

C64 SEGA SPECTRUM AMSTRAD ST AMIGA  
MEGADRIVE PC ENGINE LYNX NINTENDO

£1.30

OCT No 107  
DM 7.50 SP \$7.20  
350 PTA

# COMPUTER +video GAMES

## YOUR MOVE CREEP!



**EXCLUSIVE!  
TEAM  
SUZUKI!  
TWO-WHEELED  
HIGH-SPEED  
THRILLS 'N  
SPILLS!!!**



**WIN!!  
SUPER  
MONACO GP!  
AMAZING  
COIN-OP  
CONVERSION!**



**WHAT! NO STICKERBOOK? INTERROGATE  
YOUR NEWSAGENT POST HASTE!**

# FREE!

**EXCLUSIVE!  
EURO PC ENGINE!  
IT'S OFFICIAL!!**

# WIN!! CONSOLES GALORE!!



9 770261 369017

# NOW SHOWING ON

AMIGA • ATARI ST  
IBM PC & COMPATIBLES

# OUR AA RATED BACK

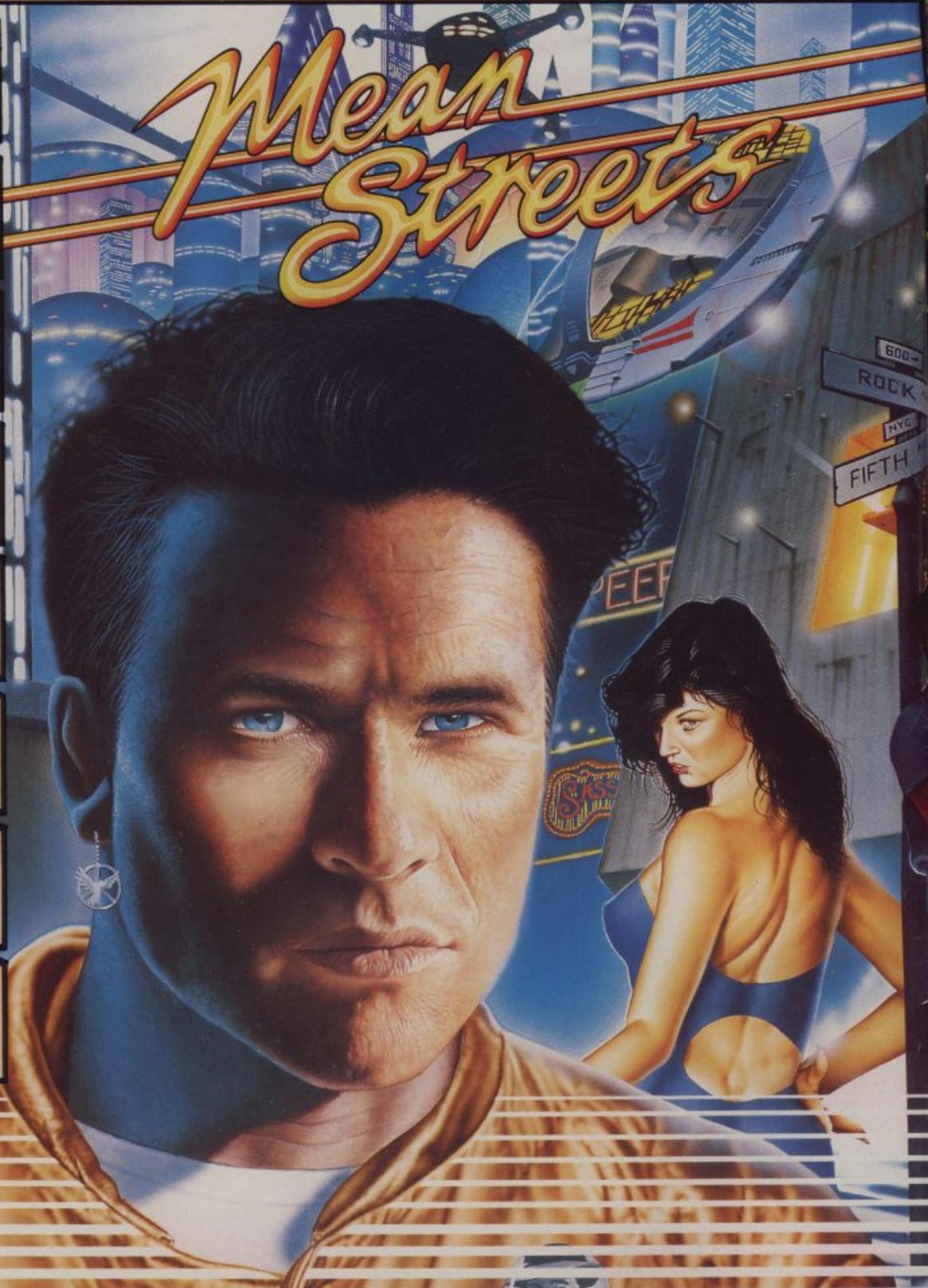


## Mean Streets

An Interactive  
Detective Story

### Features:

- Interact with more than 27 digitised characters and respond to questions, bribes and threats.
- Use the innovative 'point 'n' click' system which enables you to search without typing.
- Fly your 'Lotus speeder' to locations all along the West Coast.
- Rummage through offices, warehouses and factories looking for clues.



**U.S. GOLD**

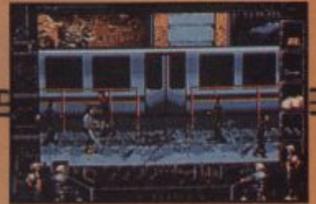
Copyright © by ACCESS SOFTWARE INC. 1990.  
All rights reserved. Copyright subsists on this program.  
Unauthorised copying, lending or resale by any means  
strictly prohibited. Manufactured and distributed under  
license by U.S. Gold Ltd, Units 2/3 Holford Way, Holford,  
Birmingham B6 7AX. Tel: 021 625 3366.

# ON A PC NEAR YOU

## TO BACK FEATURE

AMIGA · ATARI ST  
IBM PC & COMPATIBLES

# Crime Wave



## Crime Wave

A Powerful  
Detective Drama

### Features:

- Incredible digitised "Motion Graphics™" (featuring real actors and models).
- Real Sound™ digitised sound – no hardware required.
- Unique three dimensional scrolling playing fields.
- Tremendous depth and playability.
- Breathtaking 256 colour VGA/MCGA graphics.

Screen shots are only intended to be illustrative of the game play and not the screen graphics which vary considerably between different formats in quality and appearance and are subject to the computer's specifications.

**ACCESS™**  
Software Incorporated



# CONTENTS

## PLAYMASTERS

29

Well, slap me silly! A whopper bundle of pulsating POKEs, topper tips and helpful hints, and the final part of the Vendetta solution, to boot!

## YOUR MOVE, CREEPS!

16

"Exclusive" previews? Dodgy info? Pah! Only C+VG protects the innocent and upholds the law to bring you the full lowdown on Ocean's Christmas biggie, RoboCop 2!!



## ARCADE ACTION

98

Jaz has a routin' time down in coin-op land this month, with Columns, Combat Tribes and Success Joe.



## THE CORPS!

88

Up against a massive war-droid and one of the squad injured, it looks like the end of the road for the Corps, unless...?

EDITOR Julian Rignall ART EDITOR: Andrea Walker DEPUTY EDITOR Paul Glancey STAFF WRITER: Robert Swan AD MANAGER: Nigel Taylor DEP AD MANAGER: Martha Moloughney PRODUCTION ASSISTANT: Glenys Powell PUBLISHER AND NEW ENGLAND MANAGER: Graham Taylor SUBSCRIPTION ENQUIRIES: C+VG Subscriptions, PO BOX 500, Leicester, LE99 0AA TEL: 0858 410510. EDITORIAL AND ADVERTISEMENT OFFICES: Priory Court, 30-32 Farringdon Lane, London EC1R 3AU. TEL: 071 251 6222. FAX 071 490 1095.

PRINTED BY: KINGFISHER WEB LTD, FENGATE, PETERBOROUGH COLOUR BY: PROPRINT, LONDON E13 TYPESET BY: THE BIG PRINTER GANG DISTRIBUTED BY: BBC FRONTLINE (C) C+VG 1990 ISSN No: 0261-3697



EDITOR: JULIAN "EXHAUSTED" RIGNALL Jaz has had one heck of a busy month, what with dividing his time between C+VG, the latest Complete Guide To Consoles and our new offspring, Mean Machines. Just to prove what a cool dude he is, he still finds enough energy to blast a few aliens, or even play a little Kick Off 2.



# MEGA COMPS THE HOTLINES!

More chances to get on down and bag yourself some seriously spondicious consoles with our wild n' wacky Hotlines! **24**

# KRYSALIS KOMPACT KOMPO!

Win yourself a gobsmacking compact disk Walkman and lots of other astoundin' goodies, courtesy of those lovely Krysalis people! **80**

# GOOD GRIEF, GREMLINS GOODIES!

There's 25 copies of the Gremlins video up for grabs, as well as other Gremlins gear to be won, all courtesy of Elite! **42**



# TS

## THE C+VG QUESTIONNAIRE!

Once again, we put the questions to you - what are your fave raves and diabolical dislikes? Let us know and you could win a **LARGE** pile of games! **111**

## MEAN MACHINES

**106**

Lawks-a-lordy, what have we here? Well, for a start, we have the long-awaited red-hot Megadrive version of Super Monaco GP, and not only that, we've got Summer Games on the Sega, and Splatterhouse on the PC Engine! Yeehah!

## PREVIEWS

**124**

A veritable barrow-ful of previews this month, including exclusives on US Gold's E-SWAT, the totally gob-smacking Team Suzuki and Lotus Esprit Turbo SE Challenge from Gremlin, not to mention Battle Chess II, Stormovik SU-25 and Powermonger from Electronic Arts, Palace's Voodoo Adventure, and Badlands from Domark!!

## THE OTHER STUFF!

REVIEWS INDEX	6
NEWS	8
MAILBAG	20
HIGH SCORES	39
CHARTS	65
BUDGET	70
UPDATE	76
BACK ISSUES	94
RESULTS	96
ARCADE HIGH SCORES	102
NEXT MONTH	130

FOOTNOTE: Big Issue, innit?

# REVIEWED THIS MONTH OCT 1990 No.107

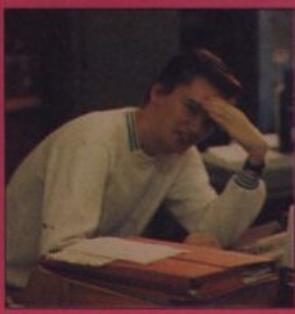
TORVAK THE WARRIOR	45
IVAN STEWART'S OFF ROAD RACER CORPORATION	46
CADAVER	49
MR DO! RUN RUN	52
CAPTIVE	54
THE PUNISHER	56
RICK DANGEROUS II	60
WANDERER 3D	62
T-BIRD	70
WORLD SOCCER	70
SALAMANDER	70
SPAGHETTI WESTERN SIMULATOR	71
FANTASTIC AMERICAN FOOTBALL	71
RASTAN	71
FIRST STRIKE	72
PRO POWERBOAT SIMULATOR	72
YOGI'S GREAT ESCAPE	73
SIMULCRA	73
F19 STEALTH FIGHTER	76
TUSKER	76
SKATE WARS	76
MANIX	77
MIDNIGHT RESISTANCE	77
MAD PROFESSOR MARIARTI	77
WINGS	79
MONTY PYTHON'S FLYING CIRCUS	82
SUPER MONACO GP	86
SUMMER GAMES	114
SPLATTERHOUSE	118
	121



**ASSOCIATE EDITOR: PAUL "BRAINS" GLANCEY**  
Paul's been hard at it this month (gibber), but still comes away from it all with a smile and a good word for all. What a gent. What a guy. What a (Enough crawling already! - PG)



**STAFF WRITER: ROBERT "AR-SENAL" SWAN**  
C+VG's mustachioed maniac has been going totally bonkers this month, what with the start of the football season and all. "I'm not mad," sez he. "You ask my goldfish." Okay, Rob, it's back in the padded cell for you...



**STAFF WRITER: "RAVING" RICHARD LEADBETTER**  
Another new face at C+VG, Richard hails from deepest Witham. A wiz with the joystick, he describes his hobbies as "hanging tough" and "cutting loose". Strange bloke - he should fit in just right!

# REVIEWS INDEX

## THE RATINGS

When a game is reviewed, we give ratings for five different criteria:

### GRAPHICS

Does the game look good? Is the scrolling smooth? Are the sprites flickery? Is the animation realistic? This mark covers all visual aspects of the game.

### SOUND

Sound and music that enhance a game are given high marks. The sound rating is low if the soundtrack or effects are inappropriate.

### VALUE

Here, we take into consideration the price of the game, the amount of entertainment it offers and the quality of the packaging. In other words - is it worth the money.

### PLAYABILITY

This tells you how addictive and enjoyable the game is - the higher the rating is, the more playable the game is.

### OVERALL

The most important rating of all. This is what we think of the game as a whole, taking into consideration all the other ratings. In short, how good the game really is.

## THE MARKS

### 85+

A C+VG HIT! An outstanding game that shouldn't be missed.

### 70-85

A very good game that missed out on a higher accolade due to minor discrepancies. Should definitely be tried, though.

### 55-69

Average to fairly good. Could still appeal to fans of the genre.

### 40-55

Below average to average. Generally a disappointment.

### 15-39

Generally a poor game that mightn't even appeal to the most ardent fans.

### 14-

Ugh! Binary sewage that's guaranteed to make your computer throw up.

## THE REVIEWERS

### JULIAN RIGNALL

C+VG's arcade player who lives for coin-op conversions, shoot 'em ups and arcade adventures.

### PAUL GLANCEY

He loves games requiring brains, but doesn't mind the odd blaster.

### ROBERT SWAN

He's easy to please and will play anything, but loves a good flight sim.

### RICHARD LEADBETTER

C+VG's new kid on the block has "the right stuff" for most games, but prefers to "hang tough" with a good beat 'em up.



## REVIEWS

### SPECTRUM

IVAN STEWART'S OFF-ROAD RACER 46  
SALAMANDER 71  
SPAGHETTI WESTERN SIM 71  
FANTASTIC AMERICAN FOOTBALL 71  
RASTAN 72  
MONTY PYTHON'S FLYING CIRCUS 86

### AMSTRAD

IVAN STEWART'S OFF-ROAD RACER 46  
T-BIRD 70  
WORLD SOCCER 70  
SALAMANDER 71  
SPAGHETTI WESTERN SIM 71  
SKATE WARS 77

### C64

IVAN STEWART'S OFF-ROAD RACER 46  
SALAMANDER 71  
RASTAN 72  
FIRST STRIKE 72

### ST

IVAN STEWART'S OFF-ROAD RACER 46  
CADAVER 52  
RICK DANGEROUS 2 62  
WANDERER 3D 70  
T-BIRD 70  
PRO POWERBOAT SIM 73  
SKATE WARS 77

### MANIX

MIDNIGHT RESISTANCE 77  
MAD PROFESSOR MARIARTI 79  
MONTY PYTHON'S FLYING CIRCUS 86

### AMIGA

TORVAK THE WARRIOR 45  
IVAN STEWART'S OFF-ROAD RACER CORPORATION 49  
MR DO! RUN RUN 54  
CAPTIVE 56  
THE PUNISHER 60  
WANDERER 3D 70  
PRO POWERBOAT SIM 73  
YOGI'S GREAT ESCAPE SIMULCRA 76  
F19 STEALTH FIGHTER 76  
TUSKER 76  
WINGS 82  
MONTY PYTHON'S FLYING CIRCUS 86

### PC

IVAN STEWART'S OFF-ROAD RACER 46

### SEGA

SUMMER GAMES 118

### MEGADRIVE

SUPER MONACO GP 114

### PC ENGINE

SPLATTERHOUSE 121

## C+VG HIT! REVIEWS

### OFF-ROAD RACER

46

Three-player Super Sprint-style mayhem with Virgin's super-lovely coin-op conversion!

### CADAVER

52

The Bitmaps strike back with their great graphic adventure from Imageworks!

### CAPTIVE

56

Mindscape go for Dungeon Master's crown with Tony Crowther's mega-adventure!

### RICK

### DANGEROUS 2

62

The man with the chin is back, and he's harder than ever in MicroStyles HIT! sequel.

### WINGS

82

NEEOOOOOW! DAKKA-BOOM! Become an ace of the skies with Mirrorsoft Cinema-ware's World War I simulator!

### SUPER MONACO

### GP

114

VROOM! At last, the smash Sega coin-op burns its way onto the Megadrive, and it's the biz!

### SPLATTER

### HOUSE

78

Gore blimey! Entrails-a-go-go with this brilliant PC Engine arcade conversion!



# Tournament Golf™



SEGA™

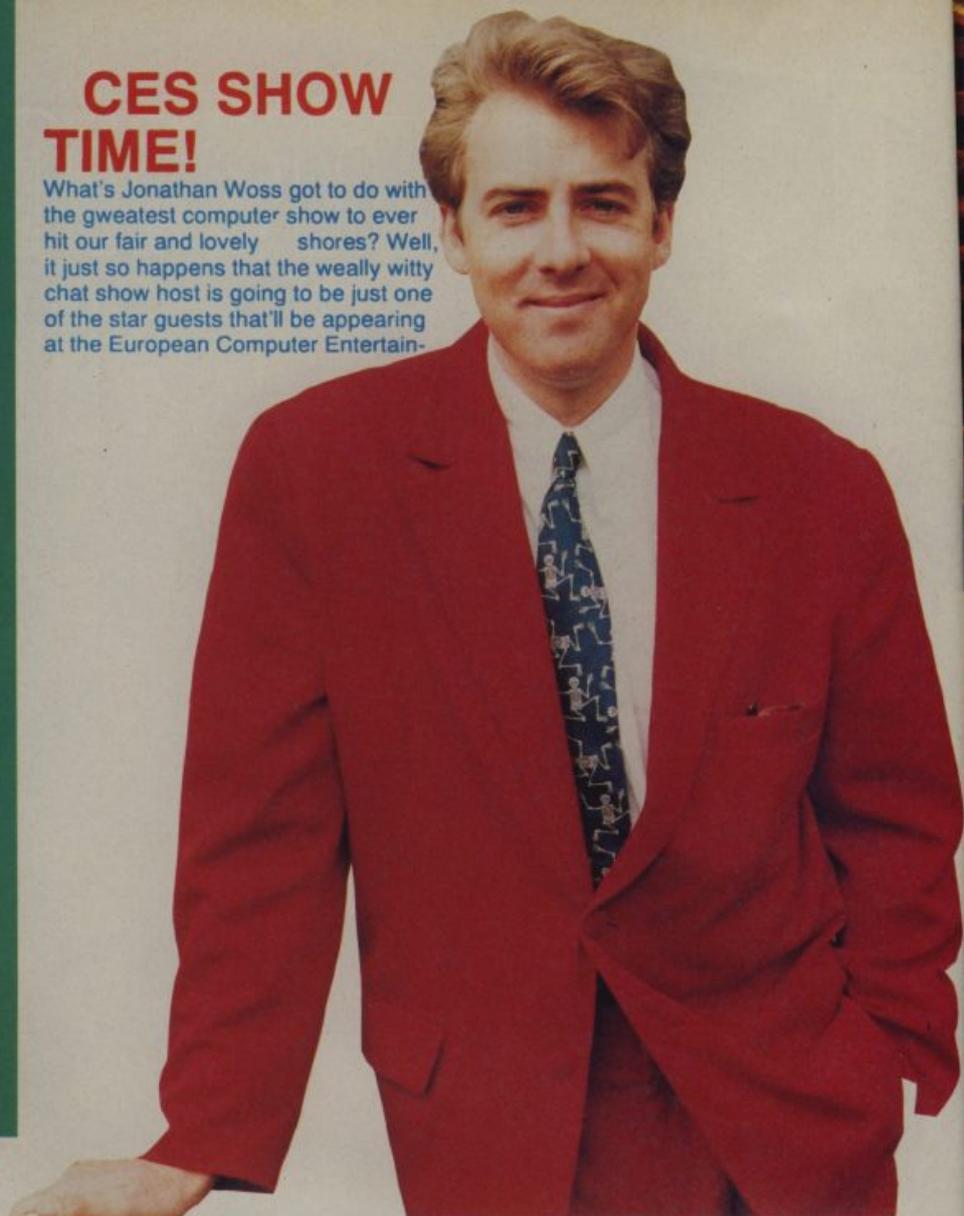
© 1989, 1990 SEGA ENTERPRISES LTD. ALL RIGHTS RESERVED THIS GAME HAS BEEN MANUFACTURED UNDER LICENCE FROM SEGA ENTERPRISES, JAPAN

elite

# NEWS

## CES SHOW TIME!

What's Jonathan Woss got to do with the gweatest computer show to ever hit our fair and lovely shores? Well, it just so happens that the weally witty chat show host is going to be just one of the star guests that'll be appearing at the European Computer Entertain-



ment Show at the Earl's Court Exhibition Centre on the 15th and 16th of September - none of this Adam Faith or Tessa Sanderson rubbish here! But that's not all. In what promises to be THE show of the decade, you'll be able to "rub shoulders" with the likes of Esther "unless you know better" Rantzen, KISS FM, BBC Newsround, Frank "HP" Bruno - and even Radio 1 who are going to be taping a show there!

If you've ever wanted to meet the C+VG crew, now's your chance. We'll be at the show every day, and we'll even be hosting the World Computer

Game Championships. Teams from Japan, France, Italy and of course, the United Kingdom will be present in what promises to be the greatest challenge since King Kong vs Godzilla!

But we're not alone. Our mates from The One will be hosting a live "Work in Progress" in conjunction with the boys from Bullfrog, where you'll be able to see the humble beginnings of their latest classic - Powermonger. ACE will be giving you a sneak glimpse of the Living Room of the Future and all the associated gadgetry, and Sinclair User will be running their

annual Hyper Card competition - it could be you walking away with some totally ber-illiant Sony gear! Check out the CU stand as well. They'll be showing off some cool Amiga demos and animations!

All this and more for only a measly fiver! Make sure you mark in the 15th and 16th of September in your diary, 'cos that's when the show's going to be open to the general public. For every entrance fee taken, a donation will be made to Childline - so that's just one more good reason to honour us with your presence! See you there!

## UK PC ENGINE IS GO!

Last month we heard that NEC had taken the shock decision NOT to sell their rip-roaring console to us would-be European Engineers! Well, the good news is that NEC WILL be releasing it - but not until around Spring-time, 1991! Arrggghhh!

Not to worry though, because an Austrian firm - Digital Image Systems - has stepped in, bought the European marketing license and will be organis-

ing sales of the EPE (European PC Engine) until NEC take over! Hurrah! As well as the console, DIS will be bringing out 50 of the latest and greatest Engine titles (including PC Kid, Gunhed and Klax), the CD ROM player, AV booster, super joystick and five player adaptors. All will have English packaging and instructions, and DIS are offering a telephone help-line service for anyone who has problems with their

machine.

The only fly in the ointment is that all these new goodies won't be compatible with the imported Japanese gear.

At time of writing, prices have yet to be fixed, but DIS expect to have the machine on sale in High Street shops from October, priced at between £160 and £170, with software selling for £25 upwards.



## ART FOR ART'S SAKE

Quite a lot of ST artists (our Rob included) have been grumbling for some time about not having a version of Electronic Arts' excellent Deluxe Paint for their machine. Well, grouch no more, because from late September, Deluxe Paint ST will be out and about, with the introductory price of £49.99. Featuring stacks and stacks of tools already available to Amiga and PC users, the

ST version also features an extended palette for STE users, 9 different drawing modes, complex animation (999 animation buffers, each capable of holding 999 frames of animation!) and loads of other wonderful things, it looks like Deluxe Paint ST should be definitely the one to get hold of. Just as example of what it can do, take a glance at the pic...



## LUCASFILM INDY FOLLOW UP

Although arcade action may be more our scene here at C+VG, we love to have our brains teased now and again - and Lucasfilm's Indy Adventure fitted the bill quite nicely! That being the

case, we were more than interested in some of their new games that US Gold have licensed.

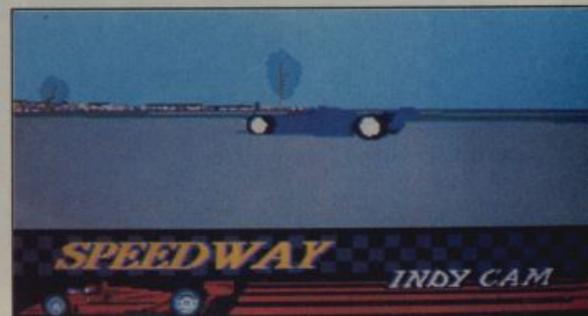
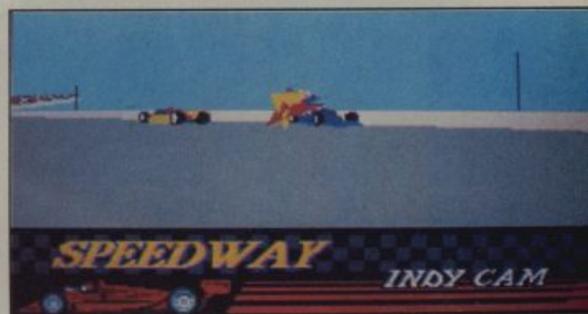
The Secret of Monkey Island looks

like just the ticket for adventuring types. Featuring a superior mouse-driven interface, the general objective involves living out the life of a swash-buckling hero type, searching for the

lost secret of Monkey Island and generally picking up a whole stash of treasure on the way. Lucasfilm are also promising "lethal one-liners" and "hilari-

## INDY NEWS

All you Amiga-owning race freaks had better get yourselves strapped in, because Electronic Arts are bringing the Indianapolis 500 your way. This corking 3D racer had jaws dropping all over the place when released on the PC, and the Amiga version is now having its final pit checks before being given the chequered flag. We had a look at an unfinished version, and believe us, it's one red-hot bit o' stuff. Featuring multiple camera viewpoints, three levels of racing, pitstops and the opportunity for plenty of multiple pile-ups (yeah, this is what we want!) Indianapolis 500 will be burning up the roads in October for the sum of £24.99.



ous repartee" - sounds like a riot, dunnit?

Look out also for the follow-up to Their Finest Hour - The Battle of Britain because in Secret Weapons of the Luftwaffe you can get your hands on all manner of experimental German planes. Both games will be taking PC owners by storm very soon, and other 16 bit versions seem a certainty.

# NEWS

## BOOOM! MY WHEELS ARE ON FIRE!

Those jolly japers at Domark are getting ready to unleash two compilations on an unsuspecting public. The first, called TNT, consists of five of their top Tengen conversions - Hard Drivin', Toobin', APB, Dragon Spirit and Xybots - and it should be blasting your way during September, with Amiga and ST versions priced at a whopping £29.99 and Amstrad, C64 and Spec-

trum tapes for a relatively piddling £14.99. The second, entitled Wheels of Fire, is a bundle of four top racers from last Christmas, namely Power Drift, Chase HQ, Hard Drivin' (again) and Turbo OutRun. This package should retail for the same prices as TNT and will be out and about in October.



## FIRST MEGADRIVE CONVERTER!

Now that Virgin's official UK Megadrive is out and about, you'll no doubt be after some kind of cartridge converter to enable Japanese Megadrive cartridges to run on a UK machine (or vice versa). Well, the enterprising lads at Medlantic are the first to come up with

such a widget, which they are hoping to sell for between £20 and £25 - a worthy investment if ever you've seen one! Medlantic are also offering Nintendo disk drives and keyboards, opening up a whole new supply of games (Afterburner, for one). If you're an interested console owner - and by jove you should be - give Medlantic a bell on (0455) 291865.



## CAPCOM GRAB US GOLD'S BOARDS

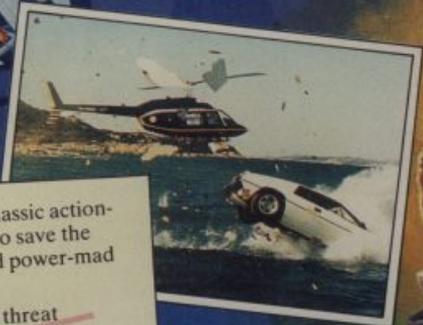
Now here's a funny turn of events. Remember Strider, US Gold's conversion of the Capcom coin-op? Well, at this moment, Tiertex (who did the original) are currently working on their own sequel, imaginatively titled Strider II. Thing is, Capcom were so impressed with the storyboards for the computer game, they decided to use them for the arcade machine! Strider II will be out in November for the Amiga, ST, PC, C64, Spectrum and Amstrad, with the coin-op appearing in an arcade near you sometime closer to Christmas.



# JAMES BOND 007™

# THE SPY WHO LOVED ME

He's Bond · He's Back · He's 007



James Bond returns in a classic action-packed race against time to save the world from the crazed and power-mad Karl Stromberg.

Use your skills to end the threat of global domination as you seek to outwit Stromberg's mercenaries and prevent a nuclear war between East and West.

Exhilarating chase sequences on land and under the sea involve Q's specially modified Lotus – souped up and armed to the teeth.

With one-on-one arcade style shoot-outs, multilevel action and top secret codes to crack, this is the fastest paced and most exciting Bond thriller to date.

Don't miss out on The Spy Who Loved Me – a programming tour de force!



ALBERT R. BROCCOLI  
 PRESENTS  
**ROGER MOORE**  
 as IAN FLEMING'S  
**JAMES BOND 007™**  
 in  
**THE SPY WHO LOVED ME**

ALBERT R. BROCCOLI  
 BARBARA BACH and CURT JURGENS  
 LEWIS GILBERT  
 MARVIN HAMELICH and PANA YISSON

MGM/UA

Available on: Atari ST, Amiga, IBM PC 3.5" & 5.25", Commodore 64 (cassette, disk) Amstrad (cassette, disk) Spectrum +3, Spectrum 48/128  
 Programmed by: The Kremlin  
 1990 Eon Productions Ltd/MAC B, Inc. The Spy Who Loved Me  
 © 1977 Danjaq S.A. All rights reserved.  
 © 1977 United Artists Company. All rights reserved.  
 Gun Logo Symbol © Danjaq S.A. and United Artists Company.  
 All rights reserved.  
 'Lotus' & 'Esprit' are registered trademarks of Group Lotus plc  
 Artwork & Packaging © 1990 Domark Ltd  
 Published by Domark Ltd, Ferry House, 51-57 Lacy Road, London SW15 1PR  
 Amiga & Atari ST Screenshots  
 Tel: +44(0)81-780 2224

# DoMARK



# NEWS

## ADIOS ACTIVISION?

Just as this issue of C+VG closed, we heard some rather nasty news about industry giant, Activision, responsible for the likes of Power Drift, Galaxy Force and Altered Beast. It seems that the American parent company has been making significant losses over the past year, so they decided to cut back the UK operation to save money. Though some new product will be developed in Britain, it will be restricted to games with a "global appeal".

The good news is that the tide of events will in no way endanger an Activision/Hewson distribution deal which will still see Activision distributing Paradoird '90, Nebulus 2 and Rubicon.

Also, some of Activision's major licensed wares (namely Atomic Robokid and Dragon Breed) will still be appearing on the shelves. However, doubt still lingers over two potential blockbusters - R-Type 2 and Stephen Heñdry's Snooker (programmed by In-

## AND NOW... THE C64 CONSOLE

After much speculation, Commodore have finally leapt onto the console bandwagon, and have finally announced the imminent release of their first games system. Based on the C64, the C64GS will come with a joystick and a fun-packed, four-game cartridge featuring Klax, Fiendish Freddy's Big Top o'Fun, Flimbo's Quest and the ultra-crumby International Soccer, all for £99.99.

The selling potential of yet another 8-bit console, especially a comparatively low-tech one, is, we think, uncertain, especially with Megadrives and PC Engines becoming so widely available, but we'll be interested to see how this



and Amstrad's GX-4000 (featured last ish) fare.

You can see what the console looks like from the picture, but we have it on good authority that the machine shown is actually made of - wait for it - balsa wood. Maybe Commodore are branching into new areas? Or could they be barking up the wrong tree? Leaf it out...

## CABINET CRAZINESS

Making a Spectrum look like an arcade machine is no mean feat these days, but Spectresoft's new Pro-Arcade Cabinet just about manages it. Your computer, be it Amiga, Spectrum, or console can be placed on a slide-away shelf within the cabinet and connected up to its arcade-quality joysticks for that ultimate coin-op look and feel. If you don't want to plug in your computer, there's also a JAMMA-compatible version, which allows you to plug in and play JAMMA (a sort of coin-op standard) arcade boards! Phew! Prices range from £159.95 to £299.95, but for more info, Spectresoft can be reached on 0831 469 293.

If that's not good enough for you, Advanced Modular Joysticks can build you a cabinet that will plug into any computer or arcade board (not just JAMMA-compatible ones). The AMJ

Arcade Console has a variety of interfaces, incorporates two joystick ports (equivalent to four joysticks and 6 fire buttons!), supports dedicated arcade controllers (trackballs, paddles and even steering wheels) and can also be connected via a SCART lead up to your computer or console! Flippin' eck! Just think, you could be playing Megadrive Super Monaco GP with the real controls!

Prices vary because each unit is custom-made, according to what kinds of interfaces and controllers you want, but a basic unit with a JAMMA interface, JAMMA power supply and control panel costs £99.99. Now we've got you screaming and dribbling and reaching for your wallets, AMJ can be reached on 0202 694970 (and tell them we sent you).



ternational Karate coder, Archer Maclean). We've had a sneak preview of the latter and have to say that it'd be a damn shame if this awesome 3D simulation never sees the light of day.



## CONTRIVER'S GOT A LOT OF BALLS

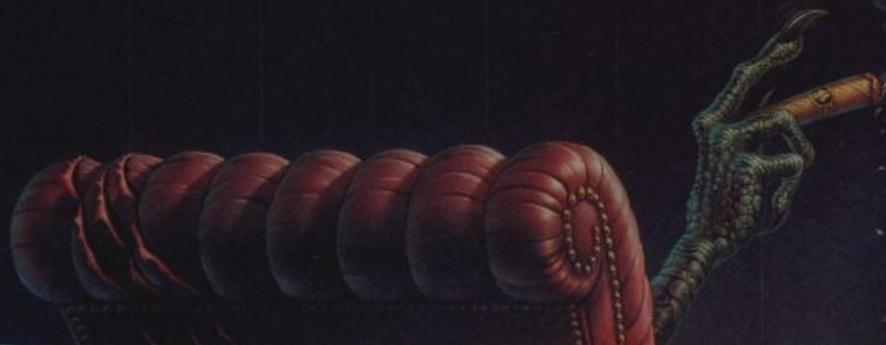
Trackballs, that is. Y'know, those things which resemble upside-down mice. Well, these Contriver people have announced the imminent release of its snazzy new Contrack controller, initially for the PC, with ST and Amiga models available at any time now, for a total of £34.95. Now that may sound like a rather hefty wad of wonga, but when you consider that this little beast has a button lock, a ball lock (ooff) for transportation purposes, and is guaranteed for 1000 miles of continuous use, then it certainly seems like ruddy good value for money. If you're interested in laying your hands on one of these, Contriver can be reached at 0280 822803.



