the other guys past the finishing line, whatever it takes! Are you going to be the James Hunt of the stadium and be nice



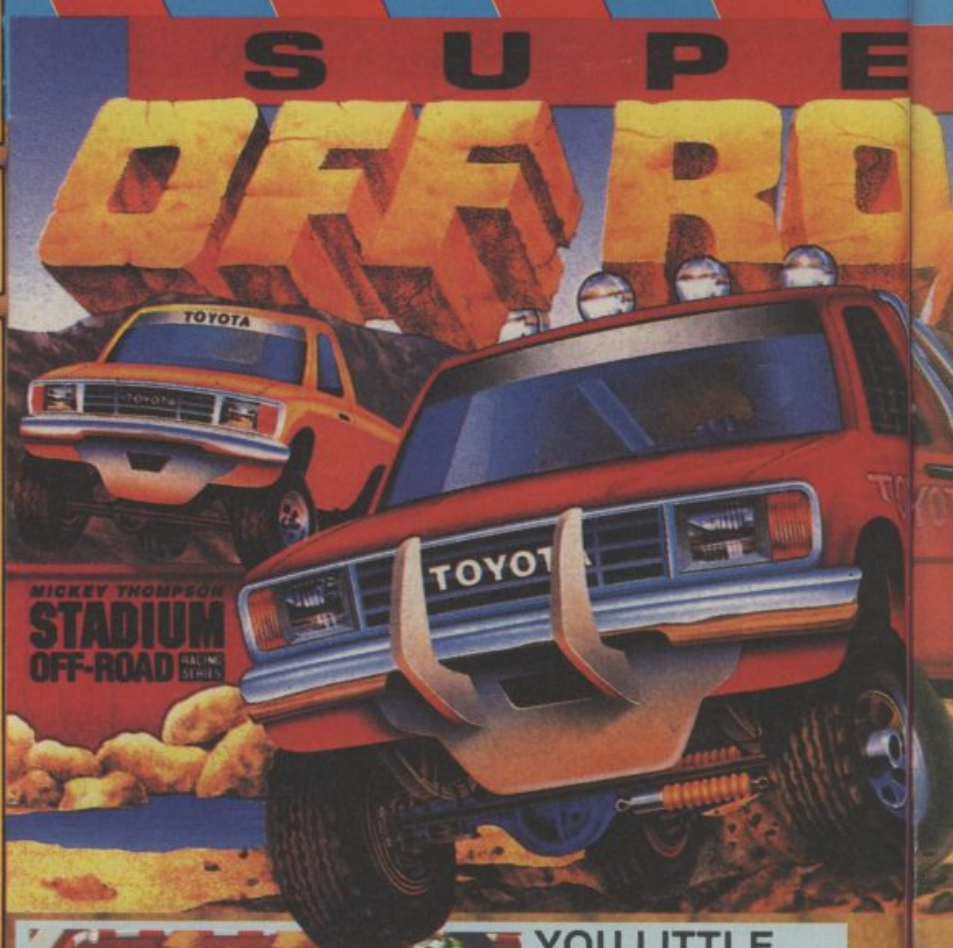
and polite to everyone, or will you become the Dirt Destroyer - wiping out all who cross your path? Decide quickly, because we're talking big bucks here and unless you're out to win - and win big - you might as well go and flog overpriced little bags of peanuts on the stand because that's about how much cash you'll be taking home...



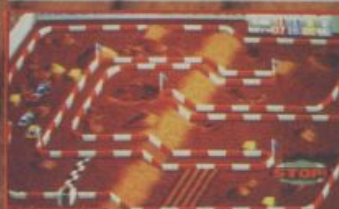
The original Off-Road Racer coin-op was never the most advanced machine in the world, so it's not surprising that the programmers of this Super NES version have turned in a game which is very close to the original. The Super Sprint-style action has had

everyone in the office queuing for "just one more go" for the past fortnight, and who can blame them? The two player option is a winner - you feel a great sense of satisfaction watching the opposition fall from first place to sad last (eh, Tim?) after being spooned off the course by one of the computer trucks or someone with loads of blind luck (eh, Paul?) Strategy is all-important: it's very well buying squillions of nitros at the start, but one of the computer opponents always has more than you and you're never going to beat him until you've souped up that vehicle. The big problems, which stop the game from scraping a HIT!, is the fact that the computer truck is just TOO advanced to beat for a long, long time leading to annoyance and frustration. All in all though, this is one essential cart.

PAUL RAND



▲ Can you make it through the pool?



◀ Watch out for the hay bales of doom!

Water ditch luffs...



TRUCK IT...

Super Off Road features a total of 16 different stadium tracks laid out in a whopping great 64 configurations! That means there's plenty of truck track action for budding big racers, and every layout of the track's going to be different. Alright, so some of them are exactly the same track upside down - but you probably won't notice when you play!

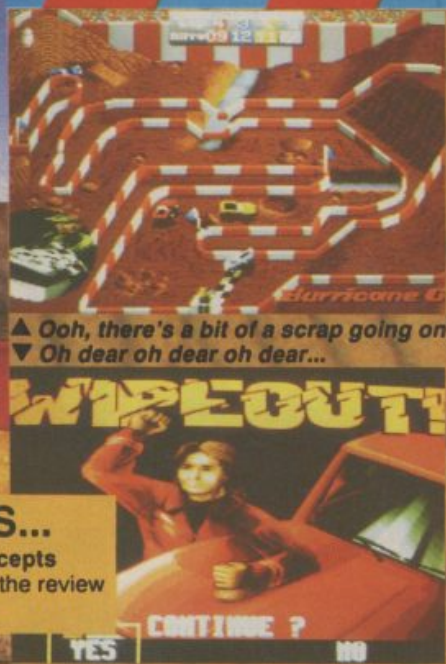
▼ The sad yellow truck lags behind yet again.



YOU LITTLE TRUCKER!

So, the flag comes down and the race begins. Whad-dyado? Just stamp your foot to the floor, pump that gas and try to fly! If you can beat the other three to the first bend (an early nitro will help!) you'll open up a clear and commanding lead and be clear of all the sad shamblers behind - leaving just the coarse and its pitfalls to contend with! There's one problem with this strategy - the boyos you've just left behind have probably got tons of nitros up their sleeves, ready to burn you up on the final lap!

REVIEW



THANKS...

...to Console Concepts
(0782 712759) for the review
cartridge.

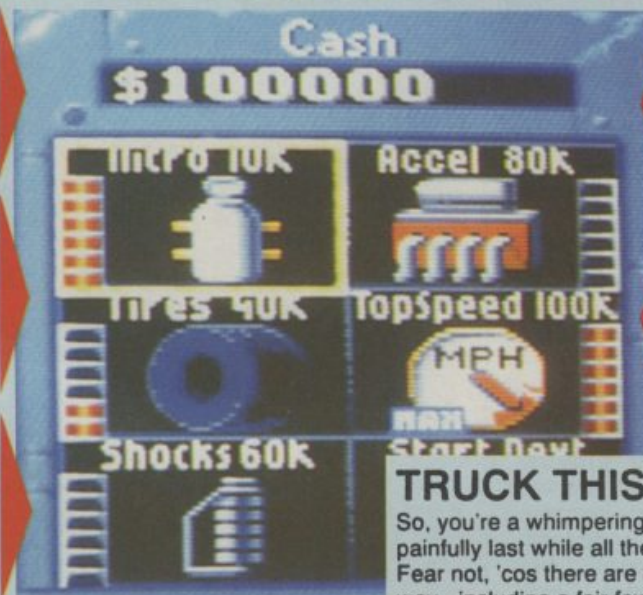
WHAT THE TRUCK WAS THAT?

Scattered about the track are all sorts of little tricks and traps to catch out unwary racers. Make sure you're not one of 'em by avoiding the bumps, mounds, mini mountains, pools, lakes, mud patches and hay bales(?) plonked all over the place. Watch out too for the handy pick-up - you can get up to four nitros or a cool forty grand just by driving over the right icon as your mate jumps about in rage!

NITROS (\$10,000 each) - Slap in one of these babies for that turbo-boost burst of extra power. Use 'em right and you can increase your speed by up to three times!

TYRES (\$40,000 each) - Fit up to six of these little black beauties and your car will stop flying about like a pigeon with the trots and become much easier to handle thanks to greater grip.

SHOCKS (\$60,000 each) - Fit up to six of these gizmos and you should be motoring a bit better 'cos they smooth out the bumps. Well, that's the theory but they're actually a bit crap.



ACCELERATION (\$80,000 each) - These little wonders allow your truck to reach its top speed a bit faster, which comes in well handy when you're trying to burn up the opposition!

TOP SPEED (\$100,000 each) - Best of the lot! This little boostin' baby will upgrade the speed of your truck - and you can do it up to six times for big burn thrills 'n' spills!

◀ *Splash that cash*

TRUCK THIS FOR A LARK

So, you're a whimpering little wreck of a trucker who limps painfully last while all the big boys are grabbing all the glory? Fear not, 'cos there are loads of goodies to help you on your way - including a fair few freebies thrown in for good measure! At the start of the game you're given a hundred grand to splash out on equipment. Win a race and you can add another 150 thou, with a hundred grand for second and fifty thou for third.

◀ *Move over you woman!*

WHO THE TRUCK'S WHO?

At the start of the game you're given the option to play either the red or blue truck. Grey and yellow are always controlled by the computer, which will also control a third truck for single-player malarkey. The yellow laddie is the saddest travesty of a driver this side of the Sadspace Test Centre - even Frank O'Connor could beat him on his poncey pushbike. The grey boy is another kettle o' fish altogether - he's the meanest mutha on the track and he's got so many nitros up his pistons it really shouldn't be allowed. Beat him once and be proud of yourself. Keep on beating him and you're king of the track!

SUPER NES

GRAPHICS	87
SOUNDS	88
PLAYABILITY	91
LASTABILITY	88
OVERALL	89

REVIEW

NEO GEO

£120

BY SNK



The game we know as Football won't last much longer in its present state. In the near future, the game's authorities decide that something needs to be done to claw back flagging attendances and stem the rising tide of hooliganism which has returned after a short slumber. The solution? Soccer Brawl, a frantic, dangerous sport played with a nuclear-powered ball and a lot of guts and bravery. Violence is kept to the field, leaving the fans to enjoy the carnage and the players to fight their way to the top of the pile. Only the very best live to play another season - will you be one of them?

LEAGUE MODE
VS MODE

SELECT GAME MODE



We've had the Soccer Brawl cart in the office for a couple of weeks now and there's no sign of its popularity fading. It's a raucous blast which retains all of footy's fine features and includes some mega killing of opposing players!

Graphics aren't the best ever seen on the Geo - in fact, most machines could recreate the sprites and pitch quite easily. Sound, on the other hand, is fantastic! Loads and loads of samples, with shouts of "Goal!", "Overhead" and such. There aren't many different moves, mind you. Jump, header, overhead kick and shooting and that's about it. But put them all together and get out on the pitch and the whole package comes alive! One player is enjoyable enough, but grab a pal and that ridiculous price tag doesn't seem TOO bad (well okay, it does, but you knew the price when you got the machine). Soccer Brawl is a top treat on the Neo Geo. It's football with the feature everyone's been wanting to see - you get to kick in the foreigners!

PAUL RAND

040

Thanks to Ian Cummings for these cracking pic of the lads!



SMART STADIA

Unlike ordinary footy, which requires most teams to own their own ground, Soccer Brawl is played on one of only two pitches. There's the astro-turf covered SNK Stadium built in the year 2050AD in Osaka, Japan. Alternatively, try the Super Dome in San Francisco, a huge venue with a metallic pitch, created in 2088 AD.



▼ The boys line up for the kick off...



▼ Look, he's being a bit of a sad man...



▼ Choose your team...



▼ Get a load o' that 'keeper!



▼ Choose a different dome for turn...



A BIT OF TEAM SPIRIT

No club league in Soccer Brawl - all the teams are international sides who fight for the world crown and the title of Footy Yob Of The Year. There are eight teams in all - England, Germany, Spain, USA, Japan, Brazil, Koprea and Italy. Of the eight, Japan and Korea are the best to choose - did no-one ever tell these guys that the Far East is crap at soccer?

REVIEW



This is what we want - football with a bit of punch! Soccer Brawl is THE office fave this month, and some people have to be dragged screaming from the machine! Imagine a simplified version of seven-a-side soccer where you're encouraged to beat opposing

players senseless and you've got some idea what this is all about! It's the type of game the Neo really goes to town on, and whilst the graphics are so-so and sound pretty good, the game itself grabs you by the throat and refuses to let go until you've proved yourself against everybody else or damn near died trying! Some of the effects are truly great - watch in awe as your captain fires a super-shot at the keeper and the force of the blast pushes him three feet back into the goalmouth before he lobs it out with a roar! Take on the computer and you get a good game, but this is the ultimate in two-player action which will bring out the best (and worst) in everyone. OK, so it costs a bomb - but the Neo is the Rolls Royce of consoles after all and this is one of the best games on it. Fab.

TIM BOONE



▲ It's a throw in - so prepare to fight!

RINGING THE CHANGES

Because of the smaller pitch size compared to the old-style game, Soccer Brawl teams consist of seven players including the 'keeper'. The ball has changed too. No longer an inflated bit of plastic which can bobble about in the wind, now it's a metal sphere which can be powered up to shoot all over the place!

GOAL



▲ Whoops, somebody spanged a shot at goal and now the keeper's got possession...

CONTROL YOURSELF, MAN!

Control of your players is by joystick and two of the fire buttons. The first is used mainly to shoot the ball, the amount of power behind the shot determined by holding the button down until the meter at the top of the screen is sufficiently filled to get a good hard smack behind the ball. The second is to pass to another player and also to jump, head and suchlike - important in set-pieces when the ball is flying toward your bonce!

▼ Fancy a game?

Don't they look 'ard, eh? ▲



When power meter is at MAX.

POWER METER

Press "A" button continuously to function the meter. At its MAX, you can use power shoot, arm punch, etc.

OFFENSE

Hand off "A" button

POWER SHOOT

DEFENSE

Hand off "A" button

ARM PUNCH

Every team has players with their own characteristics.

BOUNDARY WALL
Walls built on left and right side of playing field. When a strongly kicked ball hits that wall, it is deflected onto the field.

SOCCER BRAWL
MADE IN JAPAN

NEO GEO

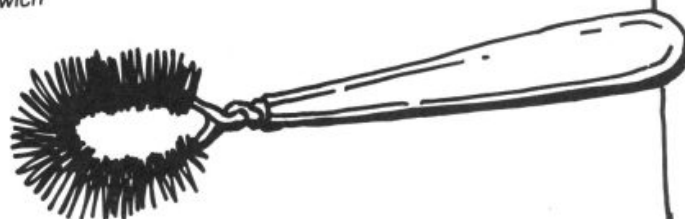
GRAPHICS	82
SOUNDS	89
PLAYABILITY	94
LASTABILITY	92
OVERALL	91

YOB'S

CONSOLE CONFUSION CENTRAL

Dear YOB,
For a while now, I've been thinking about buying a console. Thing is, they're a bit expensive. How many people can honestly say they can afford to pay 120 quid for a Neo Geo game? Even the console alone is 250 quid. It amazes me when I think about the money these software companies make. They bring out a machine and then replace it, leaving all the old machine's owners stranded. They say they will still support the old machine, but the software soon tails off. Also, why do you let people write in and threaten you? I think you should organise a vigilante squad to go round their house and kick their teeth in.

DYLAN GODING,
Norwich



YOB: You've got a bit of a point here, but not much of one. It's true that software companies will abandon developments for a machine if it becomes unprofitable, but who can blame them for that? What usually happens is that most of the softcos release their back catalogue on budget, which is generally what's happening in the 8-BIT computer market right now, and fans of the machines have a fine old time picking up some skill software for ridiculously low prices while everyone else moves on to more powerful machines. It's called progress, in case you didn't know, and if you don't understand that I won't bother to explain why I'm so hard 'cos everyone else knows it already.

PHPHPHPHRRRRRRRT! Welcome to another bowel-shiftingly brilliant five pages of the world's most amazing pan rattler of a Mailbag! On these very pages you'll find a festering dungpile of letters so pants-droppingly bad they're not even worth spending a penny on - let alone a hundred quid - so I've flushed 'em away with my usual skill, grace and charm to provide a few laffs for all and

sundry. If you've got something to say, think you're funny, reckon you're hard or just want to know about computer games then this is the place to be: YOB'S SOFT AND ABSORBENT MAILBAG, COMPUTER AND VIDEO GAMES, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON EC1R 3AU. Remember there's an incredible ONE HUNDRED POUNDS for the best letter of the lot and bog-all for everything else.

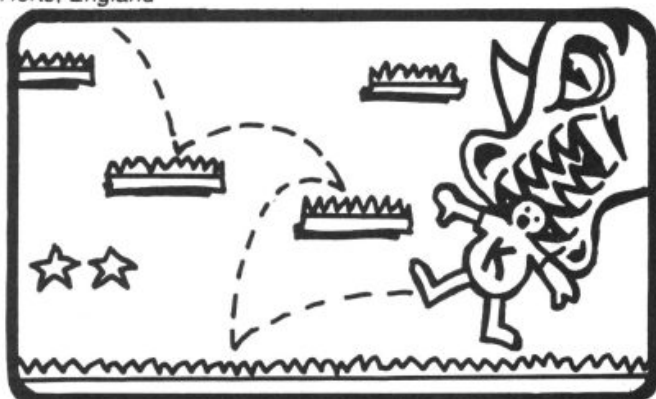
CUT HERE

MAILBOG

I'M A MARIO MORON!

Dear YOB,
While reading issue 122 I browsed through Darren Van Gemert's letter. He makes a few points and I tend to agree with them. When Super Mario Bros first came out, it was one of the greatest video games ever. The sheer gameplay and originality made it stand out from the crowd. However, now that we have reached Mario 4 there has been little improvement in gameplay. It still uses the same basic ideas of Mario 1. True, it has awesome graphics, sound and depth, but it hasn't come that far from the first game in terms of ideas. I feel that in a couple of years the current range of platform games will look stale and dated. Nintendo can't go on pulling punters with Mario and they may have to invent or promote a different character. Gasp! Horror! The death of Mario?

KRISHNA RAMAPRASAD,
Herts, England

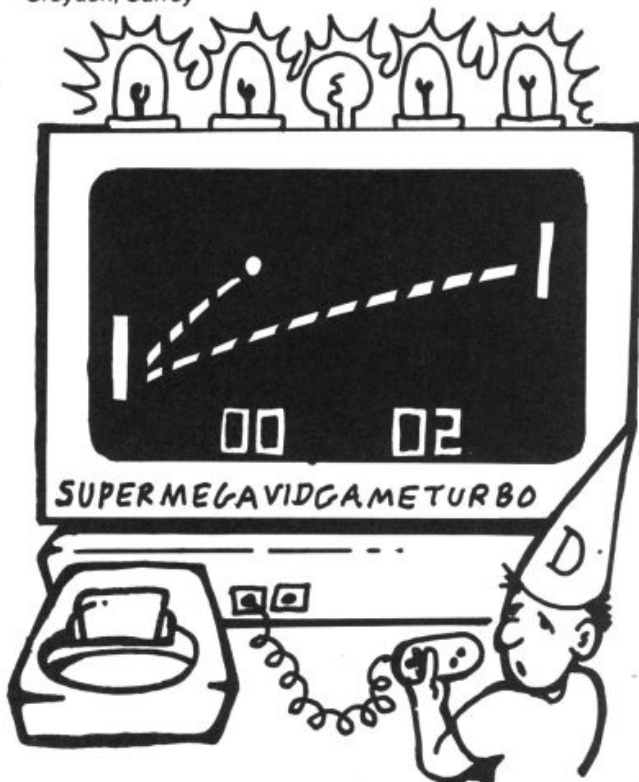


YOB: What a great idea! Why don't Nintendo release Super Krishna, in which you control this annoying little oik who goes around playing crap games all day and writing worthless letters to fine magazines. Trouble is, they'd never be able to cram your crapness on one cartridge so we'll all have to make do with Mario. Sorry.

MEGA CD STUPIDITY

Dear YOB,
I am wondering if I should buy a Mega CD player for my Megadrive. I read the CVG reviews and I was very impressed (apart from the price). For 250 quid I could buy a ton of Megadrive games, rather than upgrade a console that doesn't need upgrading. Everyone reckons that the Megadrive has arcade quality graphics and sound, so is there any real point getting the Mega CD?

PAUL DAVIS,
Croydon, Surrey



SAD DAD ON THE BLAG

Dear YOB,
Congrats on a fab mag with brill reviews and excellent taste. My kids haven't stopped bothering me and forced me to get them a Megadrive. Now they're saying that Altered Beast is crap and they want some new games. Please can you help a poor put-upon dad and send me all the latest EA Megadrive titles. Maybe that way I can get some peace.

Mr DAMIEN RICHARDS,
Wythenshawe, Manchester

YOB: Sounds like you need a bit of cash to buy some software. Have you considered selling your kids as testers in the plastic potty factory? Not only would this make you about fifty quid, it would mean you could play all the Megadrive games yourself and stop writing bumlick letters to me...

YOB: At this point in time the Mega CD is about as useful as you are. All its games are pretty low quality and it's a bit of a damp fart. However, once the machine is officially released in the UK there should be tons of skill titles available and it'll probably be the bargain of the decade, but for now you're better off saving your cash and moving to somewhere less ridiculous.



P043

CUT HERE

CUT HERE

NIGHTMARES OF A DAMAGED BRAIN

Dear YOB,
I have recently been having bad dreams of owning a ZX81 computer. I already own an Amiga 500, so I don't really know what the dream is trying to tell me. At night when I go to sleep, just about to dream of a beautiful blonde babe in a skimpy leather swimsuit, an image of the ZX81 pushes into my sleeping brain. It just sits there and says, "play me, play me!". Please help me YOB, just tell me what this dream means and what it's trying to tell me.
DARREN HILL,
Chatham, Kent



YOB: I think it means you're a dribbling loony who should go and seek some professional help. Anyone who'd rather dream about a ZX81 than a scantily clad girlie obviously needs a good kick up the jacksie and some hormone tablets. Next...

WHAT'S THAT SMELL?

Dear YOB,
You smell! Not only that, you ruin my magazines. I'm reading through the nice clean pages of CVG and about half-way through, you pop out, right in my face. What a disgrace to the mag. I then take a deep breath and poooh! What a smell, it's disgusting, have you heard of washing? Then I turn the page to get rid of the smell and what do I find? You're on the next page as well. I devised a cunning plan and taking the chewing gum from behind my ears I stick the pages together. This way, when I look through the mags, it skips Yob's smelly mailbag, so now I have smell-free CVGs. If you've got the same problem as me don't hesitate, start chewing and have a stink-absent mag.
SIMON FENTON,
Kingswinford, West Midlands



YOB: Unfortunately, due to his incredible chewing gum trick, Simon Fenton will not be reading these pages - which means he'll never know he's a useless lump of chunder and will go on being a useless zit forever. Sad for him, hilarious for everyone else...