# GREMLINS 2



THE NEW BATCH™



topo

© WARNER BROS. INC. 1990. ALL RIGHTS RESERVED.

elite

# IT'S MIND BLOWING ...IT'S TNT

THIS CRATE CONTAINS  
HARD DRIVIN'  
TOOBIN  
A.P.B.  
DRAGON SPIRIT  
KYBOTS

DANGER  
EXPLOSION!

Light the fuse and stand back for TNT – the explosive action pack from Tengen! Test your skills on five top coin-op hits featuring the very best in arcade action. Humorous... Exciting... Stimulating... For great variety and value, break open the crate.



## TENGEN

*The Name in Coin-Op Conversions.*



## Hard Drivin'

The Ultimate Drivin' Simulation! Experience the thrills and spills of racing in realistic, solid 3D.

"A stunning conversion... it plays brilliantly" C&VG  
 "A sure fire hit." Sinclair User  
 "Near perfect conversion"



ACE

© 1989 TENGEN INC., All rights reserved.  
 Atari Games Corporation

## Toobin'

Get Toobin' with the Tube Dudes. Ride the rapids and check out the white water challenges for an action packed fun day out toobin'.

Great music... heaps of playability... a brilliant conversion" ACE  
 "Looks, sounds and plays great" C&VG  
 "Playable, addictive and above all great fun"

The Games Machine

© 1989, 1988 TENGEN INC., All rights reserved.  
 TM Tengen Inc. TM Atari games Corporation



## DRAGON SPIRIT

Search a path through the skies in a frenzied flight of mayhem and destruction. A do or die mission. Defeat or victory depends on your skill. Have you got the Dragon Spirit?

"Accurate and action packed... great graphics and addictive gameplay" C&VG  
 "Makes the most of the coin-op" The Games Machine  
 "Another stonking coin-op conversion" Amstrad Action  
 © 1989 TENGEN INC., All rights reserved.  
 © 1987 NAMCO LTD.

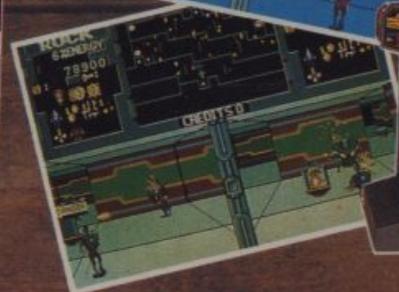


## APB

A wacky game of cops and robbers... High speed chases, dangerous arrests and shoot outs all in crazy cartoon action. So let's be careful out there - Officer Bob is on the Beat!

"Straight from the coin-op... a must for all fans"  
 New Computer Express  
 "Great fun... pretty hard... keeps you coming back for more" Zero

"A must buy!" Crash  
 © 1989, 1987 TENGEN INC., All rights reserved.  
 TM Atari Games Corporation

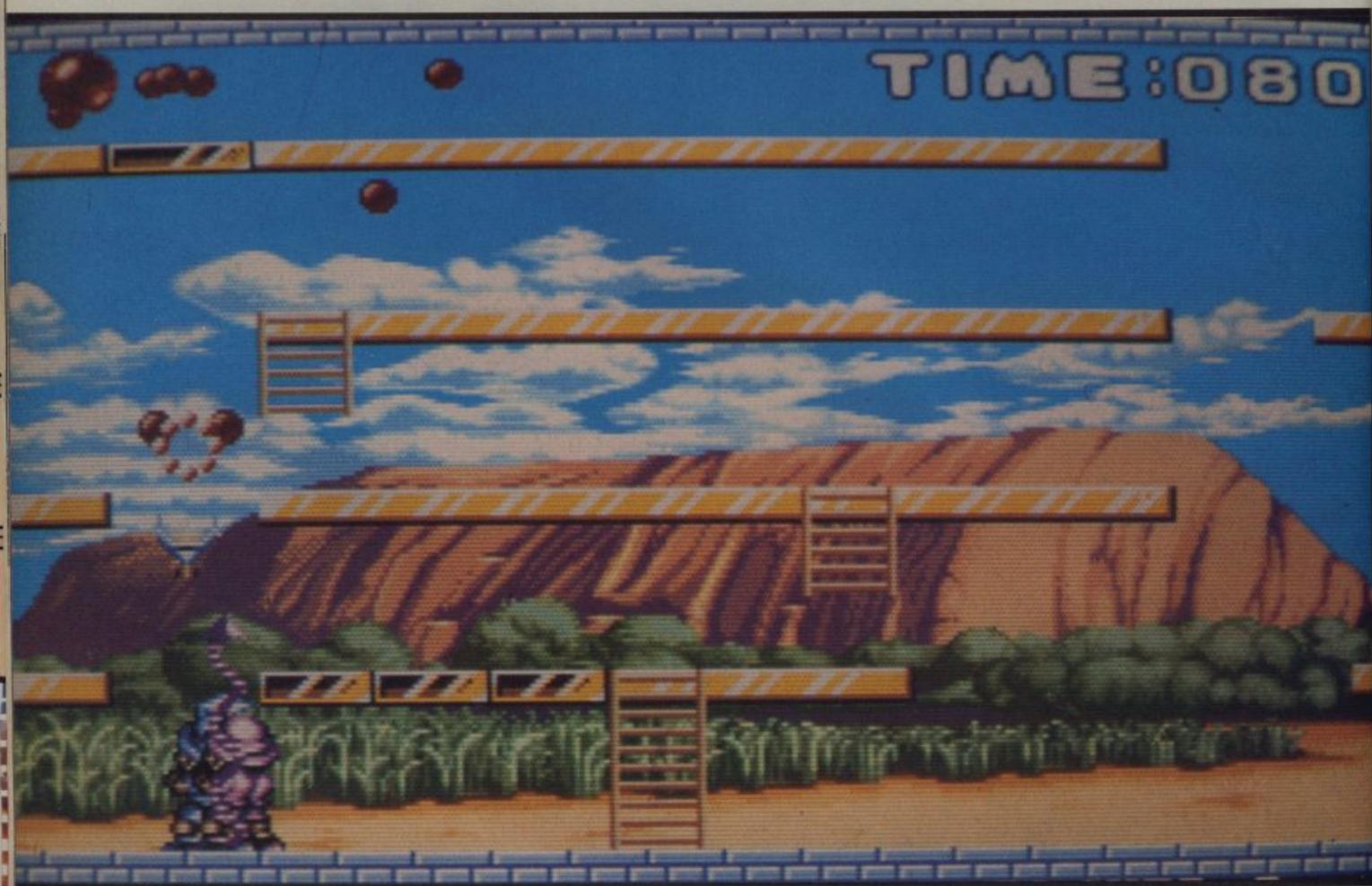


## KYBOTS

The ultimate double action, split screen game. Keep a step ahead of the deadly robots. Annihilating action for one or two players.

"Simple, addictive and entertaining, Kybots will make your day"  
 Personal Computer World  
 "Great blasting fun all the way, check it out as soon as possible" Crash  
 "Everything from the coin-op is here - graphics, sound and gameplay are identical!" New Computer Express  
 © 1989, 1987 TENGEN INC., All rights reserved.  
 TM TENGEN INC.

# PANG



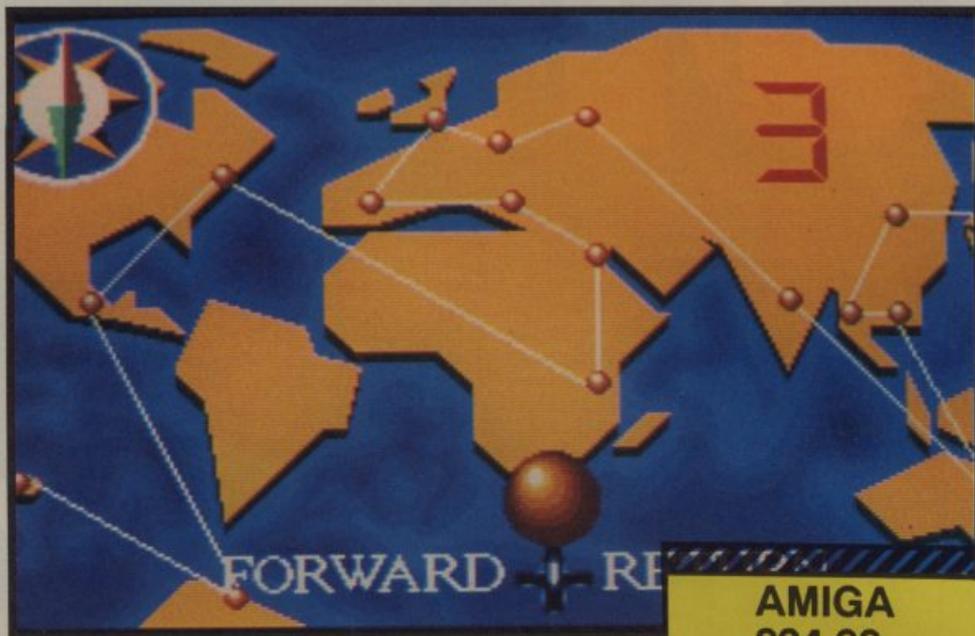
## BY OCEAN

**B**ubbles! Who'd ever thought that they could be such a pain, eh? Well, they are in this game, so the only thing to do is go out and burst 'em! And so the scene is set for Pang, a conversion of the recent and totally hilarious Mitchell coin-op.

You (and a friend, if you're playing in dual-player mode) are cast in the role of globe-trotting bubble-busters, and, armed with a harpoon gun, you must blast the bubbles before they bounce into you. Sounds like a piece of cake, yes? Well, you can forget that for a start, because once one bubble is hit, it splits into two smaller bubbles, each of which splits again, and again!

When certain bubbles are hit, however, they drop power-ups like ray guns and dynamite, which bursts every bubble on screen at once, as well as shields and timers, which stop the bubbles dead in their tracks, giving you time to blow 'em away.

Once you've cleared a screen, it's on to the next in a different part of the world, with more obstacles, monsters and, yes, even more bubbles!



### UPDATE

*Pang will be bubbling up on the ST any day now, and should be just as good as the Amiga version, save for a few colour and sound differences. No news of any 8 bit versions as yet, but if anything comes up, you'll be the first to know.*

**C+VG  
HIT!**

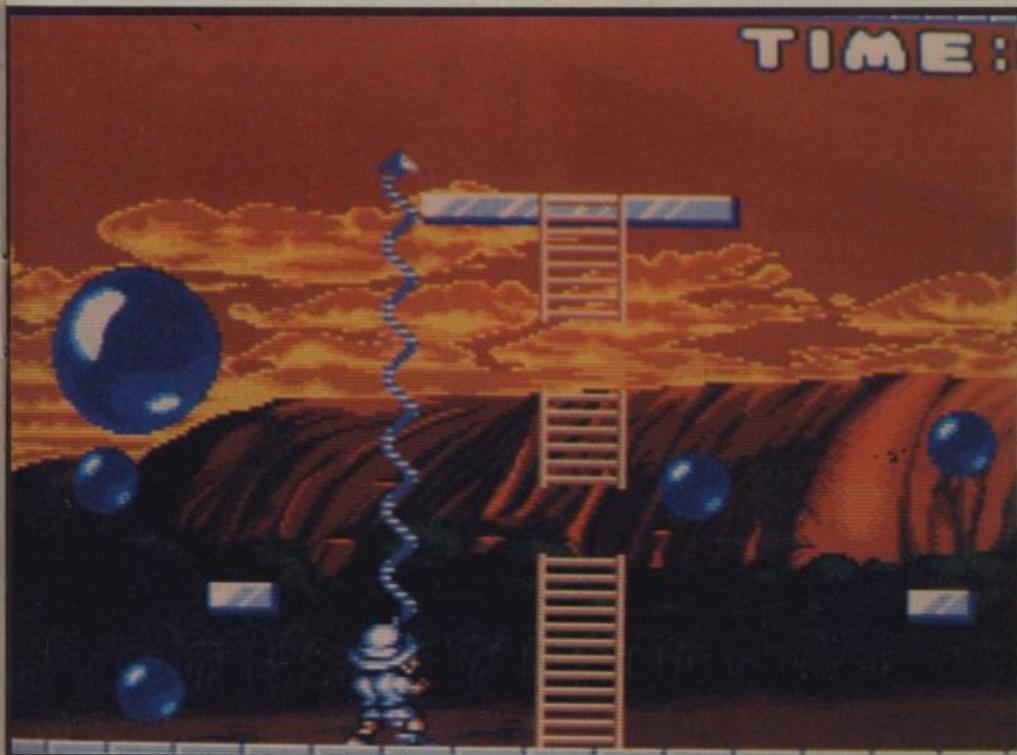
**AMIGA  
£24.99**

*This is one of the C+VG team's favourite coin-ops, and to say we were over the moon to hear of Ocean laying their hands on the license is something of an understatement. Now Pang is here, I can safely say without fear of error or contradiction that this isn't just a conversion - this is the coin-op! Both the graphics and sound match the arcade machine pixel for pixel, with bright, crisp, colourful sprites and exquisitely drawn backdrops. The whizzy, poppy sound effects are spot on too, and the title music (which sounds like a remix of Puff the Magic Dragon) sets the mood perfectly. These combine with the horribly addictive gameplay to make Pang a really brilliant game. Grab it at the first opportunity, and prepare to stay up till the wee small hours.*

**ROBERT SWAN**

**GRAPHICS 94%**  
**SOUND 92%**  
**VALUE 96%**  
**PLAYABILITY 97%**

**OVERALL 96%**



# JOIN THE



Join the resistance fighters in their crusade against the awesome powers of KING CRIMSON - the manic scientist, and his Crimson Corps - mere earthlings transmuted into treacherous fighting machines... giant armoured tanks, lethal circular saws, airborne fighters, mechanized snakes and many more. Each level throws you into confrontation with an enemy even more terrifying than the last. If you have the skill you can locate the weapons of your predecessors' failed missions - if you have the courage you can fight to reach YOUR ULTIMATE GOAL - THE DESTRUCTION OF KING CRIMSON HIMSELF. SO, POWER UP AND TAKE ON THE MECHANOID WORLD OF MAYHEM AND ITS LEADER - KING CRIMSON.

## MIDNIGHT RESISTANCE



DATA EAST

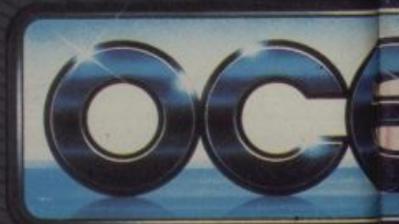
ALL AVAILABLE FOR:  
**AMSTRAD  
SPECTRUM  
COMMODORE**

# SHADOW WARRIORS



© 1987 CMC

SHADOW WARRIORS, THE LATEST, GREATEST AND MOST AMBITIOUS MARTIAL ARTS COIN-OP GAME NOW RAGES ONTO YOUR COMPUTER-FEATUREING INTERACTIVE SCENIC BACKDROPS! THE SECRETS OF THE NINJITSU TECHNIQUES HAVE BEEN HANDED DOWN SINCE THE MEDIEVAL WARS... NOW THEY LIVE ON IN THE JUNGLE OF THE AMERICAN METROPOLIS.



# THE FORCES

## SHADOW WARRIORS



© 1989 TEMO LTD

BEST, DUS, OW, ER- NIC, THE, EEN, THE, VE, THE, LIS. A THOUSAND YEARS OF THE NINJITSU SECRETS AT YOUR FINGERTIPS...THE PHOENIX BACKFLIP, TRIPLE BLOW COMBINATION, FLYING NECK THROW, HANG KICK AND MORE, GIVE YOU A FORMIDABLE ARMOURY OF STUNNING MOVES. TAKE YOUR TECHNIQUES TO THE STREETS SHADOW WARRIOR ...THE HERO OF THE NINETIES!

The hit coin-op game bringing espionage and action with 9 levels of thrills and excitement. Innovative game features with a host of differing scenarios from high powered sports cars to underwater guerilla warfare. Rescue a beleaguered nation from the oppressive regime of the 'Council for World Domination'. ESPIONAGE EXTRAVAGANZA FEATURING 9 LEVELS OF HIGH ACTION!



## SLY SPY Secret Agent



ATARI ST  
CBM AMIGA



Where would you get Jimmy Greaves rubbing shoulders with the cast of Eastenders and a deranged Russian clergyman next to someone called P Tweedle? Why, in Yob's Mailbag of course! If you have anything you want to say about the wonderful world of gaming, or football, or almost anything else (ALMOST!), this is the address to write to: **YOB'S MAILBAG, C+VG, PRIORY COURT, 30-32 FARRINGTON LANE, LONDON, EC1R 3AU.**

## CROPS CRAP

Dear YOB,  
Following the letter sent by James Lynch in ish 103, I have made a Crops game! There's the plot. The Crops have been summoned to a planet. Why? i here you cry, well because the top bosses of the untied federation of planets have been kidnaped, so grab your trusty lead pumping gun and start killing! It is a one player game where you take the role of Sgt. J. Kribly. Let me take you through the levels.  
LEVEL 1: Fly onto the planet's surface dodging the other members of the Crops and asteroids.  
LEVEL 2: A side on horizontal scrolling fighting enemy soldiers, man eating plants, robots and mines. The end of level boss is a giant tank.  
LEVEL 3: This is an "Outrun" style level were you are driving FAV (Fast Attack Vehicle)

with a large cannon. Enemys are the other FAVs, tanks and helicopters. The boss is a big chopper (fnar! fnar!).  
LEVEL 4: Work your way through a system of tunnels to locate the entrance to the enemys base. You fight soliders, robots, crumbling platfroms, spike and giant cybrog rats. The boss is a Rododinosaur.  
LEVEL 6: The penultimate level in side there own base you must fight your way through a vast army of cybrog. The final boss is a giant comptuer.  
LEVEL 7: Its not over yet you must lead the hostages into the dock while dodging bits of falling rooks. When you get to the port get a ship and fly to freedom! So you can get a medal and a pay rise. Wot no extra weapons? i hear you cry.  
Well I have an assortment of extra weapons. A flamethorwer, 3 ways and 8 ways, the

multi barreled cannon, na-plam bombs, smoke screens, rocket lanucher, cluster bombs and smart weapons. So O' YOB of the high talnets and greatness what do you think.

A Psychotic Chicken, Cheshire.  
YOB: Look, Psych, I know English is a foreign language to a domestic fowl like you but, for crying out loud, get the farmer to buy you a spelling dictionary before you write again. Alternatively, I can offer you my own twenty year (that's human years, not chicken years) correspondence course, entitled **How To Write (On Walls) For Fun And Profit**. To you, only £4.99 (inc VAT) or two dozen eggs.

## COOL YOB GETS FAN

Dear YOB,  
I think you are the coolest YOB on this Earth and I worship your style and class. So I think the coolest on Earth could answer some questions for his greatest fan, please.  
1. Will English PC Engine games work on a Japanese PC Engine?  
2. What is the best, PC Engine or Megadrive?  
3. What football team do you support?  
Ben Clark, London.

PS I think you will be pleased to know that my girlfriend is a yobette.

YOB: Firstly, Benny-baby, NEC have postponed their plans to launch a British PC Engine, BUT! before you commit Hari-Kiri, there is some good news for Engine fans in the news pages of this very issue which should answer your question! There's no straight answer to your second query. Both the PC Engine and the Megadrive have expanding ranges of excellent games software so it's just a case of going for the machine that supports the games you want to play. Technically the Megadrive is superior, but it is the more expensive machine, and the games usually cost a tenner more, too. Finally, I have to say I don't support any football

team (soccer's a sport for nancies anyway - give me Australian "No-Rules" Football any day), however I do find the commentators very entertaining, and Jimmy Greaves is undoubtedly my favourite.

## MYSTERIES OF THE MAD MONK

Dear YOB,  
Or can I call you YOB? I own an Amstrad and I would like to ask you a few questions:

1. Who was the drummer with The Shadows?
2. What is the capital of Peru?
3. Who wrote War and Peace?

Yours reverently,  
Rasputin, Sanction, East Yorkshire.

**YOB:** Ha! So - you think you can outwit the Yob with your crazy, deceased, Russian monk's questions? Well, I'm wise to your little game! Bryan Ben-

nett was drummer with the Shads, Lima (population 1,716,00) is the capital of Peru, and Count Leo Nikolayevich Tolstoy (1828-1910) wrote War and Peace. Yob's Mailbag - entertaining and educational. I should be on a government grant or something shouldn't I?

## KITCHEN FLOOR TRAGEDY

Dear YOB,  
I think your mag is smart and was horrified when my sister wiped up something the dog had done on the kitchen floor. S Beaumont, South Humber-side.

**YOB:** I should blummin' well think so! Send your sister and the dog around to the office so me and the boys can do horrible things with them then publish the pictures next month.

## SOMETHING FROM THE BOTTOM

Dear YOB,  
Just a word from the bottom of the world. That's right - Australia (oh, when you said bottom I thought you meant something else - YOB). Me and some of me mates are getting peed off with some of you poms. Every second letter is pretty "loose". All whingeing about one thing or another. What happened to your so-called "stiff upper lip eh, what!?" Or is it that just crap fed to us by your bald shows like EastEnders. You think Neighbours is bad! If you want to hear a hard luck story, listen to this. We don't get your bonza mag for three months! Three months late, what a BUMMER! Four X's (I don't mean our beer either). Just one more thing. When will a light phaser be

available for the C64? Schran, Picton, Australia.  
**YOB:** Now what disturbs me about Schran's letter, readers, is that Eastenders is giving foreign viewers the WRONG impression about us Brits. Honestly, we're not all depressed and deprived (well, deprived maybe) are we? Nor are we bald. In fact, most of us are dead happy for quite a lot of the time. I mean, is it any wonder that we have economic problems when foreigners are given the impression that we're all suicidal no-hopers who spend all day bad-mouthing people in the pub or selling fruit on the street. I mean

**REALLY!** Um... Sorry, Schran, I seem to have wandered a bit. Mastertronic's light phaser is already available for the C64 in the UK, so maybe if you wait three months it'll be available in shops all over the world's bottom.

## COMPLAINING COLIN

Dear YOB,  
I have been reading C+VG for several years now and felt that I had to write to give my views on how the mag has changed over the course of time.

I welcome sections such as the improved Playmasters and new sections such as the Highscores, they have been a big plus to the mag. However, there hasn't been that much else new to rave on about. Small changes such as in the reviewing system have hardly been noticed at all. Instead what sticks out in my mind, I'm afraid, are the negative things that have happened to C+VG.

I remember the days when there were 180+ pages and reviews are more than a few paragraphs long. Nowadays because of the increase in the size of the text and the extra large screen shots, the reviews are barely worth reading. Looking back at old issues I see two reviews on one page, with just as many smaller screen shots and more text than some of your double pages spreads. Although all reviews are now in colour, what's the point when the reviews aren't

worth reading anyway? Current reviews give little detail, only telling the bare outline of the game, the text and screen shots should be reduced in size - smaller screen shots are just as clear and easy to see. This would allow more detailed reviews to be written and more screen shots if required. Lately, your arcade section seems to have missed out a lot of arcade games when they have been released, one such game is Air Buster - a superb shoot 'em up which I don't recall you ever mentioning.

Also looking back at old issues I see a list of features in every mag, nowadays there are much fewer and they are far between. Sections such as Mr T's Hot Gossip have been sadly missed and have had no replacements. There are many other items I would like to mention but I'd be writing for hours and I think I've already made my point. I have friends that laugh at your mag and cannot believe that it once used to be a good read. The only reason I still buy it is to check up on my highscores.

C+VG used to be a great

mag, but it has severely declined over the years into something that you can sometimes look through in ten minutes then put away in the cupboard never to be read again. "Britain's Best Selling Computer Magazine" at one time sat proudly at the top at the top of every issue. I haven't seen that displayed for some time. I hate slagging the mag off because I remember how it used to be and I hope you print this letter to see what reaction it brings from other readers.

Colin Tracey, Colchester.  
PS I have doubts over the validity of a few of the Amiga highscores. Batman - The Movie and Robocop come to mind. Perhaps the scorers could write in and say how they achieved them in detail.  
**YOB:** Well, everyone's entitled to their opinion, and we value those of all our readers (even yours, Col) which is why we conduct a reader survey every year (in fact there's a questionnaire in this very issue!). The changes made over the past year have been in keeping with the outcome of last year's poll and I'm afraid if you don't like

them, then you're currently in the minority. But there are some changes on the cards so your comments have been noted and we look forward to seeing what the rest of the readers think. Let me put you straight on a couple of points, though. Every six months, an independent body called the Audit Bureau of Circulations works out how many issues each magazine sells and the latest figure proves that C+VG IS still Britain's biggest-selling computer games mag. The only reason we don't still have that stamped across the top of the cover is that we think it's more important to inform readers what's in the mag, rather than going on about how popular we are. It's also interesting that you bring up the point of high score validity as one of your latest high scores (for Rainbow Islands) has been confirmed as impossible by the programmers at Graftgold. Perhaps you could write in and say how you achieved it - in detail?



## AMIGA OR SPECTRUM?

Dear YOB,  
I'm considering purchasing an Amiga 500 Flight of Fantasy pack, but my Dad wants me to get a Spectrum 128K +2 or a C64 because the games are cheaper. Please, please answer and put him straight.  
Andrew McNeil, Dorset.  
**YOB:** Dear Andrew's Dad, look, I know times are hard, but don't you think it's worth the £400 to keep your whingeing son quiet?

## ANDY CRACKS

Dear YOB,  
I love reading your mailbag every month because it's really funny, especially some of your replies. For example, in ish 105 you said about your parents "not handicapping you with a name like Chris Griffiths" - that cracked me up. Anyway - to the point. I would just like to know what you thought of all these games for the C64.  
Wizball, Great Gianna Sisters, Hawkeye, Into the Eagle's Nest.  
These are some of my faves from the squillions of games we have got. I thought TI Dizzy was crap for the 64, did you?  
Please print my letter YOB!  
Andrew Vause, Wellingborough, Northants.

**YOB:** Well, seeing as you're the only person who will admit to laughing at my jokes, I suppose I have to print your letter, Andrew!  
Andrew Vause, folks - a man of taste! All those games you mentioned are beezee, topper, boss, captain, skill and gear, but Gianna Sisters was withdrawn just after it went on sale (it was a bit too similar to Nintendo's Super Mario Brothers), so you might have trouble getting hold of it these days.

## NO MORE SPECTRUMS?

Dear YOB,  
I have recently heard that Spectrum computers are to be gradually phased out! Is this true? Does this mean that all of my games will no longer be of any use?  
Mark Pearce, Chesterfield, Derbyshire.  
**YOB:** I've conferred with experts on this subject, Mark, and I can confirm that your Spectrum software will not, I repeat, NOT, be useless as long as you have a Spectrum. And even if you sell your Spectrum or it gets kidnapped by terrorists or something, you can always use the cassettes to prop up a wobbly table or build an attractive model of the Taj Mahal (you'd have to paint them white for the full effect, though).

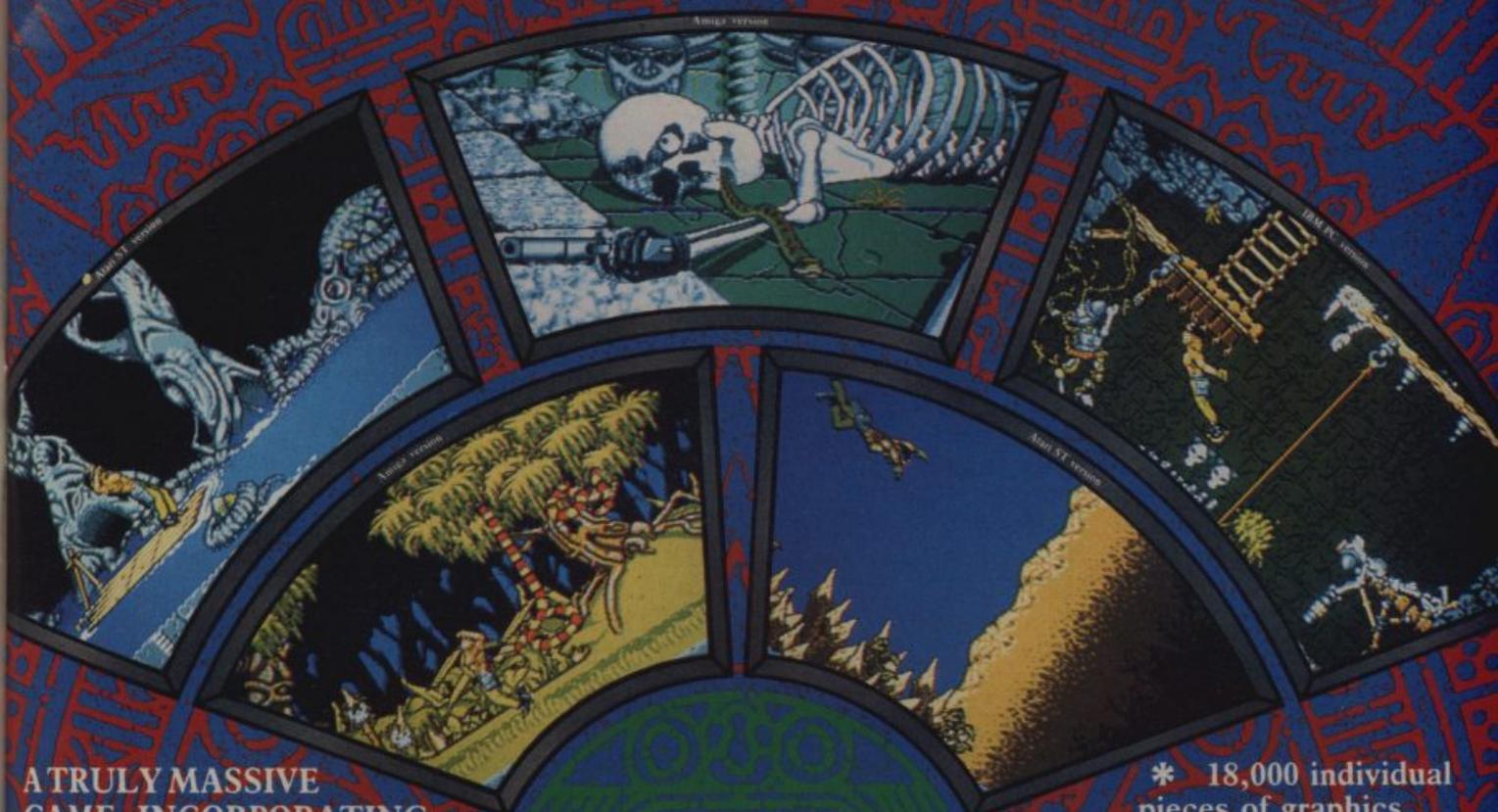
## CRISP GASES REVEALED

Dear YOB,  
I've just had the most stupendous, marvellous idea for a game. Brace yourself... Pro Sunbathing Simulator!!! Cool as hell or what?! It's a strategy game and the idea is to get as good a suntan as possible in a time limit! You have to take into account wind chill, temperature, and work out what sun factor oil you have to use.  
Here's the good bit: once you've got your oil, you have to go to the beach and get the tan! But you get hassled by crabs and little kiddies with sunhats. To get rid of them they have to be blasted with suntan cream. To go onto the next level you have to reach a certain shade, so you can get a modeling contract, earn money and buy more suntan oil!  
Great fun, I'll wager! So howzabout a software company making this (I had Codemasters in mind)?  
Gareth Williams, Gwent.  
PS Are you dull or what? There's no air in bags of crisps, they're packed in nitrogen.  
**YOB:** How come all you amateur games designers seem to have Code Masters in mind as the perfect company to program and market your "product"? I mean are you taking the Mick or something?

## LETTER FROM MUTHA

Dear Turd,  
Now let me get this straight. You are just a big wimp and you know it. You think that doodle of you on your mailbag page makes you look hard eh? Well it doesn't! You look like a skinny prat with oversize Doc Martens that have sharpened carrots stuck to them! Keep a lower profile, Cecil (yeah, that's your real name!) or my pea shooter might blow your brain cell to Neptune's second moon. One hell of a mean mutha, Dagenham, Essex.  
**YOB:** Mum, how many times do I have to tell you never to write to me at the office? Now why don't you calm down and I'll come to see you at the institution this weekend, all right?

# A THOUSAND WAYS TO DIE...



## A TRULY MASSIVE GAME, INCORPORATING:

- \* 3 man years of development
- \* 7,000 frames of animation
- \* 140 hero actions (1,500 frames of animation).

- \* 18,000 individual pieces of graphics.
- \* 600K of music & sound effects.
- \* 8 megabytes of code & data.
- \* Over 80 screens of non-stop action, interwoven with devious puzzles.

# ...BUT ONLY ONE WAY TO STEAL...

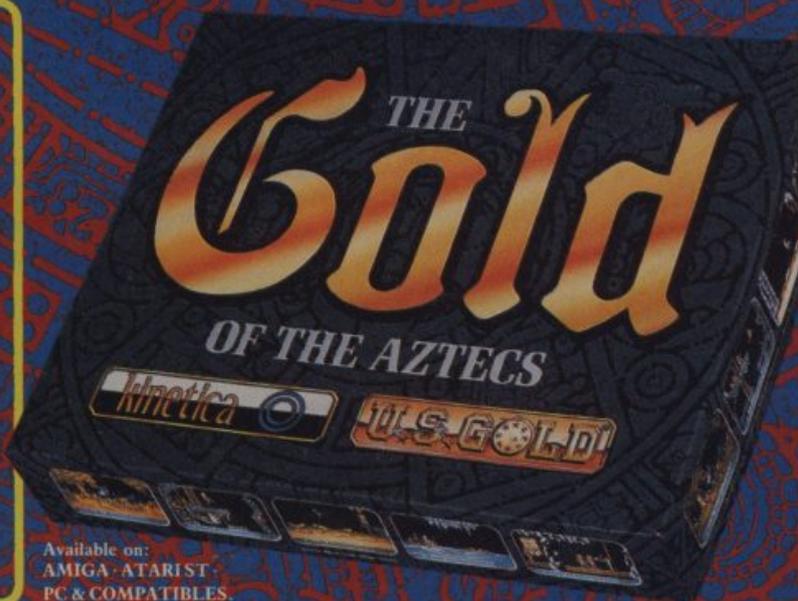
For 400 years no-one has dared to take up the Quetzalcoatl's 'Gold of the Aztecs'. Bret Conrad's special forces training and combat duty have made danger a way of life. This time the odds are really stacked against him - and you, in one of the biggest, most fascinating games ever devised!

Never before has such a massive amount of gameplay and graphics been packed into a game.



U.S. Gold Ltd, Units 2/3 Hollford Way,  
Hollford, Birmingham B6 7AX.  
Tel: 021 625 3366.

Available on:  
AMIGA · ATARIST ·  
PC & COMPATIBLES.



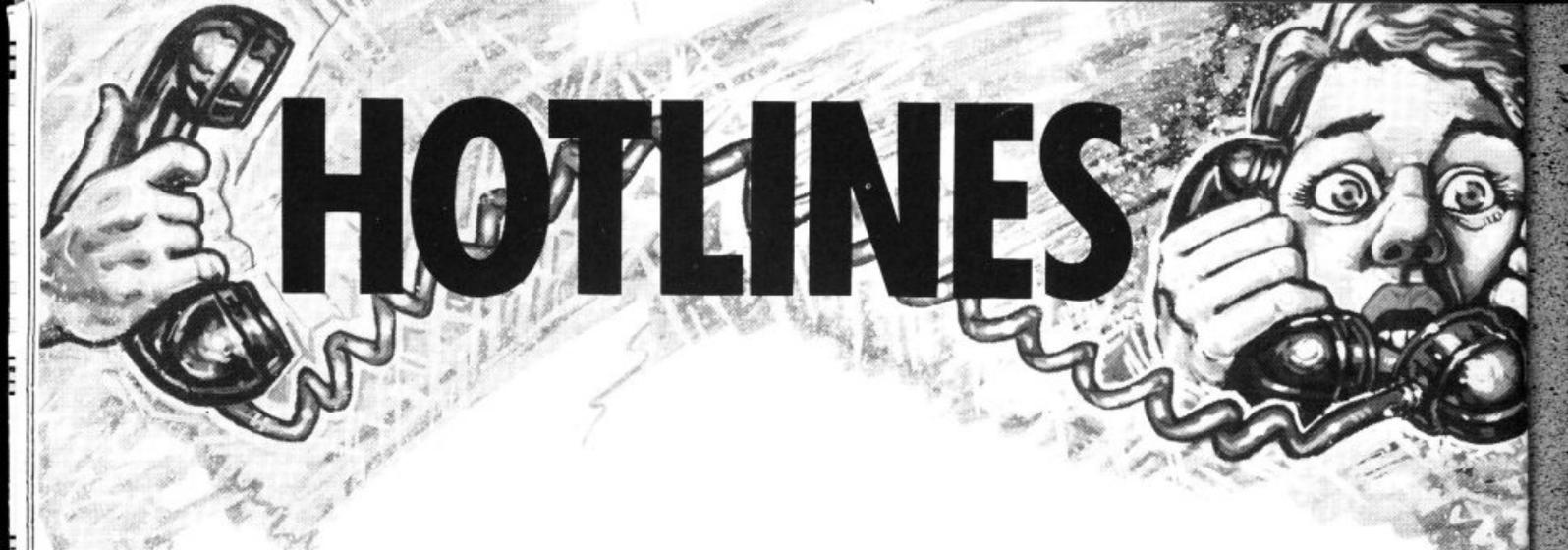
## VISIT THE LAND OF THE AZTECS!

We think this game is one of the toughest action adventures ever devised. That's why we're giving away the trip of a lifetime to visit the Land of the Aztecs in Mexico - Summer 1991. To win you have to beat all-comers in **THE GREAT AZTEC GOLD RUN!**

(See inside box for details.)

Screen shots are only intended to be illustrative of the game play and not the screen graphics which vary considerably between different formats in quality and appearance and are subject to the computers specifications.

The Gold of the Aztecs, © 1989, 1990 Kinetica Software. All rights reserved. Licensed to US Gold Ltd. Copyright subsists on this program. Unauthorised copying, lending or resale by any means strictly prohibited.



# HOTLINES

## WIN A MEGADRIVE

0898 334 150

It's cool, jet-black, mean, and has more bits than an Airfix B52! Yep, it's the Sega 16 bit Megadrive - and us generous C+VG chappies have got yet another one of these black beauties to give away! Simply pick up the rap-rod and dial away! We'll be waiting for YOUR call!

## WIN A LYNX

0898 555 537

Cor blimey! Spend a penny and cash me cheque, squire! Not ANOTHER luvly Lynx being handed out by those groovy geezers at C+VG! Yes, that's right and it could be YOU that becomes the latest addition to the growing ranks of C+VG winners! Get yer sister off the phone pronto, and dial up that hotline number double quick!

IF YOU'RE UNDER 18, PLEASE MAKE SURE YOU'VE GOT THE PERMISSION OF WHOEVER PAYS THE PHONE BILL BEFORE YOU DIAL. CALLS ARE CHARGED AT 38P PER

## WIN A GAMEBOY

0898 555 538

It's Gameboy City on this hotline and no mistake! Be the proud owner of Nintendo's latest little gadget and glean hours of gaming fun - all from the palm of your hand (crikey!). It's a rip-roarin' miracle of modern gaming technology and it could be yours! Grab that phone and dial NOW!

## WIN A PC ENGINE

0898 555 539

Phwoar! A genu-ine PC Engine all the way from Japan - up for grabs only on a C+VG hotline! It may only be a tiny little square box, but it packs a heart of sexy silicon! Grab that phone and dial immediately - it could be you playing top-notch arcade games for many a day to come!

MINUTE (PEAK RATE) AND 25P PER MINUTE (OFF PEAK). ALL PROGRAMMES LAST NO MORE THAN THREE MINUTES.



JUSTICE HAS A PRICE...  
THE PRICE IS FREEDOM

# JUDGE THE MEGAZINE DREDD

*VISIT* the 22nd century where there are no police, no trials, no juries...only Judges!!!

*SEE* instant Justice dispensed without mercy!!!

*FEEL* the danger lurking round every corner.

*EXPERIENCE* rampant *CRIME*, *MUTANTS* and *ALIENS* prowling the streets.

*THRILL* to the adventures of Young Death!!!

And much, much *WORSE!!!*

**STARRING**  
Joe Dredd as  
**THE JUDGE**

Chopper as  
**THE SKY SURFER**

Death as  
**JUDGE DEATH**

Kenny as  
**THE PERP**

Plus a cast of millions!!!

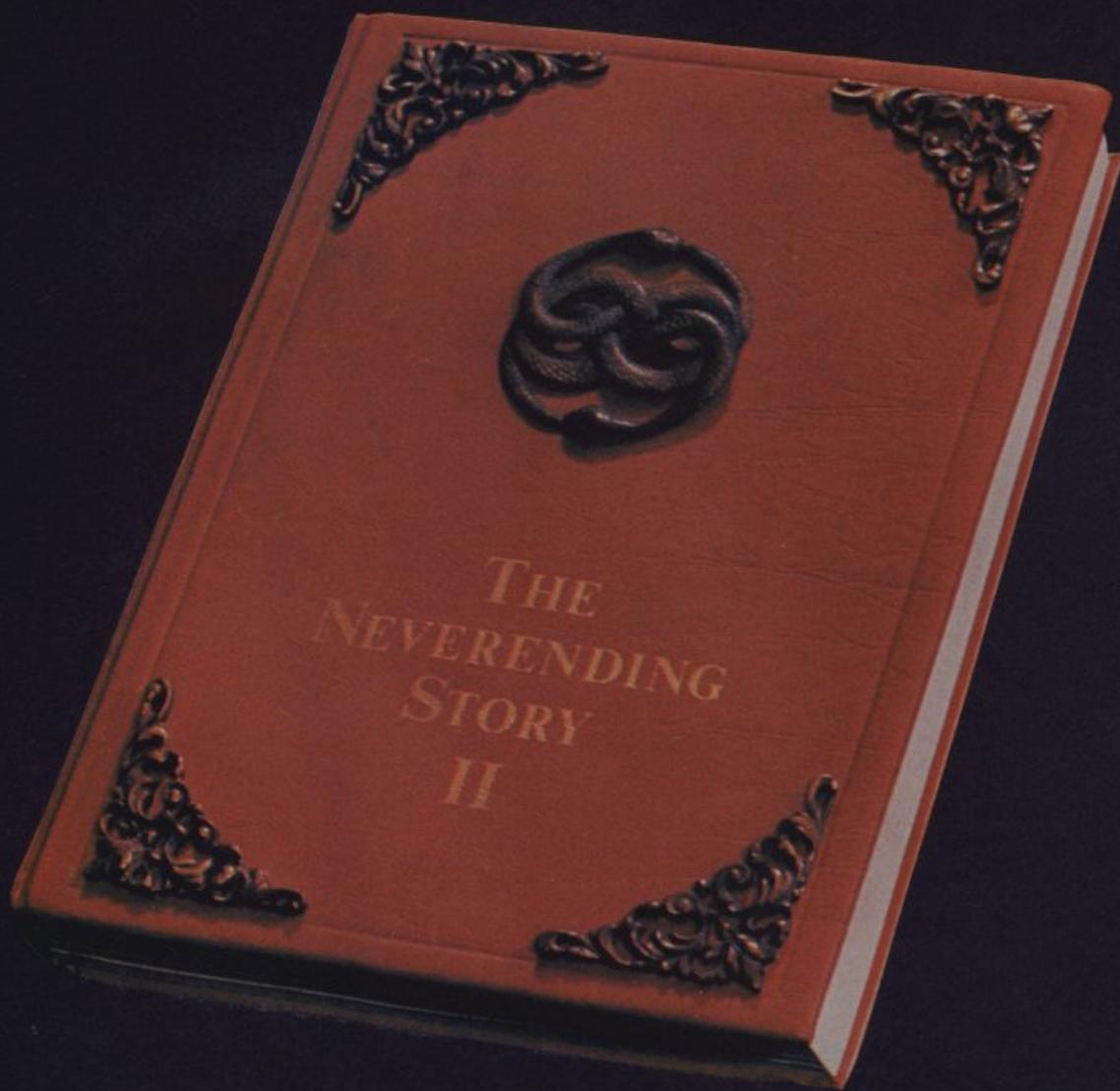
Screenplay by **JOHN WAGNER, ALAN GRANT, GARTH ENNIS** Directed by **JOHN WAGNER** Produced by **ALAN GRANT STEVE MacMANUS**

Camera: **CAM KENNEDY, COLIN MACNEIL, JOHN McCREA, JIM BAIKIE, PETER DOHERTY.**

COMING TO A NEWSAGENT NEAR YOU ON SEPTEMBER 15TH  
ALL NEW, ALL COLOUR MONTHLY, £1.50

# THE NEVERENDING STORY II

The next chapter



Soon on your screen for: Amiga, Atari ST  
PC (VGA, EGA, CGA and Hercules)  
C64, Spectrum and Amstrad.

See you at the Entertainment Computer Show  
Stand F24

EIN  
CINEVOX  
RELEASE

(c) 1989 Warner Bros. all rights reserved.



WARNER BROS.

LINEL

LINEL  
PRESENT



LINEL  
24A WHITE PIT LANE  
FLACKWELL HEATH  
NR HIGH WYCOMBE  
BUCKINGHAMSHIRE HP10 9HR  
TEL. 06285 31 244  
FAX. 06285 30 875

# IT'S HERE!!!



**THE THIRD BOOK IN THE SERIES!  
 BIGGER! BOLDER! BETTER!  
 JAM-PACKED WITH...**

**EXCLUSIVE REVIEWS! EXCLUSIVE PREVIEWS!  
 AMAZING COMPS! RED HOT NEWS! SUPERB TIPS!  
 AND LOADS MORE!!!**

**AVAILABLE NOW IN ALL  
 GOOD NEWSAGENTS!!!**

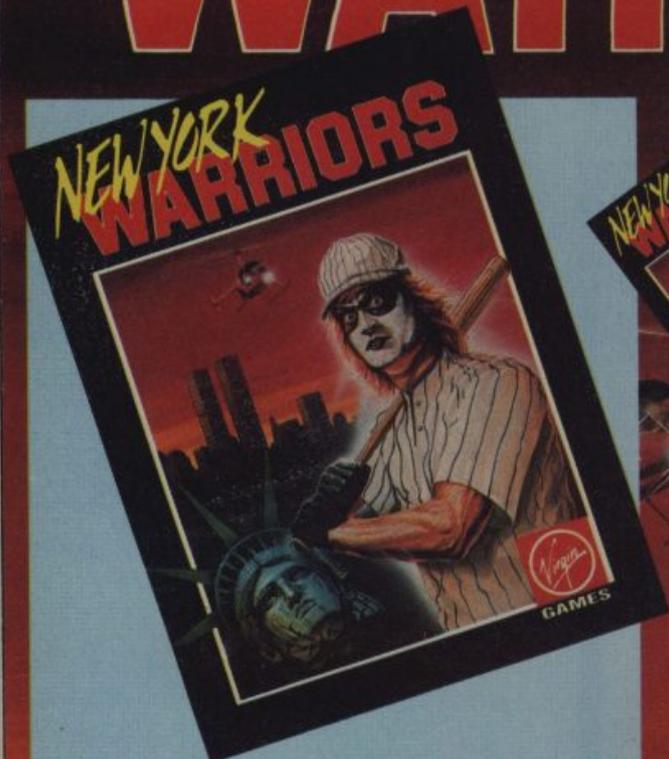
**IF YOU WANT TO ORDER THE COMPLETE GUIDE TO  
 CONSOLES DIRECT FROM US, FILL OUT THE COUPON  
 BELOW AND SEND IT TO: CONSOLES BOOK III OFFER,  
 C+VG, PRIORY COURT, 30-32 FARRINGDON LANE,  
 LONDON EC1R 3AU.**

**I WANNA CONSOLE BOOK III!  
 I ENCLOSE A CHEQUE/POSTAL ORDER FOR £3.45 (INC P&P)  
 MADE PAYABLE TO COMPUTER AND VIDEO GAMES.  
 OVERSEAS ORDERS SEND £5.00 (UK STERLING CASH ONLY)**

**NAME.....**  
**ADDRESS.....**  
 .....

LANE  
 EATH  
 OMBE  
 P10 9HR  
 1 244  
 0 875

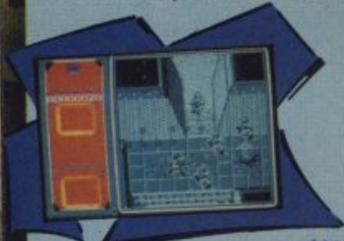
# NEW YORK WARRIORS



The Year 2014 – New York is lost to organised crime. Only a valiant few remain loyal to law and order – They are THE WARRIORS.

You, as 'THE WARRIOR' have to fight your way through the streets to save New York using an awesome array of devastating weapons. If you fail, New York will be destroyed by a nuclear device planted in the World Trade Centre.

You cannot, you must not, fail!



ENGLISH



FRANCAIS



DEUTSCH



ITALIANO



© 1990 ARCADIA SYSTEMS INC.  
© VIRGIN MASTERTRONIC LIMITED  
16 PORTLAND ROAD, LONDON, W11 4LA



# PLAYMASTERS

Here's yet another bumper harvest of blinkin' red-hot, radically groovy cheats and tips, including the solution to the rest of Vendetta on the C64, a buncha hints for the Sega, Nintendo and Lynx, and a lurvly Ghoul's n' Ghosts map! If you've got a map, hint, tip or POKE and want to get your name in print, and possibly win yourself a stack of software, why delay? Send it in to **PLAYMASTERS, C+VG, 30-32 FARRINGDON LANE, LONDON, EC1R 3AU.** Top tipster of the month gets



150.00 of software for their efforts and this month it's Vendetta ace, Andrew Kyprian, of Westcliff on Sea who gets the stuff.



## ALL FORMATS CASTLE MASTER

A full guide to key-location here, from Jay Gibson of Harlow in Essex. Ta, Jay!

### KEY TO DOOR ON THE FOURTH FLOOR

Once in the courtyard, go to the Hay Barn. Kill the spirit, turn right and look behind the hay, and voila, the key will be on the floor.

### GRANARY CHEST KEY

Stand on the drawbridge and close it. You will find yourself on top of the church, the key before you.

### LIBRARY KEY

Go to the well and click down the hole.

### BARRACKS KEY

Go to the stables, and open the door where the horse is. Crawl under it and click in the hole.



### IGOR'S ROOM KEY

Go the kitchen and walk to the table. Turn around (facing the door), and lo and behold, there will be the key. (Note: if you go into the fireplace, you will appear in the larder, with lots of food. Also, there is a message under the kitchen table.)

### IGOR'S CHAMBER

Enter, and kill Igor. Open the chest, take the treasure, and there will be an unmarked key.

### STAIRWELL KEY

Once the unmarked key is in

your possession, push the first button, but don't go through the first door (leading to the stairwell), but take the other until you reach the vault vestibule, which has the stairwell key. Now return to the other door.

## AMIGA NEW ZEALAND STORY

Christopher Williams of Has-

lemere in Surrey has sent in this nifty back-door to jump from level 2-1 to 3-4. Get a balloon, and find the captive kiwi. Go up the stairs, which lead to a small room with 2 green fruit in it. Go over to the left of the room, where there are 2 small steps. Jump on the first one, and fire to the right. A warp should appear which will hurl you to level 3-4! Amazing, eh?

## C64

## VENDETTA

After the first two levels last time round, here's the rest of the solution for System 3's stonker, again courtesy of Andrew Kyprian of Westcliff-on-Sea.

### LEVEL 3 - THE ARMY BASE

Select the machine-gun, and kill the guard. Kick down the door, and enter. Kill the guard, and get the handbag from the desk at the front of the screen (it's on the left of the chair). Get the map from the filing cabinet in the corner, and get the book from



# NINJA

*Remix*

NOW  
AVAILABLE  
FOR  
COMMODORE  
CONSOLE

BASED ON THE AWARD WINNING  
INTERNATIONAL BEST SELLERS - LAST NINJA I AND II

SYSTEM 3 SOFTWARE LTD., BLENHEIM HOUSE, 1 ASH HILL DRIVE, PINNER, MIDDLESEX HA5 2AG Tel: 081 866 5692 Fax: 081 866 8584  
AVAILABLE ON SPECTRUM, AMSTRAD CPC, C.64, ATARI ST AND AMIGA.



the disk drive (funny place to keep a book, but there you go...). Leave the room, kill the guard, and go right. Kill another guard, enter the next screen, kill yet another guard (in the sand-bag pit). Go onto the next screen, kill the guard, climb up and get the ammo (optional). Go left, dispose of yet another guard, kick down the door and get some ammo from the pink room. Exit, and move on to the next screen. (Altogether now!) Kill the guard, enter the building on the right, kill another guy, and get the shoe (which is on the pillow). Leave, and go left. Select the key, face down and left, go to pick-up mode and open the door.

#### LEVEL 4 - MORE HARD DRIVIN'

Follow level 2's instructions from last month.

#### LEVEL 5 - THE AIRPORT

Kill the guard, kick down the door and enter the room. Get the disguise from the filing cabinet, and the bullet-proof vest from the middle locker on the left-hand wall. Leave the room, and go to the hangar. Go through one screen, and replenish the ammo from the brown box. Go through 3 more rooms, go up the stairs, kill one guard, and make your way to the plane's cockpit. Kill another guard, and get the map from in-between the



two lockers. Select wire-cutters, and kneel down behind the girl (O! Stop that!). A picture of the bomb should appear. Cut the wires in this order:

- 1) MIDDLE/RED
- 2) LEFT/YELLOW
- 3) RIGHT/BLUE

#### LEVEL 6 - EVEN MORE ROAD BLASTING

Again, the same as levels 2 and 4.

#### LEVEL 7 - CENTRAL PARK

Go through all the screens, killing the guards as you go. Once that's accomplished, return to the water fountain. You should see a man lying on the ground. Walk to his left hand, face out of the screen and kneel down. He will now stand up, you will have rescued your brother



and completed the game! YIPPEE!

And just to make life that little bit easier, Tony Jeffrey from Royston has sent in this little wonder - press down SHIFT LOCK, and press down all the keys on the right of the keyboard. This should make you skip levels, and you don't have to worry about collecting the items, as you get them automatically! Phwoar!

Well, if you can't finish it now, then you might as well either go and watch Home and Away, or stick your head in a bucket of cold porridge! Get to it!

## SPECTRUM CYBERBALL

Oliver Gutridge of Havant, Hants, doesn't know if this is a cheat as such, but when receiving the ball after a safety, don't run forwards, but into your own endzone and wait until tackled. Once you've chosen your play you should find yourself three-quarters of the way up the field!

## AMSTRAD P47

If you're having problems with P-47 try typing ZEBE-DEE on the high score table for infinite lives. Thanks to an anonymous reader from Doncaster for that petite cheat.

## INDIANA JONES III

If you're having a bit of a problem with US Gold's rather tricky platform caper, Jason Henry from Selkirk in Scotland has thrown a couple of little tips our way. Press SHIFT + 1 to take you back to the start of a level, SHIFT

## GAUNTLET

Stephen Worthy of Esher in Surrey has sent in this handy tip for loads of health in two-player mode. When your player is almost dead, start

**\*SHEKHANA COMPUTERS\* Est.1978\***

**ACCESS \* ORDER BY CREDIT CARD LINE 081-340 8565 \* VISA**

<b>**PC ENGINE**</b>	<b>**SEGA 16-BIT**</b>	<b>**NINTENDO GAMEBOY**</b>
PC Engine Core Scart or Pal + Joypad, Power Supply Unit + one free game.....169.99	Sega Megadrive Scart or Pal 1 + Joypad + Power Supply Unit + One Free Game.....179.99	Gameboy System.....79.99
CD Room Unit + Interface.....299.99	Sega Megadrive as above.....199.99	Gameboy + Any Game.....99.99
CD Power Supply Unit.....14.99	+ Two Pistol Grip Joysticks.....199.99	Power Supply Unit.....24.99
2 in 1 Joystick	8-Bit Converter.....34.99	Batman.....24.99
Use as a Pad or Joystick also suitable for both PC Engine & Sega Megadrive.....39.99	Pro 1 Joystick.....39.99	Blodia.....24.99
Control Pad.....14.99	Explorer 1 Joystick.....19.99	Castlevania.....24.99
PC-UK Power Supply.....14.99	Joystick 2 in 1.....39.99	Cosmotank.....24.99
Afterburner II.....39.99	Pistol Grip Joystick.....19.99	Double Dragon.....24.99
Atomic Robo Kidd.....39.99	Sega Control Pad.....19.99	F1.....24.99
Batman.....39.99	Quickshot 6 Joystick.....19.99	Fippul.....24.99
Beach Volleyball.....39.99	Power Supply Unit.....12.99	Ghostbusters II.....24.99
Chase HQ.....29.99	Scart Lead.....12.99	Golf.....24.99
City Hunter.....29.99	Afterburner.....39.99	Hyper Load Runner.....24.99
Cyber Core.....29.99	Alex Kid Enchanted.....24.99	Lock 'n Chase.....24.99
Devil Crash.....39.99	Altered Beast.....34.99	Makamura Garden.....24.99
Die Hard.....39.99	Assault Sulf Laynos.....29.99	Navy Moves.....24.99
Don Do Donk.....39.99	Atomic Robo Kid.....39.99	Nemesis.....24.99
Heavy Unit.....29.99	Batman.....39.99	Teenage Turtles.....24.99
Klax.....39.99	Curse.....29.99	Northstar Ken.....24.99
Naxos Open Golf.....39.99	Darwin 4081.....29.99	Otherworld.....24.99
New Zealand Story.....29.99	DJ Boy.....39.99	Penguin Wars.....24.99
Ninja Spirit.....39.99	Erwal.....39.99	Popeye.....24.99
Operation Wolf.....39.99	Final Blast.....39.99	Puzzleboy.....24.99
Parasite.....24.99	Flying Shark.....34.99	Quarth.....24.99
Power Drift.....24.99	Forgotten World.....34.99	Quix.....19.99
Psycho Chaser.....29.99	Ghouls & Ghosts.....39.99	Snoopy.....24.99
Rastan Saga II.....29.99	Ghostbusters.....39.99	Soccer Boy.....24.99
Shinobi.....29.99	Golden Axe.....39.99	Solar Strike.....24.99
Super Star Soldier.....39.99	Hellfire.....39.99	Space Invaders.....19.99
Super Volleyball.....29.99	Monaco G. Prix Scart.....39.99	Super Mario Land.....24.99
Tiger Road.....29.99	Moonwalker.....39.99	Tennis.....24.99
Vigilante.....19.99	New Zealand Story.....39.99	Wizard.....24.99
World Court Tennis.....29.99	Phelias.....39.99	World Bowling.....24.99
Xenious.....39.99	Rambo 3.....34.99	Zords.....24.99
	Super Holiday.....29.99	
	Super Basketball.....39.99	
	Super Shinobi.....39.99	
	Scart Lead.....14.99	
	Thunderforce III.....19.99	
	Whip Lash.....29.99	
	World Cup Soccer.....39.99	
<b>**NINTENDO**</b>	<b>**NEO-Geo**</b>	<b>**ATARI LYNX**</b>
Turtle Bundle Pack.....79.99	Neo-Geo + joystick.....399.99	Lynx + Chips Challenge.....149.99
Action Set Bundle.....99.99	Scart or Pal 1.....24.99	Mains Power Supply.....12.99
Remote Joystick.....39.99	Neo-Geo PSU.....24.99	Blue Lightning.....27.99
Zapper Gun.....19.99	Scart Lead.....14.99	California Games.....27.99
Quickshot 3 Turbo.....39.99	Baseball.....199.99	Chips Challenge.....24.99
Air Wolf.....34.99	Magicians Lord.....199.99	Electrocap.....27.99
Batman.....37.99	Ninja Combat.....199.99	Gates of Zendocan.....27.99
Double Dragon II.....34.99	Riding Hero.....199.99	Gauntlet.....34.99
Mega Man.....34.99	Top Player Golf.....219.99	Rampage.....34.99
Rygar.....34.99	Vietnam 75.....199.99	
Skate or Die.....24.99		<b>**ATARI**</b>
Super Mario 2.....39.99		Atari 2600 Console.....39.99
Teenage Turtles.....39.99		Atari 7800 Console.....69.99
To The Earth-Gun Game.....34.99		<b>**NEW PRODUCTS**</b>
Track and Field II.....39.99		Commodore Console.....99.99
		Amstrad Console GX.....99.99
		Sega Official Megadrive + Altered Beast.....179.99

MAIL ORDER CUSTOMERS:  
CHEQUES PD PAYABLE TO: SCS (CVG), 655 GREEN LANES, LONDON N8 0DY  
P&P ADD 50p PER SOFTWARE £1.00 FOR ACCESSORIES. £5.00 FOR MACHINES.  
ECC ADD £1 PER ITEM. ELECTRONIC ADD £2 PER ITEM FOR AIRMAIL.  
TEL: 081-340 8565, 081-348 2907. FAX: 081-889 9412.  
PERSONAL CALLERS:  
CAN PURCHASE SOFTWARE AT OUR BRANCHES AT: 2 GLADSTONE HOUSE, HIGH ROAD, WOOD GREEN, N22 0AA.  
(Opp. Top Rank Bings), TEL: 081-889 9412.  
221 TOTTENHAM COURT ROAD, LONDON W1R 9AF. TEL: 071-631 4627  
ABOVE ARE MAIL ORDER PRICES ONLY.  
CREDIT CARD HOLDERS: ACCESS AND VISA CARDS ACCEPTED.  
CREDIT CARD ORDERS DESPATCHED SAME DAY SUBJECT TO AVAILABILITY.  
TEL: 081-340 8565. FAX: 081-889 9413.  
LICENSED CREDIT BROKERS. TRADE AND EXPORT ENQUIRIES WELCOME.  
NINTENDO AND GAMEBOY ARE REGISTERED TRADEMARKS OF NINTENDO OF JAPAN.



Makes cheques/Postal Orders payable to Unicorn Software. Orders under £15.00 add 75p p+p

CVG1 UNIT 58, CITY BUSINESS PARK, SOMERSET PLACE, STOKE, PLYMOUTH, DEVON, PL3 4BB. ☎ 0752 606353

**AMIGA FANTASY PACK  
INC. TEENAGE MUTANT NINJA TURTLES GAME £389.00**

**ATARI ST DISCOVERY PACK £289.00**

**ATARI AND AMIGA GAMES**

F29 Retaliator.....	£18.99
Rainbow Islands.....	£18.99
Kick Off.....	£15.99
Kick Off II.....	£15.99
Italy 1990.....	£18.99
Crackdown.....	£18.99
Chase HQ.....	£18.99
Klax.....	£18.99

**CONSOLES**

NEO-Geo NOW IN STOCK.  
THE ULTIMATE GAMES  
CONSOLE ONLY.....£399.00

SEGA MEGADRIVE WITH  
FREE GAME ONLY.....£185.00

PC ENGINE SUPERGRAFX  
ONLY.....£279.00

**HAND-HELD GAMES**

Double Dragon.....	£24.99
Nemesis 3.....	£20.99
Skate or Die.....	£20.99
Top Gun.....	£20.99

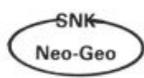
**HAND-HELD CONSOLES**

NINTENDO GAMEBOY  
WITH  
FREE GAME ONLY.....£109.00  
ALSO AVAILABLE  
ATARI LYNX ONLY.....£180.00

**FULL RANGE OF CONSOLE GAMES AVAILABLE.**  
Please add £1.00 p+p for games and £5.00 p+p for machines. E.&O.E. Prices subject to change and not all games available at time of going to press.

**RAVEN GAMES LONDON**

66 Durham Road, Bromley, Kent BR2 0SW



PC Engine Core Grafz (pal).....	£155.00	Sega Megadrive (Pal).....	£169.90	Neo-Geo Console Includes Memory Card + Joystick.....	£399.00
PC Engine core grafz (pal) inc Game.....	£169.00	Sega Megadrive (Pal) inc Tatsujin.....	£179.90	<b>Neo-Geo Games</b>	
PC Engine (scart) inc game.....	£159.00	Sega Megadrive (Scart) inc Tatsujin.....	£179.90	Baseball All Stars.....	£199.95
PC Engine Super Grafz (pal) inc Granzort.....	£285.00	<b>Sega Megadrive Games</b>		Nam 75.....	£199.95
PC Engine Super Grafz (scart).....	£275.00	Mr Komatse.....	£19.95	Magician Lord.....	£199.95
CD Rom + Interface.....	£299.00	Alex Kidd.....	£24.95	Golf.....	£199.95
<b>PC Engine Games</b>		Altered Beast.....	£33.95	Cyberlip.....	£199.95
Tales of the Monster Path.....	£17.95	World Cup Soccer.....	£34.95	Ninja Combat.....	£199.95
Drunken Master.....	£17.95	Thunderforce II.....	£34.95	Riding Hero.....	£199.95
R-Type.....	£25.95	Ghouls + Ghosts.....	£39.95	Super Sky.....	£199.95
Vigilante.....	£25.95	Last Battle (Beat em Up).....	£33.95	<b>Gameboy</b>	
Space Harrier.....	£25.95	Super Shinobi.....	£34.95	Gameboy.....	£89.95
Wonderboy in Monsterland.....	£26.95	Golf Super Masters.....	£34.95	Gameboy Deluxe.....	£114.95
Dragon Spirit.....	£26.95	Golden Axe.....	£34.95	<b>Gameboy Games</b>	
Pacland.....	£27.95	Tatsujin.....	£31.95	Mario Land.....	£25.95
Psycho Chaser.....	£29.95	New Zealand Story.....	£36.95	Castlevania.....	£26.95
Dungeon Explorer.....	£31.95	Afterburner II.....	£36.95	Batman.....	£26.95
Tiger Heli (Twin Cobra).....	£32.95	Super Real Basketball.....	£33.95	Boxing.....	£25.95
New Zealand Story.....	£32.95	Phantasy Star II.....		Golf.....	£25.95
Ninja Warriors.....	£33.95	(English Text, Battery Back Up).....	£44.95	Soccer boy.....	£25.95
Atomic Robo Kid.....	£33.95	D.J. Boy.....	£34.95	N.F.L. American Football.....	£26.95
Side Arms.....	£34.95	Dai Senpu (1943 Type Game).....	£33.95	Double Dragon.....	£26.95
Legendary Axe.....	£34.95	E Swat cyber police.....	£37.95	Teenage Mutant Ninja Turtles.....	£26.95
PC Kid.....	£34.95	Thunderforce III.....	£37.95	Dr Mario.....	£25.95
Tatio Bike Racing.....	£34.95	Ghostbusters.....	£34.95	Matchmaker.....	£25.95
Gunhed.....	£37.95	Phelias.....	£34.95		
Chase HQ.....	£34.95	Cyberball.....	£34.95		
Power Drift.....	£34.95	Populous (English Text).....	£44.95		
Mr Heli.....	£34.95	Super Monaco G.P.....			
Ordyn.....	£34.95	Batman.....	£37.95		
Don Doko Don (Bubble Bobble III).....	£34.95	Shiten Myooh.....	£34.95		
Download.....	£34.95	XDR (Shoot em up).....	£34.95		
Ninja Spirit.....	£34.95	Michael Jackson's Moonwalker.....	£34.95		
Super Star Soldier (Gunhed II).....	£34.95	Rastan II.....	£34.95		
Rastan II.....	£34.95	Klax.....	£34.95		
Heli Explorer.....	£34.95	Space Invader '90.....	£34.95		
Klax.....	£34.95	Gain Ground.....	£34.95		
Devil Crash (Alien Crush II).....	£34.95				
Belaborman.....	£34.95				
Image Fight.....	£34.95				
Ghouls + Ghosts (Super Grafz 8 Meg).....	£44.95				
Power League III.....	£34.95				
F1 Circus.....	£34.95				
Operation Wolf.....	£34.95				
Legendary Axe II.....	£34.95				
Batman.....	T.B.A				



Please Note: All machines carry a one year guarantee and full English instructions.  
Ring for latest releases Gameboy/Lynx/PC Engine/Neo Geo/Nintendo/Sega. Japanese, magazines available/P&P, Sega £5/Engine £4/Lynx £4/Gameboy £3/Games £1 per title.  
Second hand games now available.