I DON'T KNOW ANYTHING

Dear YOB,
I have a few questions for you to answer about the hardware that I own, but first could you put some answers to this: Why is your tongue always hanging out and how come you've always got a cut on your head? Also I think you're as tight as a duck's bum, 'cos you only give out the hundred quid every five months or so. Now for my questions: 1. What is Fourth and Inches on the 64 like? 2. Are there any good American Footie games on the Gameboy? 3. Will Lemmings ever come out on the 64? 4. Is Lemmings coming out on the Megadrive? 5. Answer these properly or I shall stick vegetables in your bum. You will notice that I have enclosed some special 10th Birthday teabags so that you and the team can have a nice cup of tea.

ROBERT MCMURRAY,
Falkirk, Stirlingshire

YOB: 1. Brill. 2. Nope. 3. Nope. 4. Yep. 5. You'd like that, wouldn't you?

A SAD WIMP WRITES...

Dear YOB,
I have a Master System and I don't know why software companies make their games so easy. I can complete all my games and I have seven of them. If they had a CD ROM for the Master System its processor would be quicker, the graphics better and the sound would be super. Maybe even you may be able to use data cards for games like Lemmings on the ST and Amiga, but in the meantime I have to play easy games like Golden Axe.

JOEL BROWN,
Ryde, Isle of Wight

YOB: And I have to answer letters like this. If you had a CD ROM attached to your brain it might work a bit faster, you'd probably look a whole lot better and you'd stop spouting a load of drivel like Isle of Wight people generally do.



ONE MEG MALARKEY

Dear YOB,
I have owned an Amiga for quite some time now and recently upgraded to one Meg. I did this because I noticed how many great games like Alien Breed and Heimdall needed this much memory to run. In the future I hope to see more games that use this extra memory. I have also noticed how consoles seem to be more popular than computers these days. Why? In my opinion, the Amiga is much better than most consoles, except for the likes of the Super Famicom and the Neo Geo. I would like to see Commodore bringing out a hand-held for themselves, as it seems that almost every other company has one. Atari, Sega, Nintendo etc. Finally I would like to give you the honour of answering my questions as you seem to know more than most: 1. Which is best - Neo Geo, Amiga or Super Famicom? 2. Are the Neo Geo games really worth their price? 3. Which is better, Final Fight on the Fanny or Burning Fight on the Neo Geo?

KENNETH MURRAY,
Pollokshields, Glasgow

YOB: Now that Commodore sell the new Amigas with one Meg as standard, you'll see a lot more games that take advantage of the extra memory. Anyway, seeing as I do no more than most and you've got such a hilarious address, here are a few answers: 1. Depends how much cash you've got and what type of game you want to play. 2. No, but prices are steadily coming down. If you can hire them, they're the best value for money games you can get your hands on. 3. Burning Fight.

WHERE THE HELL HAVE YOU BEEN?

Dear YOB,
I've been away for ages and I haven't read CVG for at least 6 months. To be honest it wasn't very good 6 months ago, but it is now. I'd just like to ask where all the C64 stuff has gone. I'd also like you to know that I fully understand if you don't want to give me the hundred quid, 'cos I'm not greedy.

LEE SCRUTON,
Boultham Moor, Lincoln

YOB: Have you been hiding in Doctor Bizarro's home for dangerously stupid morons again? Did they ask you to pop back in for some more therapy? It hasn't worked if you expect to win the cash...



LEE SCRUTON
EXILED FOR 6
MONTHS FOR
BEING SAD

AM I REALLY THIS STUPID?

Dear YOB,

I am a very confused 12 year old boy who is a bit confused (you're telling me! - YOB), so to help me make my new year a happy one please answer my questions. (Thank you). 1. Do you need a license for a Game Gear TV Tuner? 2. Which is better, Game Gear or PC Engine GT? 3. Which is better, a Game Gear or Turbograft 16? 4. Is the game Quackshot available on the PC Engine? 5. When will the PC Engine be officially released?

ALI EQBAL

Brent, London

YOB: 1. No, as long as you like being locked up forever because you're such a cheapskate criminal. 2. If you don't know, you don't deserve either. 3. That's like asking if a Porsche is better than a poo. 4. No, but it's brilliant on the Mega-drive! 5. Probably not, but get one anyway.



I'M THE SAD (C)RAPPER

Dear YOB,

I am the RAPPA! So here's a bit of a rap to let you know what a kickin', dissin', illin', chillin' geezer I am:

I am a Rappa
I ain't no pappa
I ain't no snob
I'm not the YOB
Who's going bald on top
He wears a wig
He's as thin as a twig
He craps in his Y-Fronts
He smells like a tramp
His car's in a clamp
So gimme a hundred quid
If you're not too thick
Put your hand
In your wallet
You tight old git.
THE RAPPA,
Hatfield, Herts



YOB: Here's a little rhyme I composed one day
You're a dumb-ass geek
with nothing to say
I've seen this a hundred
times in the past
You've got no brains and
you write through your ass
Your underpants stink and
so does your rhyme
I'd insult you some more
but I ain't got the time.

I'M A SAD (S)CRAPPER

Dear YOB,

I am writing to you for justice to be done! Me and my mate were talking nicely in the Dinner Hall and it broke into an argument. We were arguing over which was the best console out of the NES and the Megadrive. I told him the Megadrive and I kept laughing at his cruddy Nintendo. Guess what? He punched me in the mouth. I smacked him back and it turned into a mass bundle. It was great! We keep arguing, so could you tell me which is best? By the way, your mag is brill!

GREGG,

Kidlington, Oxford.

They're both great machines, unless they're owned by a couple of brainless baboons who couldn't punch their way out of a paper bag. Of course I know which machine is best, but I'm not going to tell you. Why should I break up a perfectly good fight?

HELP, MY HEAD'S EMPTY!

Dear YOB,

In the Feb 92 issue of CVG you mentioned Gamesmaster, the Channel 4 series. I must confess that I thought this programme was a bit crap. Three games, three tips and three game reviews. It's not much, is it? The challenges are good though, with some classic gaming skills being shown, but the whole thing is a bit shaky. A crap studio and a prat of a presenter make it all a bit uncertain.

THOMAS ROGERS,

South Wales

YOB: Funny you should say that, 'cos...

GAMESMASTER'S THE GREATEST!

Dear YOB,

Helloooo! My friends and I have been watching Channel 4's excellent new games series, the Gamesmaster. We thought it was really fabulous. Best of all though, was the inclusion of those wonderful CVG boys. We all watched, enthralled as the lads appeared in full stereo and glorious colour. Aren't they handsome? Tim is totally gorgeous - he has that earthy, manly quality that us girls find irresistible. He's the classic English gentleman and makes us go weak at the knees. As for Frank, now he is male beauty personified. His chiseled features and his low, commanding voice promise such passion and intrigue. Please, please send us an autographed photo of these dreamboats (or even their phone numbers). We'd die for these god-like hunks, so please Mr Yob, don't let us down.

NATASHA ANGELCAKES,

Lovelies Model Agency, Paris



YOB: Eat your heart out, Patrick Moore.

STARFIGHTERS™





COMPUTER
+VIDEO
GAMES

—CLIFF ROBINSON—'92.

SNK

SHUT IT!

Reckon you're tough enough for the world's hardest man? Reckon you can take on the one and only YOB and stand the chance of winning a brand new Super NES into the bargain? Nah. Not a sad little pea-brained cretin like you - you're about as tough as a second-hand pile of puke and about as funny as a bazooka up the bum. Anyway, here's your chance to make your mark somewhere other than on your Y-fronts by taking on the Host with the Most and insulting me down the phone! That's right cretins, your main man is just waiting for all the insults you can chuck my way - and I'll even print a selection in the mag! Anyone who's wit and wisdom comes up to the mark will have their fine display stamped on these very pages, and anyone who thinks its cool and funny to swear won't get a bloody thing. So dial those digits and give me some stick on:



0839 500845

Remember it has to be funny and it has to be clean - so if you've been waiting for the chance to tell me where to stick it then this is the number for you.

048

Special note: Make sure the person who coughs up the phone bill knows you're dialling or they'll beat you up for being the sad little wazzock that your are. Calls cost 36p per minute off peak and 48p per minute peak rate.

FAN
NOT
WIL
HO
Enl
M
th
ma
fac
sta
wit
evi
the
dri
the

Av
At
IB
Sp
CB
an
Ca
Dis

TAKE YOUR SENSES TO THE EDGE...
... AND BEYOND!

FAILURE BRINGS
NOTHING. SUCCESS
WILL BRING IMPERIAL
HONOURS...

Enlist with the Space
Marines and enter
the fiercest conflict
mankind has ever
faced! Forgotten
starships infested
with a multitude of
evil creatures from
the Realms of Chaos
drift from
the Warp...

...Aboard these
silent alien hulks,
the space Marines
battle to save
humanity. Only the
bravest return from
fighting the hordes
of Chaos and the
mighty war machine
Dreadnought.
Will you be one
of them?

SPACE CRUSADE

Available on:
Atari ST/STE,
IBM PC, Amiga
Spectrum,
CBM 64/128
and Amstrad
Cassette &
Disk.

Screen shots
from Amiga
format



Gremlin Graphics Software Ltd.,
Carver House, 2-4 Carver Street, Sheffield S1 4FS.
© 1991 Hasbro Bradley UK Limited. All rights reserved. "Space
Crusade" was developed in association with Games Workshop Ltd.

DELTRONICS DIAL-A-GAME

SEND NO MONEY! NO CREDIT CARDS! POST NO LETTERS!
FREE NEXT DAY DELIVERY TO YOUR DOOR ON MOST ITEMS!!

NINTENDO, SEGA, FAMICOM, AMIGA, ST, PC, NEO-GEO & HAND-HELDS
SEGA MASTER SYSTEMS only £57 GAME GEAR ONLY £96.99
SEGA MEGA DRIVE (UK) SYSTEM £124.99 (with sonic hedgehog)

THE ULTIMATE CONSOLE NEO GEO (PAL) £299.99
NOW IN STOCK (INCLUDES FREE POWER SUPPLY)
HUNDREDS OF GAMES IN STOCK! PRICES FROM ONLY £3.99!!
YOU PAY C.O.D (CASH-ON-DELIVERY) ONLY WHEN YOUR ORDER IS SAFELY RECEIVED

081-769 9568

PHONE NOW - 7 DAYS A WEEK - NORMAL PHONE RATES

GOOD SNOGGING GUIDE 0898 800 207	NAUGHTY JOKELINE 0898 800 242 SMUTTY JOKES 0898 800 206	CONFESSION LINE 0898 800 209
CHAT-UP LINES 0898 800 213	ULTRA NAUGHTY JOKELINE 0898 800 205 HORROR LINE 0898 800 208 SOUNDS OF TORTURE 0898 800 214	Your ideal LOVE PARTNER 0898 800 212

Calls cost 8p/min (cheap rate 4p/min) at all other times. Please ask your parents permission before calling. Buzz 77 Byline Tel W14 0AP

TELEGAMES



**THE VIDEO GAME SPECIALISTS
FOR OVER 12 YEARS
NEW FOR LYNX**

CHESS Based upon the most powerful chess playing technology from the laboratories of Fidelity Electronics - the premier manufacturers of dedicated chess computers and the developers of the only USCF Certified Master Rated (2325) Program. This is the most powerful chess game available!

QIX Neutralize QIX and its mutant offspring SPARK by claiming their territory before they frag you. Hundreds of levels of increasing intensity will shatter your nerves while stunning sound effects and a variety of patterns will rattle your brain. A practice mode sharpens your dexterity.

**Europe's largest stock of consoles
and games for -**

SEGA - MEGA DRIVE



Intertainment

Game
Gear



SNK
Neo-Geo



LYNX

Nintendo
SUPER FAMICOM

PC SUPER GRAFX

**MASTER
GEAR
in stock
NOW!!**

Remember - if it's a game - it's at Telegames!!

For games list send S.A.E. stating which console to our Head Office

**HEAD OFFICE AND MAIL ORDER -
WIGSTON, LEICESTER LE8 1TE
Telephone (0533) 880445/889989**

TELEGAMES

SHOPS AND
SUPERSTORES AT -

HAYMARKET CENTRE
LEICESTER

KILBY BRIDGE (A50)
WIGSTON, LEICESTER

TELEGAMES

RIVERGATE CENTRE
PETERBOROUGH

BUYING CAMERAS

For your PHOTO & VIDEO Best Buys

BE A SMART BUYER

*Thinking of buying a camera
or camcorder? Don't make
costly mistakes. Read
Buying Cameras first.*

● Each month *Buying Cameras* tells you what to buy and how much to pay. It cuts through the jargon and gives easy to understand advice to help you make the right choice.

● Each month *Buying Cameras* features the world's biggest buyers guide. It gives full details and prices of EVERY popular camera, camcorder and lens.

● **BUYING CAMERAS MAGAZINE—
IF YOU WANT OUR ADVICE,
BUY IT!**

WHAT'S NEW WHAT'S BEST WHAT TO PAY

BUYING CAMERAS

For your PHOTO & VIDEO Best Buys

**NEW CANON
EOS 100
ON TEST**

**PHOTO
SHOPPER
BUYERS GUIDE
Over 30**

TOP

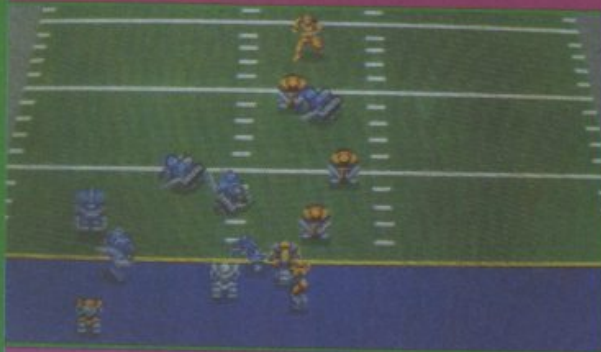
CHEAT MODE



Welcome to another neat, sweet and not at all petite round of Cheat Mode, THE place for top tips, hot hints and cheeky cheats, compiled by the man recently voted Britain's Snappiest Scheister, your very own Paul Rand. Just bought a new game and found you've cracked it before it's even out of the selo-phane? Why not put yourself in with a chance of winning a big bag stuffed full of £150 worth of games for your machine by jotting down your tips and posting them to: WHACK MY CRACKERJACKS IT'S CHEAT MODE, CVG, PRIORY COURT, 30-32 FARRINGTON LANE, LONDON EC1R 3AU. Go for it!

Paul...

MEGADRIPE



CYBERBALL

It's a pity this wasn't as good as it could have been. Still, if American Footy of the future is your thing, you might like to try this cheat from James Lines and Alex Whitfield, both from Portsmouth. In Easy mode, enter the password as L5 BB LDC1 BFAV, to play Dallas Destroyers against the LA Assassins!

DARIUS II

A second one from James Lines and Alex Whitfield, who reckon that pressing buttons C, A, C, B, C, A, B, A, B, C, A and C on the title screen gives you a smart zone select option. Corks!

POPULOUS

Another from the Anonymous Tipster, this time for EA's God simulator. Go to the password screen and enter the number of any level you wish to tackle (there are 494 in all), along with the word BIT. For instance, to skip to level 327, enter 327BIT. Easy innit?



£ £ £ CASHCADE! £ £ £

WIN! £100

IN TWO MINUTES!

Call **0839 03 03 20**

Play as often as you like!

WIN! CASIO POCKET COLOUR TV 0839 44 22 65

WIN! NINTENDO ACTION SET 0839 44 22 71

WIN! SEGA MEGA DRIVE 0839 44 22 67

WIN! NIKE AIR JORDAN VI's 0839 44 22 68

36p per min cheap 44p other times inc VAT

IF AN ADVERT IS WRONG, WHO PUTS IT RIGHT?

We do. The Advertising Standards Authority ensures advertisements meet with the strict Code of Advertising Practice. So if you question an advertiser, they have to answer to us.

To find out more about the ASA, please write to Advertising Standards Authority, Department X, Brook House, Torrington Place, London WC1E 7HN.

ASA

This space is donated in the interests of high standards in advertisements.

DIAL - A - TIP

CHEATS, TIPS AND GAME SOLUTIONS

CHEATS GALORE	0891 101 234
MEGATIP GAMES LINE	0891 445 987
AMIGA HOTLINE	0891 445 985
AMIGA GAMESTIPS	0891 445 786
ATARI S.T. GAMES TIPS	0891 445 787
CONSOLE HOTLINE	0891 445 990
CONSOLE GAMESTIPS	0891 445 991
SEGA CHEATLINE	0891 445 933
NINTENDO CHEATLINE	0891 445 913
HELPLINES	
SONIC AND QUACKSHOT	0891 866 001
SHINING IN THE DARKNESS	0891 866 002
FIRST SAMURAI	0891 445 926
EYE OF THE BEHOLDER	0891 442 030
SHADOW OF THE BEAST I & II/	
BARBARIAN II	0891 442 022
THE IMMORTAL	0891 445 928
MAGIC POCKETS/RODLAND	0891 445 928

FOR FULL INFORMATION ON OUR OTHER CHEAT/HELPLINES RING

0891 445 904

ALL SERVICES UPDATED EVERY SATURDAY

PROPRIETOR:- JACQUELINE WRIGHT, P.O. BOX 54, SOUTHWEST MANCHESTER M15 4LS
CALLS COST 36P PER MIN AT 'CHEAP' RATE 48P PER MIN AT ALL OTHER TIMES

**GET YOUR
FREE
SOFT-SPOT,
WARM-UP
SPECIAL
EFFECTS
FILTER**

**WITH THE MARCH ISSUE
OF PHOTO ANSWERS -**

ONLY £1.75! WITH FREE FILTER

PHOTO ANSWERS

ALL YOUR PHOTO QUESTIONS ANSWERED

MAKE IT PAY!

TURN YOUR PICTURES INTO ££££

CHOOSE THE RIGHT FILM WE SHOW YOU HOW

FROM DAWN TO DUSK

BOB CARLOS CLARKE

TEN TOP TIPS TO PETS

**ON SALE FROM THE
13TH OF FEBRUARY**

SAINT SWORD

No name to go with this one, but let's take a look at the cheat anyway and thank the anonymous tipster for his time and effort. They're codes for some of the game's levels and here they come:

LEVEL 3-1 2ND QUEST: I0FUSM
LEVEL 4-2 2ND QUEST: 02VNW5
LEVEL 5-1 2ND QUEST: Q2XWG2
LEVEL 6-1 2ND QUEST: RWEFAQ
LEVEL 6-2 2ND QUEST: VYWMU7
LEVEL 7-1 2ND QUEST: Y3XKWJ



SPIDERMAN

Marvel's web-slinging wonder may be the tops when it comes to arachnoid fun and japey, but it would be handy if he could get to the fork-lift boss a bit quicker. Select Nightmare difficulty then enter the first-level warehouse. Go to the right, past the first thug and then past the dog. Jump onto the first crate and crawl to the right - you'll go through the crate and appear in front of the big man himself!

STREETS OF RAGE

A fine example of the beat 'em up genre, but how do you get loads of free points? No problem! After defeating the boss on level three, use your special weapon before he hits the ground and you'll receive a bonus of 5000 points!



AMIGA



ALIEN BREED

Alien destruction has never been easier, thanks to Josh Beck of London SW6 who's found that on deck two's Intex system, typing **BEWARE ALIENS SPADGE HAS DROPPED ONE** clears all the baddies. A classic and no mistake!



BABY JO

Not at all a rip-off of the Mario Bros style of game, this. Give them a shot - they should come in handy, considering they're from the programmers themselves!

LEVEL ONE: It's possible to jump onto the logs once they have finished rolling. Jump on the log in order to get to the cut tree trunk where the rattle is found. The first tree drops bonuses on you, but the second also drops weights and fridges which cause damage. After the first duck, kill the two worms and climb up the tree. Bonuses, arms and recharges can be found in the clouds. Fire at the tree over the mountain for extra bonuses. Walk on top of the black cloud to the right of the giant tree to find some nice surprises.

LEVEL TWO: Jump over the second bonus box - it's got a nasty inside! Above the chimney guarded by the dwarves is a box containing a first aid kit. Fire on the cross to unblock the passage. In the mine above are an extra life to the left and a secret room to the right. In the big room full of lava that follows the wagon passage is a secret room, hidden half way up the wall on the right.

SHEKHANA

CONSOLES EST. 1978

081 - 340 8565



SHEKHANA HAVE BEEN ESTABLISHED SINCE 1978. WE ARE THE OLDEST ESTABLISHED COMPANY IN C&VG, HAVING BEEN ADVERTISING EVERY MONTH SINCE 1984. DON'T BE LET DOWN THIS YEAR OUR PAST HISTORY IS OUR GUARANTEE.