**Tel: 081 464 2933**



# STREET HOCKEY

FABULOUS  
FREE  
DESIGNED  
T-SHIRT

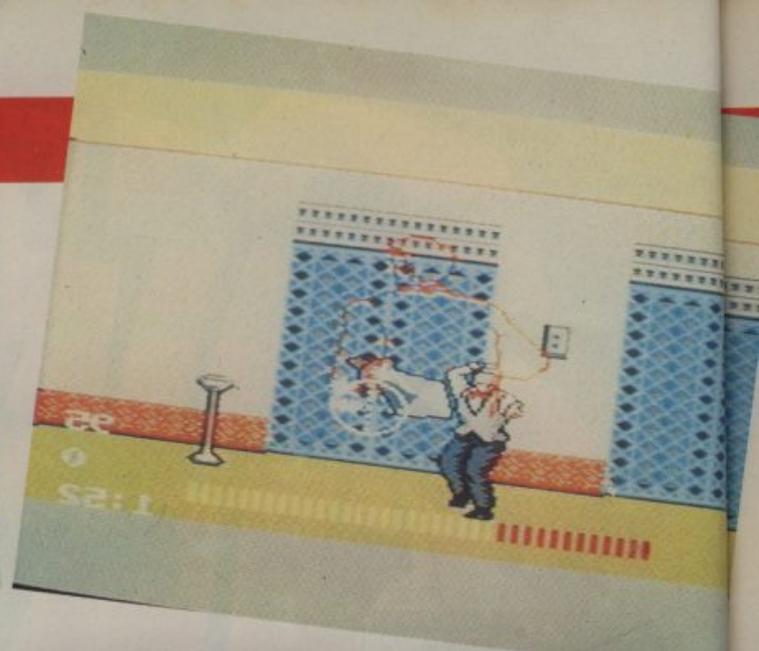
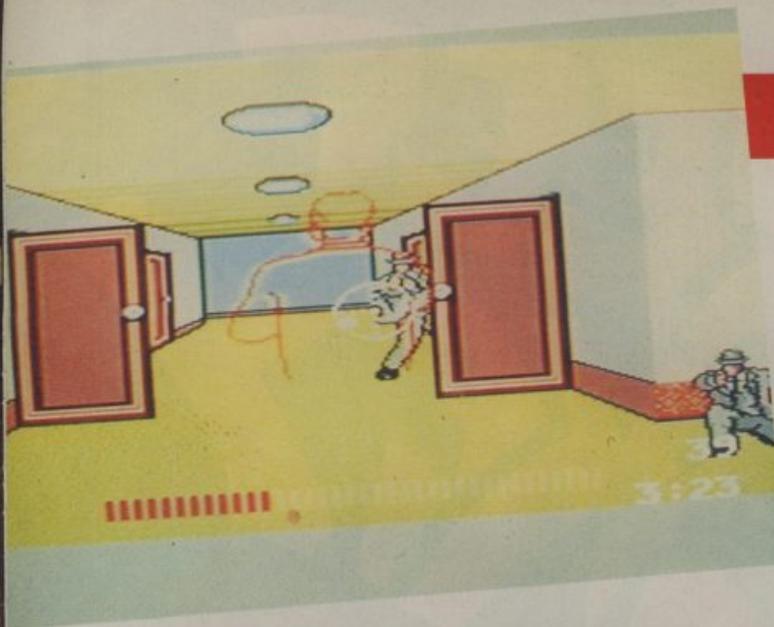
officially endorsed by



GONZO GAMES

AMIGA £24.99 · ATARI ST £24.99

GONZO GAMES · SOUTH BANK TECHNOPARK · 90 LONDON ROAD · LONDON SE1 · TEL. 071-922 8856



+ 2 to get to the next reset point (where you start if you lose a life), and **SHIFT + 3** to jump to the next level. Cheers, Jase, and all that.

## SEGA DEAD ANGLE

Carlo Iacolino from Australia's obviously a guy in the know, and he's sent in a bundle of tips for Sega's gangster shoot.

### ROUND 1 (NAPOLI, ENRICO FAMILY, SHOPPING DISTRICT)

**ENEMIES:** Start shooting straight away. Shoot the men as they jump out of the windows above.

**BOSS:** When he comes past, duck. He will crouch down, so fire at him then. Try to save some tommy gun ammo.

### ROUND 2 (NEW YORK, SABATORE FAMILY, WATERFRONT)

**ENEMIES:** Pick off men on ship, also those falling down. Fire rapidly at the men in the warehouse.

**BOSS:** Use rapid fire. When he comes past, go up and come down firing.

### ROUND 3 (NEW YORK, ORAZIO FAMILY, HOTEL)

**ENEMIES:** Use the tommy gun at the guys in the hallway. Don't stop firing.

**BOSS:** Duck, and shoot at any knives that come toward you.

### ROUND 4 (CHICAGO, VINCENT FAMILY, DOWNTOWN)

**ENEMIES:** Fire at the feet of the men above, and fire rapid-

ly at the groups below. **BOSS:** Simply duck, and fire at his chest.

### ROUND 5 (CHICAGO, TOMASSO FAMILY, KING'S MANSION)

**ENEMIES:** Be careful of the men hiding under the stairs. **BOSS:** A bit of a toughie, this one. Avoid his grenades, go up above him and fire.

### ROUND 6 (THE BIG BOSS - ROBERT KING, THE SHOWDOWN)

**ENEMIES:** Try to keep a constant rate of fire, as most of the bad guys turn up in groups.

**BOSS:** This is the fun part - all the previous end-of-level bosses turn up, so take care of them as you did before. For King, aim at his head, and keep firing.

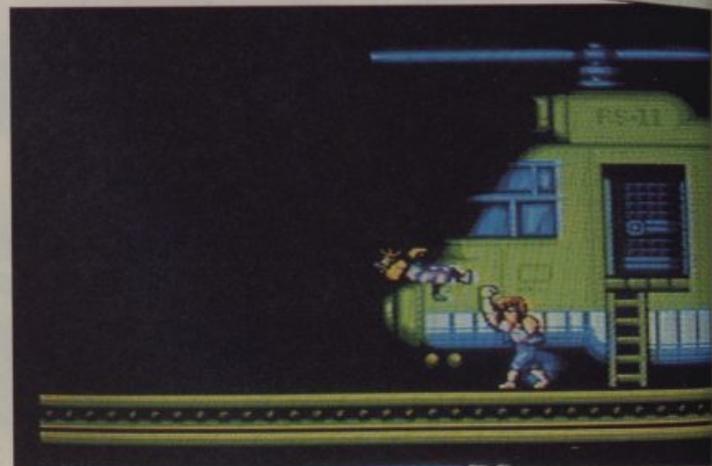
## MEGADRIVE GHOULS N' GHOSTS

On the middle of the second level, don't bother killing the monster on the skulls. Run past him onto the earthquake section. If you don't manage to kill him and get wiped out in the process, you start at the beginning of the earthquake level! Cheers to Leon Wong of London for that.

## LYNX ELECTROCOP

Howabout this then, guys and gals? Simon McTiernan of Earley in Reading has sent in a bumper bag of codes for Epyx's little wonder!

### LEVEL 1



DOOR 1 - 2473 (TO LEVEL 2)  
DOOR 2 - 9874 (TO LEVEL 2)

**LEVEL 2**  
DOOR 1 - 3287 (TO LEVEL 7)

**LEVEL 3**  
DOOR 5 - 8294 (TO DOOR 1)  
DOOR 1 - 9284 (TO LEVEL 4)

**LEVEL 4**  
DOOR 1 - 0394 (WEAPON)

EXIT TO LEVEL 11  
**LEVEL 5**  
DOOR 8 - 4285 (TO DOOR 5)  
DOOR 5 - 0912 (TO DOOR 2)  
DOOR 2 - 5462 (TO DOOR 7)  
DOOR 7 - 7865 (TO DOOR 4)  
DOOR 4 - 7642 (TO DOOR 1)  
DOOR 1 - 8658 (TO DOOR 6 PLUS WEAPON)  
DOOR 6 - 0974 (DOOR 3)  
DOOR 3 - 9973 (TO PRESIDENT'S)

DAUGHTER)

### LEVEL 6

DOOR 1 - 9722 (TO LEVEL 5) EXIT TO LEVEL 7

### LEVEL 7

DOOR 1 - 6021 (TO LEVEL 4) DOOR 2 - 5824 (TO LEVEL 9) EXIT TO LEVEL 3

### LEVEL 8

DOOR 1 - 7698 (TO LEVEL 6)

### LEVEL 9

DOOR 3 - 7102 (WEAPON) DOOR 4 - 4726 (NOTHING) DOOR 5 - 1375 (TO LEVEL 11) DOOR 6 - 2857 (WEAPON) DOOR 7 - 6998 (WEAPON) DOOR 8 - 1798 (WEAPON) DOOR 9 - 4321 (TO LEVEL 1) EXIT TO LEVEL 4

### LEVEL 11

DOOR 1 - 0293 (TO LEVEL 12)

### LEVEL 12

DOOR 1 - 2987 (WEAPON) DOOR 2 - 6473 (WEAPON) EXIT TO LEVEL 11 EXIT TO LEVEL 8

Simon also gave us the quickest route to the President's daughter, which is as follows - LEVELS 1, 2, 7, 4, 11, 12, 8, 6, 5. Now y'all ain't got no reason to mosey on down and do the business, have you?

## NINTENDO DOUBLE DRAGON II

Anonymous of Somewhere sent in this little hint for Acclaim's rather natty beat 'em up. During mission 3, when the helicopter door opens, press START, wait three seconds, then press START again to continue. The door will close!

### ROBOCOP

Once you have used your first three continues, hold down buttons A and B, SELECT and START simultaneously. The screen will switch to the main title screen. Move the cursor to CONTINUE, and carry on from where you left off. Thanks again to the unknown tipster for that.

### COBRA TRIANGLE

Yet another anonymous tip - I do wish people would put

their names and addresses on these things! Anyway, when you cross the finish line at the end of each race, you can rack up loads of bonus points by putting your boat into a spin. You'll get 1000 points for each spin you do!

## GUNSMOKE

The anonymous tipster strikes again, with a handy cheat for would-be gunslingers. On the title screen, press button A four times, SELECT four times, RIGHT twice and then START. You'll be the proud owner of a machine gun with 300 bullets!

## PC ENGINE KLAX

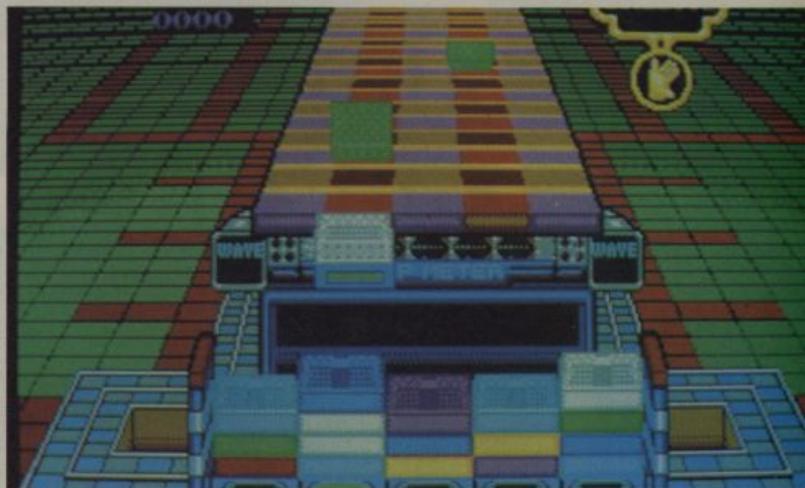
Hot off the presses is this little cheat for Tengen's PC Engine conversion of their tic-tac-tile game, thanks to Ashley of Spectresoft in Covent Garden (HAH! Blatant advertising tactics, eh? That won't wash with US!). You can start the game with 9 credits, but to get 9 more at any point, push UP on the pad, press SELECT and buttons 1 and 11. Simple, yes?

## IMAGE FIGHT

Fed up with the boring, horizontal screen? Want your game to be that bit more like the coin-op? Then turn off your Engine, hold down button 1, and turn the beast back on! Thanks again to Ashley of Spectresoft for that little number.

## DON DOKO DON

If you're a right duffer at this game you won't have realised that there's a magical level warp to be found on the very first level! Get rid of two of the monsters on screen one, then, avoiding the remaining one, go to the middle of the top platform and repeatedly leap and hammer. After a couple of blows a key should fall onto the platform. Pick it up and a door will open at the bottom of the



screen, allowing you to warp to The Password Chamber! But what's the password? Well, look at this here picture which displays the correct order to smash the jars in to get you to level 51!! ZOWIE!

In case you can't be bothered to look at the picture, the combination is: HEART, DIAMOND, CLUB, CLUB, SPADE, HEART, DIAMOND. C+VG's very own Rob 'n' Paul discovered that one!

**Find out its limits.  
Look in the mirror.**



**Introducing the powerful new Atari 1040 STE. With such an awesome machine, we're convinced the only limits you'll come across are your own.**

Based on the incredibly successful 1040 STFM, the 1040 STE itself goes beyond the limits of its predecessor.

The 'E', by the way, stands for 'Enhanced'. But once you've discovered its amazing array of features, you may consider 'Enhanced' to be the understatement of the decade.

Perhaps the most outstanding feature of the 1040 STE is its graphics. Its palette contains over 4000 colours (all right, 4096 to be exact).

To ensure precise and realistic images, the STE features 'hardware scrolling', enabling smooth scrolling in any direction and split-screen effects. And, with the SM124 monitor, you'll get razor sharp black-out-of-white text that's as clear as the type on this page.

To complete the picture, it is able to 'phase-lock' its video output to an external video source, permitting direct linking to a Genlocking device.

The 1040 won't just have your eyes swivelling in their sockets. Your eardrums will also take a pounding from the 8-bit PCM stereo sound.

The new PCM (Pulse Coded Modulation) sound system's two chips allow the 1040 STE to replay high-quality sampled sounds, in stereo, without burdening the CPU. Or, for even more of an earblasting, just add a couple of RCA output jacks and power the sounds through your own stereo.

Of course we mustn't forget memory. One megabyte of RAM comes as standard. If that's not enough, the 1040 STE provides four SIMM sockets. Simply plug in some SIMM (Single In-line Memory Module) boards and boost the RAM up to four megabytes.

To help you handle all this technology, we've added even more: a Blitter chip, capable of shifting data at high speeds independent of the CPU, and a new version of TOS.

The TOS 1.6 (operating system) has an enhanced file selector with drive-change buttons, improved desktop with file move, MS-DOS compatible disk formatting, and better application installation and auto-booting facilities.

As you'd expect, there's a huge range of peripherals including hard disks, floppy disks, laser printers, colour monitors and even Megafile 44, Atari's unique 44-megabyte removable hard disk.

As well as all this hardware, there are hundreds of software programmes for the 1040 STE - we're even throwing in the ST-Series Productivity and Leisure bundles free.

The Productivity bundle features a database, spreadsheet, word processor and business graphics package, and there's S.T.A.C., FirST BASIC, Hyperpaint and Prince in the Leisure bundle.

If you're itching to get your hands on the controls, there are two 15-pin analogue controller ports (which accept paddles, light-guns and light-pens) and a 9 pin mouse port and joystick port.

With adaptors, up to six people can use the 1040 at one time. Just in case it's too much for one person to handle.

At £499.99 it certainly won't be too much for one person to afford.

The ideal computer at the ideal price, you may think. We think so, too. But there remains only one potential problem: not whether you'll make impossible demands of the 1040, but whether the 1040 will make impossible demands of you.



Please send me further details of the 1040 STE and other Atari products.

NAME: .....

ADDRESS: .....

POSTCODE .....

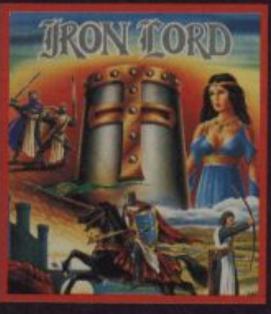
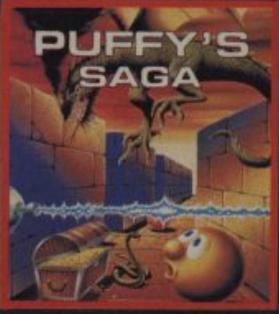
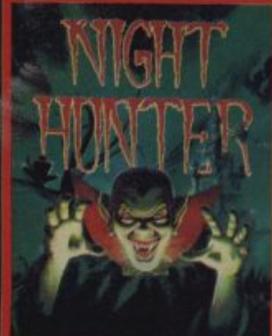
Please send to Atari Corp (UK) Ltd. Atari House,  
Railway Terrace, Slough, Berkshire. SL2 5BZ.

**ATARI 1040STE**

**WITHOUT IT YOU'RE JUST PLAYING GAMES**

# TAKE

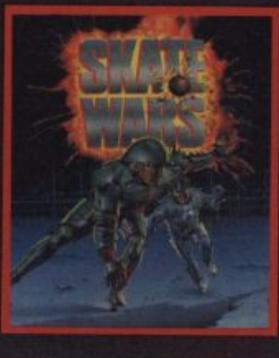
# 5



**IRON LORD**  
Set in a massive and colourful medieval world, there's STRATEGY, ADVENTURE, ARCADE and much, much more here. This work of art will surely keep you occupied for weeks on end.

## SKATEWARS

A fast, violent and addictive SPORTS SIMULATION which will test your joystick and your nerves to the limit. The only way to win: aggressive tactics and strategic moves!



- AG
- ST
- C64 D (K7 to come)
- CPC D
- SP D + K7
- PC to come



- ST
- C64 D + K7
- CPC D + K7
- SP D + K7

**PUFFY'S SAGA**  
Bright and colourful graphics as well as digitized sounds make this MAZE GAME extremely polished. In a word Puffy's Saga is an entertaining game that requires ARCADE skill as well as STRATEGY.



- AG
- ST
- CPC D + K7
- SP D + K7
- C64 D (K7 to come)



## NIGHT HUNTER

In this addictive horror-fantasy epic, you're Dracula, the blood-sucking Count. No doubt you'll get excited by this classy game whose sound, graphics and playability are equally impressive.

- AG
- ST
- CPC D
- SP D + K7
- PC to come



## TWINWORLD

Twinworld is a great combination of PLATFORM and ARCADE ADVENTURE action. You'll get lots of fun wandering through the beautiful graphics of its 23 levels.

- AG
- ST
- C64 D (K7 to come)
- SP D + K7
- CPC D + K7
- PC to come



**UBI SOFT**

Entertainment Software

Welcome to the Official UK Highscores Table, the only place where the nation's greatest scores are logged for posterity. If you reckon your score is hot enough for a place on the roll of honour then scrawl it down on a postcard or sealed down envelope and send it to OFFICIAL UK HIGHSCORE TABLE, C+VG PRIORY COURT, 30-32 FARRINGDON LANE, LONDON EC1R 3AU. Our panel of experts will consider your entry, and who knows? It could be you joining the ranks of the champions!

## SEGA

**ACTION FIGHTER**  
1,650,525 Michael O'Neill, Consett, Co. Durham

**AFTERBURNER**  
17,404,100 Kenneth Rorie, Craig-shill, Livingston

**ALEX KIDD (LOST STARS)**  
1,294,500 Dennis Watts, London

**ALIEN SYNDROME**  
212,600 Martin Kennedy Dempsey, Darlington, Co. Durham

**ALTERED BEAST**  
720,908 Gavin Walmsley, Harlow, Essex

**AMERICAN PRO FOOTBALL**  
588-7 Karl Clark, Cleveland

**ASTRO WARRIOR**  
1,280,600 Grant Wolstenholme, Blackburn, Lancs

**AZTEC ADVENTURE**  
256,400 Peter Ramdine, Stafford

**BLACK BELT**  
4,293,156 Harry Webb, Glasgow

**BLADE EAGLE 3D**  
89,000 Richard Bell, Beddington, Surrey

**BOMBER RAID**  
1,116,700 M G Baker, E Grinstead, W Sussex

**CALIFORNIA GAMES**  
HALFPIPE: 98,799 Scott McGrath, Swindon, Wilts

**FOOTBAG**: 187,840 James May, Birchington, Kent

**SURFING**: 9.8 Robert Wigston, Lanarkshire, Scotland

**SKATING**: 5180 Robert Wigston, Lanarkshire, Scotland

**BMX**: 175,700 Robert Wigston, Lanarkshire, Scotland

**FLYING DISK 1700**: Anthony Leeds, Halesowen, W Midlands

**CASINO GAMES**  
PINBALL: 492,270 Karl Marsh, Oldham, Manchester

**CHOPLIFTER**  
1,400,000 Kenneth Rorie, Craig-shill, Livingston

**DOUBLE DRAGON**  
1,026,660 Andrew Jackson, Jarrow, Tyne & Wear

**DYNAMITE DUX**  
765,290 Robert Wigston, Lanarkshire, Scotland

**FANTASY ZONE**  
109,848,000 M G Baker, Grinstead, Sussex

**FANTASY ZONE II**  
9,541,980 Jon Evans, Walsall

**GALAXY FORCE**  
427,400 Iain Gentry, Hillingdon, Middx

**GANGSTER TOWN**  
605,760 Hywel Davies, Maehen, Gwent

**GOLDEN AXE**  
225.0 Iain Gentry, Hillingdon, Middx

**GHOST HOUSE**  
1,388,500 James Denham, London

**GLOBAL DEFENCE**  
541,160 Anthony Hoult, Walsall

**GREAT BASEBALL**  
22-01 Robert Gammon, Bedford

**GREAT BASKETBALL**  
63-0 Stewart Cole, Nanborough, Leics

**GREAT GOLF**  
69 Darryl McLoughlin, Pewsey, Wilts

**HANG-ON**  
8,553,264 Euan Matheson, Ross-hire

**KENSEIDEN**  
558,400 Paul Houghton, Dorset

**MY HERO**  
14,978,820 Hywel Davies, Maehen, Gwent

**OUT RUN**  
55,120,400 Richard Ellicot, NSW, Australia

**PENGUIN LAND**  
Level 22 Steven Gemmell, Harefield, Middx

**POWER STRIKE**  
65,242,300 Paul Stokes, Aberdare

**PRO WRESTLING**  
667,100 Tim Gadler, Victoria, Australia

**QUARTET**  
3,170,810 Gareth Wills, Bristol

**RAMBO III**  
95,350 David Barnes, Sawston, Cambridge

**RAMPAGE**  
851,600 David Barden, Norwich

**RASTAN**  
1,400,320 Jamie Adkins, Southend, Essex

**RESCUE MISSION**  
574,000 Martin Fox, Beeston, Beds

**R-TYPE**  
7,673,800 Scott McGrath, Swindon, Wilts

**SAFARI HUNT**  
6,017,900 Gareth Clark, Banbury, Oxon

**SECRET COMMAND**  
3,315,000 Julian Lloyd, Leamington Spa, Warks

**SHINOBI**  
1,321,000 John Moulding, Sunderland

**SPACE HARRIER**  
45,144,160 Matthew White, Oldbury, W Midlands

**SPACE HARRIER 3D**  
22,100,110 Gareth Pollitt, Thirsk, N Yorks

**THUNDERBLADE**  
2,660,000 Steven Rubbery, Dudley, W Midlands

**VIGILANTE**  
163,700 Gareth Clarke, Banbury, Oxon

**WONDERBOY (MONSTERLAND)**  
10,509,990 William Wong, Nr Stockport, Cheshire

**WONDERBOY III**  
430,991 Mark Granados, Battersea, London

**WORLD SOCCER**  
41-0 Karl Clark, Cleveland

**ZILLION II**  
1,025,900 J Cunningham, Sevenoaks, Kent

## MEGADRIVE

**AFTERBURNER**  
17,649,850 Mark Ganados, Battersea, London

**ALTERED BEAST**  
2,209,900 Joel Cullen, Hants

# HIGH SCORES

**COLUMNS**  
11,120,300 Julian Rignall, C+VG

**DJ BOY**  
6,221,900 Paul Taylor, West Bromwich, West Midlands

**ESWAT**  
192,000 John McIntyre, Manchester

**FINAL BLOW**  
2,921,565 Bryan Bundred, Basildon, Essex

**FORGOTTEN WORLDS**  
1,720,200 Richard Cameron, Edinburgh, Scotland

**GHOULS AND GHOSTS**  
362,900 Paul Bristow, Erith, Kent

**GOLDEN AXE**  
401.5 Gavin Walmsley, Harlow, Essex

**NEW ZEALAND STORY**  
413,070 Dominic Smith, Thorpe Bay, Southend

**RAMBO III**  
1,277,350 Jason Weir, Wisbech, Cambs

**SPACE HARRIER II**  
27,079,700 Ralph L Woolford, Twickenham, Middlesex

**SUPER HANG-ON**  
Beginner: 51,355,300 Barry Duffin, Retford, Notts

Junior: 45,729,220 Graham Shaw, Loughton, Essex

Senior: 48,394,800 Graham Shaw, Loughton, Essex

Expert: 80,821,640 Martin Westwood, Kingsteignton, S.Devon

**SUPER SHINOBI**  
3,324,100 Daniel Curley, Manchester

**THUNDERFORCE II**  
2,560,090 Paul Bristow, Erith, Kent

**THUNDERFORCE III**  
1,134,510 Ian Woodley, Redditch, Worcs

**ZOOM**  
209,530 Andrew Croft, Dewsbury, West Yorkshire

**TETRIS**  
311,627 Gareth Harper, Co London-derry, N Ireland

**QUARTH**  
1,400,500 Julian Rignall, C+VG

## PC ENGINE

**ALIEN CRUSH**  
110,301,300 Steve Creasey, Dorking, Surrey

**ALTERED BEAST**  
576,900 Anthony Bird, Cheshire

**ATOMIC ROBO-KID**  
9,691,500 Rex Helsingborg, Sweden

**BLOODY WOLF**  
1,084,100 Satnam Bains, Southall, Middlesex

**CHAN AND CHAN**  
1,519,500 William Wong, Nr Stockport, Cheshire

**DEEP BLUE**  
201,930 Steve Creasey, Dorking, Surrey

**DRUNKEN MASTER**  
999,999 Bryan Servante, Stevenage

**DRAGON SPIRIT**  
1,162,372 Andrew Dowling, London

**FANTASY ZONE**  
8,672,840 Danny Gleghorn, Work-sop, Notts

**GALAGA 88**  
1,436,480 Bryan Servante, Steven-age

**GUNHED**  
14,067,810 Rolf Simonetta, Oefwil, Switzerland

**LEGENDARY AXE**  
3,676,260 Dave Rose, Boreham Wood

**NINJA WARRIORS**  
227,250 Anthony Bird, Cheshire

**ORDYNE**  
626,450 Bryan Servante, Steven-age, Herts

P-47  
1,279,840 Danny Gleghorn, Work-sop, Notts

**POWERDRIFT**  
1,151,840 Stuart Archer, S.God-stone, Surrey

**R-TYPE**  
973,300 Onn Lee, Nottingham

**PACLAND**  
1,113,100 Graham Prior, Shinfield,

**ROCK ON**  
39,229,400 Rex, Helsingborg, Sweden

**R-TYPE II**  
167,200 Rex, Helsingborg, Sweden

**SHINOBI**  
280,600 Tim Morris, Stoke-On-Trent, Staffs

**SIDEARMS**  
1,555,900 Julian Rignall, C+VG

**SON SON II**  
846,990 Martin Harris, Burton-On-Trent, Staffs

**SPACE HARRIER**  
31,271,260 Anthony Bird, Cheshire

**SUPER WONDERBOY**  
1,096,860 David Skipper, Skipton, N Yorks

**TWIN HELI**  
4,272,000 Rolf Simonetta, Oefwil, Switzerland

**VICTORY RUN**  
18:30:13 Stuart Archer, S.God-stone, Surrey

**VIGILANTE**  
142,090 Tim Morris, Stoke-On-Trent, Staffs

## C64

**ALTERED BEAST**  
360,300 Alexis Haddon, Australia

**APB**  
49,655 C Maddocks, Killamarsh, Sheffield

**ARMALYTE**  
38,067,400 Simon Hudson & Ian Gentry, Hillingdon, Middx

**BATMAN - THE MOVIE**  
617,660 Jonathan Sherman, Ban-

## NINTENDO

**BALLOON FIGHT**  
715,150 Tom Wennberg, Halmstad, Sweden

**CASTLEVANIA**  
999,999 Lee Watkins, Bristol

**DUCK HUNT**  
1,244,000 Danny Stevens, Stratford

**GOLF**  
65 Tom Wennberg, Halmstad, Sweden

**ICE CLIMBER**  
917,000 Tom Wennberg, Halmstad, Sweden

**KUNG-FU**  
1,221,800 Rex, Helsingborg, Sweden

**GHOSTS AND GOBLINS**  
105,700 Iain Bowden, Bearsden, Glasgow

**GRADIUS**  
12,670,000 Julian Rignall, C+VG

**LIFE FORCE**  
686,730 Steffen Sletvold, Norway

**MEGA MAN**  
1,101,600 Steffen Sletvold, Norway

**OPERATION WOLF**  
1,046,650 Byron Chan, Singapore

**PRO-AM RACING**  
333,778 Tim Gadler, Victoria, Australia

**RUSH 'N' ATTACK**  
1,203,700 Paul Stokes, Aberdare, Wales

**SUPER MARIO BROS**  
9,999,990 David Hillhouse, Work-ington

**SUPER MARIO BROS II**  
Completed James Tillotson, Southwell, Notts

**TOP GUN**  
175,000 M C Warlock, Plymouth

**GAMEBOY**  
**SUPER MARIOLAND**  
999,999 John Youssef, Formby, Merseyside

# Hi TEC SOFTWARE PRESENTS

A Series of Games Based on Famous  
*Hanna-Barbera*  
Cartoon Characters

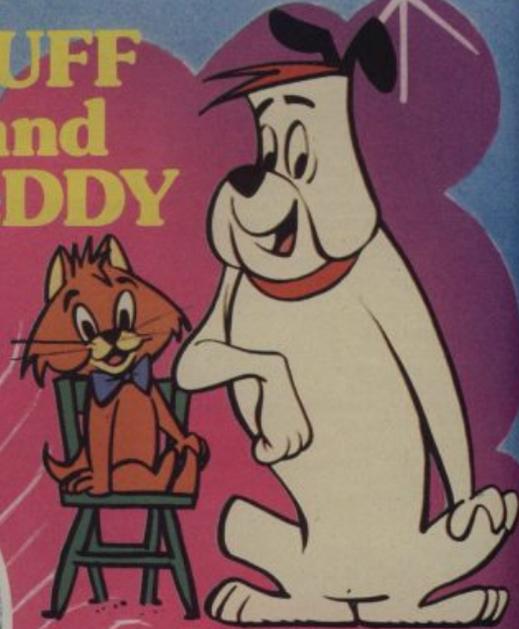
HONG KONG  
PHOOEY



YOGI'S  
GREAT  
ESCAPE



RUFF  
and  
REDDY



"ATOM  
ANT"



NEW £ 6.99 NEW  
ORIGINAL  
16 Bit Games

HI-TEC SOFTWARE LIMITED, 4-5 BARMOUTH COURT, BARMOUTH ROAD,  
SHEFFIELD S7 2DN TELEPHONE: 0742-587555 FAX: 0742-580547

©HANNA-BARBERA PRODUCTIONS INC.