★★NINTENDO FAMICOM★★

Famicom - Scart - VR3	179.99	R - Type	34.99
Famicom Scart +1Jap Game	219.00	Rocketeer	P.O.A
Famicom Pal I - VR3	224.99	Super Tennis	44.99
Famicom Pal I +1JapGame	264.99	* Actraiser	39.99
Famicom Scart Plus Monitor & All Leads	399.99	* Big Run	39.99
Pal T Booster	34.99	* Castlevania 4	44.99
Scart Lead External	19.99	* Caveman Ninja (Joe & Mac)	44.99
Audio Lead	19.00	* Darius Twin	39.99
Control Pad	9.99	* F - Zero	39.99
Philips 8833MKII/1084 Lead	19.99	* Final Fight	44.99
Supercon 2 Pad	19.99	* Ghouls & Ghosts	44.99
J.B. King Joystick	69.99	* Gradius III	39.99
Autofire Controller	19.99	* Jerry Boy	44.99
Autofire Pad	19.99	* Pilot Wing	44.99
USA Games Adaptor	19.99	* Populous	34.99
USA - Scart Machine Plus		* UN Squadron	44.99
Mario 4	199.00	+ Final Fantasy II	54.99
* D - Force	34.99	+ Hole in One Golf	44.99
Adventure Island	44.99	+ J.Madden Football	44.99
Baseball	44.99	+ RPH Racing	44.99
Bombuzal	24.99	+ Smash TV	P.O.A
Contra	P.O.A	+ Y's III	49.99
Fire Pro Wrestling	44.99	+ USA Versions	*Jap Versions
Geoman Warrior	44.99		
Lemmings	44.99		
Pro Soccer	34.99		

PRICES QUOTED FOR JAP
VERSION. RING FOR USA
VERSION PRICES

★★NINTENDO GAMEBOY★★

GAMEBOY + BATTERIES + HEADPHONES £59.99

PLUS AS ABOVE, ANY GAME YOU LIKE ONLY

£79.99

GAMEBOY DELUXE SET + FREE PROTECTOR

£69.99

2 - Player Cable	9.99	Replacement Joystick	4.99
AC/DC Power Supply	6.99	Amplifier	9.99
Battery Recharger Pack	26.99	Large Carry all Case	19.99
Hyper Boy	39.99	Light Boy (Mag + Light)	14.99
Gameboy Protector	4.99	G Boy Pouch	9.99
Case Boy (Hard)	9.99	Tote Hard Case	12.99
Leather Case	14.99	Large Carry All Nuby	24.99
Replacement Lens	4.99		

Addams Family, Aerostar, Bad N Rad, Bart Simpson, Baseball, Batman, Battletoad, Bill & Ted, Boomer's Adventure, Brainbender, Bubble Bobble, Bubble Ghost, Bugs Bunny 2, Burai Fighter, Caesar's Palace, Castlevania 2, Cat Trap, Daedalian Opus, Days of the Thunder, Deadheat Scramble, Double Dragon II, Dr Mario, Dragons Lair, Duck Tales, Faceball, French Translator, Gauntlet II, Hal Wrestling, Hockley Alien, Home Alone, In Your Face, Killer Tomato, Klax, Kung Fu Master, Look N Chase, Mega Man, Mercenary Force, Micky Mouse, Navy Seals, Nemesis, Ninja Boy, Ninja Gaiden, Operation Contra, Pacman, Paperboy, Personal Organizer, Pipedream, Prince of Persia, Rescue of Blodette, Revenge of Gator, Robocop 2, R - Type, Scrabble, Sneaky Snakes, Snow Brothers, Spanish Translator, Spell Checker, Spot, Terminator 2, Turtles II, WWF Wrestling

Ring for further titles

ALL ABOVE HAVE ENGLISH INSTRUCTIONS

ALL £24.99 EACH, ANY 2 FOR £45.00, ANY THREE FOR £65.00
JAPANESE GAMES AVAILABLE

★★SEGA MEGADRIVE★★

★★IMPORTED VERSION★★

OFFER ONE

MEGADRIVE + CONTROL PAD + POWER SUPPLY UNIT
WITH 12 MONTH WARRANTY

★★£109.99★★

OFFER TWO

SEGA MEGADRIVE + PAD + PSU + ANY ONE JAPANESE GAME

★★£129.99★★

Remote Control Pads	29.99	Control Pad	12.99
Autofire Control Pad	14.99	Megadrive Converter	9.99
U.K. Official Megadrive	124.99		
Arcade Powerstick	39.99	CD - ROM NOW AVAILABLE	299.99

SOFTWARE	JAP VERSION	UK VERSION	JAP VERSION	UK VERSION
Alien Storm	29.99	34.99	Last Battle	24.99
Altered Beast	24.99	34.99	Marble Land	29.99
Bare Knuckles	29.99	34.99	Merces	29.99
Blockout	24.99	34.99	Mickey Mouse	29.99
California Games	24.99	34.99	Moonwalker	24.99
Crackdown	24.99	34.99	Outrun	34.99
Crude Buster	34.99	-	PGA Golf	34.99
Curse	24.99	-	Phantasy Star III	49.99
Desert Strike	39.99	POA	Pitfighter	34.99
Devil Crush	24.99	34.99	Quack Shot	29.99
Dynamite Duke	24.99	29.99	Rastan Saga 2	24.99
D.J. Boy	24.99	29.99	Rings of Power	34.99
Eswat	24.99	29.99	Road Rash	34.99
E.A. Ice Hockey	34.99	34.99	Saint Sword	29.99
F22 Interceptor	34.99	34.99	Shining & Darkness	49.99
Fighting Monster	34.99	-	Sonic Hedgehog	29.99
Gaines	29.99	-	Strider	29.99
Ghouls & Ghosts	29.99	39.99	Toe Jam & Earl	31.99
Ghostbusters	24.99	-	Toki	29.99
Golden Axe	29.99	29.99	Winter Challenge	34.99
Golden Axe II	29.99	24.99	World Cup '92	34.99
Hardball	24.99	34.99	Wrestle Wars	34.99
James Pond II	24.99	-	Zany Golf	24.99
Ka Ge Ka	24.99	-		

★★NEO - GEO★★

Neo - Geo Complete System		Eightman	139.99
U.K. Official System	299.99	Fatal Fury	139.99
Control Stick	49.99	Football Frenzy	139.99
Memory Card	19.99	King of the Monsters	119.99
2020 Baseball	119.99	Magician Lord	119.99
Alpha Mission 2	139.99	Nam '75	119.99
Burning Fight	139.99	Ninja Combat	119.99
Cross Swords	139.99	Raguy	99.99
Cyberlip	119.99	Road Army	139.99
		Soccer Brawl	139.99

★★SEGA GAMEGEAR★★

GAMEGEAR SYSTEM PLUS
FREE PROTECTOR WORTH £6.99
£99.99

GAME GEAR + ANY GAME £119.99

GAMEGEAR ADAPTOR

★★AVAILABLE NOW★★

LETS YOU RUN MASTER SYSTEM GAMES ON YOUR GAMEGEAR £19.99
WHITE GAMEGEAR PLUS CARRY CASE LIMITED EDITION £124.99

T.V. Tuner	69.99	Leaderboard	24.99
AC/DC Power Supply	9.99	Mickey Mouse	24.99
Battery Pack	39.99	Monaco G.Prix	19.99
G. Gear Protector	6.99	Ninja Gaiden	24.99
2 Player Cable	9.99	Outrun	24.99
G.G. Carry Case	19.99	Pacman	24.99
G.G. Deluxe Case	24.99	Pengo	24.99
Big Window	14.99	Physic World	24.99
Wide Gear - Plastic	9.99	Puff & Puffer	19.99
Columns	19.99	Rastan Saga	24.99
Donald Duck	24.99	Synnot	24.99
Dragon Crystal	24.99	Strider	24.99
Factory Panic	24.99	Solitaire	24.99
Fantasy Zone	24.99	Sonic Hedgehog	24.99
Galaga '91	24.99	Space Harrier	24.99
G - Loc	24.99	Wonder Boy	24.99
Halley Wars	24.99	Woody Pop	24.99
Joe Montana	24.99		

★★PC ENGINE★★

PC ENGINE PORTABLE GT + FREE GAME £224.99
RING FOR SOFTWARE
REGULATED PSU £19.99

RETAIL STORE/MAIL ORDER INFORMATION

RETAIL STORE: 2, GLADSTONE HOUSE, HIGH ROAD, WOOD GREEN
N22 0AA (Corner of Gladstone Ave) (100 yards Wood Green Tube Stn)
(On Piccadilly Line) Tel: 081 889 9412 Fax: 081 889 9413.

257/259 TOTTENHAM COURT ROAD,
LONDON W1 9AB.
TEL: 071 631 4627

ABOVE PRICES ARE MAIL ORDER ONLY.
MAIL ORDER: CHEQUE/P.O. TO: SCS (MM), 655 GREEN LANES,
LONDON N8 0QY. TEL: 081 340 8565

P&P ADD 75P FOR SOFTWARE, £5 FOR MACHINES. 3-5 DAYS, NEXT DAY £10. TRADE ENQUIRIES WELCOME. WE RESERVE THE RIGHT TO CHANGE OUR PRICES WITHOUT PRIOR NOTICE. E&OE.

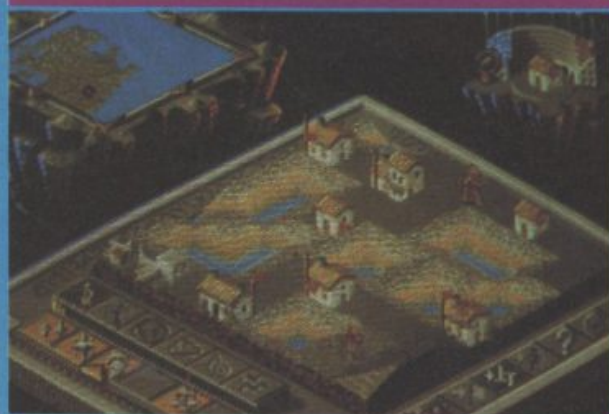
LEVEL THREE: Flying ants and birds occasionally drop nappies. The mountain that blocks your passage contains two secret rooms. Climbing up a number of clouds after the picnic will lead you to a shortcut cloud. A super-nappy is needed to get to the cloud; it is in a secret room hidden in a cloud marked by a cross. The anthill is full of bonuses, but they are well protected by the ants. Start with the gallery below on the left in order to get the invincibility cape.

LEVEL FOUR: Climb on the roof of the first house - two rattles will be found in the clouds. Further along is a secret room, which is marked by a cross. Before the first road you'll find a number of clouds full of boxes. The last two are traps, though. A secret room can be found at the end of the second road. Another secret room is positioned after the dogs. Look for the cloud with the sign to get to it. And if all that's not good enough for you, here's the codes to each level.

LEVEL TWO: YOUPI
LEVEL THREE: GLOUP
LEVEL FOUR: MUMMY

CRIME DOES NOT PAY

Leigh Jackson, Yorkshire's favourite hotelier, has not only persevered with this rather poor collect 'em up mafia sim, he's found a criminal cheat to help you finish the game quicker and allow you to play something else! Pause the game and type **HALTBAKK IS KING**. Restart and infinite hoods will be at your disposal!



POPULOUS II

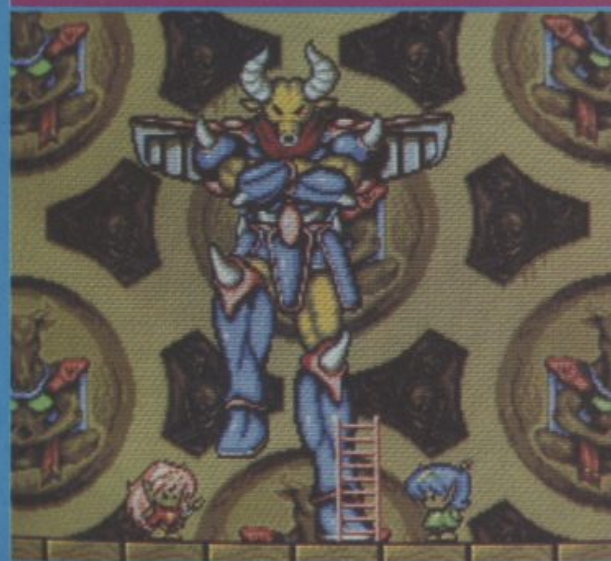
What about a code for the Create Deity screen in this acclaimed sequel? Enter stage left, Mr Sad from Perthshire. Just enter **IEADTHVCZMZNOSIF** and get creating! And if that's not good enough, here's a few codes for some of the levels, sent by Nick Coleman of Norwich!

LEVEL 20: NGAF	LEVEL 560: PEITAK
LEVEL 70: OOOMAC	LEVEL 639: THEMAB
LEVEL 103: WOAGAG	LEVEL 680: AJACAT
LEVEL 135: AGPIAT	LEVEL 740: ADIS
LEVEL 180: EGTIAG	LEVEL 782: UGHOD
LEVEL 258: LOLL	LEVEL 822: IIATAK
LEVEL 341: ITGHAG	LEVEL 860: DOAGAD
LEVEL 381: LLLOAL	LEVEL 902: OOETAD
LEVEL 440: PIWOAB	LEVEL 940: MEETAC
LEVEL 483: HOACAK	LEVEL 995: HOEM
LEVEL 502: IHOAT	LEVEL 999: WOITAB



RODLAND

Blinking flip! It's unbelieeeeeeable, the amount of people who've sent in this cheat! I couldn't possibly print all the names (unless you only want a one-page Cheat Mode this ish!) so, if you were one of the millions who came up with the same tip, soz that your name ain't here, but there you go! Just press P to pause the game, then push the **HELP** key five times to receive those lives of infinity!



WIN • WIN • WIN • WIN • WIN



WIN

TERMINATOR 2 JUDGEMENT DAY

ARCADE GAME!

IT'S WORTH
A COOL
£4,000!
IT'S THE
HOTTEST
GUN GAME
EVER!
AND IT
COULD BE YOURS!

CALL: 0839-993329

WIN ALL
THIS



YUP! I
COULD ALL
BE
YOURS

CALL: 0839-993328



CHECK THIS OUT! WIN THE ULTIMATE WRESTLING GAME! WRESTLEFEST

FEATURING: HULK HOGAN • BIG BOSS
MAN • JAKE THE SNAKE • ULTIMATE
WARRIOR • MILLION DOLLAR MAN •
MR PERFECT • AND LOTS LOTS MORE!

CALL: 0839-993327



SPEAK TO

BILLY BUTT

HE'S A RIGHT
HARD NUT

**0839-
654302**

JOKES

YOU AIN'T HEARD NOTHING YET!

LISTEN TO OUR JOKES OR
WHY NOT TELL US YOURS!

**0839-
654301**

GO
ON - GIVE
US A
CALL!

NICKY HUNT

THE LYING PERSON HONESTLY

SPEAK TO

0839-654327



Calls cost 36p (cheap rate) and 48p (at all other times) per minute inc. VAT. MEGAFONE, Sandylands House, Morecambe. LA3 1DG.
IF YOU DON'T PAY THE BILL PLEASE ASK PERMISSION BEFORE YOU CALL.

THE SIMPSONS

Instead of jumping on the phone box, use a coin in it. Bart will ring up Moe, making him very angry. When he comes out of the bar, spray him. Muchos gracias, Omar Haq from Manchester.



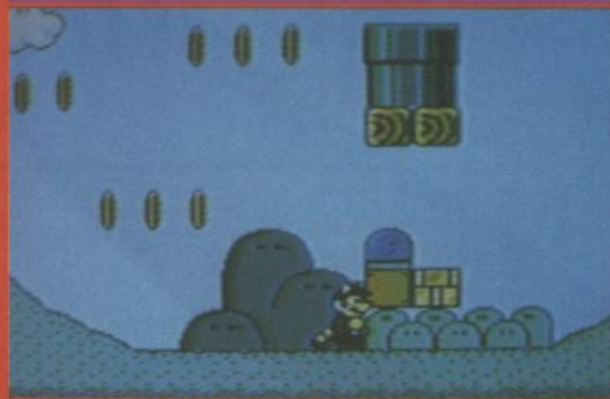
SUPER MARIO BROS 3

This 98% rated CVG HIT! stormed the charts, and rightly so. Even in Singapore it's an out-and-out classic, one of its biggest fans being Kenneth Zhu Wenliang who's got the following tips:

WORLD 1-1: Fly high in the air and, when you see the pipe, enter it. Collect all the silver coins except for three of them, then leave the pipe. Get all the coins on the ground and in the clouds. It should add up to around 37 coins. Pick up all the coins hidden in bricks as well and then get a star-card for a mystery event.

WORLD 1-2: Wait for about 4-5 Koopas to come out of the pipe. Mario (with racoon suit) will jump on any one of the creatures. Press B and A to make him jump very high into the air after killing a Koopa. Waggle your racoon tail to make a slow descent and land on the next Koopa. A slow landing gives time for more nasties to come out of the pipe. Keep jumping on the Koopas without hitting the floor - you'll receive points to start with but then you'll be awarded lives - 99 in all!

WORLD 2-4: Collect all the coins in this round and a star card to receive the anchor, which stops the boat from flying around.



RAD RACER

He's rad and he likes to race. He's Adam Parry and he's sent in this tip for that so-so NES road thrash. Choose your vehicle and then press B once for level one, twice for level two and so on. Then push UP-RIGHT on the control pad and START at the same time.

NINTENDO



FLICKS WHOLESALE

UNIT 9, LOWER COURT, 13/19 LOWER ROAD, SUTTON, SURREY SM1 4QJ
OPEN 10-6 MONDAY-FRIDAY



ORDER HOTLINES: 081-643 5001/770 0498

WANTED

WE WANT YOUR
OLD GAMES -
PART-EXCHANGE
OR PAY CASH
FOR ANY OF
YOUR UNWANTED
CONSOLE GAMES

SIMPLY UNBEATABLE!

WANTED

WE WANT YOUR
OLD GAMES -
PART-EXCHANGE
OR PAY CASH
FOR ANY OF
YOUR UNWANTED
CONSOLE GAMES

N I N T E N D O

NINTENDO ALL GAMEBOY GAMES £21.99

ALLEY WAY	FORTRESS OF FEAR	SNOOPY
AMAZING PENGUIN	GARGOYLES QUEST	SOLAR STRIKER
BALLOON KID	GO GO TANK	SOLOMANS CLUB
BASES LOADED	GOLF	SPIDERMAN
BATMAN	GREMLINS 2	SUPERMAN
BATTLE BULL	HAL WRESTLING	SUPER MARIO LAND
BATTLE UNIT ZEOTH	HARMONY	SPUDS ADVENTURE
BEETLE JUICE	HATRIS	SWORD OF HOPE
BOXLE	HEINKYO ALIEN	SUPER SCRABBLE
BUBBLE BOBBLE	HUNT FOR RED	TAIL GATER
BUBBLE GHOST	OCTOBER	TASMANIA STORY
BUGS BUNNY	HYPER LODGE	TENNIS
BUGS BUNNY 2	RUNNER	WORLD BOWLING
BURGERTIME	IN YOUR FACE	WWF SUPERSTARS
DELUXE	ISHIDO	WHEEL OF FORTUNE
BURDI FIGHTER	JEOPARDY	PAPERBOY
DELUXE	KLAX	PENGUIN WARS
CEASARS PALACE	KUNG FU MASTERS	PIPEDREAM
CASTLEVANIA	KWIRK	PLAY ACTION
CHASE HQ	LOCK & CHASE	FOOTBALL
CHESSMASTER	LOOPZ	POWER MISSION
COSMOTANK	MALIBU BEACH	POWER RACER
CURTIS STRANGE	VOLLEY	PRINCESS BLOBBETTE
GOLF	MARUS MISSION	PRO WRESTLING
CYRAID	MERCENARY FORCE	PUNISHER
DAEDALION OPUS	MICKEY MOUSE 2	QIX
DEAD HEAT	MOTORCROSS	QUARTH
SCRAMBLE	MANIACS	RADAR MISSION
DOUBLE DRAGON	MYSTERIUM	R. TYPE
DR MARIO	NEMESIS	ROLANDS CURSE
DUCK TALES	NEMESIS 2	REVENGE OF THE
FINAL FANTASY	NINJA TURTLES	GATOR
FT-RACER	NFL FOOTBALL	ROBOCOP
FIST OF NORTH STAR	NINJA BOY	SHANGHAI
FISH DUDE	OPERATION C	SIDE POCKET
FLIPALL	PACMAN	SKATER OR DIE 2

PLUS MANY MORE

MANY OTHER JOYSTICKS AND ACCESSORIES AVAILABLE

MEGA CD
£325

SEGA MEGA
DRIVE £99.99

SEGA GAME
GEAR £89.99

GAME BOY
£69.99 WITH
TETRIS

SEGA ALL MASTER SYSTEM GAMES ONLY £24.99

MOONWALKER	MICKEY MOUSE
TIME SOLDIER	GOLDEN AXE
KENSEIDEN	GLOBAL DEFENCE
STRIDER	ASTRO BURNER
ALIEN SYNDROME	GHOSTBUSTERS
JOE MONTANNA	DYNAMITE DUX
ESWAT	LORD OF THE SWORD

PLUS MANY MORE

SEGA MEGADRIE GAMES AT UNBEATABLE PRICES (RING FOR DETAILS)

STAR CONTROL	BUCK ROGERS	SHADOW	MASTERS
STAR FLIGHT	BURNING FORCE	BLASTERS	FLICKY
STRIDER	COLUMNS	SHADOW OF THE	FATAL REWIND
STREET SMART	CALIFORNIA	BEAST	MARBLE MADNESS
SPACE HARRIER	GAMES	SHADOW DANCER	ANIMAL WORLD
SONIC HEDGEHOG	AFTERBURNER 2	SUPER REAL	GROWL
SPIDERMAN	MARVEL LAND	BASKETBALL	CALIBER 50
SHINING IN THE	OUTRUN	SWORD OF	FIRESHARK
DARKNESS	OUTRUN EUROPA	VERMILLION	GOLDEN AXE 2
STREETS OF RAGE	FANTASY STAR 2	ALIEN STORM	GOLDEN AXE
SPEEDBALL 2	FANTASY STAR 3	ABRAMS BATTLE	GHOSTBUSTERS
THUNDERFORCE 3	PHELIOS	TANK	GHOULS + GHOSTS
IMMORTAL	PITFIGHTER	BACK TO FUTURE 2	GYNOUG (WINGS
TURRICAN	PGA GOLF	BACK TO FUTURE 3	OF WAR)
TWIN COBRA	POWERBALL	BATMAN	HELLFIRE
TOE JAM + EARL	DESERT STRIKE	WINTER GAMES	J.B. DOUGLAS
TOKI	QUACKSHOT	DAHNA	BOXING
WARDNER	REV. OF SHINOBI	DARK CASTLE	JOHN MADDEN
WORLD CUP ITALIA 90	RINGS OF POWER	DICK TRACY	JOHN MADDEN 92
WRESTLE WARS	ROLLING	DEVILS CRASH	JOE MONTANNA 2
XENON 2	THUNDER II	DECAPATTACK	MICKEY MOUSE
ZANY GOLF	JAMES POND II	ESWAT	STARFLIGHT
ZERO WING	(ROBOCOP)	E.A. HOCKEY	WORLD CUP 92
BLOCKOUT	STORMLORD	F22 INTERCEPTOR	WONDERBOY III
BONANZA	SUPER MONOCO	FANTASIA	HEAVY NOVA
BROTHERS	GP	FIGHTING	SWORD OF SODAN

MANY MORE TITLES AVAILABLE EVERY DAY!

SEGA GAME GEAR IN STOCK
NOW!! ALL AT £21.99

PLEASE POST CHEQUES TO FLICKS WHOLESALE
UNIT 9, LOWER COURT 13/19 LOWER ROAD,
SUTTON, SURREY (INCLUDE £1.00 P&P FOR EACH
GAME/£5.00 P&P CONSOLES/£2.00 P&P FOR OTHER
ACCESSORIES).

& ACCESS & VISA ACCEPTED.

S E G A · S E G A

YOU CAN VISIT ANY OF OUR RETAIL OUTLETS AT THE FOLLOWING LOCATIONS 7 DAYS A WEEK

WANDSWORTH	FULHAM	FULHAM	MORDEN, SURREY	WEST KENSINGTON	SUTTON, SURREY	SUTTON, SURREY
FLICKS VIDEO, 440/442 GARRATT LANE, EARLSFIELD, LONDON, SW18. (TEL 081-879 1089)	FLICKS VIDEO, 201 MUNSTER RD, FULHAM, LONDON, SW6. (TEL 071-385 5501)	FLICKS VIDEO, 662 FULHAM RD, FULHAM, LONDON, SW6. (TEL 071-731 7350)	NIGHTLIFE HOME ENTERTAINMENT, 45 MARTIN WAY, MORDEN, SURREY. (TEL 081-542 3395)	FLICKS VIDEO, 49 PALLISSER RD, BARONS COURT, LONDON W14. (OPPOSITE STN) (TEL 071-386 9996)	FLICKS VIDEO, 57 FLORIAN AVENUE, SUTTON, SURREY. (TEL 081-643 7217)	FLICKS VIDEO, 41-41B, OLDFIELDS ROAD, SUTTON-BY-PASS, SUTTON, SURREY. (TEL 081 641 6574)



POPULOUS

Bit crap at this game and can't wait to try some of the later levels? Enter the following codes to experience the best in later level hilarity.

LEVEL	CODE
0100	CALEOLD
0199	KILLMEHILL
1999	ALPDEEND
2999	SEDENG
3999	SUZLOPDON
4999	KILLOGOAL



CASTLEVANIA IV

Here's a poor diagram to go with this top tip from Doo Hee Kim of Riyadh, Saudi Arabia. On the last level, jump from the edge and land on an invisible staircase. Go down to earn a boomerang, shots and level boost!



SHINOBI

An old game, but a new tip from none other than that Selkirk star, Grant Lille. To kill the big boss at the end of level three, walk right up to him and jump over him to the other side and shoot at his head. He can't turn round to attack you and you'll defeat him with ease!



SOCCER BRAWL

The CVG boys have been banging away on this one ever since it roared into the office, so here are a few ti-plets to be getting on with. 1. Always choose either Japan or Korea because they're the best teams. 2. Loose off a super shot from a few yards outside the penalty box exactly halfway up and it'll often go in. 3. Wait until the goalie's chucking the ball out and stand beside him. When he lobs it out, just header it back in - it's tricky but it works! 4. Don't play MC Greg Watson. He's loud when he loses and even louder when he wins.

REVIEW

PC

£35

BY INTERPLAY/ELECTRONIC ARTS

Space. The Final Frontier. These are the voyages of the Starship Enterprise. It's five year mission: to seek out strange new worlds and new civilisations. To boldly go where no man has gone before...



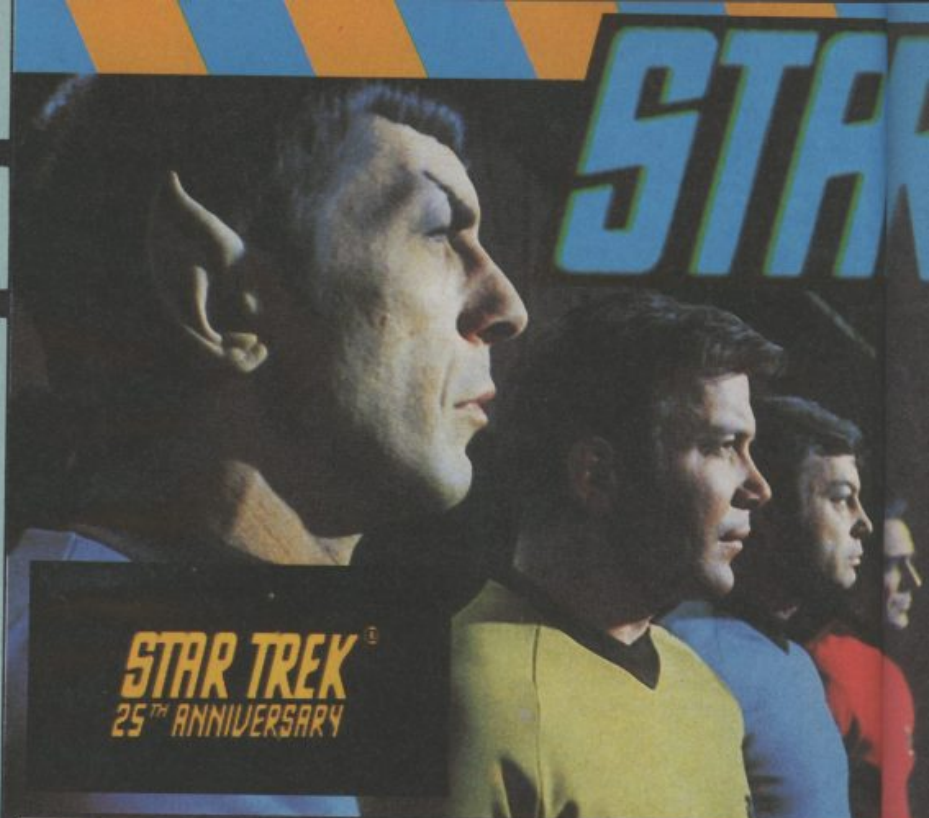
CVG. The Ultimate Games Mag. These are the boys with all the hottest stuff. Our neverending mission: to seek out fab new titles for cool Reviews. To boldly go where sad mags cack their pants...



This is it - THE game Trekkies the world over have been waiting for! We've seen some sad Star Trek games in the past, but Interplay knock spots off the lot and turn in a title which truly does justice to the show. Right from the incredible opening sequence, complete with classic music, through to the quick moral at the end of each mission, Star Trek is fantastic. There's a fantastic sense of being there because you control everything that goes on, and you just have to complete every task the Federation sets because, well, you're the Captain after all! Graphics and sound are both fab, with all the characters looking incredibly authentic - Kirk even sits the same silly way in his chair! Sound is a treat from start to finish, although a few more in-game spot effects wouldn't have gone amiss. Playability is where Star Trek scores highest, though. The game literally draws you into it and refuses to let go until you've completed every mission set and become a hero across the galaxy. Well, it wouldn't do to let the side down. All in all, Star Trek is one of the strongest PC titles ever and you'd have to be as boring as Spock to miss it.

TIM BOONE

060



STAR TREK
25TH ANNIVERSARY

I CANNAE HOLD HER, CAPTAIN!

Star Trek. Probably the most famous TV series ever, it's a phenomenon that just won't go away! A quarter of a century ago your mum and dad thought it was the tops and your gran and grandad thought it was pretty brill as well. 25 years on and it's still just as good as ever. Fabulous plots, great special effects and the interplay between the characters all added up to the greatest slice of sci-fi you were likely to see on TV.

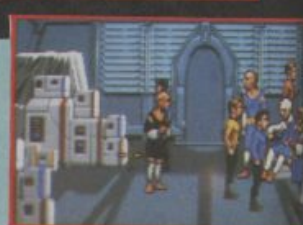


If you're one of those lonely and left out types who don't know the original show, James T Kirk and his pals sailed the galaxy looking for good deed to do on behalf of mankind. In their travels they'd run across all sorts of weird and interesting types and even a few Klingons - the deadly enemies of the Federation! Nowadays most of you will probably know Star Trek: The Next Generation - which is a damn fine show and no mistake. But it just doesn't compare with the original all-round brilliance of the original, which was a right old laff and has never been beaten!



THAT WOULD BE LOGICAL, JIM

The game features a simple and novel control method which you'll quickly master in your travels about the galaxy. It's point and click with a difference, because you're controlling individuals on the flight deck and then on the planet. Sometimes people and things don't do quite what you expect, and sometimes they don't do anything at all! Well, what do you expect - you are Captain James T Kirk of the Starship Enterprise and they're all aliens after all!



STAR TREK



REVIEW



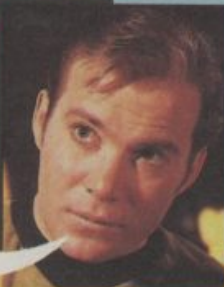
Well beam me up and call me Spock! It's Star Trek on the PC. For about ten years now, there have been rumours and promises of mega Star Trek games. This is the first one to deliver. It takes all the best parts of the TV series formula and turns it into a top notch game. There are eight missions to complete and each one is like an episode of the series, complete with corny aliens and terrible scripts. It's all a good laugh though and the combination of arcade battle sequences and puzzle/adventure elements is top class. The graphics are in super mega VGA-o-Vision and look dreamy. The sprites are excellent, right down to the high heeled boots for the male characters. The music is a spot on rendition of the TV themes, with a smattering of groovy sound effects for good measure. It's time to suspend disbelief and boldly go where no man has gone before (at least, not on the PC). It's one of the most involving and entertaining games of its type and it's a top treat for Star Trek fans every where.

FRANK O'CONNOR

I'M A DOCTOR, NOT A MECHANIC...

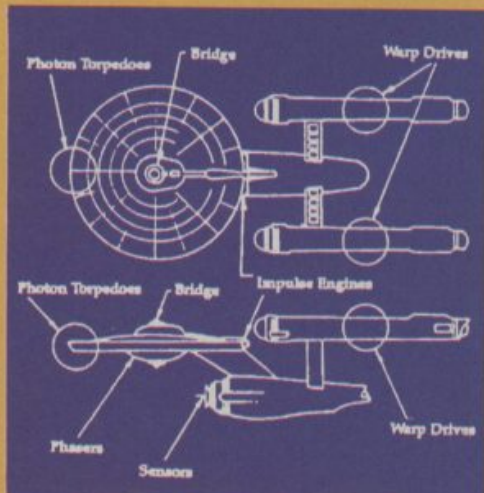


Broadly speaking, Star Trek falls into two parts - arcade and adventure. In the arcade sections you're inside the Enterprise, flying about and scrapping with all and sundry in glorious 3D technicolour. Come to a planet and the adventure section begins, in which you control Kirk and crew on their planetary ponderings and all-round do-goodiness. With stackloads of puzzles to solve and places to explore through eight very deep missions, you're guaranteed to be playing well into the night!



BEAM ME UP, SCOTTY

One of the most striking features of Star Trek is that it's so much like the original TV show! Obviously programmed by huge fans of the series, each mission is really like taking part in a complete episode! At the start of the game you're treated to the theme tune as The Enterprise whizzes about, and at the end of each mission the crew banter among themselves like they did on the telly! If that's not enough, there's even a moral to pick up from every tale. Now that's style!



PC

GRAPHICS	93
SOUNDS	91
PLAYABILITY	92
LASTABILITY	93
OVERALL	93

REVIEW

AMIGA £25.99

BY SOFTWARE 2000/US GOLD

THE MANAGER

A football manager's life is not an easy one. Who to buy, who to sell and how to win the big match on Saturday! No siree, it's certainly not a bed of roses - but the rewards are great if the results are good. Keen Kennys and budding Brians can now experience life on the touchline in this, the latest offering from US Gold. Programmed by German software 2000, The Manager puts you in that tracksuit and plonks you in the dugout, with instructions to take your team to the very pinnacle of the League. Starting in Division Three, use your skill and judgment to outfox and outplay the opposition in domestic cup-ties, European competitions and, of course, the bread-and-butter League.



▲ Drill that ball into the box!



Soccer management games have been firm favourites with the punters ever since the days of the original Kevin Tomlinson's Football Manager. A decade later and the things are still going strong! That said, there seems to be surprisingly

few available for the Amiga - which is why The Manager is such a welcome newcomer on the scene. The beauty of such games is that, if they're done right, you can slip away for hours at a time and find yourself lost in a world of wheeling and dealing and the trials and tribulations that the likes of Souness and Graham go through every day. There's no arcade action, no fancy graphics (although the replay animations are quite cute), just honest, simple addictiveness which hits the player from the very start. It's quite easy to get out of the humdrum Third Division from where you begin, which is a good thing as you're eased in rather than thrown in at the deep end. But after that you can soon find yourself swamped by a mass of decisions which need to be made if you're to survive in the job. A super slice of strategy for footy freaks everywhere.

PAUL RAND

ON ME 'EAD, SON!

Money's got to come from somewhere, and what easier way to raise it than flogging off bits of hoarding around your ground? Sponsorship is an ideal way of raising much-needed moolah and usually there's a string of companies queuing up to have their logos splattered on bits of wood at the sides of the pitch. Remember though, that each deal is made on a contract basis and you can't just break a contract should you get a better offer elsewhere.

▲ Here's the manager - will he be there at the end of the season?

Commodore showing no interest? That's unusual.



YOUR TEAM

VP	NAME	PL	STRENGTH	GB	VC	BC	STATUS	TD
1	GOALKEEPER	1	85	85	85	85	GOALKEEPER	0
2	DEFENDER	2	85	85	85	85	DEFENDER	0
3	DEFENDER	3	85	85	85	85	DEFENDER	0
4	DEFENDER	4	85	85	85	85	DEFENDER	0
5	DEFENDER	5	85	85	85	85	DEFENDER	0
6	DEFENDER	6	85	85	85	85	DEFENDER	0
7	DEFENDER	7	85	85	85	85	DEFENDER	0
8	DEFENDER	8	85	85	85	85	DEFENDER	0
9	DEFENDER	9	85	85	85	85	DEFENDER	0
10	DEFENDER	10	85	85	85	85	DEFENDER	0
11	DEFENDER	11	85	85	85	85	DEFENDER	0
12	DEFENDER	12	85	85	85	85	DEFENDER	0
13	DEFENDER	13	85	85	85	85	DEFENDER	0
14	DEFENDER	14	85	85	85	85	DEFENDER	0
15	DEFENDER	15	85	85	85	85	DEFENDER	0
16	DEFENDER	16	85	85	85	85	DEFENDER	0
17	DEFENDER	17	85	85	85	85	DEFENDER	0
18	DEFENDER	18	85	85	85	85	DEFENDER	0
19	DEFENDER	19	85	85	85	85	DEFENDER	0
20	DEFENDER	20	85	85	85	85	DEFENDER	0
21	DEFENDER	21	85	85	85	85	DEFENDER	0
22	DEFENDER	22	85	85	85	85	DEFENDER	0
23	DEFENDER	23	85	85	85	85	DEFENDER	0
24	DEFENDER	24	85	85	85	85	DEFENDER	0
25	DEFENDER	25	85	85	85	85	DEFENDER	0
26	DEFENDER	26	85	85	85	85	DEFENDER	0
27	DEFENDER	27	85	85	85	85	DEFENDER	0
28	DEFENDER	28	85	85	85	85	DEFENDER	0
29	DEFENDER	29	85	85	85	85	DEFENDER	0
30	DEFENDER	30	85	85	85	85	DEFENDER	0
31	DEFENDER	31	85	85	85	85	DEFENDER	0
32	DEFENDER	32	85	85	85	85	DEFENDER	0
33	DEFENDER	33	85	85	85	85	DEFENDER	0
34	DEFENDER	34	85	85	85	85	DEFENDER	0
35	DEFENDER	35	85	85	85	85	DEFENDER	0
36	DEFENDER	36	85	85	85	85	DEFENDER	0
37	DEFENDER	37	85	85	85	85	DEFENDER	0
38	DEFENDER	38	85	85	85	85	DEFENDER	0
39	DEFENDER	39	85	85	85	85	DEFENDER	0
40	DEFENDER	40	85	85	85	85	DEFENDER	0
41	DEFENDER	41	85	85	85	85	DEFENDER	0
42	DEFENDER	42	85	85	85	85	DEFENDER	0
43	DEFENDER	43	85	85	85	85	DEFENDER	0
44	DEFENDER	44	85	85	85	85	DEFENDER	0
45	DEFENDER	45	85	85	85	85	DEFENDER	0
46	DEFENDER	46	85	85	85	85	DEFENDER	0
47	DEFENDER	47	85	85	85	85	DEFENDER	0
48	DEFENDER	48	85	85	85	85	DEFENDER	0
49	DEFENDER	49	85	85	85	85	DEFENDER	0
50	DEFENDER	50	85	85	85	85	DEFENDER	0
51	DEFENDER	51	85	85	85	85	DEFENDER	0
52	DEFENDER	52	85	85	85	85	DEFENDER	0
53	DEFENDER	53	85	85	85	85	DEFENDER	0
54	DEFENDER	54	85	85	85	85	DEFENDER	0
55	DEFENDER	55	85	85	85	85	DEFENDER	0
56	DEFENDER	56	85	85	85	85	DEFENDER	0
57	DEFENDER	57	85	85	85	85	DEFENDER	0
58	DEFENDER	58	85	85	85	85	DEFENDER	0
59	DEFENDER	59	85	85	85	85	DEFENDER	0
60	DEFENDER	60	85	85	85	85	DEFENDER	0
61	DEFENDER	61	85	85	85	85	DEFENDER	0
62	DEFENDER	62	85	85	85	85	DEFENDER	0
63	DEFENDER	63	85	85	85	85	DEFENDER	0
64	DEFENDER	64	85	85	85	85	DEFENDER	0
65	DEFENDER	65	85	85	85	85	DEFENDER	0
66	DEFENDER	66	85	85	85	85	DEFENDER	0
67	DEFENDER	67	85	85	85	85	DEFENDER	0
68	DEFENDER	68	85	85	85	85	DEFENDER	0
69	DEFENDER	69	85	85	85	85	DEFENDER	0
70	DEFENDER	70	85	85	85	85	DEFENDER	0
71	DEFENDER	71	85	85	85	85	DEFENDER	0
72	DEFENDER	72	85	85	85	85	DEFENDER	0
73	DEFENDER	73	85	85	85	85	DEFENDER	0
74	DEFENDER	74	85	85	85	85	DEFENDER	0
75	DEFENDER	75	85	85	85	85	DEFENDER	0
76	DEFENDER	76	85	85	85	85	DEFENDER	0
77	DEFENDER	77	85	85	85	85	DEFENDER	0
78	DEFENDER	78	85	85	85	85	DEFENDER	0
79	DEFENDER	79	85	85	85	85	DEFENDER	0
80	DEFENDER	80	85	85	85	85	DEFENDER	0
81	DEFENDER	81	85	85	85	85	DEFENDER	0
82	DEFENDER	82	85	85	85	85	DEFENDER	0
83	DEFENDER	83	85	85	85	85	DEFENDER	0
84	DEFENDER	84	85	85	85	85	DEFENDER	0
85	DEFENDER	85	85	85	85	85	DEFENDER	0
86	DEFENDER	86	85	85	85	85	DEFENDER	0
87	DEFENDER	87	85	85	85	85	DEFENDER	0
88	DEFENDER	88	85	85	85	85	DEFENDER	0
89	DEFENDER	89	85	85	85	85	DEFENDER	0
90	DEFENDER	90	85	85	85	85	DEFENDER	0
91	DEFENDER	91	85	85	85	85	DEFENDER	0
92	DEFENDER	92	85	85	85	85	DEFENDER	0
93	DEFENDER	93	85	85	85	85	DEFENDER	0
94	DEFENDER	94	85	85	85	85	DEFENDER	0
95	DEFENDER	95	85	85	85	85	DEFENDER	0
96	DEFENDER	96	85	85	85	85	DEFENDER	0
97	DEFENDER	97	85	85	85	85	DEFENDER	0
98	DEFENDER	98	85	85	85	85	DEFENDER	0
99	DEFENDER	99	85	85	85	85	DEFENDER	0
100	DEFENDER	100	85	85	85	85	DEFENDER	0

Table TOTAL 6-MATCHES


PL	CLUB	PTS	W	D	L	GOALS	DIFF
1	MANCHESTER CITY	15	5	0	0	15	3
2	MANCHESTER UNITED	14	4	2	0	14	2
3	NEWCASTLE UNITED	13	4	1	1	13	1
4	LEEDS UNITED	12	3	3	0	12	0
5	BLACKBURN ROVERS	11	3	2	1	11	0
6	NOTTINGHAM FOREST	10	3	1	2	10	0
7	WOLVES	9	2	3	1	9	0
8	NOTTINGHAM FOREST	8	2	2	2	8	0
9	NOTTINGHAM FOREST	7	2	1	3	7	0
10	NOTTINGHAM FOREST	6	1	3	2	6	0
11	NOTTINGHAM FOREST	5	1	2	3	5	0
12	NOTTINGHAM FOREST	4	1	1	4	4	0
13	NOTTINGHAM FOREST	3	1	0	5	3	0
14	NOTTINGHAM FOREST	2	0	2	4	2	0
15	NOTTINGHAM FOREST	1	0	1	5	1	0
16	NOTTINGHAM FOREST	0	0	0	6	0	0

▲ Rush should be much further forward than that!



▲ And the fad lad puts in his second of the season!

pean clubs and players, as well as the brilliant control method make this a joy to behold. The graphics are slick and professional considering past efforts at this style of game. Sound wise, it's a dead loss. Not much in the way of funky music and even less in the way of smart sound effects. The odd crowd noise is about the limit. Fortunately, the playability saves the day. There are about fifty squillion options available and you can customise both teams and kit to suit your taste. If you're Graeme Souness and it all seems too easy, then you can turn up the difficulty level too! Guiding your initially spacky team through the trials and tribulations might not sound like a laff riot, but it's deeply engrossing and eventually enjoyable. To put it plainly, it's the first time I've come even close to enjoying a footie management game.



When it comes to match day, it's the boys on the pitch who matter, but you can influence the final outcome a little. If things aren't going your way, try a substitution or two. If the scoreline is still looking quite disastrous, a quick change of tactics can sometimes work wonders. And, if all else fails, tell the players to work that little bit harder by adjusting the Struggle bar.

RHS. PLAYER	CLUB	GOALS	GOALS %
1. BUSH	LEWISPOOL	5	6.7
2. TRAINER	LEWISPOOL	4	6.6
3. PEMBER	ELVA	4	4
4. FERRILL	WEST HERTFORD	3	0.6
5. GILTON	GRINGHAM TOWN	3	0.6
6. THOMPSON	PORTSMOUTH CITY	3	0.6
7. J. HILL	GRINGHAM TOWN	3	0.6
8. L. SHARPE	GRINGHAM TOWN	3	0.6
9. J. WYLLIE	CLACKMANNON	3	0.4
10. SPENCER	LEWISPOOL	3	0.3
11. S. SUTHER	ELVA	3	0.3
12. GRIFFIN	SHIRTON UNITED	2	0.3

GRAPHICS	76
SOUNDS	NA
PLAYABILITY	91
LASTABILITY	93
OVERALL	91

11. ПЯТНИЦА

СОННИК

Hednesd. 27. September 1991

26. September 1991
Training in January
RUSSIA
(Broken nose)

The most important aspect of any football manager's job is team selection - which of your line-up of lads to send out of a Saturday afternoon. Choose eleven players from your squad, along with up to four substitutes - just in case your well-laid plans go up in smoke halfway through the game and you need to make drastic changes to save the match and your neck!

To keep your players at the peak of their abilities, they need regular training. The training options screen lets you alter each aspect of the programme separately, from general fitness to accuracy of shooting. And, if you want to give your team that extra bit of oomph, you could book them into a swish training camp - but the prices aren't what you could call reasonable!

The stars of the third division quickly become the donkeys of the second, which is why buying and selling is an important part of any football manager's job. The marketplace is awash with fresh, young talent and seasoned veterans, and it's up to you to decide who will be best for your side. A new player costs money, though, and you'll need to balance the books by selling one of your men; be sure to get the best price and don't be tempted to go for the first offer that comes along.

The stars of the third division quickly become the donkeys of the second, which is why buying and selling is an important part of any football manager's job. The marketplace is awash with fresh, young talent and seasoned veterans, and it's up to you to decide who will be best for your side. A new player costs money, though, and you'll need to balance the books by selling one of your men; be sure to get the best price and don't be tempted to go for the first offer that comes along.

REVIEW

MEGADRIVE

BY SEGA

£35

There's a bit of trouble at the local arcade! The latest machine has been causing a bit of a stir. Every now and then, the coin-op sucks people in and whisks them off to a computerised prison. Fortunately for the local children, a hero is in their midst. Kid Chameleon! Defender of truth and justice and top quality shape shifter! Kid Chameleon knows no fear and decides to beat the machine at its own game. He heads down to the arcade and into the heart of the video nightmare in a last ditch attempt to save the lost kids. The plot is straight out of Tron and the gameplay is straight out of Mario. You control a small cute sprite with impressive jumping abilities. Kid Chameleon is so named because of his special magical power. By head-butting a special magical block, Kid can transform from an ordinary boy into a superhuman warrior. Just as well, because the Videoland countryside is swarming with filthy alien space crustaceans. Each transformation brings a different ability, you could be a Samurai, a Knight of old or a plain old sprog. You have to decide which form is best for which level and only you can save the kids!

BOUNCING BOX BONANZA

There are tons of boxes dotted around the landscape. All of these contain something useful, usually point-giving gems. Sometimes the boxes contain a helmet which will aid your chameleon-like abilities. Often, a clock will fall from a box, this gives the player those vital extra seconds to complete a level. Be careful about jumping on boxes when you're a knight though, 'cos he usually falls straight through them to his doom.

Kid Chameleon his special Samurai disguise.

BEAM ME UP SCOTTY

On certain levels, you'll find teleport pads. These disc shaped platforms give you the chance to enter bonus levels. Gain points and power-ups and warp out again. Not exactly secret levels but very useful for totting up those extra points!