AMSTRAD • SPECTRUM  
299  
• CPM 64 • ATARI

# HIGH SCORES

bury, Oxon  
**BUBBLE BOBBLE**  
 9,384,110 Simon Stapleton, County  
 Cork, Northern Ireland  
**CABAL**  
 243,794 Gareth Meney, Strath-  
 clyde, Scotland  
**CASTLE MASTER**  
 4,307,500 Stuart Mays, Langport,  
 Somerset  
**DENARIS**  
 489,980 Jon Kavanagh, Surrey  
**GHOULS AND GHOSTS**  
 4,171,800 Simon Hudson, Hilling-  
 don, Middx  
**HAMMERFIST**  
 20,294 Craig Hurst, Whetstone, Lei-  
 cester  
**IK+**  
 588,000 Ste Markey, Liverpool  
**LAST NINJA II**  
 999,999 Andre Hastings, Australia  
**NEW ZEALAND STORY**  
 3,513,788 Simon Stapleton, County  
 Cork, Northern Ireland  
**NINJA WARRIORS**  
 2,999,369 Alexis Haddon, Australia  
**OPERATION WOLF**  
 1,300,250 David Smith, Mitchel-  
 dean, Gloucs.  
**POWERDRIFT**  
 Course B: 880,290 Steven Ball,  
 Romford, Essex  
**RAINBOW ISLANDS**  
 4,794,350 Jon Kavanagh, Surrey  
**RENEGADE III**  
 79,995 Jukka Piira, Finland  
**ROBOCOP**  
 1,950,000 Scott Langford, Redcar,  
 Cleveland  
**R-TYPE**  
 1,938,300 Adrian Mylchreest, Barn-  
 sley, S.Yorks  
**SALAMANDER**  
 427,200 Adrian Mylchreest, Barn-  
 sley, S.Yorks  
**SHADOW WARRIORS**  
 160,300 John Poster, Herts  
**SILKWORM**  
 1,288,900 Christer Bjorkman, Fin-  
 land  
**TURBO OUT RUN**  
 16,900,160 Simon Stapleton,  
 County Cork, Northern Ireland  
**TURRICAN**  
 1,536,870 Jim Janning, Belfast,  
 County Antrim  
**TUSKER**  
 1,542,000 Chris Rautenberg, N Ter-  
 ritory, Australia  
**UNTOUCHABLES**  
 86,895 Brian Lee, Kincorth, Aber-  
 deen  
**VENDETTA**  
 72,600 Craig Hurst, Whetstone, Lei-  
 cester

## AMIGA

**AFTERBURNER**  
 20,127,290 Mark Caban, Victoria,  
 Australia  
**BATMAN THE MOVIE**  
 2,007,600 Martin Allsop, Burton-On-  
 Trent, Staffs  
**BLOOD MONEY**  
 308,650 Sebastiano Tognacci,  
 Venice, Italy  
**CONTINENTAL CIRCUS**  
 5,205,460 Mr B, Colne, Lancs  
**DOUBLE DRAGON II**  
 234,240 Sebastiano Tognacci,  
 Venice, Italy  
**DATASTORM**  
 822,290 Julian Rignall, C+VG  
**DENARIS**  
 315,280 Stu+Tony, Chelmsford,  
 Essex  
**DOGS OF WAR**  
 341,900 Jimmy Gustaffson, Sweden  
**DOMINATOR**  
 219,947 Daniel Sprangers, Gres-  
 sendam, Holland  
**DOUBLE DRAGON II**  
 201,774 Darren Payne, Oxford,  
 Oxon  
**ESCAPE FROM THE PLANET OF**

**THE ROBOT MONSTERS**  
 364,700 Sebastiano Tognacci,  
 Venice, Italy  
**FORGOTTEN WORLDS**  
 1,427,690 Martyn Allsop, Burton-on-  
 Trent  
**GUNSHIP**  
 61,480 Fred Newberg, Dusseldorf,  
 W Germany  
**INDIANA JONES ARCADE**  
 37,300 Remko de Gille, Holland  
**LED STORM**  
 574,478 Steven Howard, Lowestoft  
**LICENCE TO KILL**  
 39,573 Lior Meiry, Israel  
**NEW ZEALAND STORY**  
 3,413,474 Colin Tracey, Colches-  
 ter, Essex  
**OPERATION THUNDERBOLT**  
 2,680,200 Ian Perryman, Plymouth  
**PACMANIA**  
 37,450,320 Colin Tracey, Colches-  
 ter, Essex  
**PAPERBOY**  
 107,150 David Pocock, S Croydon,  
 Surrey  
**POWERDRIFT**  
 2,007,272 Mr B, Colne, Lancs  
**RICK DANGEROUS**  
 744,550 Casey Gallacher, Reading,  
 Berkshire  
**ROADBLASTERS**  
 3,626,340 J Dunbar, Edinburgh  
**ROBOCOP**  
 374,210 Philip Newland, Becken-  
 ham, Kent  
**SILKWORM**  
 3,000,420 Martin Allsop, Burton-On-  
 Trent, Staffs  
**SPACE HARRIER**  
 7,566,980 Allan Black, Desbo-  
 rough, N Hants  
**STARGLIDER II**  
 385,492 Kevin Griffiths, Wolver-  
 hampton  
**STRIDER**  
 737,700 Danny Aikens, High Wy-

## ST

**AFTERBURNER**  
 62,731,830 Damion Williams,  
 Bearsden, Glasgow  
**ALTERED BEAST**  
 473,000 Gary Liew, London  
**ARKANOID II**  
 525,630 Jaspal Jandu, London  
**BAAL**  
 287,450 Jan Dobrodumow, Brad-  
 ford, W Yorks  
**BATMAN THE MOVIE**  
 577,130 Irfan Mubarak, Peterbo-  
 rough, Cambs  
**BEYOND THE ICE PALACE**  
 199,430 Richard Jeffries, Hadden-  
 ham, Bucks  
**BLASTEROIDS**  
 7,473,325 Richard Halton, Horwich,  
 Bolton  
**BLOOD MONEY**  
 340,000 Chris Hall, Houghton-Le-  
 Spring, Tyne & Wear  
**BUBBLE BOBBLE**  
 6,345,720 Colin Tracey, Colchester  
**BUGGY BOY**  
 107,340 Colin Tracey, Colchester  
**CONTINENTAL CIRCUS**  
 4,802,260 Peter Graham, Newtow-  
 nabbey, Co Antrim  
**DOUBLE DRAGON II**  
 108,200 Paul Wheatley, New East-  
 wood, Notts  
**DRAGON NINJA**  
 132,580 Peter Clift, Bedhampton,  
 Havant, Hants  
**DYNAMITE DUX**  
 737,590 Andrew Mummery, Sitting-  
 bourne, Kent  
**E-MOTION**  
 363,150 Stuart Campbell, Bathgate,  
 W Lothian  
**EMPIRE STRIKES BACK**  
 1,160,330 Robert Swan, C+VG  
**FORGOTTEN WORLDS**  
 59,300 Timothy Hodges, Peterbo-  
 rough, Cambs  
**GHOULS AND GHOSTS**  
 9,996,983 Andrew Dowling, London

**IK+**  
 243,600 Andrew Newton, Wigan  
**IKARI WARRIORS**  
 102,900 Winchmore Hill, London  
**INDIANA JONES ARCADE**  
 14,100 Tim Beer, Streatham, Lon-  
 don SW16  
**LICENCE TO KILL**  
 82,430 Timothy Hodges, Peterbo-  
 rough, Cambs  
**NEW ZEALAND STORY**  
 600,125 Stephen Simpson, Otley,  
 W Yorks  
**OPERATION WOLF**  
 308,400 David Chung, Leeds, N  
 Yorks  
**OPERATION THUNDERBOLT**  
 846,200 Stephen Jones, Ha-  
 lesowen, W Midlands  
**OUTRUN**  
 54,877,900 Gerallt Evans, Machyni-  
 leth, Dyfed  
**PACLAND**  
 217,526 A Redfearn, Huddersfield,  
 Yorkshire  
**PAPERBOY**  
 70,250 Ian Currihan, Birmingham  
**POWERDRIFT**  
 1,750,044 Chris Skok, Epsom, Sur-  
 rey  
**RAINBOW ISLANDS**  
 3,286,660 Stephen Simpson,  
 Otley, W Yorks  
**RED HEAT**  
 103,843 Philip Waite, Bradford, W  
 Yorks  
**ROBOCOP**  
 571,210 Robert Swan, C+VG  
**R-TYPE**  
 523,220 Horness Spencer, Red-  
 ditch, Worcs  
**SIDE ARMS**  
 2,050,800 Stu, Melton Mowbray,  
 Leics  
**SPACE ACE**  
 31,200 Paul Wheatley, New East-  
 wood, Notts  
**SPACE HARRIER**  
 6,143,100 Ben Key, Sheffield  
**STARGLIDER II**  
 529,599 Stephen Simpson, Otley  
**STAR WARS**  
 2,684,896 Stephen Simpson, Otley  
**STRIDER**  
 3,896,999 Andrew Dowling, London  
**SUPER HANG-ON**  
 36,621,214 David Bibby, Dartford,  
 Kent  
**SWITCHBLADE**  
 243,540 Paul O' Keeffe, London  
**SE14**  
**THUNDERBLADE**  
 618,510 Richard Davis, London  
**TURBO OUTRUN**  
 18,500,200 Stuart Campbell, Bath-  
 gate, W Lothian  
**VINDICATORS**  
 496,100 Stephen Simpson, Otley  
**XENON**  
 8,944,860 Colin Tracey, Colches-  
 ter, Essex  
**XENON II**  
 2,660,940 Damian Pierce, Haz-  
 lemere, Bucks  
**come, Bucks**  
**SUPER HANG-ON**  
 22,142,833 James Ruxton, High-  
 bridge, Somerset  
**SWORD OF SODAN**  
 447,250 Carl Bates, Woolwell, Ply-  
 mouth  
**TEST DRIVE II**  
 290,950 Gareth Pollitt, Thirsk, N  
 Yorks  
**TURRICAN**  
 1,137,400 Gary Maxam, Colches-  
 ter, Essex  
**XENON II**  
 7,692,260 David Hansson, Partille,  
 Sweden

999,990 Paul Foster, Bolton  
**CHASE HQ**  
 16,037,710 Daniel Edwards, Chor-  
 ley, Lancs  
**CRAZY CARS II**  
 522,114 Martin Lunn, Sutton Cold-  
 field, W Midlands  
**DRAGON NINJA**  
 1,108,000 Daniel Edwards, Chor-  
 ley, Lancs  
**FORGOTTEN WORLDS**  
 689,800 Fraser Spears, Birmingham  
**MYTH**  
 65,868 Chris Thompson, Chorley,  
 Lancs  
**NEW ZEALAND STORY**  
 560,360 Chris Thomsson, Chorley,  
 Lancs  
**OPERATION THUNDERBOLT**  
 3,521,400 James Thomas, Derby  
**OUT RUN**  
 31,065,250 Kieran Kelly, Cloughbo-  
 rough, Leics  
**RAINBOW ISLANDS**  
 1,316,250 Daniel Edwards, Chor-  
 ley, Lancs  
**ROBOCOP**  
 1,982,240 Fraser Spears, Birming-  
 ham  
**SHINOBI**  
 65,650 James Thomas, Derby  
**STRIDER**  
 26400, James Thomas, Derby  
**THUNDERBLADE**  
 2,789,010 Richard Voller, Becken-  
 ham, Kent  
**TURBO OUT RUN**  
 539,520 Dominic Veal, Tring, Herts  
**WEC LE MANS**  
 439,920 Richard Bilsborrow, Liver-  
 pool

## AMSTRAD

**AFTERBURNER**  
 33,334,390 James Brown, Belper,  
 Derbyshire  
**APB**  
 \$58,780 Andrew Buckley, Reading,  
 Berks  
**BARBARIAN II**  
 42,590 James Bell, West Wickham,  
 Kent  
**BATMAN THE MOVIE**  
 343,440 James McAllister, Brent-  
 wood, Essex  
**BLASTEROIDS**  
 128,750 John Stay, Lincoln, Lincs  
**BUGGY BOY**  
 129,190 Neil Collman, Hemel  
 Hempstead, Herts  
**CRAZY CARS II**  
 881,525 Raymond Yeung, Belmore  
 2192  
**CHASE HQ**  
 15,447,546 Matthew Knight, Ply-  
 mouth, Devon  
**CYBERNOID II**  
 240,450 Samir Al-Amar, Havant,  
 Hants  
**DARK SIDE**  
 6,518,000 Stu, Melton Mowbray,  
 Leics  
**DRAGON NINJA**  
 1,090,225 James Sparshott, Orping-  
 ton, Kent  
**DYNAMITE DUX**  
 156,810 Tim Goldsby, Cheltenham,  
 Glos  
**HARD DRIVIN'**  
 511,727 Andrew Buckley, Reading,  
 Berks  
**MR HELI**  
 243,980 Ben Patchesa, Scaldwell,  
 Northants  
**NINJA SPIRIT**  
 253,000 Ben Paynter, Adelaide,  
 Australia  
**OPERATION THUNDERBOLT**  
 466,400 Mark Homan, Henleaze,  
 Bristol  
**OUTRUN**  
 56,708,370 R McDonald, Thurnby,  
 Leics  
**ROBOCOP**  
 2,974,000 David Nicholas, Brack-  
 nell, Berks

## SPECTRUM

**AFTERBURNER**  
 59,555,000 John Bristow, Erith,  
 Kent  
**BATMAN - THE MOVIE**

# GRAB A GREMLIN

42

## GET GREMLINS GEAR WITH ELITE!

Cor Blimey! Strike a light and buckle me shoes, guv'nor! Have we got a flippin' marvellous compo for you, or what! Things have been all quiet at Elite of late, but all that's set to change with Gremlins 2! Yes, you did read correctly - Elite have scooped the licensing rights to this blockbuster movie and their game of the film will be available from your local software emporium this autumn!

And to provide a little Gremlins excitement amongst the C+VG-reading populace, Elite have come up with this rather juicy Gremlins 2 compo! You could get your hands on one of 25 Gremlins 2 packs, each including (deep breath): a copy of the original movie on video, a Gremlins 2 computer game, loads of Gremlins pens and pencils, a corking Gremlins 2 keyring and a marvellous mug. Is that all? 'Course not! Elite have also thrown in a Gremlins 2 figurine and a vast poster to paste over your boring old bedroom wallpaper!

Sounds pretty wizzo, eh? Well, you've got to earn all these goodies! Most boring old compos require you to answer a tedious set of questions. Well, the Gremlins have obviously got to this one 'cos we want you to provide the QUESTION to this answer!

## SIXTY MILLION FRANKFURTERS AND A PAIR OF OVEN GLOVES..

We here at C+VG love a good guffaw, so if you think you can provide a side-splitting question to this simple answer, write your question on a postcard and send it off to: THEM GREMLINS LOOK JUST LIKE MY GRANDAD COMP, C+VG, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON, EC1R 3AU. Be sure to get your answer (or rather your question) in to us by 30th October - that's when we'll be choosing the best 25, and they'll all get their share of the goodies!



ATARI ST  
AMIGA  
IBM P.C. AND  
COMPATIBLES

THE ARCADE EXPLODES!

AMSTRAD CPC  
SPECTRUM  
COMMODORE 64  
SEGA

# FIRE & FORGET™

THE DEATH CONVOY™

# III

As the pilot of an all powerful combat vehicle, you are engaged in the hot pursuit of terrorists. Go into combat and be confronted by enemies as different in their appearance as in their combat techniques. The ability to take to the air will be your strength, use this to out-maneuvre the enemy. Pick up weapons, ammunitions and fuel. You'll have to work your way through the entire convoy and destroy the leading vehicle, before the ULTIMATE EXPLOSION.

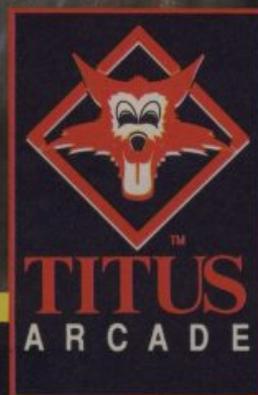
NUCLEAR threat... Stop. DESTROYER CONVOY detected... Stop. Wipe out the TERRORISTS... Stop. Scientists in DANGER... Stop. IMMEDIATE ACTION!.. End of transmission.



QUICK REFLEXES, SPEED, INGENUITY AND NERVES OF STEEL ARE REQUIRED TO OBLITERATE THE OPPRESSOR.

SUPER FAST 3D ACTION.  
15 INGENIOUS MUSICAL SCORES.  
50 DIFFERENT TYPES OF ENEMIES.  
5 SQUAD LEADERS TO DESTROY.  
BONUS LEVELS  
A MULTITUDE OF ARMS AND AMMO  
LAND AND AIR COMBAT.

Copyright 1990, Titus Software Corporation. All rights reserved. Fire & Forget II, Titus and the Titus logo are registered trademarks of Titus Software Corporation. All other trademarks acknowledged. Product description and screen shots represent Amiga version; others may vary. Titus reserves the right to make modifications to the product at any time and without notice. Made in France.



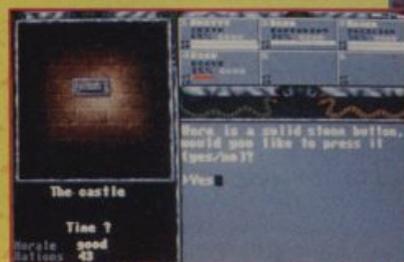
A  
FABULOUS  
ADAPTATION  
OF THE  
ARCADE GAME



4TH STANNETS, LAINDON NORTH TRADE CENTRE,  
BASILDON ESSEX, SS156DJ. PHONE: (0268) 541126



# LEGEND OF FAERGHAIL



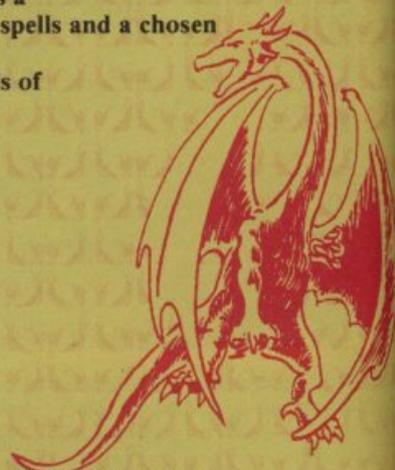
Produced by reLINE

Amiga,  
Atari ST,  
IBM PC  
£29.99

Enter a Brave New World in the LEGEND OF FAERGHAIL. The shadow of death is cast upon a once peaceful land. The genial elves have sold their souls to evil and are raging through the land of Faerghail, slaughtering and plundering all that lie in their path. With-out an army or the will to fight, defenceless people appear destined to exist at the will of evil. In a small country northwest of Faerghail, remains a glimmer of hope in the days of darkness - a magician's will, potent spells and a chosen warrior. As the warrior, your quest is to free Faerghail from condemnation to eternal misery and release the tormented souls of the elf civilisation.

Rainbow  
Arts

- 8 dungeons with different graphics
- Each dungeon with over 4 levels and more than 1000 rooms
- Defeat more than 80 intelligent adversaries
- Graphics and sound effects of the highest standard (AMIGA/ST)
- Mouse and Keyboard control
- Over 140 magic spells
- Over 3 mega bytes of graphics
- Approximately 400 k of sound
- Can be installed on your hard drive



PUBLISHED IN UK BY SOFTGOLD INTERNATIONAL LTD, 7-8 BURNHAM TRADING ESTATE, LAWSON ROAD, DARTFORD, KENT. DA1 5BH. TEL: 0322 92513/18 FAX: 0322 93422



▲ Armed and deadly with his lethal chopper - Torvak!

# TORVAK

BY CORE

An evil necromancer has put a blight upon the land, turning the crops to dust and generally making life pretty miserable for the populace. While everyone else cowers at home, up steps beef-cake barbarian, Torvak, ready to spill blood and restore the land to its former glory.

Torvak's an athletic sort, and when it comes to running, jumping, climbing and monster-hacking he's top man. Orcs wielding clubs, knives and longbows stand in his way, accompanied by flies, wasps, and poisonous plants. All are willing to give Torvak a rough ride, but a quick swipe or two is enough to send them into oblivion.

Apart from chopping things up, collecting the treasure that's lying about is also a good way to boost your score. Of more practical use are the swords, maces, war-

hammers and shields which can be magically upgraded by collecting potions and crystals.

The game is split into five levels, each with several sub-zones, and at the end of each level lurks a large, ferocious demon. Defeat it, and move

further onward until, at the end of the fifth and final massive level, you meet the Evil One. Defeat HIM and peace and prosperity will be restored to the lands, but remember - if you fail there won't be enough of you left to wipe the bathroom floor with.

▼ Spooky scenery doesn't threaten our hero!



## UPDATE

The ST version of Torvak is to be exactly the same as the Amiga version in every possible respect. It should be slashing its way onto an ST near you real soon like, for the grand total of £24.99. Keep 'em peeled on the Updates for a review as we get it.

AMIGA  
£24.99

I must admit to being highly sceptical of a game, I mean, it's been done so many times before (Rastan, Rastan II, Legendary Axe, Barbarian II etc.), I was wondering if anything new could be done on the subject. Unfortunately not, it seems. Torvak is an out-and-out Rastan-style game, with big meathead travelling around myriad levels hacking monsters. No points for originality, then, so how does the game measure up otherwise? Well, the sprites and backdrops are beautifully detailed, and there are lots of lovely monsters and end of level demons that explode in a spray of blood when killed (very tasteful). The sound is switchable between grunts, groans and swishes, or very nice tunes, but these do get a little repetitive after a while. That's something that could also be said of the gameplay, because although slashing and bashing nasties is fun, it does begin to drag after a while. If you're after Rastan for the Amiga, you could do a lot worse than this, but twenty five notes is a lorra dosh for a game of this ilk, even if you do get a set of lead figures in the box.

ROBERT SWAN

GRAPHICS	84%
SOUND	82%
VALUE	76%
PLAYABILITY	79%
<b>OVERALL</b>	<b>78%</b>

# REVIEW

▶ AMIGA ST AMSTRAD C64

Three... Two... One.... And they're off! Ivan "Ironman" Stewart's truck has the pole position, but on the Super Off Road Racer tracks absolutely anything can happen! The 4x4 vehicles are certainly being put through their paces on these dirt tracks, and the stakes are high. For the winner there's fame, glory and a juicy cash prize. For the loser things aren't quite so inviting - it's back to the drawing board in Skid Mark Alley, and worst of all, the loss of a credit.

As the Off Road season progresses, the opposition get tougher and tougher to beat. To keep up with their

# IVAN STEWART

BY VIRGIN GAMES

# OFF ROAD RACER

▼ The red car zooms ahead at Hurricane Gulch!



<p>1st Place: AEB \$100,000 + \$60,000 Avg: 63.12 (1st) Best: 63.12 (1st)</p>	<p>AEB Finish Time: 63.12 Record (GJF): 53.10</p>	<p>2nd Place \$90,000 IRONMAN Ivan Stewart</p>
<p>3rd Place \$80,000 HURRICANE Earl Stratton</p>		

ST  
£19.99

Apart from slightly inferior sonics, Off Road Racer is identical to the Amiga version. Check it out as soon as it hits the shelves!

OVERALL 94%

C64  
£9.99

Slightly blocky graphics, but the three player mode has been retained and all the thrills of the 16 bit version are there for the taking. This ranks as one of the best C64 games we've seen in a very long time.

OVERALL 94%

# STEWART'S RACING

speeding trucks, you're going to have to become a regular customer at the Speed Shop, buying new tyres, engines and nitro boosters.

But it takes skill as well as equipment to complete these unforgiving Off Road courses. Mud holes, pools and even the terrain itself are all there to slow you down, and only the fittest drivers will survive!

There's plenty of thrills and far too many spills on the Off Road circuit. Witness the mid-air collision between two trucks as they both nitro-boost across the mud pool crossroads! Thrill as all four

vehicles try to squeeze through a gap intended for one! Laugh as one complete pillock starts driving around the track in the wrong direction! It's excitement all the way in this kind of race, and it could be you in that truck facing the mighty "Ironman" himself!



▲ Crossroad chaos in Off Road Racer!

## AMIGA £19.99

Following up the best coin-op conversion of the year seemed like quite a tall order, but the Graftgold lads have not disappointed us one little bit! Just like Rainbow Islands, Off Road Racer is virtually identical to the arcade, with all 416 (count 'em) frames of truck animation included! The sound too, has been faithfully reproduced, and all those national anthems and in-game tunes have never sounded better. Actually completing all the events across the eight stadia is no mean feat - the opposition (including Ivan "Ironman" Stewart himself!) certainly know how to handle their vehicles, and you're going to need all the dosh you can lay your hands on to pay for the custom modifications to your truck. Off Road Racer's main attraction in the arcades was the simultaneous three player action, and even this feature has made its way into the conversion! If you've been lamenting the lack of Super Sprint type games on the Amiga, lament no more. Off Road Racer is simply the best and will be for a long while yet!

RICHARD  
LEADBETTER

GRAPHICS	94%
SOUND	90%
VALUE	92%
PLAYABILITY	95%

OVERALL 94%

## SPECTRUM £9.99

Loads of colour on all the tracks with the minimum of attribute clash makes Spectrum Off Road Racer a bit of a looker. Like all the 8 bit versions, everything has been crammed into a single load, and even though only two players can participate, this still ranks as a great Speccy release.

OVERALL 94%

## AMSTRAD £9.99

If you're sick of blocky Amstrad graphics, then have no fear! This version of the game has fine hires visuals, decent sound and all the fun of the arcade to boot! Needless to say, this comes highly recommended.

OVERALL 94%

## PC £24.99

Even running on a 8 MHz machine, Off Road Racer gives the ST version a run for its money! This probably ranks as the best coin-op conversion available on the PC, indistinguishable from the Amiga game in VGA mode.

OVERALL 94%

# TORJAK THE WARRIOR



## EVIL LINGERS ALL AROUND...

*For five years the Necromancer has reigned terror over the land. Defy his hoards of evil minions to avenge the massacre of your people.*

AVAILABLE ON  
ATARI ST AND COMMODORE AMIGA AT £24.99  
SCREEN SHOTS TAKEN FROM ATARI ST VERSION



**CORE**  
DESIGN LIMITED



Suite C Tradewinds House 69/71A Ashbourne Road Derby DE3 3FS Telephone: (0332) 297797 Facsimile: (0332) 381511

BY CORE

# CORPORATION



▲ Cut through the gloom with infra red specs!

Strange things have been happening at the Universal Cybernetics Corporation. Until now, UCC has maintained a spotless corporate image, but rumours abound that the company is involved in genetic engineering in an attempt to create perfect fighting machines for military usage, an act made illegal in the early part of the century. Concrete evidence of this has been difficult in to acquire, making it impossible to prove the corporation's guilt.

The government, not wishing to lose the enormous amount of taxes paid to them by UCC, want only for the firm to cease this course of action, and so keep from creating an international inci-

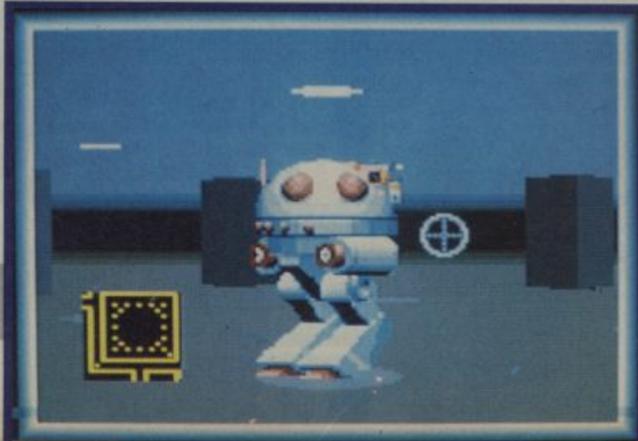
dent. To achieve this, they have commissioned the Zodiac Agency to infiltrate UCC's corporate offices and retrieve the necessary evidence, a mutant embryo. And as a member of said agency, guess who's got the job?

The 16 massive floors that make up the UCC offices are viewed in 3D, and each is populated by robots, slaving mutants, surveillance cameras, human security guards and various other

## UPDATE

Corporation should be hitting ST screens real soon, and for the same price. Watch the Updates section for a review.

▼ Singed eyebrows - courtesy of the Corporation!



foes and traps which have to be either destroyed or avoided if you're to find the embryo and escape with your life.

Make things easier for yourself by keeping an eye out for bubbles on the floor which contain useful items - all sorts of weapons, infra-red goggles, informative holograms, electronic lock-picks and security cards.

AMIGA  
£24.99

I had really high hopes for Corporation. This could be the ultimate version of Dungeon Master, I thought. Then I played it, and well, it's not. Don't get me wrong, in most respects Corporation is absolutely astounding, particularly graphically, because it has lots of lovely monsters, droids and humans to be blown away, and the 3D movement is nice and smooth. Where the game falls down is with the pernickety control method. Movement is achieved by clicking on a square "compass", and you have to click right on the centre to stop. Trying to move quickly in the heat of battle is really difficult, and Corporation would have benefited more from a Dungeon Master-type directional arrow system. The use of sound is appropriately sparse, apart from a brilliant movie-like intro. Overall, a good game, and one for the insomniacs amongst you, but with a better control method, Corporation could have been something even more special.

ROBERT SWAN

GRAPHICS	94%
SOUND	80%
VALUE	83%
PLAYABILITY	79%
<b>OVERALL</b>	<b>81%</b>



# CYBER-TECH BRING YOU...

**BUDGET BOY  
£99!**

## OFFICIAL LAUNCH

"Brace yourself for the Next Generation of Arcade Gaming!"



## BUDGET BOY

How many times have you cried "I want an arcade machine!"

Well here you are! This has got to be the **ultimate ADD-ON!** You can put your own TV or monitor in, your own console or computer, slap your joystick in, and away you go. **HEAVEN!** There's even shelves so you can put all your games, and even an Amplifier to connect to your machine.

And guess what? BUDGET BOY has also been designed to take the UNIVERSAL ENERGISER, so if you really want to play ARCADE GAMES, BUY BOTH!

"We also have an Arcade Game Find Service, we can also supply arcade, monitors, as well, phone for details!!"

# THE AMAZING BUDGET BOY ARCADE CABINET

## AND THE FABULOUS UNIVERSAL ENERGISER

**UNIVERSAL  
£179.95  
ENERGISER**



SCART ONLY - PAL TV VERSION AVAILABLE SOON

## UNIVERSAL ENERGISER "Probably the best console in the world"

How many times have you been told that "this game is ARCADE PERFECT", only to get the game and feel sick because it's DUFF! Well, no more!

This console actually plays arcade PCB games - that means you are **GUARANTEED ARCADE PERFECT EVERYTIME!** NOW THAT HAS GOT TO BE A GAMERS PARADISE!

No messy wires all over the place, just plug into the wall, plug in your game, hook up to your monitor and power up!

Finished in black, it can be used on its own or for the ultimate... buy the BUDGET BOY to go with it!

TRADE AND OVERSEAS ORDERS WELCOME

### ORDER FORM

Dear Cyber-Tech,

Please send me \_\_\_\_\_ BUDGET BOY/S and/or UNIVERSAL ENERGISER/S. I enclose a PO/Cheque for the amount of £\_\_\_\_\_ of which I have included £10 p&p for the BUDGET BOY or £5.00 for the UNIVERSAL ENERGISER.

Send my Order to:

Name \_\_\_\_\_ Address \_\_\_\_\_

Make PO/Cheques to: **Cyber-Tech Distributions**, Interstate House, 40 Long Street, Dursley, Glos. GL11 4JB.  
Tel: (0453) 544582. Fax: (0453) 544582.

PLEASE ALLOW 28 DAYS FOR DELIVERY

# REVIEW

## ▶ ST



# CADAVER

BY  
IMAGEWORKS

▼ Barrels of excitement in the Bitmaps' latest.



There stands a lonely castle amongst the murky swamps of a far-off land. Once the power base of the mighty Wulf dynasty, it now lies empty - save for the evil necromancer, Dianos. Once the king's chancellor, Dianos used his insidious powers to turn man against man, brother against brother, until all were slain, even the King, dead by his own captain's sword.

Then one fateful day, a stranger appeared. Short of stature but stout of heart, a bounty hunter by trade, the newcomer was hired to venture forth to the castle, and to seek and slay Dianos for his crimes. One man, a captain of the royal guard, spoke in hushed tones, of demons and monsters foul which had taken in with the necromancer, and would do their utmost to aid their master.

Sure of a godly reward,



# REVIEW

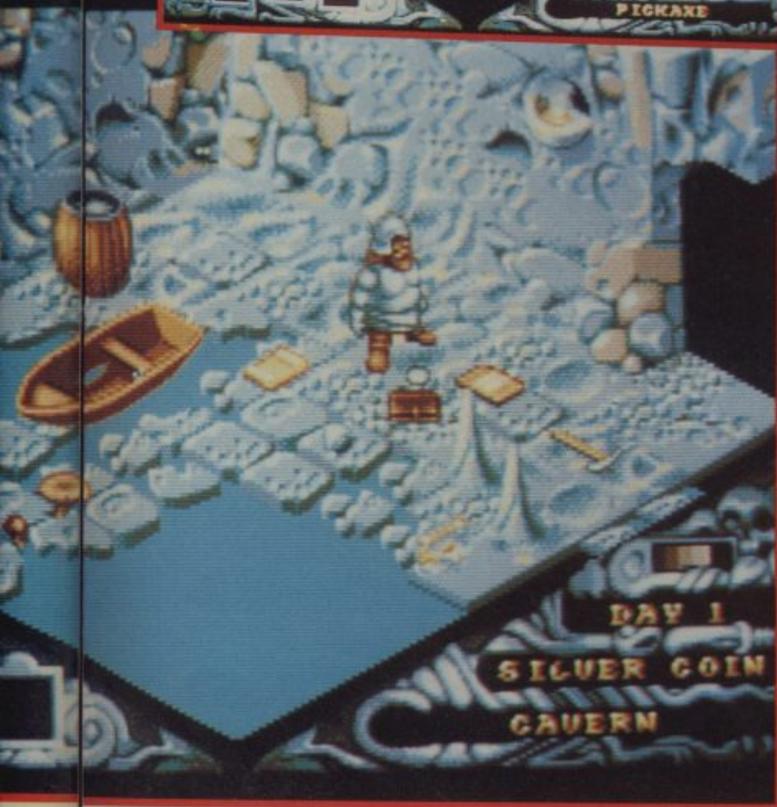
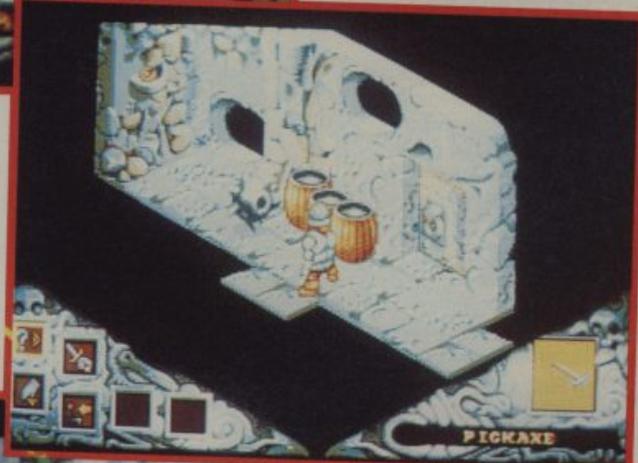
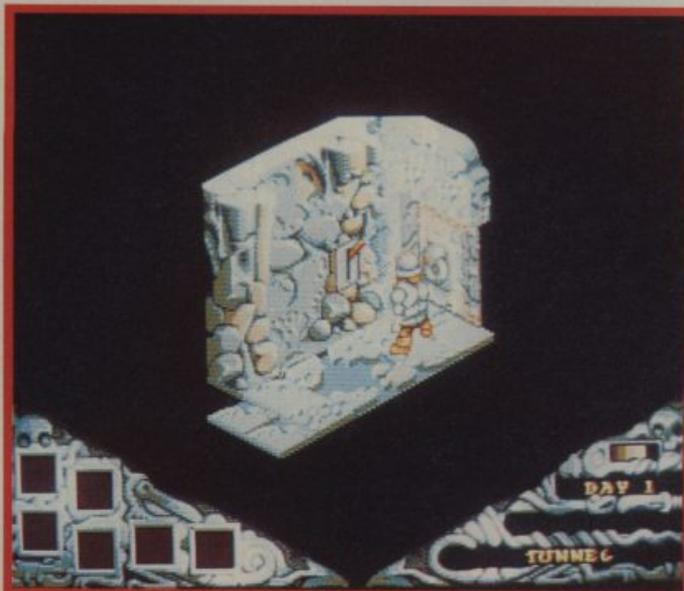
## C+VG HIT!

ST  
£24.99

The Bitmaps are back, and how! This 3D isometric adventure (vaguely reminiscent of Ultimate's Knight Lore) is a real departure from their previous blasts, but believe me, this is probably their best product to date! Control of the dwarf is simple enough, and when it comes to picking up and utilising the myriad objects scattered around the castle, the icon system works surprisingly well, and is quick and easy to use. The graphics are nothing short of brilliant, and the sheer attention to detail (especially with some of the brickwork and monsters) is stunning. Some of the puzzles are quite easy, but others demand a brain-bending amount of lateral thought, though nothing so complex as to drive you away. Containing five levels, each with a massive 70 rooms, the game has a heck of a lot there to keep you going, so it's a game to be played over a considerable amount of time. If you're yearning for the bygone days of Ultimate-style action, look no further. Cadaver is well-deserving of a place in everybody's software collection.

ROBERT SWAN

GRAPHICS	96%
SOUND	90%
VALUE	93%
PLAYABILITY	94%
OVERALL	95%



the hunter made his plans, and that night, set out in a small boat towards the castle, to search out this demon Dianos, and destroy him once and for all.

You, controlling this reckless warrior, must journey through a 3D forced-perspective environment, collecting items and artifacts that may be used in your quest. Running and jumping are the basis of your movement, but a mystical icon panel is at hand to tell you of your whereabouts, and what is available to you. Be warned, however, for traps are a-plenty, and your energy is limited. Wise actions will be rewarded with progress, but act foolishly, and all will be lost.

### UPDATE

Cadaver will be appearing on the Amiga during September, for £24.99, and, apart from slight colour and sound differences, it should be identical to the ST version. There is also a PC version in the pipeline, to be released at a later date. Because Cadaver makes heavy use of the 16 bit machines' graphics and sound capabilities, no 8 bit versions are planned.

# MR DO! RUN! RUN!

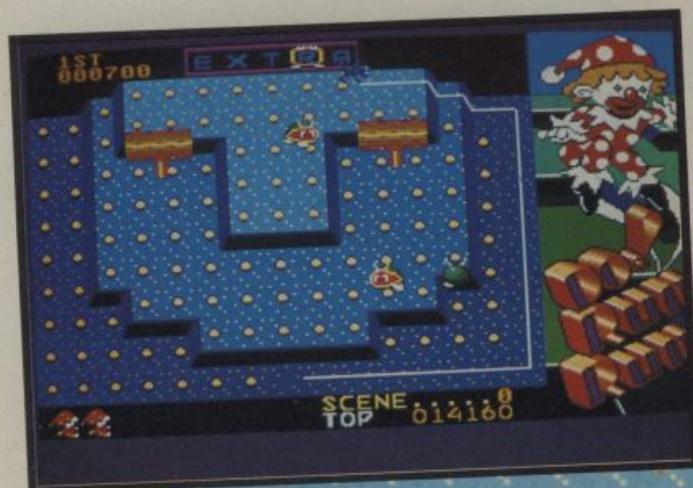
BY  
ELECTROCOIN

Sick of living out the life of a silly clown permanently wearing stupid clothes and girly make-up, Mr Do has decided to cut loose from his days at the circus and live the life of the adventurer, dishing out justice to all the baddies who stray into his path.