Kid CHAMELEON



Sega's latest release has a very unusual graphical style. It doesn't really look like a console game at all, more like a 16 bit computer title. The gameplay however, is not very unusual at all. You'd think that a company with Sega's clout and reputation would be able to

turn out something better than a cack-handed Mario clone. This is so obviously ripped off, that Sega should be shuffling their feet in embarrassment. The only way to copy a game successfully, is to improve the original. This game doesn't come anywhere near it. The inclusion of the Chameleon power is a nice touch, but it's all been done before. The area you have to explore is huge, but the incentive to actually wander about is minimal. There's no atmosphere and no tension. You can simply wander about without very much happening at all. The baddies are simplistic and often far too easy to beat. The music is a bit scabby as well, all doom and gloom and not very fitting for the cutesy graphics. If you really want another platform game and this is the only one you haven't got, then by all means get this, otherwise try Sonic or Robocod first.

FRANK O'CONNOR

CHAMELEONIC ESCAPADES

Har, har! Those baddies are no match for the Kid, especially with smart Chameleon-like powers. Chameleon Kid can turn into tons of different heroes. The samurai has a sword he can bash the baddies with, while the Knight can climb walls. The Hockey Mask enables you to fling axes and the Rhino mask allows you to demolish walls while charging. The best of all though, is the super space suit. This endows the wearer with a smart laser beam that almost fills the screen.

You're almost at the end of the level dude!



NOTHING LIKE MARIO AT ALL

Oh yes it is. It's probably complete coincidence and entirely accidental, but Kid Chameleon is more than a bit similar to Super Mario Bros. It's got all the main elements. Running, jumping, hidden bonus blocks, the lot. The only original thing about Kid Chameleon is the plot. Oops, sorry, that's a rip off of Tron.



MEGADRIVE

GRAPHICS	83
SOUNDS	82
PLAYABILITY	81
LASTABILITY	79
OVERALL	80

OFFICIAL U.K. HIGH SCORES

DEAR LIMPWRISTS,

Well, we're starting to emerge from a long cold Winter. The sun is coming out and it's nice and warm outside...so how come you're still sat in front of the telly playing video games? I'll tell you why, it's because you want to beat last month's massive high scores! There are tons of new games about, especially on the Megadrive and Famicom and the scores are finally starting to creep in. I expect some great improvement shortly, or I'll have to impose some discipline!

SADIE



AMIGA

Well, there are probably a fair few dudes and dudettes out there who've completed Switchblade 2, but Colin "Spin" Chinery from Chigwell in Essex was the first to send in proof. If you reckon you can beat Daniel Hazelwood's smart Lotus Turbo score, then get racing and we'll see you here next month.

SWITCHBLADE 2	COMPLETED
Colin Chinery, Chigwell, Essex	
DOUBLE DRAGON	121,560
Richard K., Thornbury, Avon	
NAVY SEALS	60,400
Christopher Towers, Somersham, Cambs.	
LOTUS TURBO	205 HARD
Daniel Hazelwood, Totnes, Devon	
CHUCK ROCK	441,200 COMPLETE
Syed Amir Abbas, Riyadh, Saudi Arabia	
BLOOD BROS	565,800
Anders Rostrup, Vogg, Norway	
PREHISTORIK	358,731 COMPLETE
Syed Amir Abbas, Riyadh, Saudi Arabia	

ARCADE

Oow! Matt Yeardley from Handsworth has been Moonwalking all over town. He's Moonwalked so much that he completed Sega's amazing coin-op with one life and no continues. Now that's what I call music!

MOONWALKER	COMPLETED
Matt Yeardley, Handsworth, Sheffield	
STREETFIGHTER 2	COMPLETED WITH ALL FIGHTERS
Runar Gunnarsson, Reykjavik, Iceland	

SMASH TV	359,490
Lee Osborne, Bury St. Edmonds, Suffolk	
NARC	COMPLETE 1 CREDIT
Frank Hughes, Birkenhead, Merseyside	
RAINBOW ISLANDS	20,083,650
Dr. Phil Garfit, Camborne, Cornwall	

GAMEBOY

Jacob McClure is currently Britain's top Nintendo golfer as he rockets into the nineteenth hole for a medicinal tippie. 20 under par on the Japanese course is quite an achievement! Old favourite Tetris sees a massive 123 lines from David Lindsay in Kinky Kincardinsire.

WWF SUPERSTARS	COMPLETED
David Lindsay, Kincardinsire	
NINTENDO GOLF	-20 ON JAPAN
Jacob McClure, Torquay, Devon	

BILL AND TED
Steven Lewsey, Dunbartonshire, Scotland
TETRIS
David Lindsay, Kincardineshire
SUPER MARIOLAND
Jade Todd, Orella, Western Australia

COMPLETED

123 LINES

43,960

MEGADRIE

Joe Montana 2, the speech packed pretender to Madden's crown has finally entered the high score chart. Feargal Dooley's massive score against the LA Raiders gives him the first and so far highest entry for this fabbo game. If you think you can give the Raiders a worse drubbing, then get down to the post office pronto!

JOE MONTANA 2 MIAMI 81 RAIDERS 0
Feargal Dooley, Salford, Manchester

JOHN MADDEN ALL MADDEN 96 ATLANTA 3
Scott Potter, Ridgewood, Uckfield

SHADOW DANCER 1,094,000
Jonathan White, Leigham, Plymouth

SUPER HANG ON 212,487,500
Scott Potter, Ridgewood, Uckfield

WORLD CUP ITALIA 90 WON WORLD CUP USING JAPAN
Daniel Mardell, Hadleigh, Essex

MOONWALKER COMPLETED
Brian Todd, Dundee, Scotland

AFTER BURNER 2 79,204,321
Marcus Wallbank, Stevenage, Herts

STREETS OF RAGE 852,000
Paul Dyham, Burton On Trent, Staffs.

SPIDERMAN 146,875
Paul Davies, Rochdale, Lancs.

PC ENGINE

Not much change on the PC Engine front this month, with sad Evander McIver still holding the Gradius score. Even more respect is due to M.C. Gregski for beating last month's PC Kid score. Apparently he was dissin' and kickin' in the house when he beat it. Rave on Gregski.

PC KID 2 1,036,050
M.C. Gregski, Priory Court, London

GRADIUS COMPLETED 1 LIFE
Evander McIver, Fountainbridge, Edinburgh

SCI 2,177,300
David Wheeler, Caerphilly, Mid Glam.

NAMCOT BASEBALL 18-0
Kip Murphy, Irvine, Scotland

BATMAN 999,999
Itchy Smith, Stratford, London

NINTENDO

The spectacular teamwork of Jon Hill and Steven Richards has reaped rewards as they thrash the computer at Nintendo World Cup. Duck Hunt, that crusty old light gun game has turned up for the first time in ages with Andrew Norman reaching a very impressive round 22. I want to see some scores on Battletoads for next month though, it should be in the shops by the time you read this.

NINTENDO WORLD CUP COMPLETED
Jon Hill and Steven Richards, Kidderminster

DUCK HUNT ROUND 22
Andrew Norman, Bridgewater, Somerset

DONKEY KONG JNR 103,300
Andrew Brent, Crawley, Sussex

DUCK TALES COMPLETED
Neil Whitehouse, Park Farm Estate, Wolverhampton

MEGATWINS COMPLETED
Richard Spector, Bournemouth, Dorset

SEGA

Operation Wolf got its ass kicked by Leslie Anderson and if you think you can beat that then get playing. Some of these Master System scores have remained unbeaten for ages and it's about time they were toppled from their thrones. Let's see some Alienstorm scores next month, or even Line of Fire!

SONIC THE HEDGEHOG 254,000
Tom Wilson, Coatbridge, Scotland

MICKEY MOUSE 856,750
Richard Nind, Coventry, West Midlands

GOLDEN AXE 190,2 (COMPLETED)
Tom Wilson, Coatbridge, Scotland

OPERATION WOLF 335,217

SUPER FAMICOM

I asked for Joe and Mac scores last month and that's exactly what I got this month. There were some fairly awesome scores, but Sam Rkalna from Horndean came tops with a massive score and total completion! WWF and Super Off Road scores next month please!

JOE AND MAC 114,900
Sam Rkalna, Horndean, Hants.

JERRY BOY 190,990
Gareth Trotter, Edgeware, Middx.

GEOMAN WARRIOR COMPLETED
Sam Rkalna, Horndean, Hants.

AREA 88 612,800
Roger Scott, Brighton, E.Sussex

SUPER FORMATION SOCCER 9-1 VS BELGIUM
Michael Greenow, Solihull, West Midlands

R I P H E R E

Right, wimpos, you know the drill - every month CVG will be throwing down the gauntlet to all of you weaklings. Fill out the form below and send it to SCORE WITH SADIE at the usual CVG address. If your scores are good enough, they'll be printed in my Highscore Tables, and outstanding scorers may be called on to go up against the drooling CVG reviewers and a software house champion, with an expensive piece of computer or console gear (depending on what you already own) as a prize!

DEAR SADIE, I THINK I'M GREAT - MUCH BETTER THAN THOSE CVG CRETINS ANYWAY - SO HERE ARE MY HIGHSCORES...

GAME.....SCORE.....
GAME.....SCORE.....
GAME.....SCORE.....

NAME:.....
ADDRESS:.....

TELEPHONE NUMBER:.....
MY MACHINE IS:.....

WIN WIN WIN

Win a **SUPER FAMICOM!**



Get Your Hands On This Amazing Console And Enjoy The Most Dynamic Games!

We'll Also Throw In A Copy Of Super Mario World FREE!

Call 0839 99 33 32 Now!

- WIN -

The Top 10
**SEGA MEGADRIVE
& NINTENDO N.E.S.
GAMES!**



0839 99 33 35

- WIN -

**SEGA
MEGA DRIVE**



0839 99 33 36

- WIN -

**LE MANS 24hr
SCALEXTRIC**



0839 99 33 37

Win an **ATARI LYNX!**

The Complete Portable
Full Colour Entertainment
System That's Driving
Everyone Crazy!



PLUS FIVE FREE GAMES!

Call 0839 99 33 38 Now!

WIN!

**Bart
Simpson!**



**0839 993
333**

THE BEST CHEATS, HINTS & TIPS!

FREE

Club Membership
For All Callers.

**+ Fantastic Prizes
For Your Cheats!**

Call now for the largest selection of cheats and hints in the U.K.

(Commodore/Spectrum, etc.) - 8 bit. **0898 330 901**

(Atari ST/Amiga, etc.) - 16 bit **0898 330 902**

(Sega Megadrive & Master System etc.) - Consoles **0898 330 903**

REVIEW

SUPER NES ETBA

BY ACCLAIM

They're rad, they're bad and they're totally mad! It's the World Wrestling Federation - and some of the craziest wrestlers of all time! Everyone remembers the sad, shambolic wrestling that used to be on telly on Saturday afternoon. It was a bit pathetic, with fat middle aged men throwing each other around wearing daft costumes. WWF is a whole new ball game. It's loud and proud and it has to be the sport of the decade! Massive wrestlers from all over North America compete to win the prized WWF belt, the ultimate status symbol. This SNES version lets you control all of your favourite WWF characters, including Hulk Hogan, the Undertaker, Sid Justice, Ted DeBiase and lots, lots more. The game takes the form of a beat 'em up, with the emphasis on throwing rather than punching and kicking. You can use the ring to your advantage too, bouncing off the ropes or climbing the corner posts. If the action inside the ring gets too intense, you can even climb over the ropes and carry on fighting in the lap of the audience! The fighters all have similar moves and there are all kinds of play options, including simultaneous two player head to head for bonus laffs.

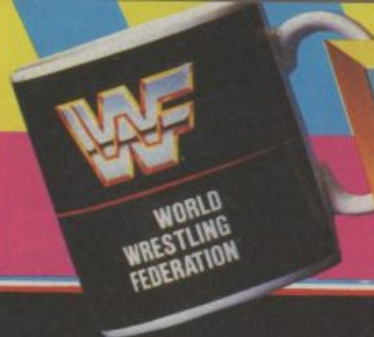


How can you go wrong with a license as big as this? Acclaim have done an amazing job of bringing the thrills 'n' spills of WWF Wrestling to the small screen. This fabulous conversion has all the best wrestlers and all the best moves. The play options

are superb - you can have a straight one on one fight with a mate, match up your two favourite wrestlers or even go tag team for a full blown tournament. You can also mix and match, so you could have the Natural Disasters fighting each other! Graphics are excellent, with groovy digitised pictures of the WWF heroes and superb animation throughout - you can really recognise the wrestlers from the sprites. Sound-wise, this is a treat, there are tons of guitar twanging intro screens and the sampled grunts and snorts as the wrestlers fight are totally brill. The control method is groovy, the SNES control pads being perfect for this kind of game. Best of all though, is the two player mode: fighting a mate is a laff riot which will cause no end of arguments when you throw your pal out of the ring and jump on his head from the corner post!

FRANK O'CONNOR

068



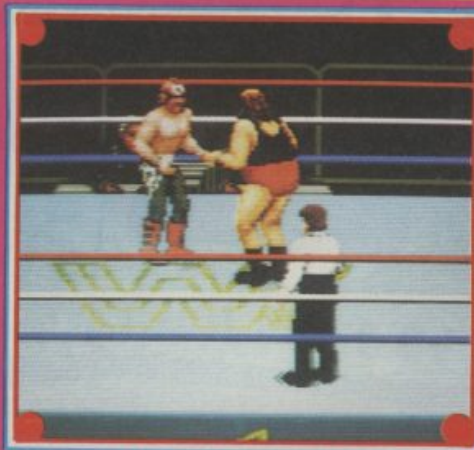
◀ Ere, where did you go?

A FEAST OF WRESTLERS!

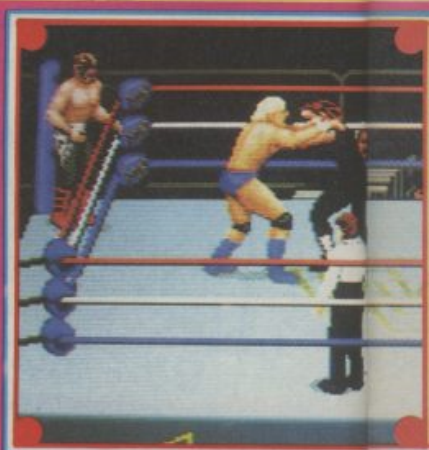
All you WWF fans are probably wondering who the available wrestlers are. The list is as follows: Hulk Hogan, The Undertaker, The Natural Disasters, Legion of Doom, Million Dollar Man, Jake the Snake, Sid Justice, and Randy Savage. One slight niggle is that they all have the same moves - but it does make them all equally matched. Whaddya want, blood?



▲ That's my sister you're talking about...

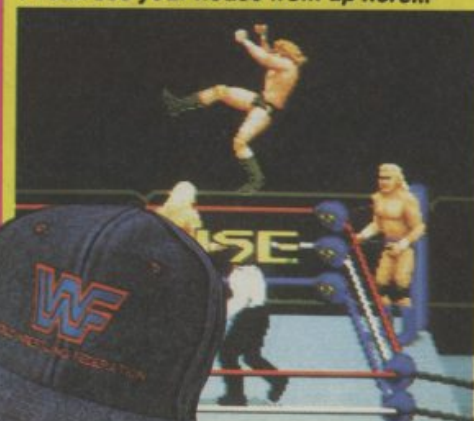


▲ Do you know the hokey kokey?



▲ What did you say?

▼ I can see your house from up here...



TAG TEAM TACTICS

One of the best features of WWF is the wealth of play options. Go one-on-one or choose to fight in a tournament. It's the most involved of the bunch and it's called the Survivor series. Tag Team is another option and this is just head to head fighting with your choice of two wrestlers in a tag team match. All of these options are available for one or two players - Hurrah!



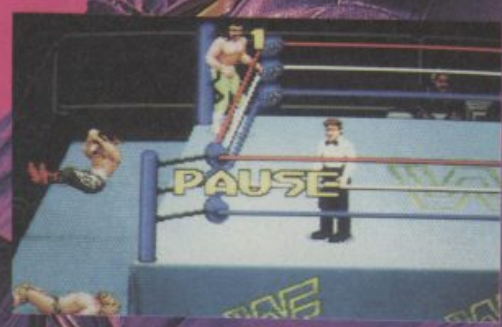
VIEW



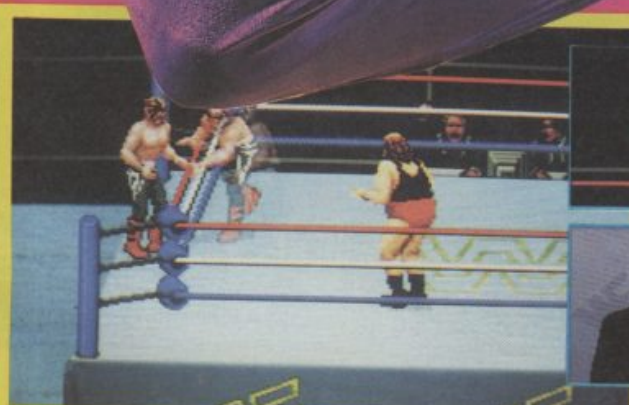
WOW! This has to rank as the best two-player wrestling game anywhere! It really is the business when it comes to one-on-one laffs and somehow the programmers have managed to capture the spirit of the actual sport and all its thrills 'n' spills as well!

Graphics are the tops: each wrestler is so life-like you might think you were watching the telly, and it's a real treat to discover and perfect the moves at your disposal. In one-player mode the game can be a tad disappointing, but play against a mate and this cart takes off with such a vengeance it practically goes into orbit! Whack your pal in the gob, stun him with a good hold, finish him off with a decent body slam and chuckle with glee as he rolls around on the floor. Just like WWF itself, the action takes place inside and outside the ring and just like the sport you can never be sure you've actually won until the ref counts the other geezer out! This is what WWF fans the world over have been waiting for, and you'd have to be stark, staring mad to pass it by!

TIM BOONE



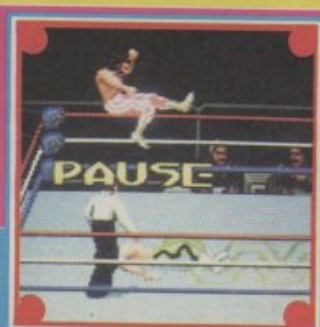
Who says I'm easily annoyed?



▲ ...much more than this, I did it My Way...

SLAM BAM THANK YOU MAM!

Each wrestler has the same selection of moves. You can punch, kick, flying kick and throw through different combinations of direction and fire buttons. If you manage to floor an opponent, you can pin them for a count of three (if their energy is depleted). You can also jump on them from the corner posts and stamp on them when they have fallen. Best of all though, is the straight-arm clothesline - very hard to do but very impressive!



SAD CVG WRESTLERS

TIM BOONE: I like the British Bulldog 'cos he always goes over the top when he wins, even if he's not in the bloody game!

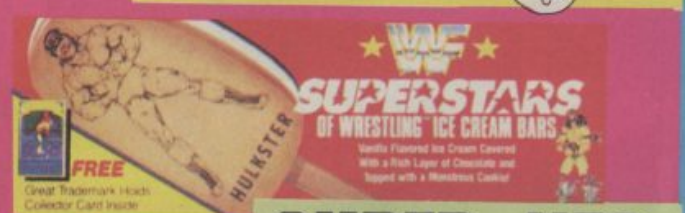
FRANK O'CONNOR: The Undertaker's my main man because he has a smart outfit, clean fingernails and always changes his underwear.

JON BILLINGTON: I like The Million Dollar man 'cos he's rich and he's crap. I'd like to be rich and I'm crap as well.

PAUL RAND: My fave is Sid Justice because he's got horrible bright yellow hair, just like mine.



Thanks to David Adamson from Clwyd for the pix!



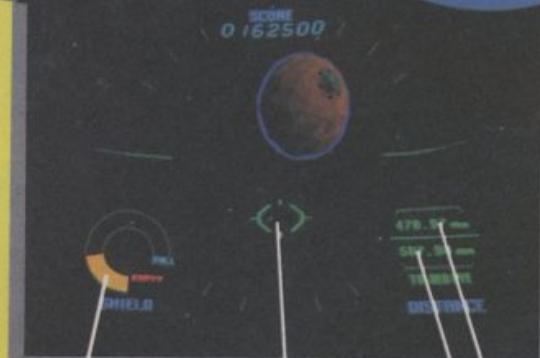
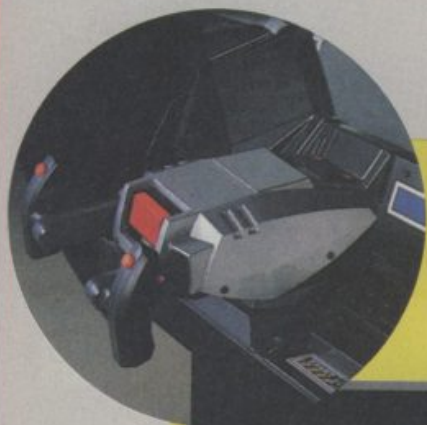
SUPER NES

GRAPHICS	85
SOUNDS	88
PLAYABILITY	90
LASTABILITY	91
OVERALL	90



ARCADE ACTION

The storyline to this new first-person 3D perspective showpiece coin-op as detailed in Namco's glossy press information pack reads exactly like this: "One day the Federation of Planets communication networks caught the transmission from out side of the galactic system saying "Warning to the Federation of Planets System! Surrender immediately and be under our control! Otherwise your system will surely be destroyed!!". The enemy task force mechanized planet "RED EYE" was approaching our mother planet and just about to get us within range of "WAVE CANNON", and attack weapon of "RED EYE". The Federal Government asked the UGSF their help to neutralize "RED EYE". In order to attain the purpose, UGSF plans the strategy called "STARBLADE". What this basically means when you translate it into English is that an enemy force is attacking Earth and you've got to stop them with your spaceship! Now why couldn't they just say that to start with?



KINKY SEAT!

If you fancy tickling your fancy with a vibro-massage, take a seat in Starblade's cockpit and let the enemy blast you to bits. Every hit sustained makes the seat jolt and vibrate like crazy. Wheee!



070

STA



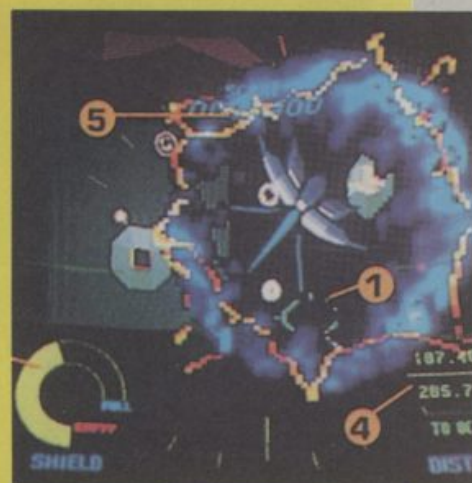
GET YER GUN

The object of Starblade is to simply blast anything that gets in your way using the laser gun mounted in front of the screen. The actual space-ship is flown automatically and makes its own way through the game - you've got to shoot down anything hostile before it launches missiles or fires laser bursts at your craft.