Of course, our hero carried out similar japes in the arcade gems, Mr Do and Mr Do's Castle, going around the screen dropping fruit on all the nasties he can find (doesn't sound that effective to me). However, in Mr Do's latest frolic, he's going to have to use his Crystal Ball of Death and devastating rolling logs dotted around the screen to carry out the good work.

Mr Do can also colour the screen, Qix style, to locate extra fruit and hidden bonuses, and PacMan style dots can be collected to replenish his amazing meanie-mashing sphere. Mr Do's on the run again (after yet another hot Madras curry!) and he'll need YOUR help to get him through the pile of vicious screens that await him.

◀ Run rings around the opposition for an EXTRA bonus!



### UPDATE

Expect to see Mr Do! Run! Run! hit ST screens any time now, at the same price of £14.99.

AMIGA  
£14.99

Welcome back to the almighty Mr Do! Well, perhaps not so almighty, because the number of times the opposition cream our hero in this game is almost unreal - we're talking mega-frustration here! The actual gameplay itself is quite addictive, and if it wasn't for Mr Do's high mortality rate, I'd have been hooked right from the start and no mistake. The graphics are smaller than they were in the arcade game, but they're perfectly formed, and the conversion reproduces the coin-op's jazzy tunes and spot effects perfectly. The gameplay is also spot-on and that's where Mr Do! Run! Run! really scores, because you simply can't beat the satisfaction of wiping out a whole screenful of nasties with one rolling log! There's a huge variety of enemy sprites in this game and each one has a different behaviour pattern - my favourite has to be the fairly harmless snake that transforms into a rampaging ball of flame! This game is a barrel of laffs all right and a damn good bargain to boot, but be warned, it's one TOUGH cookie!

RICHARD  
LEADBETTER

GRAPHICS	68%
SOUND	71%
VALUE	72%
PLAYABILITY	77%
<b>OVERALL</b>	<b>74%</b>

"FLYING THIS MISSION IS LIKE...

# U.N. SQUADRON™

...SHAKING  
HANDS WITH  
THE DEVIL."

Atari ST version.



Screen shots are only intended to be illustrative of the game play and not the screen graphics which vary considerably between different formats in quality and appearance and are subject to the computer's specifications.

Available on:

**CBM 64/128 cassette & disk.**

**Amstrad cassette & disk.**

**Spectrum 48/128K cassette.**

**CBM Amiga.**

**Atari ST.**

**CAPCOM®**  
USA

**U.S. GOLD®**

Capcom is a registered trademark of Capcom U.S.A., Inc. © 1990 Capcom® U.S.A. Inc. All rights reserved.  
U.S. Gold Ltd., Units 2/3 Holford Way, Holford, Birmingham B6 7AX. Tel: 021 625 3366.

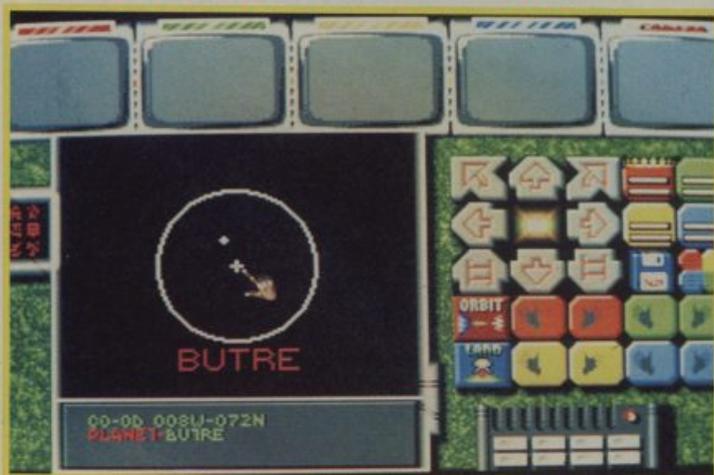
# CAPTIV

BY MINDSCAPE

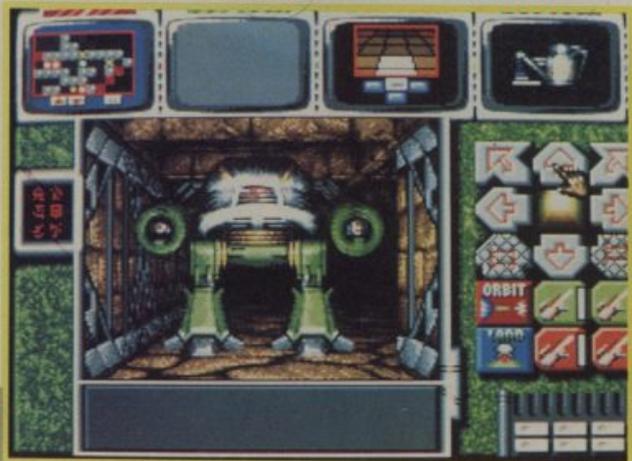
Day 73,050. Dear Diary, another day in this infernal dungeon with only Ernie the rat for company. As rats go he's not a bad sort, but his Jimmy Tarbuck impression is becoming a real pain. The gaoler turns up once a decade, but he isn't much company either, and he only knows one joke (about a thumbscrew and some Frankfurters).

Day 73,051. Dear Diary, today my eye fell on a mysterious dusty box that, inexplicably, I've never noticed before in all my 200 years in this prison. I opened it and discovered it was an ancient laptop computer with full telecommunication facilities. Unfortunately there were no games with it, but after fiddling around with the MODEM link I made contact

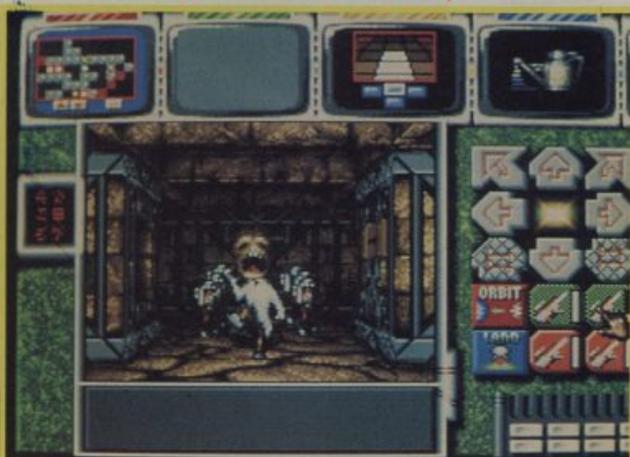
▼ Choose your destination in one easy step!



▼ Hang on! Haven't I seen you somewhere before?



▼ Shoot this guy and watch his head expand!



# WE



▲ George Michael's the number one droid here!



▲ How are your droids getting on then, eh?

with four helpful robots and managed to persuade them to rescue me! If only I knew where I'm imprisoned.

I started by sending my robo-rescuers to the planet Butre, and took direct control of the quartet, viewing the scenery through their eyes and directing them from my keyboard. I can keep a check on their energy levels and state of repair, list the items



▲ Ready yourself for the Fire Hydrants of Doom!

they are carrying and command them to use these items to get out of trouble (or into it).

After landing their spacecraft on the planet's surface I sent them on a walk around a maze of hedges until they came across a circular door in a wall which opened only when four buttons are pressed in the correct sequence.

Once inside, the robots were transported to an underground network of corridors populated by heavily-beweaponed androids and all sorts of psychotic mutants. Luckily, the robots stumbled across an armoury where they were able to stock up on flame throwers, blasters and explosives. After testing them out (heh heh!) on a swarm of small furry things, I discovered (a) that the robots are terribly good shots, and

(b) that dead monsters leave behind bags of gold. I plan to return to the shop I saw earlier and equip my team with some improved body parts, better weapons, and possibly some add-ons to provide various scanning facilities on each robot's supplementary viewing screen.

The shopkeeper informs me this is just one of ten bases maintaining the prison ship where I am, and that to escape I need explosives to blow up each base's power source, after finding a computer disk bearing the co-ordinates of the next base.

## UPDATE

Mindscape are working on a £24.99 ST version of *Captive* and a PC version which will run under EGA, VGA and MCGA graphics cards and cost £29.99.

# REVIEW

## C+VG HIT!

AMIGA  
£24.99

*Dungeon Master* certainly spawned a fair few clones, but this is about the best I've seen, because it's the only one that really uses some ingenuity. For example, the super ball may look like a toy but throw it against a wall and it bounces back and forth knocking seven bells out of anything that tries to walk past it! The object handling is fine, and the ability to change the robots' abilities by buying new body parts is a great idea, especially as there is such a wide variety of bits (including some really meaty weapons) available. The monsters are brilliantly conceived and brilliantly drawn too, ranging from innocuous Postman Pat lookalikes to enormous ED-209 clones which pack a frightening amount of firepower. As if that wasn't enough to keep you awake all night, the game generates 5900 missions so you definitely won't finish it in a weekend! If you lament the lack of *Dungeon Master*-type games on a par with the original, say goodbye to Mr Frown, because this is the business!

PAUL GLANCEY

GRAPHICS	94%
SOUND	79%
VALUE	95%
PLAYABILITY	93%
<b>OVERALL</b>	<b>94%</b>

**CONSOLE SUPPLIES,  
13 SPENCER ROAD,  
ILFORD,  
ESSEX IG3 8PW**

TEL: 081-597 0500 FAX: 081-598 1791

<b>PC ENGINE PAL (inc 1 game)</b>	<b>£150.00</b>
<b>SEGA MEGADRIVE (inc 1 game)</b>	<b>£155.00</b>
<b>ATARI LYNX (inc 1 game)</b>	<b>£175.95</b>
<b>NINTENDO GAMEBOY (inc 1 game)</b>	<b>£105.00</b>
<b>NEO GEO plus joystick</b>	<b>£360.00</b>
<b>Software:</b>	
<b>Baseball Stars</b>	<b>£190.00</b>
<b>Nam 1975</b>	<b>£190.00</b>
<b>Magician Lord</b>	<b>£190.00</b>
<b>Golf</b>	<b>£190.00</b>

**WE STOCK LARGE AMOUNTS OF  
SOFTWARE FOR ALL CONSOLES.**

**PLEASE RING FOR COMPLETE PRICE LIST**

TO ORDER:  
EITHER CALL THE ORDERLINE OR  
MAKE A CHEQUE/P.O. PAYABLE TO:

**CONSOLE SUPPLIES,  
AND SEND IT TO THE ABOVE ADDRESS.**

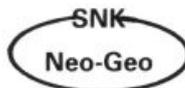
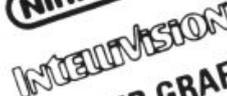
**CREDIT CARD ORDERLINE 081-597 0500  
ALL PRICES INCLUDE VAT AND DELIVERY  
MAIL ORDER ONLY**



**TELEGAMES**

Europe's Largest Stock of Video Games and Cartridges for:

**SEGA MEGA DRIVE**



**NINTENDO  
GAMEBOY**



Also available one great video (over 400 games shown)

What Games can I buy?

Which console is compatible?

Do I need a monitor? What is SCART?

How about NTSC-PAL-SECAM?

All these, and more, answered for just £14.95  
plus £1.00 p&p. Order Now.

TELEGAMES,

Wigston, Leicester LE8 1TE  
(0533 880445) (0533 813606)

SAE for full list or phone you order now  
Still Europe's Largest Video Game Centre

WHY  
WAIT  
ORDER  
NOW!



(MAIL ORDER)  
**PC ENGINE SUPPLIES**  
223B WATERLOO ROAD  
COBRIDGE, S-O-T  
STAFFS ST6 2HS

(SHOP)  
**CONSOLE CONCEPTS**  
THE VILLAGE  
NEWCASTLE-U-LYME  
STAFFS ST5 1QB

TELEPHONE 0782 712759 (9.00AM TO 5.30PM) 0782 213993 (6PM TO 7.30PM)  
ACCESS AND VISA NOW ACCEPTED VAT No 536 8202 45 FAX NO: 0782 208429  
\*\* WE HAVE BEEN ESTABLISHED SUPPLIERS OF CONSOLES SINCE 1989 \*\*

PC ENGINE PAL TV OR SCART, R-TYPE I + TALE MONSTERPATH.....	£165.00 INC P + P
PC ENGINE CD ROM SYSTEM, INTERFACE AND SIDEARMS SPECIAL.....	£315.00 INC P + P
SEGA MEGADRIVE(TV VERSION) "PRO 1 JOYSTICK + BATMAN FREE".....	£185.00 INC P + P
SEGA MEGADRIVE SCART "PRO 1 JOYSTICK + BATMAN FREE".....	£185.00 INC P + P
PC ENGINE SUPERGRAFX, GRAND SWORD + BATTLE ACE.....	£285.00 INC P + P

\*NOTE OUR MEGADRIVE RUNS JAPANESE/AMERICAN/BRITISH CARTRIDGES\*

**PC ENGINE SOFTWARE**

TATSUNOKO FIGHTER	£20.00
BLDDIA	£25.00
PARANOIA	£28.00
BE BALL	£28.00
NEW ZEALAND STORY	£32.00
POWER DRIFT	£32.00
SHINOBI	£32.00
VOLFIED	£32.00
CYBERCORE	£32.00
SIDEARMS SPECIAL (CD)	£30.00
GOLDEN AXE (CD)	£33.00
FINAL ZONE II (CD)	£33.00
SON AND SON II (CD)	£33.00
BLUE BLINK	£33.00
TIGER ROAD	£33.00
SIDEARMS	£33.00
SPACE INVADERS	£33.00
RASTAN SAGA II (NEW)	£33.00
XEVIOUS (NEW)	£33.00
VEIGE (NEW)	£33.00
STAR SOLDIER (GUNHEAD II)	£33.00
DOWNLOAD (NEW)	£33.00
DON DOKO DON	£33.00
SUPER FOOLISH MAN (NEW)	£33.00
NINJA SPIRITS (NEW)	£33.00
ALIEN CRUSH III (PINBALL)	£33.00
BEACH VOLLEYBALL	£33.00
LODE RUNNER	£33.00
PRO 1 AUTOFIRE J/STICK	£33.00
GHULUS + GHOSTS	£45.00
BATMAN	CALL
OPERATION WOLF	CALL
RABID LEBUS	CALL

**SEGA MEGADRIVE SOFTWARE**

ASSAULT CITY LEYNOS	£30.00
DARWIN 4081	£30.00
SPACE HARRIER II	£30.00
ALTERED BEAST	£30.00
FORGOTTEN WORLDS	£30.00
RAMBO III	£30.00
KAJUA II	£30.00
COLUMNS (TETRIS TYPE GAME)	£32.00
BASKETBALL	£32.00
TATSUJIN	£32.00
AFTERBURNER II	£33.00
AIR DIVER	£33.00
THUNDERFORCE II	£33.00
NEW ZEALAND STORY	£33.00
FINAL BLOW BOXING	£33.00
GOLDEN AXE	£33.00
SUPER SHINOBI	£33.00
WORLD CUP SOCCER	£33.00
THUNDERFORCE III	£33.00
DJ KID	£33.00
F-SWAT	£33.00
PHYLLOB	£33.00
PHANTASY STAR II (6 MEG)	£36.00
BATTERY BACKUP (NEW PRICE)	£33.00
GHOSTBUSTERS (NEW)	£39.00
POPULOUS (ENGLISH MANUAL)	£39.00
BUDDKAN (ENGLISH MANUAL)	£39.00
PRO 1 AUTOFIRE JOYSTICK	£33.00
BATMAN (NEW)	£33.00
CYBERBALL	£33.00
SUPER MONACO GP	£33.00
MOONWALKER	£33.00
CALL RASTAN SAGA II	£33.00
HELLFIRE	CALL

\*\*\* PLEASE ADD £1.00 P + P FOR EACH TITLE ORDERED ON SEGA 16BIT/PC ENGINE \*\*\*  
\*\*\* CUSTOMER LOYALTY SCHEME. GET A VOUCHER WITH EVERY GAME YOU BUY \*\*\*  
\*\*\* COLLECT 4 VOUCHERS AND GET A FREE GAME (YOUR CHOICE) \*\*\*

PLEASE NOTE ALL THE ABOVE GAMES ARE IMPORTS AND MAY NEED  
MODIFICATION TO RUN ON THE OFFICIAL BRITISH 16-BIT SEGA  
WE ARE ALSO STOCKISTS OF NEO-GEO/NINTENDO  
SEGA 8-BIT AND SEGA 16-BIT(UK)/ATARI LYNX/PC ENGINE HAND HELD

SAME DAY DESPATCH ON ALL ACCESS/VISA AND POSTAL ORDERS IF IN STOCK (CALL US ON 0782 213993).  
CHEQUES PLEASE ALLOW 3 DAYS FOR CLEARANCE.

**SEGA MASTER  
SYSTEM GAMES**

Why buy when you can hire!

For the price of buying 1 new game you may now hire 6  
quality games of YOUR CHOICE for £39.99 which  
includes all postage and packaging costs with  
NO HIDDEN EXTRA'S. You may rent each game for  
up to 2 months which means that you will have games  
to use for a whole year and all for the price of  
1 new game. At the end of each 2 month period you will  
automatically be sent your next game. If you finish with  
the game before 2 months has passed and wish to  
recieve your next one, just send it back in the pre-paid  
envelope provided and we will send you your next one.  
**NO HASSLE! NO FUSS! NO EXCUSES!**

★ We guarantee a prompt efficient service and all  
games are in excellent working order. ★

TO ORDER:- Fill in the order form below, attach a list of  
6 games and send to-  
'PHILLIP BUCKNALL' (Dept CVG) 2  
ELLACOMBE ROAD, HENLEY GREEN,  
COVENTRY CV2 1BP

Name \_\_\_\_\_

Address \_\_\_\_\_

Post Code \_\_\_\_\_ Tel: \_\_\_\_\_

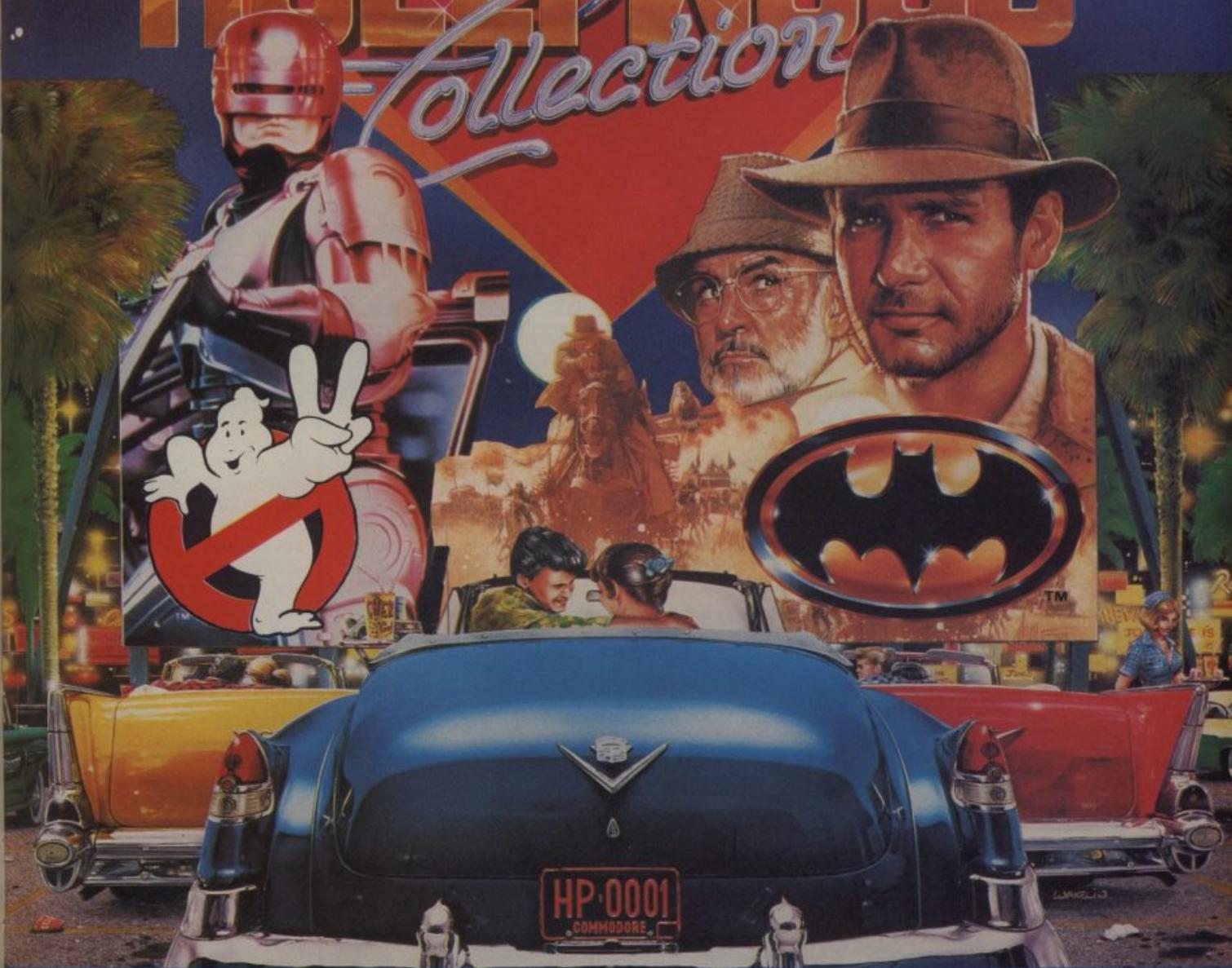
I enclose cheque, P.O. for £ \_\_\_\_\_  
or charge Access/Visa No. \_\_\_\_\_ Expiry Date \_\_\_\_\_

Signed: \_\_\_\_\_

# THE COMPILATION PACK OF MEGA STARS

# HOLLYWOOD

## Collection



**ROBOCOP**



ROBOCOP™ & © ORION PICTURES CORP. ALL RIGHTS RESERVED.

**GHOSTBUSTERS II**



© 1989 Columbia Pictures Industries Inc. All Rights Reserved.

**INDIANA JONES**



TM & COPYRIGHT © 1989 by Lucasfilm Ltd. [LFL] All rights Reserved.

**BATMAN**



TM & © 1964 DC Comics Inc.

**AMIGA ATARI ST**



**AMSTRAD  
SPECTRUM  
COMMODORE**

OCEAN SOFTWARE LIMITED · 6 CENTRAL STREET · MANCHESTER · M2 5NS · TEL: 061 832 6633 · FAX: 061 834 0650

# THE PUNISHER

BY THE EDGE

**S**prung from prison by the mysterious Trust, The Punisher has but one mission in life. Protect the innocent and punish the guilty. As the lavish (if rather condensed) comic included with this game goes to show, The Trust aren't quite the law-enforcing vigilantes they claim to be. In fact, they turn out to be just the opposite...

You adopt the role of The Punisher (no surprises there), taking on the scum of the city on the road to the final showdown with the mysterious members of the Trust. What this generally entails is screen after screen of Operation Wolf style gameplay, with The Punisher protecting the innocent with his trusty Uzi and ACP Pistol. As the saying goes, if the going gets tough, the tough produce an

▼ *Mean bikers and their cronies threaten the innocent (boo!).*



▲ *Laffs a-plenty in the seamy back-streets.*

M68 Fragmentation Grenade and blow the opposition away - and The Punisher is no exception!

At various points in the game, The Punisher may enter his disguised van and

choose a new mega-powerful weapon for the end-of-level shoot-out - and he'll need it! If the common punk packs a sawn-off shotgun, who knows what the Trust have in store for our vigilante hero!



### UPDATE

*The Punisher is due to appear on most of the major formats. Keep an eye out in the Updates section.*

AMIGA  
£24.99

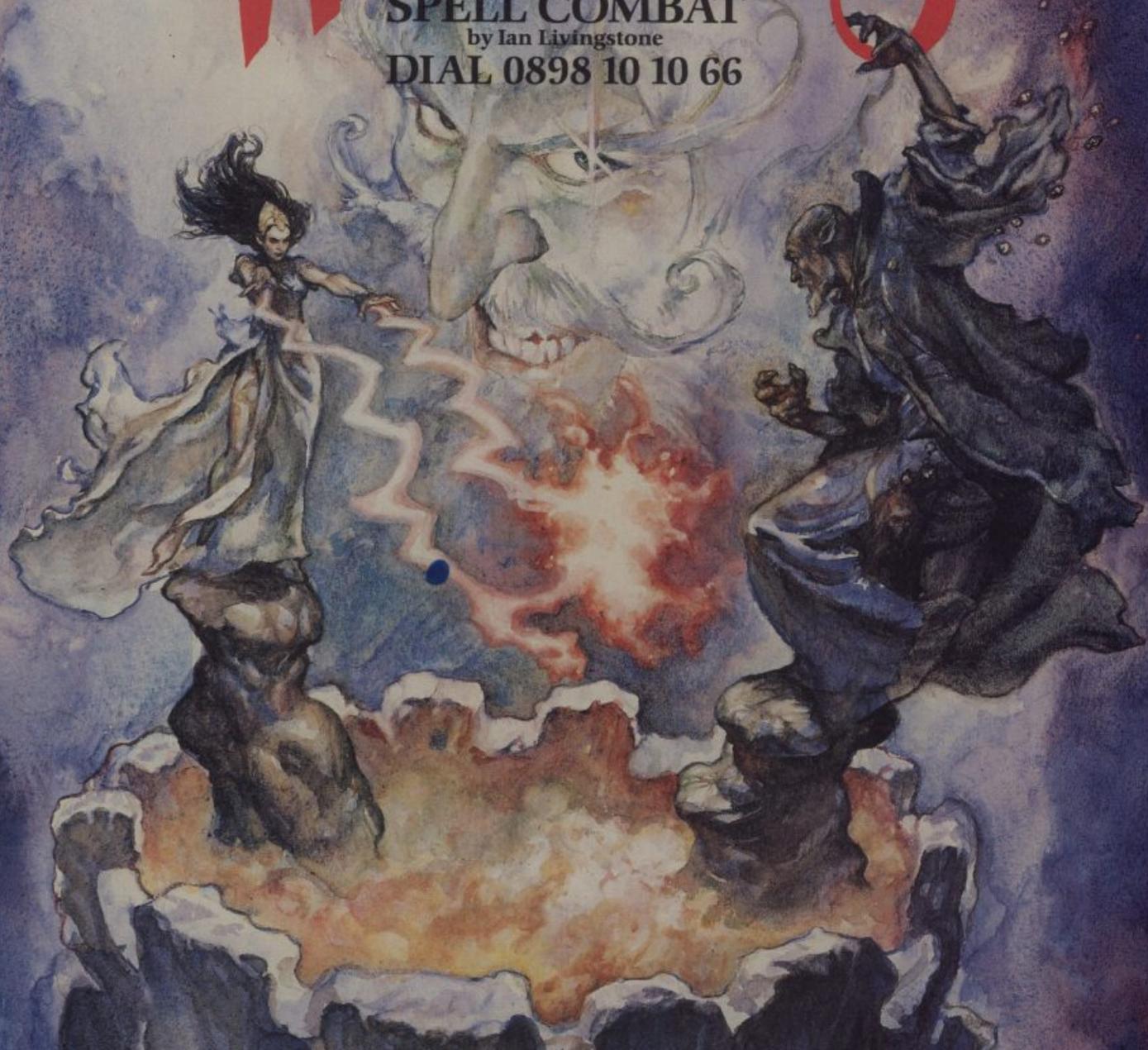
*It pains me to say this, but The Edge have completely fouled up any potential this licence may have possessed. The gameplay is just so sluggish, completely destroying any chance of some decent playability. And on top of that daunting handicap, it has an absurdly high difficulty level which really seals its doom - inadvertently kill just one innocent bystander and it's game over with no second chance! The visuals may capture a smidgen of the comic's menacing atmosphere, but the jerky animation completely destroys the effect. The sampled sound effects are short and unconvincing (sometimes just a garbled noise issues forth from the Amiga) and the music sounds more like a C64! Sorry, Punisher fans, but this simply doesn't make the grade. A tragic example of the finished product not living up to the limitless potential.*

RICHARD  
LEADBETTER

GRAPHICS	52%
SOUND	49%
VALUE	48%
PLAYABILITY	49%
<b>OVERALL</b>	<b>51%</b>

# V.I. WAR OF WIZARDS

A TELEPHONE GAME OF  
**SPELL COMBAT**  
by Ian Livingstone  
**DIAL 0898 10 10 66**



**H**ave you the skills of sorcery, power and cunning to earn you the status of Grand Wizard? Find out as you ascend Yaztromo's tower and face his formidable school of wizards in dazzling spell combat.

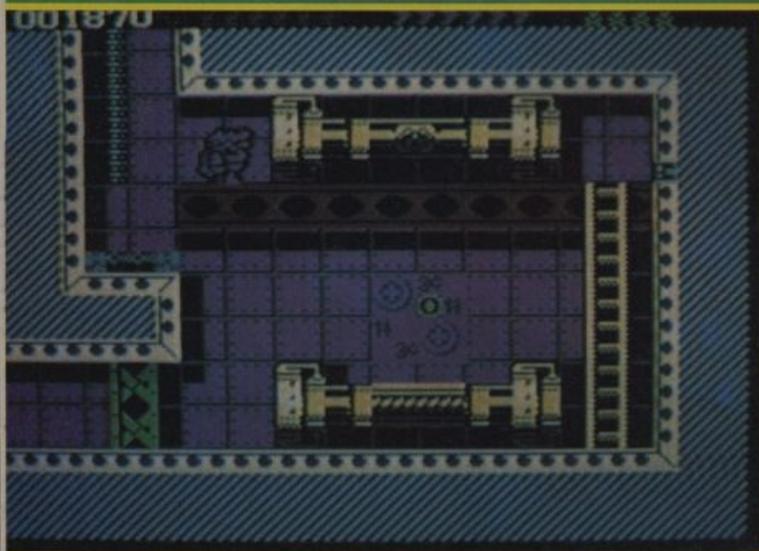
Advance a level with every victory, gaining new spells as you go, until finally you face the ultimate battle with Zagor, the Legendary Warlock of Firetop Mountain. The select few who defeat Zagor and make

it to Grand Wizard, will receive a scroll, printed in gold leaf, personally signed by Ian Livingstone.

They will also have a chance to win the £100 monthly prize.

Prepare to cast your first spell and dial 0898 10 10 66 now!

**HINTS ON PLAY:** Your attack spells are Creatures, Weapons (stronger but may backfire) and Elements (strongest but will rebound if successfully defended). These are defended by Sleep, Shield and Screen spells.



▲ Go on Rick! Zap those meanies!

The rock-hard adventurer with the big chin is back, and before you start, no, he hasn't brought his dad. Rick Dangerous, having defeated the Nazi terror in his previous adventure, now has to face an even greater foe - alien invaders (gasp)!!

Mysterious spaceships have landed in Hyde Park, so Rick, now having changed the Indiana Jones look for something more along the lines of Flash Gordon, must set out to defeat the other-world monsters from the planet Barf, and their leader, the nefarious Fat Man. He's also traded in his trusty pistol and dynamite, for a spanking

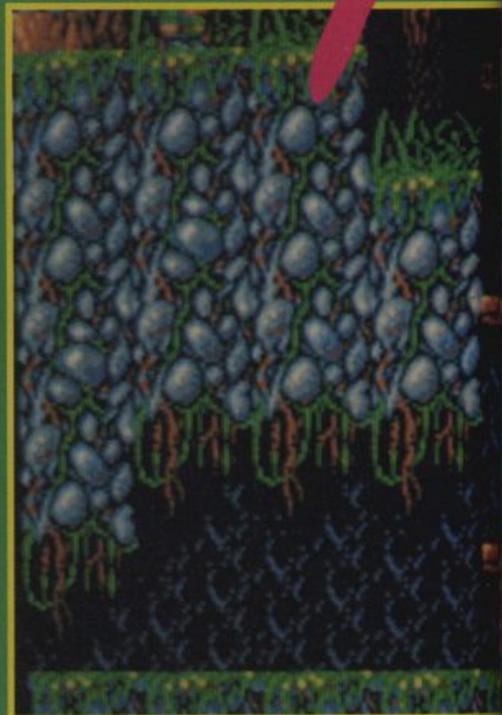
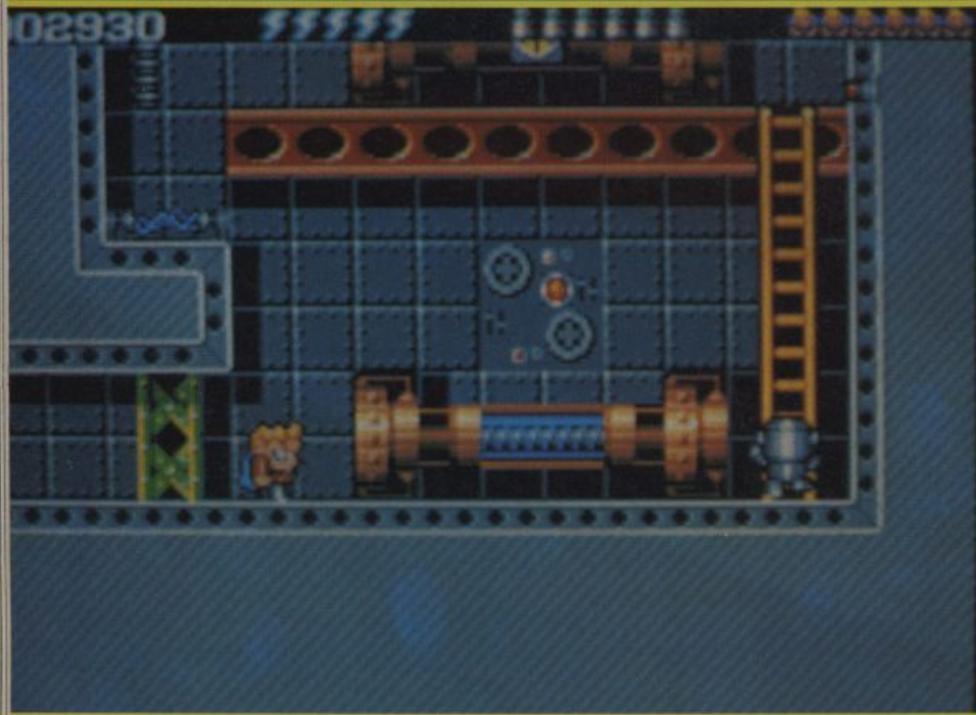


▲ Iceworld ahoy! One Cornetto and a...

# Rick Dangerous

▼ Mad, bad and Dangerous to know (arf arf).

BY MICROSTYLE





new Kill-O-Zap laser blaster and a bundle of thermal detonators!

The layout is pretty much hero having to negotiate platforms and ladders, avoiding the many varied traps scattered about, and giving the alien beasties a taste of electric death, or if they're stuck in a dodgy position, slide over a detonator and KA-BOOM! No problem!

Set over five massive levels - from Hyde Park all the

way to the Fat Man's lair on Barf - Rick sure has his work cut out for him. Can we sleep safe in our beds again? Tune in for a thrilling instalment!

## UPDATE

*Rick should be blasting his way onto the Amiga, Spectrum, C64 and Amstrad very soon indeed. Keep your eyes on the Updates section in further issues for more info.*

C+VG  
HIT!

ST  
£19.99

*Rick Dangerous was high in the list of my Top Ten All-Time Fave Raves, and my first thought was that Rick 2 would have to be absolutely danged flippin' great to beat it. Well, after being nigh-on glued to my joystick for ages, I can safely say that my fears were well and truly groundless! From the very first intro (where Rick ditches his jacket and hat for the blue cloak and blond quiff) right to the very last level, Rick Dangerous 2 simply oozes quality. The graphics are bright, colourful and well drawn and really well animated, and the way that both Rick and the aliens leap out of the screen when hit is simply brilliant. The gameplay is both addictive and challenging, and the puzzles, like the original, are simple enough to start off with, then get steadily more complex and twisted as things progress. There's so much to see and do, it'll keep you stuck to your screens for yonks. For fans of the original, and everyone else for that matter, get this pronto. You won't be disappointed.*

**ROBERT SWAN**

GRAPHICS	89%
SOUND	86%
VALUE	92%
PLAYABILITY	93%
<b>OVERALL</b>	<b>90%</b>

to and a 99 please!

# erous

# 2

▼ Alien worlds await our Rick!



▼ Find the hidden switch, Rick!



# TEENAGE MUTANT HERO TURTLES™



**COWABUNGA!!**

**THE HEROES IN A HALF SHELL™ ARE COMING!**

**AVAILABLE SOON ON:**

Amiga, Atari ST, Commodore 64, Spectrum, Amstrad and PC.

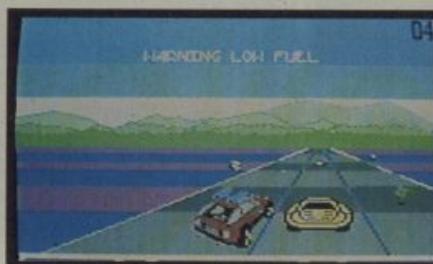
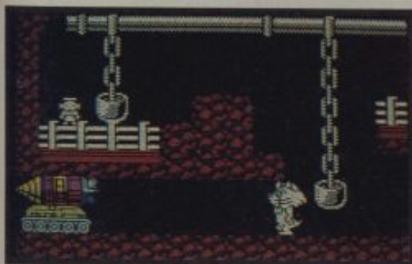


Teenage Mutant Hero Turtles™, April O'Neil™, Shredder™, Heroes in a Half Shell™, Mouser™, Bebop™, Rocksteady™ are all registered trade marks of Mirage Studios, USA. ALL RIGHTS RESERVED.  
Used with permission. Based on characters and comic books created by Kevin Eastman and Peter Laird. © 1990 Mirage Studios, USA.  
Published by Mirrosoft Ltd. under licence from Konami® and under sub-licence from Mirage Studios, USA.  
Konami® is a registered trademark of Konami Industry Co. Ltd. © 1989 Konami. © 1990 Mirrosoft Ltd.  
Image Works, Irwin House, 118 Southwark Street, London SE1 0SW. Tel: 071 928 1454. Fax: 071 583 3494.



# THE GALLUP ALL FORMATS TOP 20

THIS MONTH	LAST MONTH	GAME	COMPANY	SPEC	C 64	AMS	AMI	ST
1	3	Pro Boxing	Code Mstrs	●	●	●	-	-
2	-	Shadow Warriors	Ocean	●	●	●	●	●
3	5	Paperboy	Encore	●	●	●	●	●
4	-	Match Day 2	Hit Squad	●	●	●	-	-
5	8	Fantasy Dizzy	Code Mstrs	●	●	●	-	-
6	9	Indy Temple/Doom	Kixx	●	●	●	-	-
7	-	T I Dizzy	Code Mstrs	●	●	●	●	●
8	12	Rock Star	Code Mstrs	●	●	●	●	●
9	17	Road Blasters	Kixx	●	●	●	-	-
10	2	Kick Off 2	Anco	-	●	-	●	●
11	-	Question of Sport	Encore	●	●	●	●	●
12	11	Jack the Nipper 2	Kixx	●	●	●	-	-
13	13	Big Trub Little China	Alternative	●	●	●	-	-
14	-	Pro Tennis	Code Mstrs	●	●	●	●	●
15	14	Turrican	Rainbow A	●	●	-	●	●
16	-	Quatro Sports	Code Mstrs	●	●	●	-	-
17	19	Vindicator	Hit Squad	●	●	●	-	-
18	18	Yogi's Gt Escape	Hi-Tec	●	●	●	-	-
19	-	Ruff and Reddy	Hi-Tec	●	●	●	-	-
20	-	F19 Stealth Fighter	Microprose	●	●	-	●	●



It's all change this month, with Code Masters running riot at the top of the chart, kicking Italy 1990 right out of the stadium and most surprising of all, booting Kick Off 2 right down to the number

ten spot. Shadow Warriors gets off to a promising start, somersaulting from nowhere to number two, but will it knock Pro Boxing out of the prime position by next month?

## AMIGA TOP 20

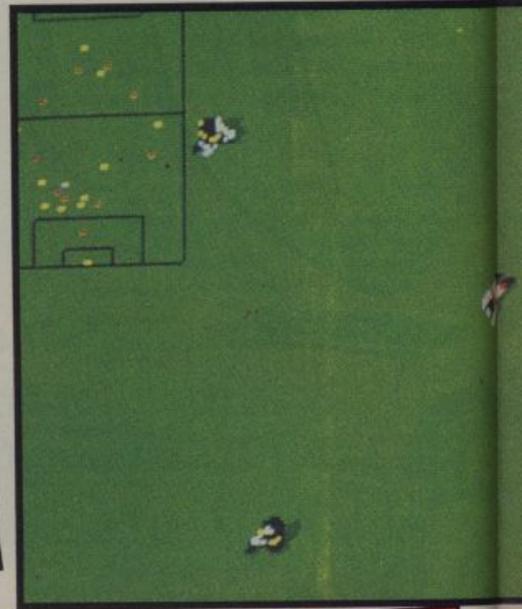
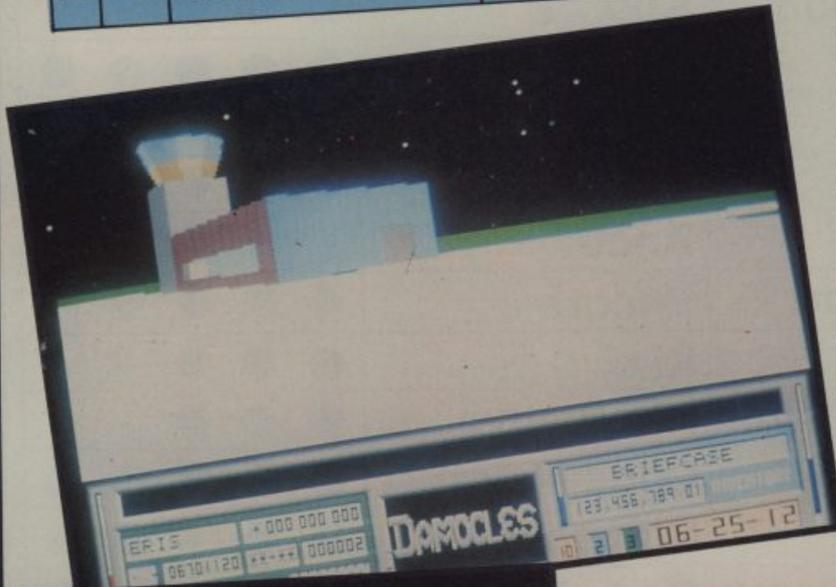
1	1	Kick Off 2	Anco	95%
2	-	Shadow Warriors	Ocean	93%
3	5	Italia 1990	Code Mstrs	28%
4	3	Turrican	R/bow Arts	94%
5	6	Midwinter	Rainbird	96%
6	-	Pro Tennis Sim	Code Mstrs	70%
7	-	Red Storm Rising	Microprose	83%
8	4	Damocles	Novagen	95%
9	2	Italy 1990	US Gold	77%
10	-	Lost Patrol	Ocean	73%
11	14	F29 Retaliator	Ocean	96%
12	13	T Island Dizzy	Code Mstrs	80%
13	-	Int 3D Tennis	Palace	92%
14	11	Emlyn Hughes	Audiogenic	65%
15	-	Little Comp People	Activision	71%
16	-	Imperium	E A	60%
17	-	Thunderstrike	Millennium	91%
18	-	Flimbo's Quest	System 3	92%
19	-	Unreal	UbiSoft	73%
20	-	Grimblood	Mastertron	56%



Flippin' heck! Kick Off 2 hangs on to the top spot, with the corking International 3D Tennis making a long-awaited appearance, but what happened to Teenage Mutant Ninja Turtles? Just as it seemed it was going to slam to the top, it vanishes without trace! Such is life, eh?

### ROB'S TIP FOR THE TOP

Kick Off 2 should be at the top of the heap again, but if International 3D Tennis isn't up there as well, I'll eat my racquet.



Pro Boxing punches its way to the top, knocking Italia 1990 right out of the chart. Kick Off 2 nosedives out of sight, but there's still no sign of International 3D Tennis. Possibly next month, perhaps?

### ROB'S TIP FOR THE TOP

If you ask me, and you probably will, I reckon that Shadow Warriors will slash its way to the top, with Palace's tennis game possibly showing its face.

## C64 TOP 20

1	3	Pro Boxing	Code Mstrs	77%
2	4	Paperboy	Encore	68%
3	-	Shadow Warriors	Ocean	88%
4	2	Match Day 2	Hit Squad	88%
5	11	Fantasy Dizzy	Code Mstrs	81%
6	4	Last Ninja	Alternative	87%
7	10	Yogi's Gt Escape	Hi-Tec	84%
8	-	Quatro Sports	Code Mstrs	70%
9	14	Turrican	R/bow Arts	93%
10	18	Big Tr/Little China	Alternative	50%
11	15	Road Blasters	Kixx	59%
12	16	Singe's Castle	Encore	79%
13	-	Question/Sport	Encore	60%
14	-	World Cup '90	Virgin	78%
15	20	Vindicator	Hit Squad	70%
16	-	Ruff and Reddy	Hi-Tec	67%
17	-	Vendetta	System 3	91%
18	8	Dragon's Lair	Encore	53%
19	17	Jack the Nipper 2	Kixx	75%
20	-	Man Utd	Krysalis	69%

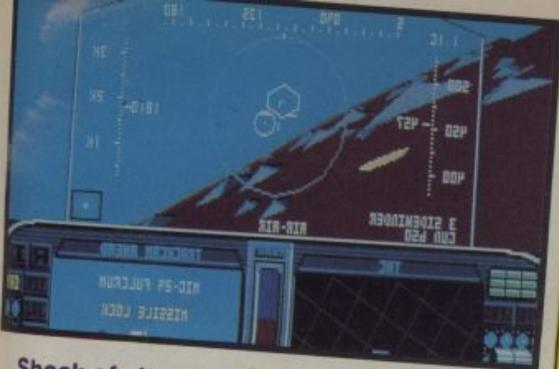
## ATARI ST TOP 20

1	-	F19 Stealth Ftr	Microprose	89%
2	1	Kick Off 2	Anco	95%
3	20	Grimblood	Mstrtronic	56%
4	-	Pro Tennis	Code Mstrs	70%
5	5	Italia 1990	Code Mstrs	28%
6	2	F29 Retaliator	Ocean	60%
7	-	Imperium	E A	60%
8	7	Emlyn Hughes	Audiogenic	65%
9	3	Italy 1990	US Gold	79%
10	-	Flood	E A	95%
11	12	World Cup '90	Virgin	88%
12	-	Drivin' Force	Dig/Magic	79%
13	9	Damocles	Novagen	93%
14	-	Last Ninja 2	Activision	77%
15	-	Football Mngr 2	Addictive	60%
16	16	Metrocross	US Gold	70%
17	-	Midwinter	Rainbird	96%
18	-	Archipelagos	Logotron	79%
19	-	Tintin	Infogrames	63%
20	6	Sim City	Infogrames	91%

Shock of shocks! After a solitary month in pole position, Kick Off 2 is blown out of the sky by F-19 Stealth Fighter! It's good to see Flood in there at last, but methinks Microprose will be holding on to the number one for a month or two.

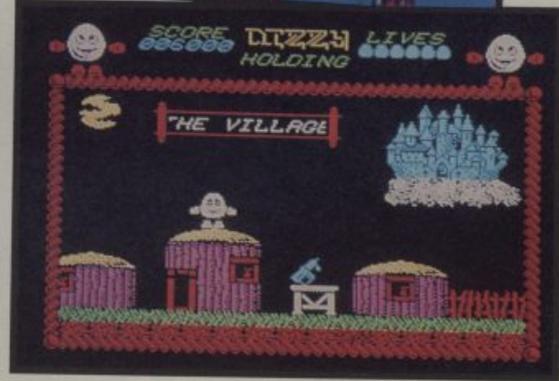
### ROB'S TIP FOR THE TOP

Now that KO2 has been knocked off its perch, I'm putting an each-way bet on F-19 and Flood, already.



## SPECTRUM TOP 20

1	7	T I Dizzy	Code Mstrs	80%
2	5	Pro Boxing	Code Mstrs	79%
3	2	World Cup Chall	Players	72%
4	-	Match Day 2	Hit Squad	87%
5	-	Shadow Warriors	Ocean	86%
6	4	Fantasy Dizzy	Code Mstrs	80%
7	12	Rock Star	Code Mstrs	79%
8	9	Paperboy	Encore	89%
9	6	Indy Temple/Doom	Kixx	75%
10	16	Yogi's Gt Escape	Hi-Tec	80%
11	18	Jack the Nipper 2	Kixx	77%
12	15	Wonderboy	Hit Squad	60%
13	10	Football Champs	Cult	75%
14	-	Road Blasters	Kixx	64%
15	-	Question/Sport	Encore	60%
16	-	Ruff and Reddy	Hi-Tec	79%
17	-	Vindicator	Hit Squad	69%
18	18	Big Tr/Little China	Alternative	50%
19	14	Man Utd	Krysalis	85%
20	17	Thomas Tank Eng	Alternative	78%



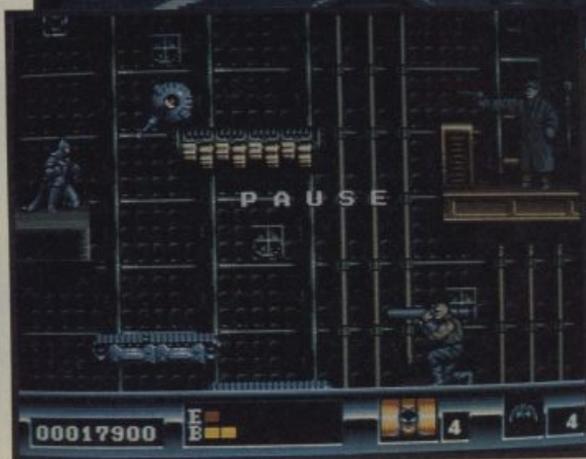
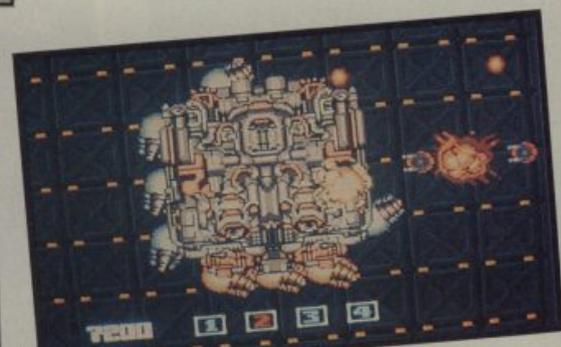
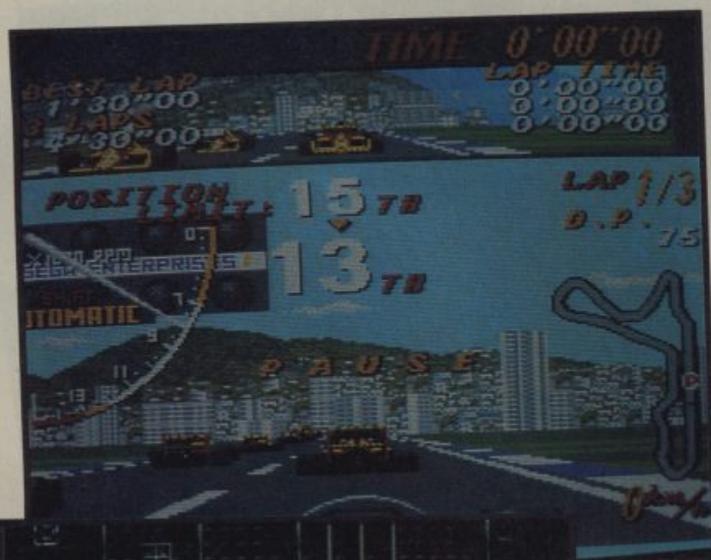
World Cup fever seems well and truly over, with most of the big footy names crashing out of the charts. Budget stuff is still over-abundant, but Impossible Mission 2 is nowhere to be seen!

### ROB'S TIP FOR THE TOP

After in-depth examination of my crystal ball, leaping into the numero uno position, I can see... Shadow Warriors.

## AMSTRAD TOP 20

1	6	Indy Temple/Doom	Kixx	77%
2	8	Paperboy	Encore	85%
3	9	Fantasy Dizzy	Code Mstrs	85%
4	1	Pro Boxing	Code Mstrs	77%
5	-	Question/Sport	Encore	60%
6	13	Road Blasters	Kixx	70%
7	4	Big Tr Little China	Alternative	59%
8	7	Vindicator	Hit Squad	70%
9	3	World Cup Chall	Players	56%
10	-	Match Day 2	Hit Squad	77%
11	10	Jack the Nipper 2	Kixx	77%
12	-	Ruff and Reddy	Hi-Tec	75%
13	20	Quatro Sports	Code Mstrs	70%
14	19	Rock Star	Code Mstrs	80%
15	14	Pro Tennis	Code Mstrs	70%
16	-	Shadow Warriors	Ocean	86%
17	-	Thomas Tank Eng	Alternative	79%
18	16	Singe's Castle	Encore	78%
19	-	Cauldron 1+2	Hi-Tec	83%
20	-	Live and Let Die	Encore	70%



## PC ENGINE TOP 5

1	-	Super Star Soldier	89%
2	-	Devil Crash	93%
3	-	Image Fight	80%
4	-	Ninja Spirit	83%
5	-	Super Foolish Man	81%

## PC ENGINE

Shoot 'em up and pinball action are flavours of the month, with the sequel to Gunhed, Super Star Soldier being closely chased by Devil Crash. Another chart brought to you in association with those lovely people at Spectresoft of Covent Garden.

## MEGADRIVE

Batman storms in to the top this month, with the long awaited Super Monaco GP screaming into second place. It's nice to see ESWAT and Cyberball in at last, with the not-too-bad Phelios also lurking at number four.

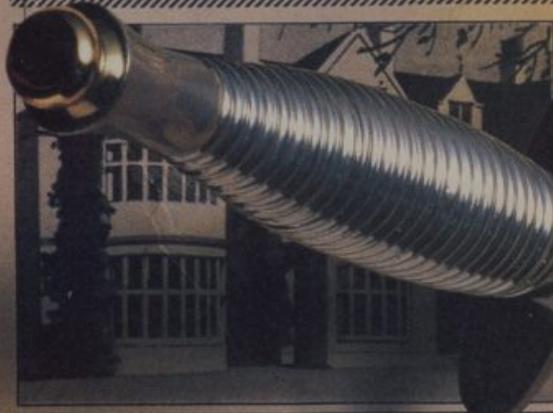
## MEGADRIVE TOP 5

1	-	Batman	94%
2	-	Super Monaco GP	95%
3	-	ESWAT	93%
4	-	Phelios	84%
5	-	Cyberball	90%

# WE SET THE SCENE ... NOW YOU SOLVE THE ...

# MURDER!

19TH JUNE 1941



**'GHASTLEY MANOR'  
THE LOCATION OF  
HORRIFYING HOMICIDE**

Police have today been informed of the murder of Mr Charles Innes, aged 46, an attorney from Bar-

ington, W. Sussex. It is believed Mr Innes was stabbed to death at the home of Mrs Audrey

Broom-Hall, actress & widower of the famous film actor Sebastian Broom-Hall; who was holding a cocktail party for the rich & famous. As one of the guests Lord Alfred Andrews has taken it upon himself to keep order at Ghastley Manor, he is questioning Mr Larry Glover, the prominent political figure & Dr Victor Jones: New Scotland Yard have yet to reach the scene of the crime, but they are estimated to arrive at approximately 10 - 2 hours after the crime was discovered.



**DISTINGUISHED  
PEER HAS 2  
HOURS TO FIND  
THE KILLER...!**

Lord Alfred Andrews has only 2 hours to try and solve the murder of Mr Charles Innes who was attending a cocktail party at 'Ghastley Manor'. He reports, "Things are not quite as I initially thought. The guests are entwined with love affairs, disputes over inheritance & outbursts of jealous rage."

*Investigations continue.*



**THE SCENE OF THE HORRENDOUS CRIME!**

**U.S. GOLD**  
Purveyors of  
Fine Quality &  
Original Software

- Nearly 3 million unique murders provide ultimate re-playability
- Red herrings at every turn to throw you off the scent
- Point & click control throughout
- 4 difficulty levels, from novice to super sleuth
- Over 20 potential murder weapons
- Facility to take & match finger prints
- The sleuth's notebook automatically cross-references to help you make your final decision.



U.S. Gold Ltd, Units 2/3 Holford Way, Holford, Birmingham B67 6AX. Tel: 021 625 3366.

CBM 64/128 Disk ● Atari ST ● Amiga  
● PC & Compatibles

© 1990 U.S. Gold Ltd. All rights reserved.



CBM 64/128



Atari ST



IBM PC EGA



Amiga

5  
89%  
93%  
80%  
83%  
81%

hours of  
er Star  
Crash.  
on with  
nt Gar-

with the  
ing into  
Cyber-  
os also

## WORLD SOCCER ZEPPELIN GAMES

Three guesses what this game involves. Actually, make that one guess. You got it - it's that perennial favourite, football, only this game doesn't actually involve any on-the-pitch action. Because you're the manager of the club you only have to deal with the day-to-day running of the club, in other words, all the boring bits like scrutinising gate returns and talking to the bank manager (yawn).

Instead of getting to see how your team perform you get a poorly animated front man telling you what went on in the match - hardly the pulse-racing footballing excitement you would expect.

Football managing is all very well, but where's the

# BUBB

**AMSTRAD**  
£2.99

Manage a football team you never actually see play? Even the crumbly old Football Manager let you watch match highlights, so leave this lacking effort well alone.

**OVERALL 38%**

"Bobby Robson, pitch-side, screaming at the players" gone? I'm sorry, but it isn't here - and what's a football management game without the football?



## RASTAN HIT SQUAD

The evil wizard Karg (don't you just love the names?) has conquered the land of Maranna leaving the ex-king, Rastan, looking like a bit of a lemon. So, in a fit of rage he decides to pick up his trusty sword and dish out some proper justice to Karg and his minions, and get his kingdom back into the bargain.

Generally, this involves traversing the eight way scrolling landscape letting all and sundry bite the biscuit with a variety of medieval weaponry. End of level guardians spice up the action, and then the multiloard rears its ugly head. After the pause more perilous adventures await the hardest barbarians...



**C64**  
£2.99

Fairly good music, pretty good visuals, and plenty of fun on offer in this conversion that warrants serious consideration.

**OVERALL 77%**

**SPECTRUM**  
£2.99

A hugely playable slash 'em up that's a sexy snip at a budget price.

**OVERALL 87%**

## FANTASTIC AMERICAN FOOTBALL ZEPPELIN GAMES

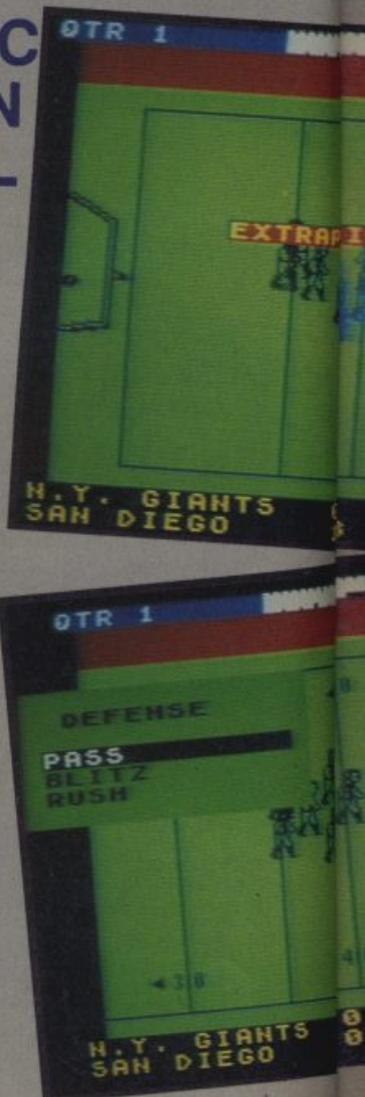
Hut!... Hut!... Hut!... Fantastic American Football offers budding grid-iron fiends the opportunity to make their dreams come true, without the need to have any actual footballing skill whatsoever.

This game offers loads of different formations to try out, and even a two player option so you play against your best friend or the cat or something. Overall, it's quite a jolly little game. The colour, though, is a bit of a letdown, and it's quite difficult to see who has the ball! Otherwise, not that bad.

**SPECTRUM**  
£2.99

A pretty good Zeppelin offering, but it's not "fantastic" by any stretch. Cyberball is better if you can afford it.

**OVERALL 67%**



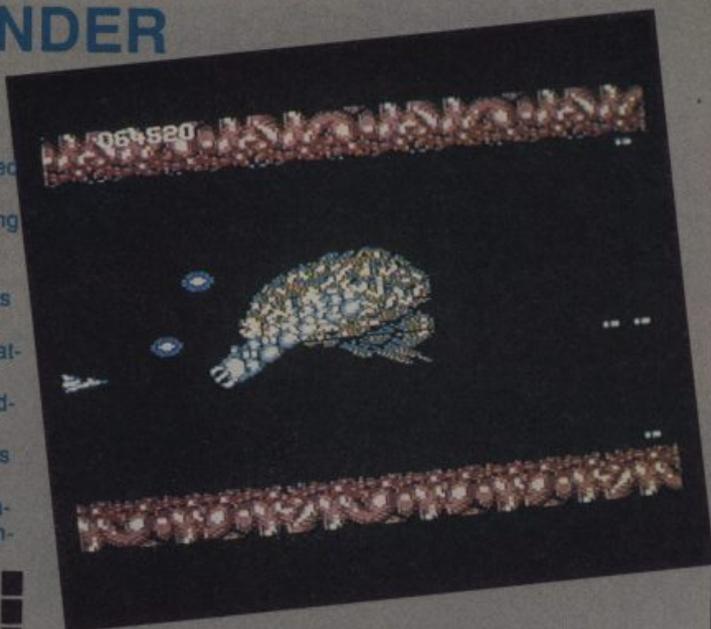
# GET

## SALAMANDER HIT SQUAD

From beyond infinity (where else?), the despot Salamander has arrived and he's starting killing people and generally causing a lot of havoc and mayhem. Bad news, huh?

A hero is needed and this is where you come in. Take your battle-scarred Warp Rattler into four levels of shoot 'em up action, collecting add-on weaponry and generally letting Salamander's minions eat photon death.

On the C64 at least, Salamander is an absolutely stun-



ning conversion that simply demands immediate purchase (shame about the multi-load though). On the Spectrum and Amstrad, I'm afraid

things aren't quite so rosy. The playing area is rather small and action is a tad slow - not the greatest of blasters by a long chalk.

**C64**  
**£2.99**

*What a blinding bargain! A totally fantastic conversion with great sprites, nice music and a really remarkable...*

**OVERALL 93%**

**SPECTRUM**  
**£2.99**

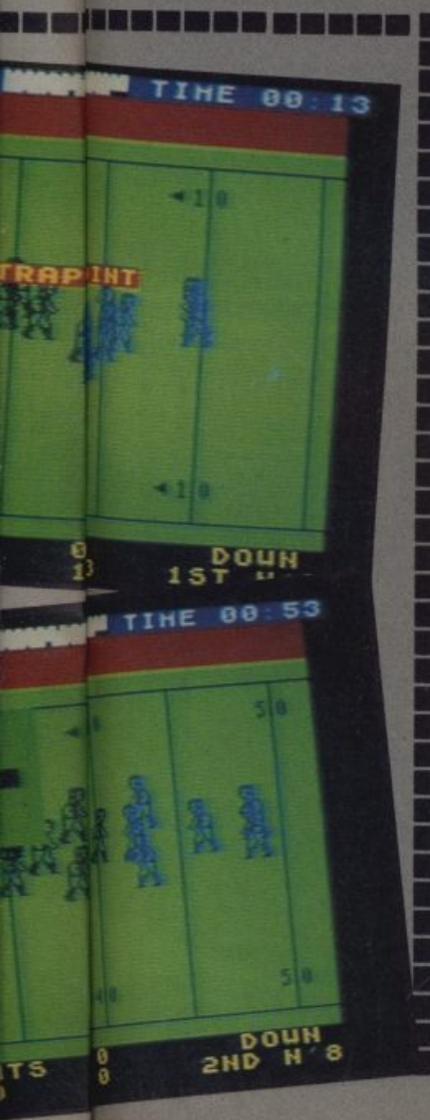
*Hmmm. Not exactly the most exciting Spectrum blast about. There's loads of better games of this ilk available at the magic budget price.*

**OVERALL 65%**

**AMSTRAD**  
**£2.99**

*A bit too similar to the Spectrum game, even down to the extremely cramped playing area.*

**OVERALL 65%**



## PRO POWERBOAT SIMULATOR CODE MASTERS

If the thought of another "simulator" with the Code Masters seal of quality is enough to put you off your dinner, then take heart. Yes, this particular game isn't bad at all and weighs in as pretty good value on the £4.99 budget range.

The gameplay generally involves racing up the vertically scrolling waterways collecting fuel and dropping mines to wipe out the opposition. The

game also boasts a simultaneous two player option - but don't get too excited. You can't race away from the opposition simply because the scrolling only goes as fast as the slowest player! Otherwise, not a bad game - but we've seen it all before.

**ATARI ST**  
**£4.99**

*A pretty good vertical scroller that gives the Code Masters seal of quality a bit of dignity - at last.*

**OVERALL 71%**

**AMIGA**  
**£4.99**

*Slightly enhanced colours and jazzier music make this a touch better than the ST version.*

**OVERALL 73%**



## FIRST STRIKE ENCORE

In Encore's latest re-release, you manage to get your hands on the latest tooled-up air-fortress, and you must use its awesome devastation capabilities to wreak havoc behind enemy lines.

A whole fleet of enemy aircraft stand between you and each of your eight objectives, so you're going to need as many weapons as you can pack on board. Don't overload your aircraft, though, or it will become a downward-spiralling coffin.

The actual missions are displayed in pretty good Afterburner-style 3D, with loads of



C64	
£2.99	
<i>Probably the best Afterburner clone you're likely to see for the C64. Buy it and see.</i>	
<b>OVERALL</b>	<b>81%</b>

blasting action incorporated, making a decent game that's a bargain at the budget price.

# BUBB

## YOGI'S GREAT ESCAPE HI-TEC

He may well be smarter than the average bear, but not even Yogi Bear can think of a suitably devious plan to save Jellystone Park from closing. Therefore, in-

stead of spending the rest of his days cooped up in a smelly zoo somewhere, Yogi has decided to escape from Jellystone and find a new park to live in.

Yogi has to cross six horizontally scrolling levels, pinching picnic baskets on the way. There's plenty of



## WANDERER 3D ENCORE

Yes, that 3D jobbie from Elite is back, only this time it's available on their budget label. This game's main pulling point was undoubtedly the "real" 3D effect, and Encore have even included the 3D glasses in the package - what a bargain (ooh, sarcasm - Ed)!

If you didn't know, Wanderer 3D is "the complete space adventure game" based around (of all things) cats. It turns out that in the year 3027 our feline buddies are THE status symbol, so the future soldier of fortune had better have a good line in Go Cat or he's doomed to poverty.

Believe it or not, I saw this game on the Sinclair QL (!) a few years ago and it's still



awful. We're talking "real 3D" that's about as effective as a one-legged man in a bottom-kicking contest, and shoot 'em up action that's as thrill-

ing as a Skoda Grand Prix. This game simply does not warrant purchase at ANY price.

ATARI ST  
£9.99

*Boredom city, I'm afraid. A rather whiffy 3D shoot 'em up cum card game that deserves to be left on the shelf of your local software shop.*

**OVERALL 34%**

AMIGA  
£9.99

*Oh dear! Much the same sad story on the Amiga as well, with the same completely duff headache-inducing gameplay.*

**OVERALL 34%**

# GET IT

nasty beasts just waiting to throw some bear steaks on the barbecue, so Yogi had better watch out!

I was very nearly gob-smacked by Yogi's Great Escape. The sound is superb, with a thumping New Order-style soundtrack, and the smooth scrolling is a treat to watch. The animation is no great shakes, but the game is - so check it out!

<b>AMIGA</b>	
<b>£6.99</b>	
<i>A great Yogi license that's an absolute steal at the price, but where's Boo Boo?</i>	
<b>OVERALL</b>	<b>86%</b>

## T-BIRD

### 16 BLITZ/MASTERTRONIC

Your completely clapped out Laader (!) 1000L has just gone to the great scrapy-ard in the sky, so you decide to buy a new mega-shifting turbo-nutter spaceship! The Foourd T-Bird looks like a bit of a mover, so you decide to take it for a test drive.

But disaster! You've accidentally taken a wrong turn into enemy territory and you must blast your way out (Why you can't simply reverse is beyond me). Don't worry though, Foourd will send along some extra bolt-on weaponry so things aren't really that bad.

Well, I'm afraid they are. What we have here is a luke-warm Galaxy Force clone with sad, deformed graphics and not a lot happening on the playability front. The 3D effect is wobbly and rather laughable, and the enemy attack waves are rather unexcit-

ing to say the least. There are plenty of better shoot 'em ups about, so you're best off saving up a bit longer and buying one of those instead.

<b>ATARI ST</b>	
<b>£4.99</b>	
<i>Not one of the best shoot 'em ups ever seen on the ST, and not really worth a fiver - it's that bad.</i>	
<b>OVERALL</b>	<b>40%</b>

<b>AMSTRAD</b>	
<b>£2.99</b>	
<i>Makes better use of the machine's capabilities than the ST version, but it's pretty much the same, dull stuff.</i>	
<b>OVERALL</b>	<b>54%</b>



# SPAGHETTI WESTERN SIMULATOR

## ZEPPELIN GAMES

Spaghetti Western Simulator? Yes, only this time The Man With No Name has got one - Clint Westband (groan!). Your general aim is blast away all the bandits in the the five horizontally scrolling townships and yet being

careful not to shoot the good guys (just like the real thing!).