A TRIO OF MISSIONS

There are three levels to test your skills. First is the assault on Red Eye, which takes you through fleets of enemy spacecraft. Then it's a battle against the massive battleship Iceberg. Finally things get really tough as you take on the enemy command ship!



STARBLADE

071

ARCADE ACTION

STARBLADE™



When it comes down to the basics, Starblade is simply an Operation Wolf game with knobs on. But those knobs are certainly big and shiny and give this jaded format a whole new lease of life. The graphics are absolutely outstanding.

Couple them with the incredible quadraphonic sampled sound and vibrating cockpit and you really feel like you're participating in some kind of a blockbuster sci-fi movie! It's a truly exhilarating experience! My only gripe is that the game is exactly the same every time you play it, which reduces the lasting appeal somewhat and makes the game easy to complete if you're good at remembering where things are. If you'd been able to actually control where you go like Star Wars rather than just follow the same course each time you play and there'd been more random element in the gameplay, Starblade could well have been the greatest game ever written. As it stands it's a very enjoyable game that gets dull much quicker than you want it to. Perhaps Starblade II will provide the goods?

JULIAN RIGNALL



HEAD-UP DISPLAY

The ship's head-up display shows some vital information. On the left is a circular shield indicator which shows the current shield strength. It's depleted every time a hit is sustained, and when it's completely diminished the next direct hit results in the ship being destroyed. On the right are two items of flight information. The upper readout shows the distance travelled while the lower one indicates how much further you have to go before you reach that particular mission's objective.

072



ARCADE

GRAPHICS	98
SOUNDS	98
PLAYABILITY	95
LASTABILITY	76
OVERALL	87

KC's COMPUTERS & CONSOLE MAGIC

3 HIGH STREET, LOUGHBOROUGH,
LEICS, LE11 1PY

OPEN 9.30AM TO 6.30PM

AMERICAN FAMICOM

US Famicom Scart and Super Mario IV	£189.95
Earth Defence Force	39.95
Final Fight	39.95
Ghouls & Ghosts	42.95
Home Alone	42.95
John Maddens	44.95
Joe & Mac	39.95
Lagoon	44.95
Pilot Wings	39.95
Pit Fighter	call
Sim City	42.95
Super Tennis	44.95
Super Off Road	39.95
U.N. Squadron	39.95
Y's III	44.95
Call for new arrivals	
Convertor for US to JPN carts only	24.95
Famicom Pal, 2 pads and power supply	£224.95
Famicom Scart, 2 pads and power supply	£169.95
F1 Exhaust Heat	42.95
3D Form Soccer	42.95
Top Racer	42.95

SELECTED JAP CARTS
FROM £20 EACH, CALL
FOR LIST

GAMEBOY

Gameboy no game	54.95
Gameboy 1 game of our choice, free holder	69.95
1 game your choice	74.95
Addams Family	19.00
Amazing Tator	19.00
Asteroids	19.00
Attack Killer Toms	19.00
Adventure Island	24.00
Beetjuice	19.50
Battle Toads	19.00
Bill Elliot NAS Car	19.00
Days of Thunder	19.50
Double Dribble 5-5	19.50
Elevator Action	19.00
Fortified Zone	19.00
Gradius Assault	22.50
Home Alone	19.00
Marble Madness	19.00
Mega Man 2	24.00
Ninja Gaiden	24.00
Navy Seals	19.00
Punisher	24.00
Prince of Persia	24.00
Roger Rabbit	19.00
Robocop II	19.00
Snow Bros	19.50
Terminator 2	24.00
Turrican	19.00
TURTLES II	24.00
Light Boy (player)	15.95
Call for all other extras	

GAME GEAR

GAMEGEAR £89.95	
With Master Gear and Game	£129.95
TV Tuner	69.95*
MASTER GEAR	19.95*
Wide Gear	15.95*
Aleste	24.00
Donald Duck	24.00
Dragon Crystal	19.00*
Factory Panic	19.00*
Flogger	24.00
Galaga 91	24.00
Golden Axe	24.00
Griffon	24.00
Heavy Weight Champ	24.00
Halley's War	24.00*
Joe Montana	24.00*
Kick Off	Feb
Ninja Gaiden	24.00
Outrun	24.00*
Solitaire Poker	24.00*
Put n Putter	19.00*
Space Harrier	24.00
Sonic Hedgehog	28.00*
Shinobi	24.00*
Super Monaco GP	24.00*
Wall of Berlin	24.00
Woody Pop	19.00*
* = UK Cart Available	

MEGADRIVE

JPN Megadrive
£99.95
any game of your choice
up to £30
£124.95

Control Pad	12.95
Gizmo Joystick	29.95
Super Turbo Pad	16.95
Bare Knuckles	29.95
Buck Rogers	42.95
California Games	31.95
Devil Crash	32.95
Desert Strike	call
Double Dragon II	37.95
EA Hockey	35.95
F - 1 Circus	29.95
F1 - Grand Prix	29.95
F22 Interceptor	36.95
Fighting Master	31.95
Golden Axe II	31.95
Immortal	39.95
John Maddens 92	35.95
Kid Chameleon	39.95
Marble Madness	38.95
Mercs	28.95
Quack Shot	31.95
Paperboy 2	call
Robocod	31.95
Road Rash	29.95
Runark (Growl)	31.95

UK Megadrive
Sonic Hedgehog
£119.95
Games Converter
£6.95

Sonic Hedgehog	28.95
Streets of Rage	34.95
Star Flight	34.00
Super Fantasy Zone	33.95
Task Force Harrier	33.95
Two Crude Dudes	39.95
Toe Jam & Earl	35.95
War Song	39.95
Winter Challenge	34.95
Wrestle War	29.00

** SPECIAL DEALS **

Arrow Flash	19.00
Crack Down	19.00
Darius II	19.00
Devil Hunter	19.00
Fire Mustang	19.00
Gaies	19.00
Granada X	19.00
Jewel Master	24.00
Magical Hat	24.00
Saint Sword	19.00
Spiderman	24.00
Veritex	19.00

COMMODORE

Amiga Cartoon Classics 1Mb
Ram, 3 games, art package, Dust
cover, Mouse mat, Discs & Box
£349.95

CDTV Machine
Supplied with leads, remote
control
£469.95

MEGA CD PAL/SCART

Mega CD to run on your home TV
£329.95
with Heavy Nova 359.95
Sol Peace 369.95
both 399.95

Forth Coming Titles
Dark Wizard, Death Bringer,
Electric Ninja, Arleena, Lunar,
Planet Woodstock,
Rise of the Dragon

SALES HOTLINE (0509) 211799 FAX (0509) 217492 TRADE TEL/FAX (0509) 217492

Postage costs: £1.50 per order, plus £5.50 on consoles. Payments excepted for 24hr despatch, Postal Order, Visa, Access, Mastercard. Cheques orders are subject to clearance, to speed clearance write address and card details on back. Customers are required to state Japanese or UK carts when ordering, and that games are compatible with their machines.

CONSOLE CONCEPTS

Mail Order Address
Console Concepts
The Village
Newcastle-u-Lyme
Staffs ST5 1QB
(0782) 712759

SUPER FAMICOM (JAP)

F1 EXHAUST	47.00
LEMMINGS	47.00
ROCKEETER	47.00
SUPER CONTRA	47.00
SUPER ADVENTURE ISLAND	47.00
FORMATION SOCCER	47.00
THUNDERSPIRITS	47.00
CASTLEMANIA IV	47.00

SUPER FAMICOM (USA) S NES

WWF WRESTLING	49.00
LEGEND OF ZELDA	49.00
PITFIGHTER	49.00
MYSTICAL NINJA	49.00
JOHN MADDEN	49.00
SUPER TENNIS	45.00
LAGOON	45.00
SMASH TV	45.00
UN SQUADRON	45.00
JAP TO USA CONVERTOR ALLOWS USE OF USA GAMES ON JAP SUPER FAMICOM	25.00

SUPER FAMICOM (JAP)

SPECIAL OFFERS
POPULOUS, SUPER DEFORMER,
BIG RUN, DODGEBALL
ULTRAMAN, PRO SOCCER
ALL AT £25.00 EACH

MEGADRIVE

DOUBLE DRAGON II (special offer)	31.00
ROBOCOD (USA)	31.00
F1 CIRCUS	36.00
CRUDEBUSTERS	34.00
F22 INTERCEPTOR (USA)	34.00
WORLD CUP SOCCER	35.00
QUACKSHOT (US)	35.00

QUACKSHOT	30.00
PGA TOUR GOLF (US)	36.00
LAKERS VS CELTIC (US)	36.00
UNDEADLINE	35.00
JOHN MADDEN 92 (USA)	34.00
JOE MONTANA II (USA)	38.00
FIGHTING MASTERS	36.00
DEVIL CRASH	31.00
CHUCK ROCK (USA)	CALL
MAGICAL HAT	20.00
TOKI (special offer)	31.00
DESERT STRIKE (USA)	CALL
SHINING IN DARKNESS (USA)	49.00
THE IMMORTAL (US) (special offer)	31.00
SUPER MONACO GP (US)	38.00
GOLDEN AXE II (USA)	36.00
TERMINATOR (USA)	CALL
STREETS OF RAGE (USA)	35.00
SONIC HEDGEHOG (USA)	36.00
SONIC HEDGEHOG	31.00
MARBLE MADNESS (USA)	CALL

PC ENGINE

DORAEMON II	35.00
BALLISTIX	35.00
HERO AGETEMA	35.00
NINJA GAIDEN	39.00
SUPER METAL CRUSHER	35.00
GRADIUS (6M)	39.00
SALAMANDER	39.00
PC KID II	35.00
DRAGON SABRE	35.00
PARODIUS	39.00

OVER 100 OTHER TITLES IN STOCK
CALL OUR HOTLINE

LYNX

TURBO SUB	26.00
STUN RUNNER	26.00
WORLD SOCCER	26.00

ZYBOTS	26.00
APB	26.00
CYBERBALL	26.00
VIKING CHILD	26.00
SCRAPYARD DOG	26.00
NINJA GAIDEN	26.00
WARBIRDS	26.00

SUPER CD ROM SYSTEM

CALL FOR PRICE

PRINCE OF PERSIA, SPRIGGAN, ADDAMS FAMILY, SOCCER,
DRAGON SLAYER, SUPER MOMATARIO II, SPLASHLAKE, CHRIS
ADVENTURE, SHERLOCK HOLMES
ALL ABOVE CD ROM GAMES £40.00

GAMEBOY.....USA

THE ADDAMS FAMILY	24.00
TERMINATOR II	24.00
ASTEROIDS	21.00
PRINCE OF PERSIA	24.00
Q BERT	24.00
WWF WRESTLING	24.00
ADVENTURE ISLAND	24.00

NEO GEO

NEO GEO CONSOLE (OFFICIAL) TV VERSION	
OR SCART, 1 JOYSTICK, 1 FREE GAME	400.00
FATAL FURY	140.00
MUTATION NATION	CALL
CROSSED SWORDS	120.00
LAST RESORT	CALL
FOOTBALL FRENZY	CALL

CONSOLES

SEGA MEGADRIVE (TV OR SCART VERSION) + 1 FREE GAME, UK
POWER SUPPLY, FULL GUARANTEE £135.00 + P&P
SUPER FAMICOM (SCART), 2 FREE GAMES, UK POWER SUPPLY, FULL
GUARANTEE
£260.00 + P&P
GAMEBOY, TETRIS, 2 PLAYER LINK, BATTERIES
£70.00 + P&P

ORDER HOTLINE 0782 712759
ADD £1 P&P PER GAME, £10 P&P PER CONSOLE
SEGA COMPETITION LINE 0898 662554
SUPER FAMICOM COMPETITION LINE 0898 662555

FREE MICROSELL ADS!!!

(Well nearly) – To make it much easier for you to place your classified ad in your favourite mag we've opened up a phone line. If you have something to sell or swap all you have to do is dial the number, follow the instructions, and chill out! Your ad will appear in the very next issue. No need to mess about with envelopes, and sending money just pick up the phone and dial that number..... What are you waiting for!

THE MICROSELLS

SEGA MASTERSYSTEM, inc. 3 games and light gun. Phone 0646 682581.

SWAP radio control car worth £120 for any hand held with games, preferably Gameboy. Contact Stephen on 0709 563547.

SPECTRUM +3 disc drive, boxed, joystick, 12 games, 2 years old, as new, £100. Stuart, 0489 577 100.

NINTENDO games wanted, pay between £10-£20 for required. Phone 081 874 5408.

NINTENDO SUPER FAMICOM with stereo headphone socket, 5 games including Mario 4 and Final Fight, excellent condition, £260. Phone 0292 77130, Daniel.

SUPER FAMICOM SKART plus 4 games, unwanted Christmas present £280. Telephone 081 443 5895, Tony.

COMMODORE 64 with lazer gun and load of games, £150 ono. Phone Charlotte on 0222 513695.

SWAP Commodore 64 and disc drive over £500 worth of games plus a Nintendo only 2 weeks old for any decent Amiga with no games necessary. Please contact on 0254 776951, Simon.

ZX SPECTRUM +3 disc drive, joystick, instruction manual, 16 games, £85. Phone 0386 78508.

COMMODORE 64 plus 50 games, £60 ono, call after 6 pm on 0634 201 532.

SUPER FAMICOM PAL with 12 games and 8 months warrenty. Call on 081 868 4876.

SWAP SEGA Megadrive, 5 games, F22 interceptor, 2 joypads, will swap for Amiga 500 and games, or Atari FT and Games or will sell for £150 ono. Call 0302 876 209, Sam.

COMMODORE 64, 2 joystick, over 60 games, some very latest, cassette recorder. £120 or will swap for links and games or game. Call on 0302 876 209, Sam.

THE MICROSELLS cont.

SWAP three Megadrive games. Hellfire, Aeroblaster and Bare Knuckle for any good games. Call me on 0532 689319.

CHEAP AMIGA GAMES, about 30 games, send s.a.e. to Mike, 10 Churchill Crescent, Marple, Stockport, Cheshire, SK6 6HJ.

COMMODORE 64 for sale. Monitor, printer, cassette unit, disc-drive, 2 joy-sticks. Over £500 worth of software plus word processor and complete control system for Commodore 64. Sell for £500 Call Edward on 0472 840359 NES plus 4 games including Turtles, Mario Bros. Double Trekking and Mega Man. All for £108. Call 081 809 1907 SEGA MASTERSYSTEM for sale with 2 joypads, light phaser, master joy-stick + 5 games and connecting lead. Some mags. Will also throw in a hand-held UFO game. All for £99 Call Nazro on 081 980 1413 RADIO CONTROLLED CAR. Custom special £80 with twin charged, radio gear and battery. Call David on 0754 763734

ATTENTION all specky owners. Millions of games for swap or sale. For more details call Gareth on 0785 822146

FOR SALE Nintendo NES version, with 2 control pads and 2 games Mario Bros 1 and Duck Hunt. Will accept £50 ono. Call Gavin on 0438 722188

I'M SELLING a Lynx 2, 2 games Funrunner and Vice child for £150 or swap for Gameboy + 6 games. Call 081 549 9980

SWAP MY Sega Megadrive in perfect condition, for a NES with games, or an Atari with games. Call Chris on 051 922 3319.

JAPANESE Megadrive inc. 4 games, only 2 months old, £185, call 0707 321473.

THE MICROSELLS cont.

FOR SALE PC Engine, broken. Could cost up to £50 to fix. With joypad and all the leads. £20 Call Richard 0664 812212.

AMSTRAD CPC 6128, colour monitor, built-in disc drive, computer tape recorder, joystick, 20 games and manual £200 ono. Call 0376 23185 ask for Paul.

FOR SALE boxed Spectrum+2 128k, with hundreds of games, joysticks. £65 ono Call Peter on Derby 519414 AMSTRAD CPC464 with colour monitor, joystick and over 50 games incl Turbo Outrun and Turtles. Call 0689 842596

SKART SUPER FAMICOM for sale, with Super Mario World and Pilot Wings. 2 controllers. £300 ono Phone Jonathan on 0959 75737.

27 BBC GAMES with 19 full price titles, worth over £200, on sale for just £100. Call Michael on 0934 842933.

SWAP JAPANESE MEGADRIVE, brand new, excellent condition, boxed. Swap for Atari. Phone 031 555 2695. SWAP Japanese Megadrive plus 8 games, inc. Donald Duck, F22, for Amiga. Phone Andy 0453 844 873.

SWAP 10 Amstrad full price games, inc. Rainbow Island, Shadow Warriors, T47 Thunderbolt, and an Amstrad joystick worth £10. Swap for Nintendo Gameboy with games, Call Colin 0582 580879.

COMMODORE 64, perfect condition, originally boxed, 2 joysticks, colour pack plus data set, manual and over 10 games. Phone 061 499 1986, Gavin.

SWAP Nintendo, 2 controllers, light gun robot, 24 games. For Atari ST or Amiga 500 with games and excessories. Telephone 0230 25429.

DIAL - A N - A D N U M B E R

0 8 3 9 5 0 0 8 4 8

Calls cost 34p (Cheap rate) and 45p (all other times) per minute. If you don't pay the phone bill ask for permission

THE MICROSELLS

AMSTRAD 464 ,disc drive, modulator, green screen monitor, joystick around 35 games. Phone 0428 605798. PC ENGINE scart for sale with 8 brilliant games inc. Formation Soccer, Final Match Tennis and Hit the Ice, under gaurentee for 9 months, worth £430 sell for £180 ono. Telephone 0302 537 047, ask for Mark after 8 pm.

17 AMIGA games for sale all boxed originals, worth £425 sell for £100 ono. Call Mark on 0302 537 047.

FOR SALE PC Engine with power adaptor + 2 games. £100 ono. Wilts area.

Phone 0249 812622 (Mathers)

WANTED urgently Skart PC Engine super graphics 1-2 games if possible but not essential, will pay upto £150. Phone Spenser on 0984 32209.

FOR SALE Amiga modulator, to connect your Amiga to a TV, used £16. Also

Captain Planet & Simpsons, £8 each. Phone Tony on 0494 712 067.

SWAP Super Famicom Ghoulies and Ghosts, and Super Tennis also Megadrive S22 interceptor, will take any good games. Phone 0594 823 614.

NINTENDO and PC Engine for sale, Nintendo £85 with 7 games, PC Engine for £110 with 2 games. Marcus, 081 421 2478.

WANTED Nintendo entertainment system, with games to swap for Gamegear or will sell for £150.

Call 0435 33455 after 6pm. COMMODORE 64, boxed, perfect condition, disc drive, cassette deck and loads of software, £200 ono. Or swap for an Amiga with games. Phone 0274 776951.

ATARI ST 520, double disc drive, disc box, joystick, only 6 months old, under guarantee, £275. Contact 081 441 7687, Lewis.

THE MICROSELLS cont.

C64 OWNERS! I have £120 worth of C64 titles. Including Ghostbusters2, StuntRunner, the original Gauntlet and lots more. Will sell for £90 or swap for Gameboy. Call Paul Fleming on 0934 742595. SELL SUB-FAMICOM, with 11 games and a JV King joystick. £350 ono Call 0924 261450 -David Clegg. SPECTRUM + 2. Light gun, 100 games, joystick, excellent cond. boxed. £75. Phone Nick 0922 39500. NES, 13 games, robot and gun. Sell for £130 Call 081 593 7987.

BBC for sale. Diskdrive, printer, teletext adaptor, datacorder, about 100 disks+ 200 tape games. £400 ono Call 0736 754053. Chris McCann

COMMODORE 64 games for over 400 titles to choose from, old and new, all at amazingly cheap prices. For full list send s.a.e to Danial Salter, 18 St Johns Avenue, Mazborough, Rotherham, South Yorkshire, S60 1HZ.

NINTENDO for sale, superb condition, 2 controlers, lite gun, robot and games, for £120 ono. Call 0777 701191.

COMMODORE 64, 60 brilliant games, 1 joystick. £70 ono. Phone 02407 4502. SPECTRUM plus 3 for sale with 800 games, Sell for £200. Phone 0733 268805. SKART FAMICOM, with 5 games, excellent condition, Contact Rowen, 0929 463 560.

SWAP Megadrive with 9 top games for an Amiga 500 or sell for £250. Phone Andrew 0484 714 094.

AMIGA computer magazines with demos, all in good condition worth £75 selling for £40. Call 697 0465.

C 64 for sale, over 240 games, 2 light guns and 2 joysticks. Call 504 3993. offering price £300.

THE MICROSELLS cont.

SWAP official Pal Megadrive with 5 games and extra joystick, swap for Amiga 500 with games, call on 0274 640004, Andy.

AMSTRAD CPC 464 with colour monitor, 100 games and 2 joysticks, very good condition, sell for £250.

Phone 081 778 4585, David.

PC ENGINE for sale, good condition hardly used, includes 5 games, 1 joystick, sell £100. Call

Dave 0491 573543.

NINTENDO with 5 games, for £100, or swap for a Megadrive with 2-3 games. Contact 0732 846 839.

AMSTRAD cassette tape games, software worth over £200 will sell for £50, call 0444 247 074, ask for Andrew.

MEGADRIVE MASTERSYSTEM games wanted, prices between £10 and £15. Call Terry on 0375 674 193.

AMSTRAD CPC 464, keyboard, colour monitor, 70 games, good condition. Worth £350 Sell for £190 ono Call Heler on 071 720 4650

COMMODORE 64 £200 worth of games, tape recorder, joypad. Sell for £75

Call 0272 738399. Be Quick SUPER FAMICOM SCART with 2 joypads and 2 games. Only 3 weeks old. Unwanted Xmas present. Biggest bargain £200 Call 081 316 1041

190 GAMES in long cartridge for NES only £200. Includes Tennis, Tetris1 +2, Wonderboy etc. Call me on 071 704 0704

AMIGA 500, 2 joysticks, mouse, modulator, manuals and games galore! Still boxed only £325. Call Craig Barnett 0509 261360 after 7pm

NINTENDO NES with vantage joystick, zapper. All in good condition (boxed) with 16 games Sell for £130 Call Ian on 0949 42545

DIAL - A N - A D N U M B E R

0 8 3 9 5 0 0 8 4 8

Calls cost 34p (Cheap rate) and 45p (all other times) per minute. If you don't pay the phone bill ask for permission

THE MICROSELLS

MEGADRIVE PAL and Gameboy, both with 3 games excellent cond. Swap for Amiga or ST. Phone George on 0964 612119

FOR SALE ATARI 520 ST/FM 8 joysticks, 80 top games, all original only 6 mths old ex cond. Sell for £900 ono Phone Richard on 0707 274427.

MEGADRIVE PAL 1, plays all games, 2 Joypads, 4 excellent games, inc. Ice Hockey, 6 months warrenty remaining, all for only £185. Call Simon 0203 412870.

SEGA MASTERSYSTEM for only £40, or 18 great games for £80. Call 081 6991990 between 4 pm and 9 pm ask for Thomas.

SPECTRUM plus 12, 126 games, only £75, better be quick Ask for Mathew on 081 590 1867.

COMMODORE 64 computer, disc drive, printer, data cassette unit, 45 games, joystick, music pack, books and extras £199, Call 081 656 6436, Johnathon.

WANTED Sega Megadrive Final Fight will pay £25, Contact David after 5 pm on 0324 711199.

COMMODORE 63 (new style), Manuals, box, domestic and general breakdown insurance policy (ending 4/8/95), data set, simon's basic (giving 114 additional programming commands), 30 games. £150. Ring 081 904 4147 after 5pm.

SPECTRUM plus 2A, excellent condition, 2 joysticks, mouse, interface, £800 worth of software and over 100 magazines. £250 o.n.o. or swap for Sega Megadrive. Call 0925 36491 and ask for Tony.

WANTED Sega Megadrive games. £15 per game. Telephone 0270 214 737.

PC ENGINE games for sale, £12 each excellent condition. Call 091 518 1464.

THE MICROSELLS cont.

SWAP Nintendo entertainment system with 4 games and a mini keyboard for an Amiga 500, or will sell for £130. Call 0934 712 983 ask for Mike.

BARGAIN OFFER will sell or swap a Nintendo for either £50 or Megadrive gaems, ring James on 0788 812 902.

NINTENDO for sale with 7 games will swap for an Amiga 500 or Atari FT with mouse and joystick. Call 0293 545 177.

GOOD DEAL buy 144 ZX Spectrum +2 games plus two joysticks, £122 or swap for Gamegear or Gameboy games. Contact William Cobb 0865 52601.

SWAP Nintendo with 5 games, for Gameboy with 4 games. Contact 0243 641 649.

ATARI 520 FTSM discovery pack, double sided drive, 3 joysticks, mouse and map, 30 cover discs, 30 games, excellent condition throughout only £300 ono. Telephone 0344 420 630.

MEGADRIVE for sale with 7 games. runs all games, £280, Phone Nick on 0737 551 775.

COMMODORE 64 for sale, loads of games, joystick £100 or will swap for Sega Mastersystem 2 with games. Telephone 0203 610 323, Andy.

AMIGA boxed, plus disc drive, 2 joysticks, 2 mouse controlers, loads of games worth over £700, for £250. Call 0353 666 289.

SWAP Atari FTE with lots of games inc. Final Fight and Hurrican 1 & 2 for an Amiga 500 not plus with or without games. Telephone 081 332 0514.

THE MICROSELLS cont.

MEGADRIVE with 12 games worth £520 will sell for £420 ono. Phone Anthony on 644 3732.

PA

COMMODORE 64 boxed with 127 + games. 2 joysticks, leads etc. for £108 ono. or Swap for Megadrive and Sonic and Altered Beast. Call 0795 532523 between 4 - 5 weekdays. Must collect.

WANTED Sega Megadrive with 1 game, 2 joypads and PFU, will pay upto £100. Please ask for Neil on 081 900 1306.

MEGADRIVE, 2 joypads and 9 games. For £290, or swap for Super Famicom with games. Call 0963 70146.

25 SPECTRUM games for sale, 50p each or £10 the lot. Contact David on 0732 844821.

SEGA MASTERSYSTEM for sale, with light lazer, 2 joypads, 4 games.

Will sell for £60. Call Matthew on 0384 298479.

SPECTRUM 128K +2 games, immaculate condition, 120 games, plus top titles, for only £80 or swap for a Megadrive and 2 games. Call 081 228 6233.

AMIGA games all originals, all boxed. £12 each, £50 the lot. May swap for Megadrive games. Phone 051 426 0138.

ATARI FT games for sale, inc. Venus, Shadow Warriors and many more, £10 each 'phone 0772 682 664.

PA

GAMEBOY with 8 games, four player adapter, with £250 sell for £180 or swap for a Megadrive with 3 games. Contact Tony Farwell, 4 Balk Terrace, Shiney Row, Tyne and Weat, BH4 7DP.

DIAL - A N - A D N U M B E R

0 8 3 9 5 0 0 8 4 8

Calls cost 34p (Cheap rate) and 45p (all other times) per minute. If you don't pay the phone bill ask for permission

THE MICROSELLS

AMSTRAD CPC 464 with colour monitor and lots of games. Will sell the lot for £170 ono. Or swap for an Atari Lynx must have games and be in good condition. If interested phone Ian 0494 725 714.

SEGA MASTERSYSTEM with joypad, joystick, light fazer, games, cost about £260 will sell for £150 or swap for Gameboy with 4 or 5 games. Phone David on 0602 306 084.

C64 for sale, inc. 1 joystick, 2 data cassettes, one action replay cartridge, over 120 games, will sell for £175 ono. Call 081 850 4848.

SWAP Official UK Megadrive with 7 games, jap convertor for an Amiga. If interested call Stewart on 0782 638 258.

AMIGA A1500 personal home computer, kick start, work bench 1.3.2. 2 3.5" internal drive, 1 megabyte chip ram, mouse map, mouse house, dust covers, joystick, 3 games, de-paint 3, work platinum, formal old. £600 only. Contact 051 426 0138, ask for Simon. MEGADRIVE excellent condition, still boxed, 3 months old with extra turbo pad hard carry case and 6 games, including Sonic, F22 and Monaco GP only £250. Phone 021 772 8323 after 7pm.

£170 worth of Amiga games. Bargain at £65. Call 0905 821 652.

OFFICIAL PAL MEGADRIVE, mint condition with 3 joypads, 8 games including Sonic the Hedgehog and Streets of Rage, all boxed worth £400 will accept £230. Contact Mark on 0530 834 714.

THE MICROSELLS cont.

SWAP Mickey Mouse for E A Hockey or Italy '90. Call 0376 517 203 ask for Dean.

ATARI 520 FTSM, plus 40 games, joystick and mouse included sell for £250 ono or swap for Amiga 1 meg games not essential. Call Anthony on 0422 843737.

SEGA MASTERSYSTEM with 4 games, £60. Call 0925 62535.

SWAP 22 Megadrive games plus the consol itself for any Neo Geo and any games to go with it. Contact 0272 217 773 ask for Dillon.

SEGA Mastersystem with 14 games and Commodore 64 with 6 games, willing to swap for an Amiga 500 with games or without. Will sell for £250. Call 0455 842 978.

SEGA Megadrive and Mastersystem games wanted large or small collection or single games, with or without consols, please telephone 0527 32230 ask for Steve.

SPECTRUM +2 about 30 games, joystick and all the facilities. Call 021 554 8561 ask for Peter. Also Commodore Vic 20 for sale £25 loads of games.

WANTED cheap Megadrive with one or none games contact Charlie on 0327 41511.

NINTENDO for sale £180 includes, 7 games and 2 controllers plays

American games. Phone Nathan on 0708 723 398.

SUPER FAMICOM SKART, unwanted gift used only a few times all boxed £140. Alternatively with 16" Samsung colour TV monitor with remote, only 2 months old only £300. Call 081 316 1041.

THE MICROSELLS cont.

AMSTRAD CPC 464 computer, monochrome monitor. TV adapter £300 worth of games, magazines. All in good condition £150 or swap for a stand alone Amiga. Telephone Sam on 098 985 423 after 4pm.

PC ENGINE super graphics, skart machine with 4 games including Golden Ghost. Fully boxed only £130 ono. Phone 0306 885 003.

SEGA MASTERSYSTEM plus with 2 joypads, control stick, light fazer and 13 games inc. Strider, good condition worth over £250 sell for £150. Tel. 0934 838 418.

FOR SALE Sega Gamegear plus 4 games. All for £130 ono. Call John on 651 4277.

SEGA MASTERSYSTEM with 2 control pads and rapid fire unit. Includes 5 great games £80. Phone Paul on 0225 827395. WANTED Gamegear games or Mastersystem games willing to pay upto £15. Call Giles on 0253 592759.

SEGA Mastersystem with 14 games and Commodore 64 with 7 games will sell both for £300 or swap for Amiga 500 with games. Contact Wayne on 0455 842 978.

FOR SALE Sega Mastersystem with control pad light fazer and 14 games plus Commodore 64 with 10 games all for £300. Call 0455 842 978.

FOR SALE ZX Spectrum plus 28 with over 250 games includes 2 joystick £100 ono. Phone 0703 685 685.

COMMODORE 64 software over £300 worth. Will sell lot for £80 or swap for Atari Lynx, Gameboy of a Gamegear. Phone Richard on 0789 842 105.

DIAL - A N - A D N U M B E R

0 8 3 9 5 0 0 8 4 8

Calls cost 34p (Cheap rate) and 45p (all other times) per minute. If you don't pay the phone bill ask for permission

THE MICROSELLS

JAPANESE SEGA Megadrive with 4 games, sell for £200 or straight swap for an Amiga 500 contact Steven Brown on 0602 820 304.

SEGA MEGADRIVE with 7 games, 2 joypads, Japanese convertor and over 40 magazine. Swap for an Amiga 500 or sell for £300. Phone 041 558 1158.

SEGA MASTERSYSTEM 2 plus 3 joysticks, still under 8 months guarantee and only 3 months old. Call 081 802 8304.

FOR SALE all Sega Gamegear games inc. Sonic the Hedgehog. Also Atari Lynx games. Millions of other games available. Interested call Alex Wallis, after 6pm on 0242 515 459. GAMEGEAR GAMES for sale. inc. Chernoby, Super Monaca, Joe Montana Football. Each for just £12.50. Phone Jerry on 081 907 9860 between 4 - 9pm.

SWAP Atari Lynx with 5 games, would like to exchange for a Gamegear with games. Please call Daniel on 0202 304 445. SEGA MASTERSYSTEM with 5 good games and all the wires, swap for a Sega Gamegear or sell for £80. Phone 081 577 5901 ask for Lee.

SWAP 20 Amiga games for 5 Gameboy games. Call Daniel on 992 9391.

COMMODORE 64 new style, with 2 joysticks over £400 worth of software. Will sell for £140 ono. Telephone 0744 54636.

SWAP 60 Commodore 64 disc games for 5 to 6 gameboy games. Phone Daniel 992 9391.

SKART PC ENGINE 2 top games, boxed, £95 or swap for PAL PC Engine. Contact Elliot on 0938 84443.

THE MICROSELLS cont.

COMMODORE 64 for swap for Super Famicom. C64 with disc drive and loads of games and 2 joysticks. Call 081 764 6036.

FOR SALE 41 Spectrum games, top titles, also Spectrum interface brand new hardly used the lot £30, contact Simon Ray 021 705 6699.

MEGADRIVE for sale, all cartridges with joystick, 2 joypads, 40 games, powerbase convertor and full Mastersystem games worth £1,800, sell for £800 or negotiate deal for FT/Amiga. Call Ali on 0903 501 367.

SEGA MASTERSYSTEM with 6 top titles inc. Mickey Mouse, Spiderman and Strider. Will sell for £130 or swap for Megadrive with a couple of games. Contact Anthony on 0200 41985.

FOR SALE spectrum +2 with over £300 worth of games will sell for £165 ono. Also for sale NES games including Megaman 2. Please contact Richard on 021 745 5982. ZX Spectrum plus games which include FA Cup, Space Harrier, Aliens and Formula One Racing. Sell for £60. Phone 0564 42036.

FOR SALE Amiga 500, mouse, over 20 top games, one quick joystick. Sell for £250 ono. Call 081517 1092, Dean.

COLOUR MONITOR £185. Printer £185. Please call 0789 764039, ask for Andy.

WANTED PC ENGINE cartridges, contact Mark on 021 421 7023.

ATARI FT for sale. including 90 games with 2 joysticks, mouse and mouse pad. Selling for only £275. Call Christopher on 021 668 2883.

THE MICROSELLS cont.

COMMODORE 64 with 20 games, swap for Megadrive or sell for £90. Call 866 8150.

SWAP Atari FT in good condition with over £400 worth of games, plus a Gameboy with Tetris all for an Amiga with no games. Telephone Lee 0443 422 575.

SUPER FAMICOM with special TV monitor under guarantee, 5 games inc. Super Mario World, Final Fight and Pro Soccer. £410. Call 071 723 4521.

WANTED NEO GEO, good condition pay upto £250. Famicom great games pay upto £20 each, plus Megadrive games wanted. Call 0509 415 055.

CHECK THIS OUT, Swap a gameboy plus 5 games inc. Super Mario. inc. case, headphones and 2, player lead. All this for Sega Megadrive with 2 games or sell Gameboy for £160 ono. Telephone Simon on 0276 29996. WANTED for Sega Megadrive games, Final Fight, Golden Axe 2, PGA Golf, John Madden Football. Contact 0622 73794.

COMMODORE 64 for sale with over 100 games for £60-£70 or swap for Gameboy with couple of games. Call Andrew on 50861 (Rainham).

AMSTRAD games for sale. plus 5 spare 3" discs for £23 ono. Call Ehfan on 0925 755231.

GET YOUR GEAR HERE!

AMSTRAD CPC 464 colour monitor, keyboard, as new, 3 joysticks, a 2 player joystick lead, over £600 worth of games, £250 ono or will swap for a Megadrive. Danny Travers, 35 Cristy Road, Bedford. Tel: 0234 348634

FOR SALE 30 games for Amstrad CPC 464, will sell for £20, or swap for a Nintendo Gameboy. Tel: Newport 0633 272900

DEAL OF THE DECADE Amstrad CPC Amstrad 28, Disk Drive, colour monitor, £550 worth of games + joystick. Altogether worth £950. Quicksale £180. Tel Guildford : 0483 475940 ask for Brett

MEGADRIVE Swap Does any cool dood want to swap Road Rash for my Spiderman. If so please phone: 0785 661139 after 4pm

DOES ANYBODY WANT to sell an Amiga 500, for £250. If so phone: 0793 723330 ask for Carl

SPECTRUM +2 with 4 joysticks, over 250 games, light gun. All for £150. Call Michael on: 081 641 1947

SEGA MASTER SYSTEM mint condition, 3 games, including Sonic the Hedgehog, 2 joypads, worth £120, sell for £60. Sheffield area. Phone Jonathan on: 0742 369556

ATARI 2000 600 with joystick, touchpad and games, which are Starwars, Mrs Pacman, Action Force Reactor, Star Raiders, Admar. Sell for £25. Phone: 05644 2036

SEGA MASTER SYSTEM with 6 games, will swap for Commodore 64 with more than 5 games. Phone: 071 252 1871

SUPER FAMICOM for sale (Pal) + 3 games including Super Formation Soccer, Kick Off and Super Tennis. Still boxed. Sell for £250. If interested contact Alistair on 0509 413322

SALE OR THE CENTURY Megadrive, 2 powersticks, joypad, Rolling Thunder 2, Sonic, Shinobi, Thunderforce 3, Bare Knuckle, Sell for £250. Phone: 081 446 4597 Phone after 6pm. Would swap for Famicom with 2/3 games(London Area)

OLD VERSION OF Commodore 64 with £500 worth of games, with new cassette deck and new power pack, with manuals and magazines. Tel: 0324 24834 ask for Stuart.

THE DEALER DIRECTORY

BEDFORDSHIRE

FAXMINSTER LTD
18 Church Street, Dunstable,
Bedfordshire LU5 4RU.
0582 475474

CAMBRIDGESHIRE

LOGIC SALES LTD
6 Midgate,
Peterborough PE1 1TN.
0733 49696

CORNWALL

TRURO MICRO LTD
Bridge House, New Bridge Street,
Truro, Cornwall, TR1 2AA.
0872 40043

ESSEX

THAT'Z ENTERTAINMENT
DISCOUNT SOFTWARE
Units 33/34, Rumford Shopping Hall,
Market Place, Romford, Essex.
0708 744338

THAT'Z ENTERTAINMENT
DISCOUNT SOFTWARE
Units 619, Pavilion Building,
Lakeside Shopping Centre,
West Thurrock, Grays,
Essex RM16 1WT.
0708 890800

THAT'Z ENTERTAINMENT
DISCOUNT SOFTWARE
205 St. Mary's Lane,
Upminster
Essex
Tel: 0708 640500*

HERTFORDSHIRE

FAXMINSTER LTD
25 Market Square, Hemel Hempstead.
0442 255044
GAMESKEEPER
10 Station Road, Letchworth, Herts.
0462 672647

HERTFORDSHIRE Cont. . .

LOGIC SALES LTD
5 Lynton Parade, Cheshunt, Herts.
0992 25323

LONDON

EROL COMPUTERS
125 High Street, Walthamstow,
081-520 7763

LOGIC SALES LTD
19 The Broadway, Southgate,
London, N14 6PH.
081-882 4942

SOFTWARE CHOICE
Units 5/6 In shops,
71-73 The Mall, Stratford E15
Tel: 081-519 6266

LEICESTERSHIRE

K.C. COMPUTER EMP
37 Pinfold Gates,
Loughborough,
Leics LE11 1SG
0509 211799
Fax: 0509 881600

STAFFORDSHIRE

FOSTERS
59 Tamworth Street, Lichfield,
Staffs. WS13 6JW.
0543 262341

WEST MIDLANDS

SOFTWARE SERVICES
278 Vicarage Rd., Kings Heath,
Birmingham, B14 7NH.
021-441 1871

**TO ADVERTISE
IN C+VG,
CALL
GREG WATSON
ON
071-972 6700**

Send your **HINTS & TIPS,**
MAPS, POKE'S, SOLUTIONS
and any other bitz to: -
T.U.S 46 Bushell Road, Poole.
BH15 3HE.

SOFTSCAN PAY YOU CASH FOR YOUR UNWANTED GAMES & CONSOLES !!!

We require: Megadrive, Gamegear, Mastersystem, Gameboy
Send us a list of your unwanted games/ consoles, indicating
which items are UK or JAP, enclosing a S.A.E for a PROMPT
reply. We will respond with a FULL WRITTEN QUOTATION for
your unwanted equipment -

NOTHING REFUSED & BEST PRICES OFFERED !
WE ALSO PAY CASH FOR PC/ AMIGA/ ST BUSINESS/
MUSIC/ SERIOUS SOFTWARE. MUST BE ORIGINAL
AND IN MINT CONDITION WITH FULL DOCUMENTATION
Looking to buy sensibly priced game carts ? Send a S.A.E for
our current list of pre - owned games for the above console
systems
SOFTSCAN, PO BOX 54, STATION APPROACH, HEREFORD
HR4 8YU

PREVIEW

DYNAMIX

What's blue and smashes into the sea in flames? It's an American fighter plane after my Zero's shot it down. Hooray! Dynamix new flight sim is set in the Pacific in the second world war as the battle for the skies rages between Japan and the USA. You can take either side as you soar over sea and land. There are tons of missions including bombing runs, air-sea combat and good old dogfighting. The game is a historical sequel to the spectacular Red Baron, but with improved graphics and much more detail. There are absolutely tons of missions and the area you have to cover is absolutely huge! The game supports all kinds of joystick and controller doobies and the usual stuff like outside views. Best of all is the speed and playability. Although the game is extremely accurate, the very nature of these crusty old fighters makes them a joy to fly. It's a barrel roll of laughs and looks set to be one of the best flight sims this year!

VERSION

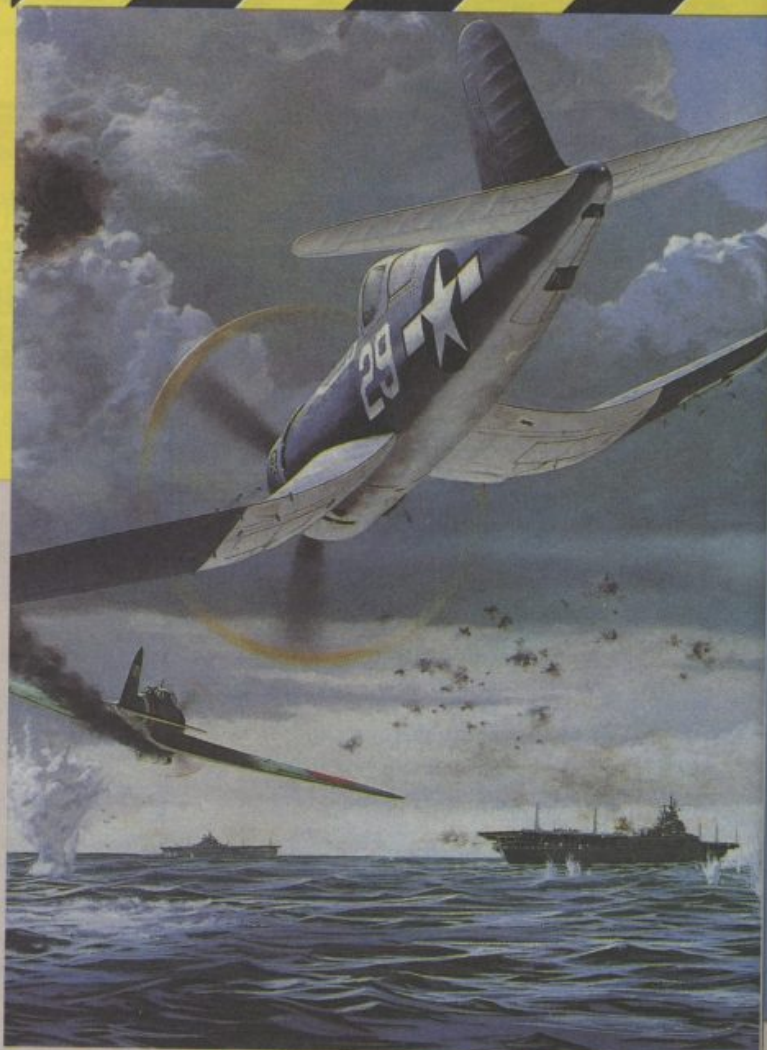
PC
AMIGA

DATE

39.99
TBA

PRICE

TBA
TBA



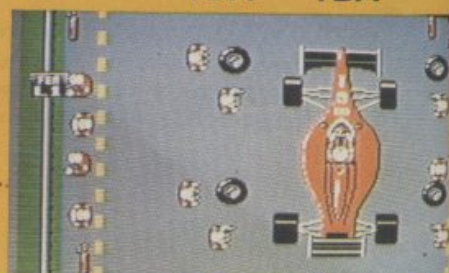
FERRARI FORMULA ONE ACCLAIM

VERSION
NES

DATE
TBA

PRICE
TBA

Ask anyone what their favourite car in the world is and nine times out of ten it'll be a Ferrari. Now Acclaim bring you the fastest Ferrari of all, the Formula One racing car. This new NES racing simulator has been programmed by System 3, the guys who brought you classics like the Last Ninja and International Karate. The game is a racing sim in much the same mould as that old classic Pole Position. You first have to qualify for your starting position in the race and then obviously win the race. An in-car radio gives out information as and when you need it, so it's a crazy dash for the chequered flag dude!



READY

STEADY

GO!

GAMEBOY

GAME
GEAR

LYNX

PC
ENGINE
GT

GAMEBOY

GAME
GEAR

LYNX

PC
ENGINE
GT

GAMEBOY

GAME
GEAR

LYNX

PC
ENGINE
GT

Got a hand held?

Grab your free edition of with C&VG



More hand-held action than
you can stuff down your
trousers!



Gameboy, Game Gear, Lynx
and PC Engine GT - we take
them all to pieces and tell you
which is the best!



chock-a-block full of the latest
reviews and previews on the
greatest hand-held games in the
world!



Latest and greatest,
it's **BRITAINS ONLY HAND-HELD
CONSOLE MAG** - and it's free with
C&VG!



**GO! Grab it quick
- it's going fast!**



PRE VIEW



Lurch, Gomez, Uncle Fester, Morticia, Wednesday, Pugsley, Granny and last but not least, Thing!. These are the main members of the Addams Family and they're all about to turn up in various 16 bit guises. The best and most important of which is the Super NES version. The game is being programmed in house by Ocean themselves and the results so far are quite startling. The version we saw was almost entirely complete and it looked excellent. You control Gomez as he wanders around the grounds of the Addams mansion. All the members of the Family have gone missing and Gomez quite understandably wants to get them back. Lurch is the only one left and he's too depressed to help, he just sits at his harpsichord and plays dreary tunes. It's a platform game of immense proportions and it borrows all the best ideas from Mario and Sonic. The result is a fast, playable and stunning looking scroller with groovy music and smart FX. This game has more secret rooms than the Addams mansion and apparently covers more than a thousand screens of action. The Super NES version features tons of sprites (and doesn't slow down) while the Amiga version should be identical except for the parallax backgrounds. With a password system for continues and some of the smartest SNES graphics yet, this should be a real treat. Full review as soon as we get it!

VERSION	DATE	PRICE
SNES	TBA	TBA
AMIGA	TBA	£25.99



YOU TOO COULD HAVE A T'SHIRT LIKE OURS



With Winter upon us we thought it high time you got an official Mean Machines T-shirt. You might freeze yer rollocks off but you'll look even cooler in one of these.

Only available by responding to this ad, the official Ltd Edition Mean Machines T shirt is available in adult sizes Ex large, large and medium.

Send cheques or postal orders (no cash) for £5.99 (inc p+p) to Mr. Mean Machines T-shirt Offer, PC Wise, Unit 3, Merthyr Industrial Park, Pentrebach, Merthyr Tydfil, Mid Glamorgan. CF48 4DR.

Please send me _____ fab T-shirt(s) to:

Name _____

Address _____

Tel. _____

Cheque ☐ Postal Order ☐ (enclosed)

For the amount of: _____

Size (please tick) Ex Large ☐ Large ☐ Medium ☐

Allow up to 28 days delivery

PREVIEW

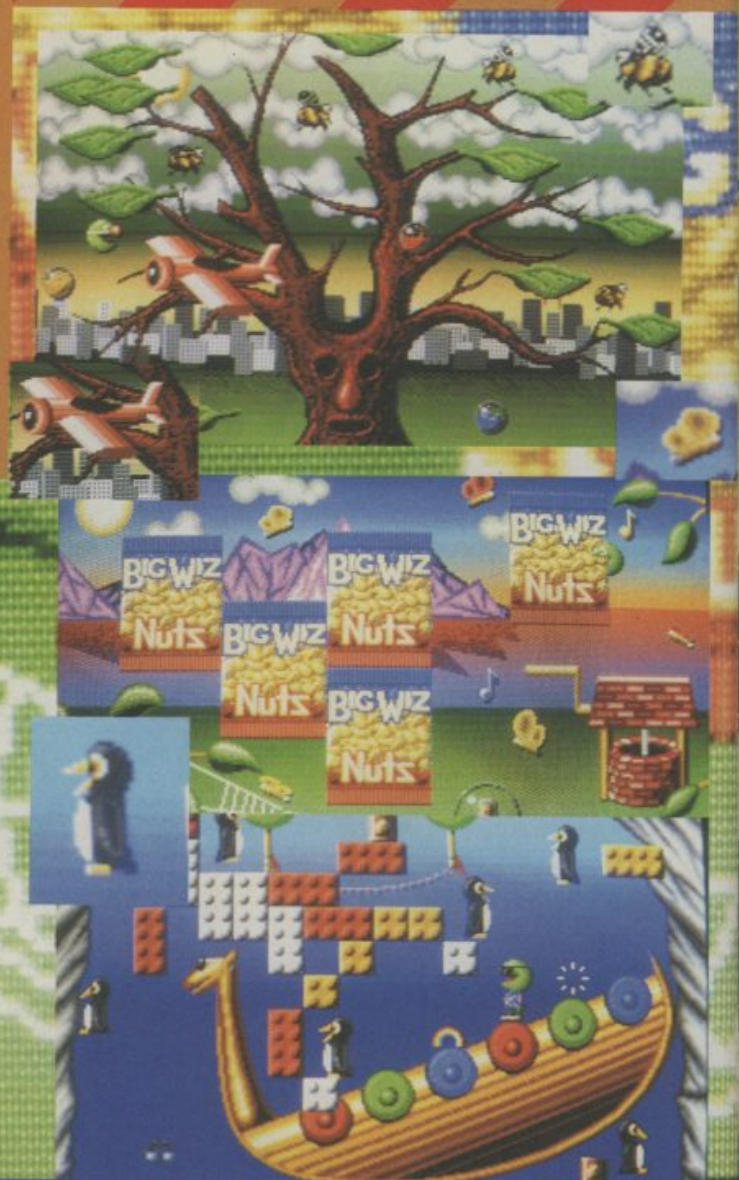
WIZKID OCEAN

What's green and bouncy? A rubber bogey! What else is green and bouncy? Wizkid, that's what! Anyone over the age of fifteen might remember a game called Wizball which appeared on the 64 about ten million years ago. It was an instant classic and after all this time, a sequel has turned up. Those boys at Sensible Software have been beaver away at it for yonks now and it's almost ready. Anyone expecting a straight rehash of the original horizontal scroller is in for a big surprise. It's an arcade puzzler with elements of Arkanoid, juggling and platform antics. The main game involves you clearing a screen full of baddies by whacking them with bits of scenery. A sub-game sees your disembodied head growing arms and legs for a spot of platform puzzling. This section is a real brain teaser and can only be reached by collecting a series of musical notes. The graphics as you can see are colourful and original, while the music and sound effects are spot on. The game will be released shortly from Ocean and it's gonna be a biggie!

VERSION
AMIGA

DATE
TBA

PRICE
£25.99



SENSIBLE SOCCER SENSIBLE SOFTWARE

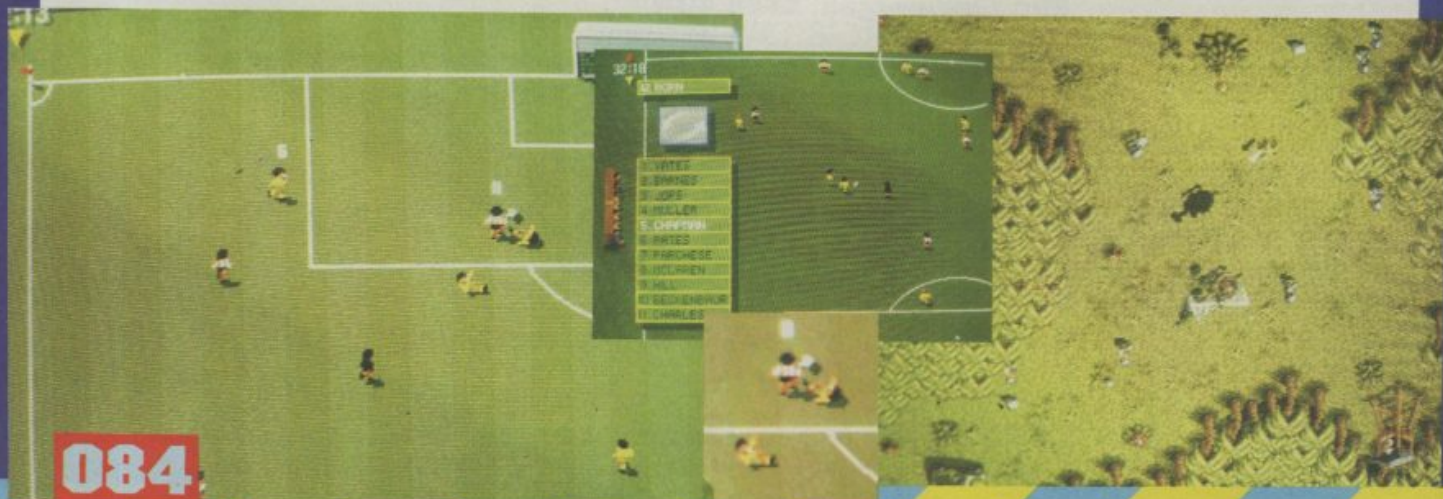
When you release a new soccer game, comparisons are always going to be made with the undisputed king of the genre, Kick Off 2. Sensible Soccer (from Sensible Software) looks set to change all that. The boys at Sensible have been playing all the great soccer sims of our time and trying to work out the pros and cons of each. What they've arrived at, is the game with (they reckon) the best control method for any footie

game ever. I've been up to visit the Sensible boys just to have a go and so far it's fab! The game has all the usual options and features, such as after touch, skill levels and most importantly, two player mode. The ball movement is perfect and uses a rather smart trapping technique. Graphically, it doesn't look much, but the animation is fluid and everything is bright and colourful. The game has a little way to go before it's finished, but this could be the game to challenge the Kick Off 2 crown. More news as we get it!

VERSION
AMIGA

DATE
TBA

PRICE
TBA



084

AT LAST



The first comprehensive guide
to PC Entertainment and more!



- ★ Offering more than entertainment, **PC Review** tackles graphics, sound, hardware and productivity based software like no other magazine can.
- ★ FREE discs for you to sample the best in entertainment software.
- ★ FREE supplements covering the best games by genre.
- ★ Comprehensive reviews and qualified information about past, present and future software.
- ★ Huge Shareware section
- ★ News section
- ★ Buyers guide
- ★ Packed with editorial about the ultimate in entertainment software.

emap.
Images

PC Review - available from all
good newsagents NOW!

PRE VIEW



HOOK

One of this year's biggest movies, Hook. This Spielberg spectacular didn't exactly take the American box office by storm, but it made a couple of quid nonetheless. Ocean's licensed game of the film is an icon driven adventure, not a million miles away from the style of Monkey Island. You play the part of Peter Pan as you search for your kidnapped children. Use the objects and people you find along the way to help you in your quest. As you can see, the graphics are gorgeous. The animation is looking slick but obvious comparisons will be made with Monkey Island. There are tons of problems and riddles to solve and hundreds of baddies to conquer. The final challenge will be a showdown with your arch enemy...Captain Hook!

VERSION
AMIGA

DATE
TBA

PRICE
£25.99



TITUS the FOX

Titus are famous for bringing out dead weird games, but this is an exception to that rule. Titus the Fox is a scrolling platform game, involving secret rooms, cute sprites and pixel perfect jumping. Nothing even remotely odd about that. You play the part of Titus the Fox, a sort of animated version of the Titus logo. This particular fox is on a quest to find his girlfriend. Apparently, she's been kidnapped by some Sheik and is being held against her will in a harem. It's up to you to rescue her from the fiendish clutches of the baddies in a quest that will take you from Paris to Marakesh and with any luck, back to Paris again. The platform action is strangely similar to their last release, Blues Bros. but with the speed and control method tweaked and definitely improved. There are two game speeds to choose from, one typically French and far too fast to see what's going on, the other, reasonable and indeed very playable. There are absolutely oodles of levels and they get bigger and harder (ooh, er) as you progress. You can pick up various objects (including some of the baddies) and use them as weapons and there are hidden rooms and secret levels galore. Check it out soon at a software parlour near you.

VERSION
AMIGA

DATE
TBA

PRICE
£25.99



You don't have to be Einstein to get
the most out of your Amiga with...



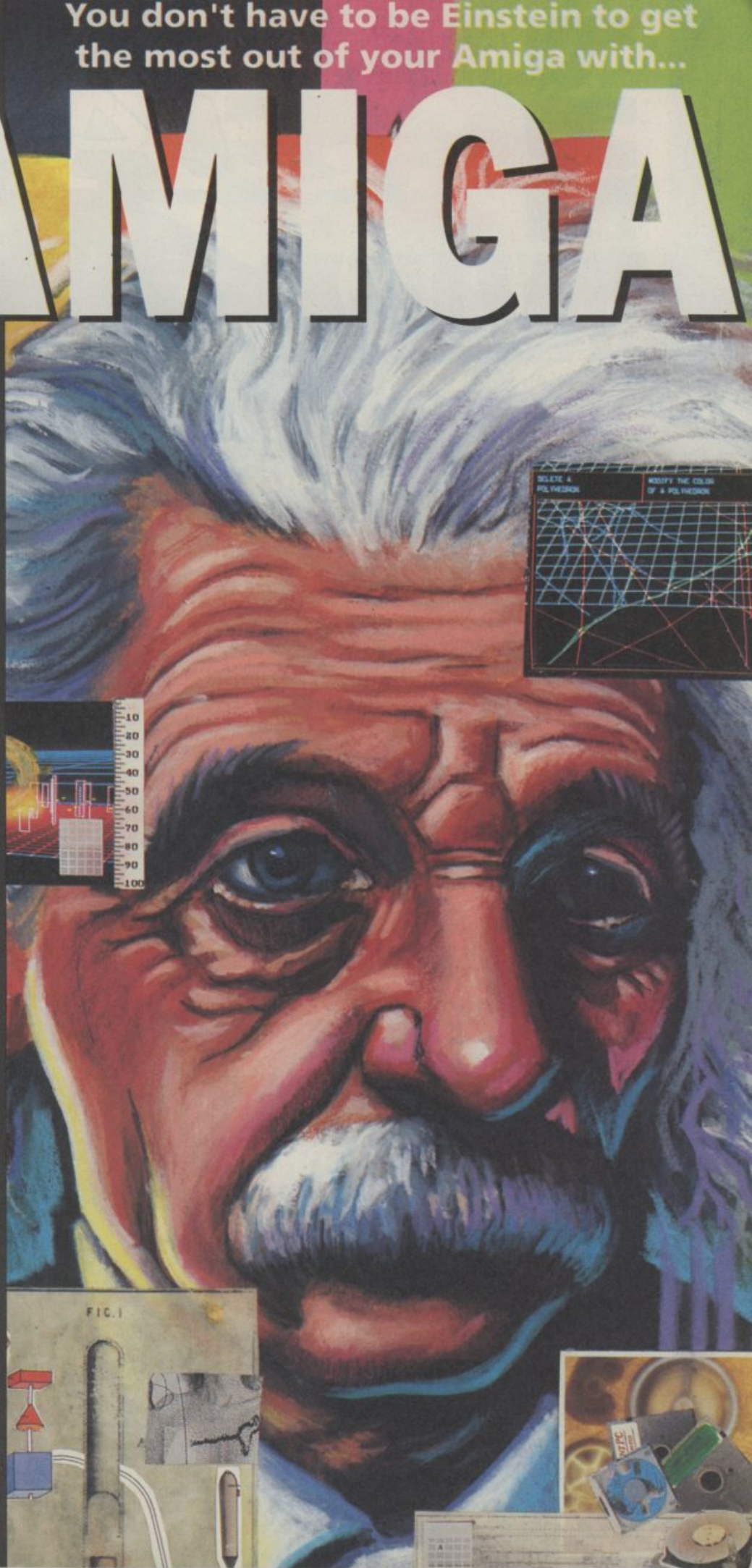
AMIGA

CU Amiga offers you easy access to all the possibilities that your Amiga holds. Packed with a breadth of coverage beyond games, CU Amiga delivers -

- **The ultimate peripheral coverage.** Extensive, clear guidelines on what's available, how you can use it and what's best to buy
- **Unsurpassed hardware coverage.** CU Amiga was the first magazine to regularly feature CDTV.
- **The best buyers guide.** At least 33 pages packed each month with all the information about what's best
- **60 non entertainment products** put under the microscope each month
- **100+ games reviewed** every month.

Beyond games with...

CU AMIGA



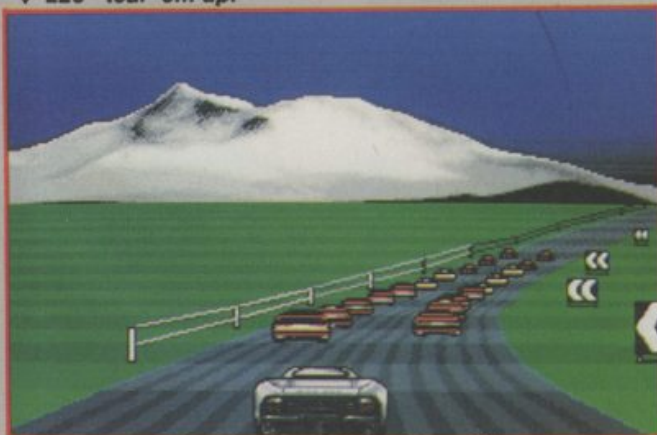
PRE VIEW

JAGUAR

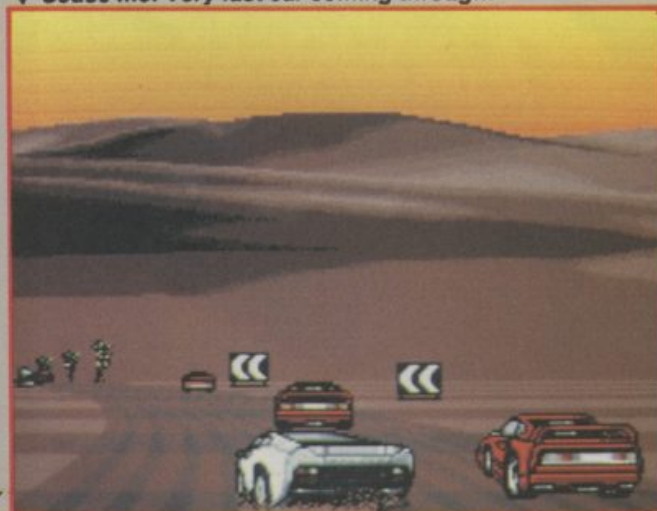


The creators of some of the Amiga's most recent hits, including heli-sim Thunderhawk and 3D role-gamer Heimdall, are shifting up a gear in production of what they hope to be as big a smash as their previous efforts. That shouldn't be a problem if the license is anything to go by - the boys at Core have grabbed the rights to the Jaguar car name! Well, what do you expect the galaxy's greatest games mag to do about that? Simple, we strap on our seat belts and go take a look - so here's PAUL RAND to tell you all about it!

Those F40's are like Reliant Robins compared to the
▼ 220 - tear 'em up.

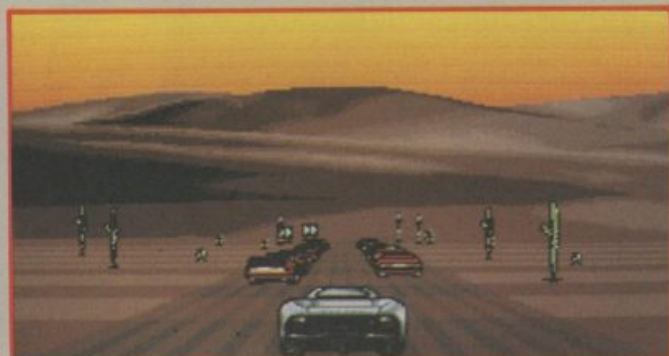


▼ 'Scuse me! Very fast car coming through!



MARK THATCHER

First on the agenda is a round-the-world thrash in the fastest production car ever built - the futuristic Jaguar XJ220. With a top speed of (surprise surprise) 220mph, it's the murder every boy racer dreams of owning! And they can - so long as they have a spare £400,000 stuffed in their back pockets! Only 350 of these amazing automobiles have been made, so this game is highly probably the only chance you'll ever get of sitting behind the wheel, unless you're a spawny get with a rich Dad.



▲ Hmm; a nice channel to storm through.

JAGUAR XJ220

PREVIEW



▲ What's that strange protrusion?



That Porsche 959 just can't do it. ▲



FRANK O'CONNOR

Featuring over thirty different courses, Jaguar XJ 220 has some stiff competition in the form of the current best driving game ever, Lotus Turbo Challenge 2. Core are taking the best parts from that HIT! and adding their own touches. Not only that, they're aiming to out-speed Gremlin's great - a tall order, we think you'll agree! From what we've seen though, they're doing a very good job - big road-side objects are in abundance and not at the expense of speed. In fact, the pre-production version we saw seemed, believe it or not, to be a tad faster than Lotus 2!

PRINCESS ANNE AND THE ENTIRE ROYAL FAMILY

Core are expecting big things to come from the Jaguar license - they're already working on a sequel based on the Jaguar Le Mans car along the lines of Microprose's Formula One Grand Prix! As for their first foray into the rip-roarin' arena of road racers, we'll be reviewing the finished article next month. Could Jaguar knock Lotus off its pedestal? Just wait and see!



JAGUAR XJ220			
CORE			
VERSION DATE PRICE			
AMIGA	MAY	£	TBA

Thanks to Dean Coatsworth of Newcastle for this corking car pic!



NEXT MONTH

YOU'VE WAITED LONG ENOUGH



THE BIG ONE

NEW-LOOK CVG HITS THE STREETS APRIL 16TH.
BE THERE.

TEENAGE MUTANT HERO TURTLES II THE ARCADE GAME™

Thrilling new adventure with the Turtles

Lovely April O'Neil has been abducted once again by the repulsive Shredder and his Foot Clan. The Turtles take up the hunt. Sparks really begin to fly in eight action-packed areas of Manhattan!

Teenage Mutant
Hero Turtles II:
Mega Video
Game Fun from
KONAMI.

KONAMI has even
more top hits for
the Nintendo Enter-
tainment System™:
Top Gun – The Second
Mission, Roller Games and
Mission: Impossible.
Go get them now!

KONAMI
Mega Video Game Fun

PALCOM
SOFTWARE



Exclusiv for
Nintendo Entertainment Systems



Distribution: Bandai UK Ltd. (UK), Unit 26/27, Fareham Industrial Park, Fareham Hants, PO 16 8XB

Teenage Mutant Hero Turtles RC Mirage Studios, USA - All Rights Reserved. Trademark used granted to KONAMI under license from Mirage Studios USA. Exclusively licensed by Surge Licensing Inc.

WHO CAN SAVE CIVILIZATION FROM THE MOST DESTRUCTIVE FORCE ON EARTH?

A few thousand years ago, Atlantis sank to the ocean floor. With it sank the secret of the most destructive force on earth. But the Nazis have rediscovered the lost Kingdom, and they'll soon have a bomb which can end World War II in fifteen minutes. Unless Indiana Jones gets in their way...

- Control two characters - Indy himself and his capable sidekick Sophia.
- Whips, weapons, fistfights, gambling and puzzles.
- Dazzling 3D isometric world - click from one camera angle to the next.
- Awesome animation, music and sound effects.
- 9 lavishly - detailed action-packed locations.

Available on:
Amstrad, C64 Cassette & Disk, Spectrum Cassette, Atari ST, Amiga & PC and Compatibles.



Break the bank in Monte Carlo - and buy a bundle of clues and weapons.



Borrow the keys to Adolf's submarine and take it for a ride.

Drop by the local watering hole for a friendly game of darts.



WHO ELSE?

INDIANA JONES

and the

FATE of ATLANTIS

LucasArts
Lucasfilm Games

U.S. GOLD

Screen shots are only intended to be illustrative of the gameplay and not the screen graphics which may vary considerably between different formats in quality and appearance and are subject to the computers specifications.

The ACTION game with much, much, more

Indiana Jones is a registered trademark of Lucasfilm Limited. Lucasfilm Games is a trademark of LucasArts Entertainment Company. Indiana Jones and the Fate of Atlantis ©1992 LucasArts Entertainment Company. Used under authorisation by U.S. Gold Limited, Units 2/3 Holford Way, Holford, Birmingham, B6 7AX. Tel 021-625 3366. All rights reserved. All other trademarks are acknowledged as the property of their respective owners.