As a "simulator", this completely fails. Where's the suspect dubbing? Where's the one-on-one high noon shoot outs with Lee Van Cleef? Where's the playability? Let's hope that Zeppelin Games haven't taken up the Code Masters "simulator" habit with further games of a similar quality.

<b>AMSTRAD</b>	
<b>£2.99</b>	
<i>I doubt that Mr Eastwood would've become the superstar he is if he looked anything like the main sprite in this game. Don't even consider buying it.</i>	
<b>OVERALL</b>	<b>32%</b>

<b>SPECTRUM</b>	
<b>£2.99</b>	
<i>Sergio Leone would've vomited into the nearest bucket if he'd ever witnessed this completely inept game.</i>	
<b>OVERALL</b>	<b>39%</b>



# CONSOLE \* QUEST

Tel: (0903) 63786 Office hours: 10am-1pm 2-9pm Monday to Friday

**C & VG — WHAT AN EXCELLENT MAG  
READ ABOUT IT, BUY IT, PLAY IT & BEAT IT**

We, at Console Quest, would like you to enter the brilliant, wonderful, colourful **NEW** era of games consoles (okay, okay, so the Gameboy is only black & white, shucks!) and, then, find out what pleasure is really all about.

We supply both new and second hand console machines and games.

We have the latest to the oldest, from *INSPECTOR X* to *ALEX KIDD*. The prices for the games range from £15 to £50.

Below are examples of new games that we have in stock:-

MEGADRIVE	PC ENGINE	GAMEBOY	IMPORTED NEO-GEO
MOONWALKER	GUNHED 2	BATMAN	MAGICIAN LORD
BATMAN	HELL EXPLORER	TENNIS	BASEBALL STARS
SHITEN-MYOOH	LODE RUNNER	SPIDERMAN	GOLF
E-SWAT	IMAGE FIGHT	PAPERBOY	VIETNAM 1975
POPULOUS	NINJA SPIRIT	DOUBLE	NINJA COMBAT
SUPER MONACO	DEVIL CRASH	DRAGON	RIDING HERO
		LOCK'N CHASE	

We supply joypads & joysticks, MEGADRIVES & PC ENGINES at £155. The ATARI LYNX at £150 too. **BUT** most of all, we provide help and a service, which we hope you will find is second to no-one else.

At Console Quest, we play the games and have great fun doing it.

**CONSOLE QUEST,  
I ASHACRE MEWS,  
OFFINGTON,  
WORTHING,  
W. SUSSEX BN13 2DE.**

# NORTH EASTERN CONSOLES

MEGADRIVE PAL	£150	SNK NEO-GEO	£399.95
MEGADRIVE PAL INC GAME	£175.95	NEO-GEO SOFTWARE FROM	£189.99
PC ENGINE PAL INC GAME	£169.95	GAMEBOY DELUXE	£110.00



VIDEO AVAILABLE FOR A SELECTION OF GAMES  
MEGADRIVE, PC ENGINE, NEO-GEO, GAMEBOY £9.99

MEGADRIVE GAMES	PC ENGINE GAMES	GAMEBOY GAMES
MOONWALKER £34.95	RASTAN SAGA II £32.95	BATMAN £23.95
MONACO G PRIX £34.95	XEVIOUS £32.95	NEMESIS £23.95
RASTAN II £33.95	ALIEN CRUSH II £32.95	SUPER MARIO £23.95
SHITEN MYOOH £33.95	DOWN LOAD £33.95	CASTLEVANIA £21.00
XDR £34.95	SUPER STAR SOLDIER £34.95	MOTOCROSS MANIAC £21.00
BATMAN £33.95	VEIGUES £32.95	WORLD BOWLING £21.00
E-SWAT £33.95	P. C. KID £32.95	MICKEY MOUSE £21.00
GHOSTBUSTERS £33.95	CHASE HQ £29.95	PINBALL PARTY £22.00
CYBERBALL £33.95	S/R/VOLLEYBALL £29.95	HYPERLOAD RUNNER £22.00
POPULOUS £45.00	KING OF CASINO £29.95	WARRIOR £22.00
BUDOKAN £45.00	CYBERCORE £29.95	SOCCER BOY £23.00
PHANTASY STAR II £39.95	BARUMBA £29.95	QIX £21.00
PHELIOS £33.95	CYBER CROSS £29.95	DIAMAKURA GARDEN £23.00
THUNDERFORCE III £34.95	VOLFIELD £29.95	SOLAR STRIKER £23.00
COLUMNS £32.95	MANIAC WRESTLING £29.95	BOXING £23.00
FLYING SHARK £33.95	MR HELI £29.95	ZOIDS £23.00
DJ KID £33.95	TIGER HELI £29.95	COSMOTANK £23.00
AFTERBURNER II £33.95	FORMATION ARMED £29.95	
WORLD/C/SOCCER £33.95	PSYCHO CHASER £29.95	
GHOULS + GHOSTS £36.95	BULLFIGHT BOXING £27.95	
GOLDEN AXE £33.95	SHINOBI £27.95	
SUPER SHINOBI £33.95	WINNING SHOT £27.95	
FINAL BLOW £33.95	BE BALL £26.95	
N. Z. STORY £32.95	BLODIA £25.95	
AIR DIVER £32.95	POWER/L/BASE £25.95	
S/R/BASKETBALL £32.95	WORLD/S/BASE £23.95	
TATSUJIN £31.95	FANTASY ZONE £22.95	
THUNDERFORCE II £31.95	WONDERBOY £22.95	
CURSE £31.95	R TYPE 1 £21.95	
DARWIN £29.95	PACLAND £21.95	
KUJAKU II £29.95	SHANGHAJ £19.95	
HERZOG ZWEI £29.95	VIGILANTE £19.95	
JOYPAD £19.95	DRAGON SPIRIT £17.95	

PLEASE CALL FOR ALL  
LATEST RELEASES, PART EX  
MAY BE TAKEN ON NEO GEO'S  
SEND S. A. E FOR ALL  
ENQUIRIES + PRICE LISTS.  
PLEASE ADD £1.00 P + P FOR  
SOFTWARE AND £5.00 FOR  
MACHINES

MAKE CHEQUES + P.O.  
PAYABLE TO  
NORTH EASTERN CONSOLES,  
HETTON HOUSE,  
11 HARTLEPOOL STREET,  
THORNLEY, DURHAM DH6 3AN

**YOU HAVE ALL TRIED THE BEST NOW TRY THE REST!  
TEL: 0429 820830**



# WIN



## THE COMMODORE AMIGA OR THE ATARI ST

**PLUS:** Two Runners-Up prizes of software from Ocean.

In The **ALL NEW Dial-A-Quiz** **MONTHLY** Computer Competition

Answer 4 simple computer related questions and by this time next month the computer of YOUR choice could be winging its way to YOU.

eg. Question: Which Software House produced 'Rainbow Islands'?

Answer: 1. Rainbow Arts  
2. U.S. Gold  
3. Ocean

It's THAT simple!

**Competition Hotline: 0839-121-151**

Unlimited entries. Only one first prize of either the Atari ST or Commodore Amiga. Winners are chosen at random from all correct entries recieved. All entries must be recieved by the 13/10/90.

All calls last approximately 3 minutes and if you are under 18 we ask you to please obtain your parents consent before dialling. Calls are charged at 33p per minute cheap rate. 44p per minute at all other times.

# PREMIER MAIL ORDER

Titles marked \* are not yet available and will be sent on day of release.

Please send cheque/PO/Access/Visa No. and expiry date to:

Dept CVG3, Trybridge Ltd., 8 Buckwins Sq., Burnt Mills, Basildon, Essex. SS13 1BJ.

Please state make and model of computer when ordering. P&P inc. UK on orders over £5.00. Less than £5.00 and Europe add £1.00 per item. Elsewhere please add £2.00 per item for Airmail. These offers are available Mail order only.

Tel orders Monday to Friday 9.00am-7.00pm, Saturday 10.00am-4.00pm.

Tel Orders: 0268-590766 Fax: 0268-590076

GAME	ST	AMIGA	GAME	ST	AMIGA	GAME	ST	AMIGA
1/2 Meg Upgrade		49.99	Ghostbusters 2	16.99	16.99	Pro Tennis Tour	16.99	16.99
Addidas Football	13.99	16.99	Ghosts and Goblins	13.99	13.99	Projectyle	16.99	16.99
All Dogs go to Heaven		16.99	Ghouls and Ghosts	13.99	16.99	Rainbow Islands	13.99	16.99
688 Attack Sub		16.99	Gods of Aztecs*	16.99	16.99	Red Storm Rising	15.99	
AMOS		34.99	Grand Prix Circuit	16.99		Resolution 101	16.99	16.99
Assault on Alcatraz*	16.99	16.99	Gremlins 2*	13.99	13.99	Rorkes Drift	16.99	16.99
B.A.T.*	16.99	16.99	Gunship	14.99	14.99	Rick Dangerous 2*	16.99	16.99
Back to the Future 2*	16.99	16.99	Hard Ball 2			Robocop	12.99	15.99
Back to the Future 3*	16.99	16.99	Hard Driving	13.99	13.99	Robocop 2	16.99	16.99
Balance of Power '90	16.99	16.99	Heavy Metal	13.99	16.99	Rotox	16.99	16.99
Bards Tale 2		16.99	Heroes	19.99	19.99	Run the Gauntlet*	12.99	15.99
Bards Tale 3*		16.99	Heroes Quest		26.99	RVF Honda	14.99	14.99
Batman Caped Crusader	12.99		Highway Patrol 2	16.99	16.99	Secret of Monkey Island*	19.99	19.99
Batman the Movie	13.99	16.99	Hillsfar	16.99	16.99	Shadow of the Beast	22.99	
Battle of Britain	19.99	19.99	Hounds of Shadow	16.99	16.99	Shadow of the Beast 2*		26.99
Battlechess	16.99	16.99	Imperium	16.99	16.99	Shadow Warriors	13.99	16.99
Battle Command*	16.99	16.99	Impossamole	13.99	13.99	Sherman M4	16.99	16.99
Battlemaster*	16.99	19.99	Indy Jones Action	13.99	13.99	Shinobi	12.99	12.99
Beach Volley	13.99	16.99	Indy Jones Adventure	16.99	16.99	Shoot em up Con Kit	19.99	19.99
Betrayal*	19.99	19.99	Indy Jones Hint Book	5.99	5.99	Silworm IV*	13.99	13.99
Billy the Kid*	16.99	16.99	Interphase	16.99	16.99	Sim City	19.99	19.99
Black Tiger	13.99	16.99	Int Soccer Challenge*	16.99	16.99	Sim City Terrain	13.99	
Blade Warrior*	16.99	16.99	Int 3D Tennis	16.99	16.99	Sir Fred	16.99	16.99
Blood Money	16.99	16.99	Iron Lord	16.99	16.99	Skate or Die*	16.99	16.99
Bloodwych data disk	9.99	9.99	Italy 1990	16.99	16.99	Sleeping Gods Lie	14.99	14.99
Bomber	21.99	21.99	It came from the Desert Data		9.99	Sly Spy*	13.99	16.99
Boxing Manager	13.99	13.99	Ivanhoe	13.99	16.99	Space Ace	26.99	26.99
BSS Jane Seymour*	16.99	16.99	Jack Nicholas Golf	16.99	16.99	Space Quest		
Budokan		16.99	Jack Nicholas Golf			1,2,3 Hint Book	6.99	6.99
Cabal	13.99	16.99	Extra Courses	9.99	9.99	Space Quest 3	26.99	26.99
Carrier Command	14.99	14.99	Jack Nicholas			Speedball 2*	16.99	16.99
Castle Master	16.99	16.99	Unlimited Golf	19.99	19.99	Speedball 2*	16.99	16.99
Cavader*	16.99	16.99	Keef the Thief	16.99	16.99	Spy Who Loved Me*	13.99	13.99
Chaos Strikes Back	16.99		Keef the Thief Hint Book	5.99		Star Flight	16.99	16.99
Chase HQ	13.99	16.99	Kennedy Approach	14.99	14.99	Star Flight Hint Book		5.99
Chase HQ 2*	16.99	16.99	Kick Off 2	12.99	12.99	Star Glider 2	14.99	14.99
Champions of Krynn (1 Meg)	21.99		Kick Off Extra Time	7.99	7.99	Star Trek V*	19.99	19.99
Chuck Yeager*	16.99	16.99	Killing Game Show*	16.99	16.99	Stos		19.99
Codename Ice Man (1 Meg)	29.99		Kind Words 2		34.99	Stos Compiler	13.99	
Colonels Bequest (1 Meg)	29.99		K Quest 1,2,3,4 Hint Book	6.99	6.99	Stos Games Galore*	16.99	
Commando War*	16.99	16.99	Kings Quest 4	21.99	21.99	Stos Maestro	16.99	
Combo Racer	13.99	16.99	Kings Quest Triple	26.99	26.99	Stos Sprites 600	11.99	
Conqueror	16.99	16.99	Klaxx	13.99	13.99	Strider	13.99	16.99
Conquest Camelot(1 Meg)	26.99		Knights of the Crystallion	21.99		Stun Runner*	13.99	13.99
Corporation	16.99	16.99	Laser Squad	12.99	12.99	Stunt Car Racer	15.99	15.99
Crackdown	13.99	16.99	Leaderboard Birdie	13.99	16.99	Subbuteo	12.99	12.99
Crazy Cars 2	11.99	14.99	Leisure Suit Larry 2	19.99	26.99	Super Cars	13.99	13.99
Cyberball	13.99	13.99	Leisure Suit Larry 3	26.99	26.99	Supremacy*	19.99	19.99
Damocles	16.99	16.99	Life and Death*	16.99	16.99	Swords of Twilight	16.99	16.99
Dan Dare 3	13.99	13.99	Light Force	16.99	16.99	Hint Book	5.99	5.99
Dark Century	16.99	16.99	Lombard RAC Rally	14.99	14.99	Team Yankee*	19.99	19.99
Days of Thunder	19.99	19.99	Loom*	16.99	16.99	Tennis Cup	16.99	16.99
Degas Elite	17.99		Lords of Chaos*	13.99	16.99	Test Drive 2	16.99	16.99
Dick Tracy*	16.99	16.99	Lost Patrol	13.99	16.99	Test Drive 2 California Chall	9.99	
Dr Doom	16.99	16.99	M1 Tank Platoon*	21.99	21.99	Test Drive 2 Muscle Cars	9.99	
Dragons Breath	21.99	21.99	Magnum 4	16.99	16.99	Test Drive 2 Supercars	9.99	
Dragons of Flame	16.99	16.99	Manchester United	13.99	16.99	The Clydes	16.99	
Dragons Lair (1 Meg)	26.99		Manhunter New York	16.99	21.99	The Kristal	19.99	9.99
Dragons Lair 2	26.99		Manhunter N.Y Hint Book	6.99	6.99	The Plague	16.99	16.99
Dungeon Master	16.99	16.99	Manhunter S'Francisco	21.99		Thunderstrike	16.99	16.99
Dungeon Master Hints	9.99	9.99	Maniac Mansion	16.99	16.99	Tie Break	13.99	16.99
Dynamite Debugger*	16.99	16.99	Matrix Marauders*	13.99	13.99	Toobin	13.99	13.99
Dynasty Wars	13.99	16.99	Micropro Soccer	14.99	14.99	Total Eclipse	13.99	13.99
Edition One*	16.99	16.99	Midnight Resistance	16.99	16.99	Total Recall*	16.99	16.99
Elite	14.99	14.99	Mid Winter	19.99	19.99	Tower of Babel	16.99	16.99
Emlyn Hughes	13.99	13.99	Mini Office Comms	16.99		Treble Champions	13.99	13.99
Emlyn Hughes Quiz*	13.99	13.99	Mini Office Graphics	16.99		Triad Vol 3	19.99	19.99
Escape from			Mini Office Spread	16.99		Turbo Outrun	13.99	16.99
Robot Monsters	13.99	13.99	Monty Python*	13.99	13.99	TV Sports Baseball*	19.99	
Escape from Colditz*	16.99	16.99	Murder	16.99	16.99	TV Sports Football	16.99	17.99
F16 Combat Pilot	16.99	16.99	New Zealand Story	13.99	16.99	Twin World	16.99	16.99
F19 Stealth Fighter	19.99	19.99	Nightbreed*	13.99	16.99	UMS	14.99	14.99
F29 Retaliator	16.99	16.99	Ninja Spirit	13.99	16.99	UMS 2*	19.99	19.99
Falcon	16.99	19.99	Ninja Warriors	13.99	13.99	UMS Scenario 1	8.99	
Falcon Mission Disk	13.99	13.99	Nitro	16.99	16.99	UMS Scenario 2	8.99	
Falcon Mission Disk 2*	13.99	13.99	Operation Harrier*	16.99	16.99	Unreal	16.99	19.99
Final Battle*	16.99	16.99	Operation Stealth*	16.99	19.99	Untouchables	13.99	16.99
Fireball*	16.99	16.99	Operation Thunderbolt	13.99	16.99	Walker*	16.99	16.99
Fire and Brimstone	16.99	16.99	Operation Wolf	12.99	14.99	Warhead	16.99	16.99
Flight of the Intruder*	16.99	19.99	Oriental Games	16.99	16.99	Waterloo	16.99	16.99
Flight Sim 2	26.99	26.99	Papardroid 90*	16.99	16.99	Wayne Gretzky Hockey	14.99	14.99
Flight Disk 7 or 11	13.99	13.99	Pipermania	13.99	16.99	Weird Dreams	15.99	15.99
Flight Disk European	13.99	13.99	Pirates	15.99	15.99	Wild Streets	16.99	16.99
Flight Disk Japan	13.99	13.99	Player Manager	12.99	12.99	Wings*	19.99	19.99
Flood	16.99	16.99	Plotting*	13.99	16.99	Wings of Fury*	13.99	13.99
Football Director 2	12.99	12.99	Police Quest	16.99	16.99	World Cup Compilations	14.99	14.99
F'ball Manager 2 Gift PK	12.99	12.99	Police Quest 1,2 Hint Book	6.99	6.99	World Cup Soccer 90	13.99	13.99
Footballer of the Year 2	13.99	13.99	Police Quest 2	16.99	26.99	World Cup Soccer (1 Meg)	13.99	
Ford 98 Rally*	16.99	16.99	Populous	16.99	16.99	Xenomorph	16.99	16.99
Fun School 2 (6-8)	11.99	11.99	Populous Promised Land	7.99	7.99	Xenon 2 Megablast	16.99	16.99
Fun School 2 (Over 8)	11.99	11.99	Powerdrome	16.99	16.99	Zak Mckracken	16.99	16.99
Fun School 2 (Under 6)	11.99	11.99	Powermonger*	16.99	16.99	Zombi	16.99	16.99
Future Wars	16.99	16.99	Precious Metal	15.99	15.99			

## SPECIAL OFFERS

GAME	ST	AMIGA
Adv Rugby Sim	4.99	
Airbourne Ranger	9.99	9.99
Austerlitz	9.99	9.99
Ballhoop	7.99	7.99
Barbarian (Pal)	7.99	7.99
Barbarian (Psy)	7.99	7.99
Bards Tale 1	7.99	7.99
Bionic Command	7.99	7.99
Bloodwych + Data	19.99	19.99
Championship Wrestling	3.99	
Eagles Nest	4.99	4.99
Hunt for Red October	9.99	9.99
Gravity	9.99	9.99
It Came from Desert	14.99	
It came from Desert + Data	19.99	
Kick Off	7.99	7.99
Macadam Bumper	4.99	
Moonmist	7.99	
Music X	129.99	
Nitro Boost	4.99	4.99
Rick Dangerous	7.99	7.99
Road Blasters	7.99	7.99
Silent Service	9.99	9.99
Speedball	7.99	
Theme Park Mystery	9.99	9.99
Track Suit Manager	7.99	7.99
Treasure Island Dizzy	4.99	4.99
T.V Sports Basketball	14.99	
Virus	7.99	
Whisbinger	7.99	
Zork 1 or 2	7.99	

## JOYSTICKS

Konix Speedking	8.99
Konix Navigator	9.99
Cheetah 125+	6.99
Cheetah Mach 1	9.99
Quickjoy Turbo 2	8.99
Quickshot 3 Turbo (Sega Comp)	9.99
Sega Control Stick	13.99

## BLANK DISCS

Top Quality Unbranded Disks	
10 x 3.5" DSDD	5.99
20 x 3.5" DSDD	10.99
50 x 3.5" DSDD	23.99
100 x 3.5" DSDD	49.99
Branded Disks - TDK	
3.5" DSDD	1.25 Each
5.25" DSDD	0.75 Each

## SEGA MEGADRIVE

Sega Megadrive Pal or Scart	159.99
Afterburner 2	32.99
Assault Suit Leynos	24.99
Atomic Robo Kid	32.99
Batman	34.99
Crackdown	39.99
Dai Sem Poo	32.99
D J Boy	32.99
E Swat	39.99
Final Blow	32.99
Forgotten Worlds	32.99
Ghostbusters	32.99
Ghouls and Ghosts	32.99
Golden Axe	32.99
Inspector X	39.99
Moonwalker	39.99
New Zealand Story	32.99
North Star	32.99
Rambo 3	32.99
Space Harrier 2	32.99
Super Basketball	32.99
Super Hydlyde	32.99
Super Monaco GP	39.99
Super Shinobi	32.99
Super Thunderblade	32.99
Tatsujin	32.99
Thunderforce 2	32.99
Thunderforce 3	32.99
Whip Rush	32.99
World Cup Soccer	32.99



## MANIX MILLENNIUM

**M**anix is a bit, erm, strange, to say the least. You (and a friend in two player mode) adopt the roles of grinning blobs traversing a number of screens across a number of levels. These screens are made up of tiles, and some nasty devil has been changing their colours (oh no!).

It's your job to change all the tiles back to their original colours. This incredibly

simple task is made a mite more difficult by the fact that each screen has a number of nasties floating about - and they mean business!

Manix is a simple game with a whole wodge of extra options thrown in to liven up the game somewhat. Two players can compete against each other, or work as a team. A mini-construction kit is also in there which enables you to redefine the game's parameters.

This game isn't a wild and crazy excursion to Excite-

ment City, but it does rank as one of the more original releases we've had in this month.

<b>ST</b>	
<b>£19.99</b>	
<i>Quite a jolly little puzzler/arcade game - check it out if you're after something different.</i>	
<b>OVERALL</b>	<b>74%</b>

## SKATE WARS UBISOFT

It's future sports time again! Here we have Ubisoft's interpretation of what we'll all be playing to while away our time during the next century.

The amount of players on the Skate Wars pitch has been reduced to two (so much for team work!) with one player guarding the goal while the other attacks, or defends as the case may be. Skate Wars is definitely a contact sport and as our robot player heroes are on skates (surprise, surprise!) there's

plenty of barging and knocking the other players over!

Skate Wars is a playable little gem that's even more fun with two players. Take a peek at your nearest software emporium and see if you like it.

<b>AMSTRAD</b>	
<b>£9.99</b>	
<i>Ubisoft have very nearly come up trumps with a rapid, smooth future sport that should keep you entertained during those rainy Sundays.</i>	
<b>OVERALL</b>	<b>72%</b>



## F19 STEALTH FIGHTER MICROPROSE

In a past issue of C+VG, we gave the ST version of F19 Stealth Fighter a very healthy overall rating of 89%. Now we've got our grubby mitts on the Amiga version and we're totally gob-smacked!

The 3D compares very well with the likes of F29 Retaliator, and with the huge wealth of missions to fly all over the world, it'll keep you occupied for months. This

<b>ST</b>	
<b>£19.99</b>	
<i>Really this is just the Amstrad version with a few cosmetic knobs on it. It's pretty good, but Speedball's better.</i>	
<b>OVERALL</b>	<b>72%</b>

# MIDNIGHT RESISTANCE

## OCEAN

Midnight Resistance got a decent 80% when we had a butcher's at the Amiga version, our only gripe being the somewhat strange control method. Well, now we've seen the ST version and much the same comments

apply.

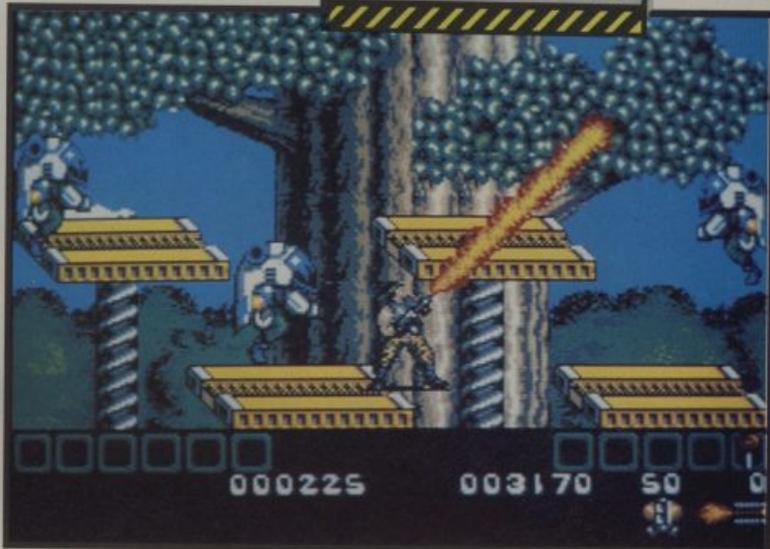
The only real differences are the lack of the two player mode and the smooth horizontal scrolling of the arcade version, which has been replaced by a flick screen format (like ST Shadow Warriors).

But if you're playing solo you won't have much to complain about because Midnight Resistance is still a pretty good blaster - better than many on the ST - and it's also very challenging. Try and have a few goes at the game before actually parting with the folding stuff.

ST  
£19.99

*The one-player only gameplay is a bit disappointing, but aside from that Midnight Resistance is a decent shoot 'em up that's just a tad on the slow side.*

OVERALL 79%



# SIMULCRA

## MICROSTYLE

It's out and out shoot 'em up action in Simulcra, as the player-controlled SRV (Surface Reconnaissance Vehicle) battles to close down thirty battle matrices, blasting a huge variety of airborne and earthbound vehicles on the way. There's pick-ups aplenty available from the blasted enemy fighters and structures. Radars, fire-and-forget missiles and extra ar-

mour can be collected to make the task of heavy-duty devastation a smidgen easier.

Simulcra on the Amiga is even better (!) than the superlative ST version reviewed last month. The shoot 'em up genre may have been flogged to death, but Simulcra has the edge in its wonderful execution. Make sure you find the time to give this game the attention it deserves.

AMIGA  
£24.99

*Simulcra ranks as one of the finest 3D shoot 'em ups available on the Amiga. Unbelievable graphics, superior sonics, and unrivalled playability. Look out for it!*

OVERALL 93%

definitely has to be one of the best, if not THE greatest Amiga flight sims out at the moment!

AMIGA  
£29.99

*Super-detailed, speedy 3D and improved sound effects combine to make a brilliant flight sim, with a whole career's worth of detailed missions to fly and a lot more besides. Superb.*

OVERALL 92%

# TUSKER

## SYSTEM 3

The Man With The Hat is back and this time he's brought his Dad! Well, actually he hasn't, because although Tusker's hero is winner of the Indy lookalike contest, his old dad has actually popped his clogs on the road to the Elephants' Graveyard. Now it's down to you to take up the quest, beating up meddlesome Arabs and collecting useful weapons and mystical objects along the way.

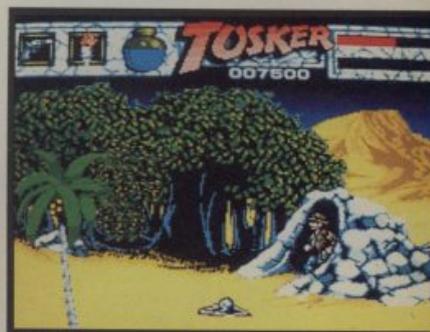
The actual gameplay is best described as a cross between the Indy graphic adven-

ture and System 3's Last Ninja series, with the arcade element perhaps the most prominent. As an arcade adventure Tusker's quite an engrossing game, with decent

AMIGA  
£24.99

*Not bad, but if you're after an Indiana Jones-type quest, Lucasfilm's Indy adventure is much more fun.*

OVERALL 75%



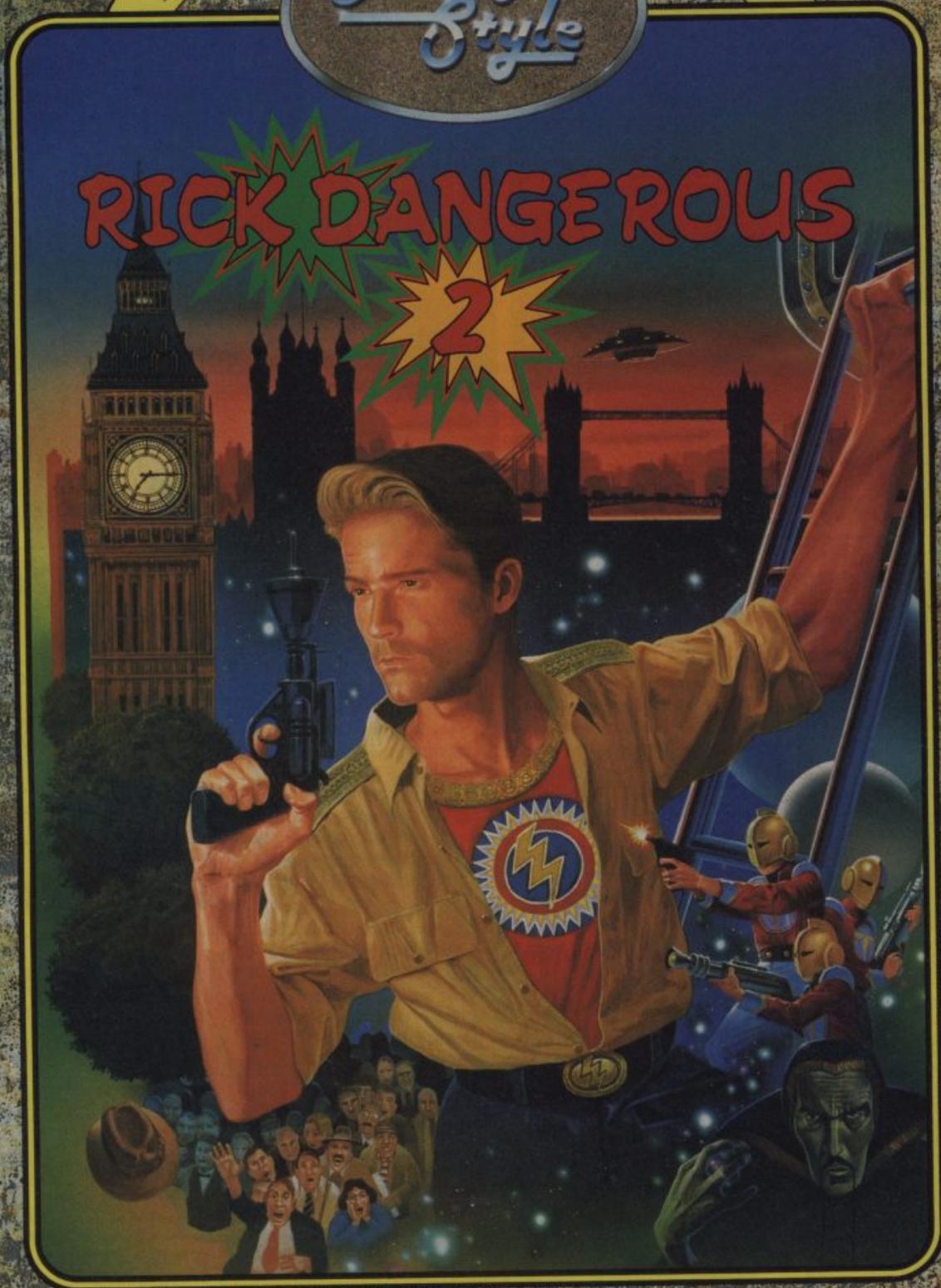
graphics and sound to jolly along the problem solving. But apart from the unusual subject matter (wot, no Ninjas?) there's nothing particularly outstanding about Tusker.

HE'S BACK! HE'S BACK! HE'S BACK!

*Micro-G  
Style*

# RICK DANGEROUS

## 2

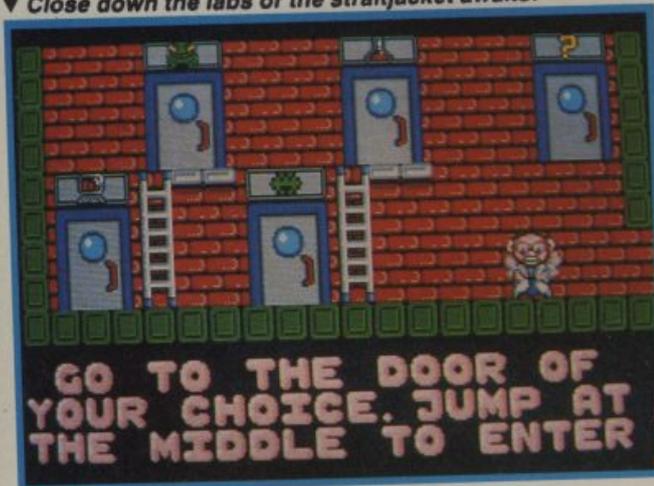


Rick Dangerous II.  
The Man in the Hat is Back..  
**IN A FLASH!**

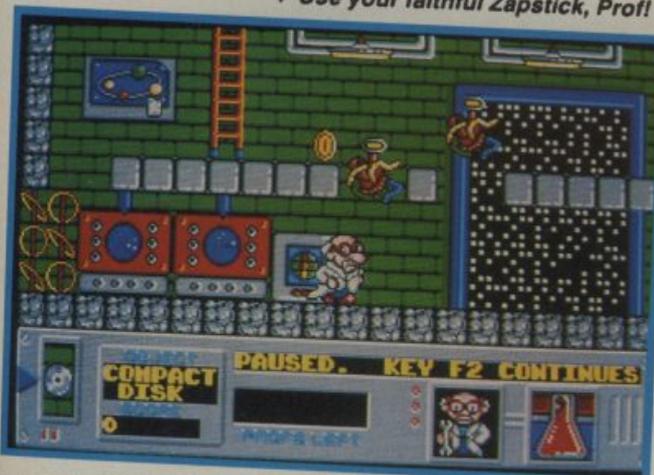
# MAD PROFESSOR MARIARTI

BY KRYSALIS

▼ Close down the labs or the straitjacket awaits!



▼ Use your faithful Zapstick, Prof!



▼ Mariarti "brushes up" on his Reptilian dentistry!



Professor Mariarti's got a problem. Everyone thinks he's a screaming loon, and should be locked up. Even the Lord Mayor agrees, and has sent the Prof a letter, stating that if all of his insane machines are not turned off within one week, he'll be put in a straitjacket and carted off to the nearest nuthouse.

What this entails is getting the Prof around five massive laboratories, (labeled chemical research, space rocket development, computer science, biological observations and - ooh-weeee-oooh - The Mystery Lab) collecting sundry items and using them in the correct locations to shut down all the rogue equipment.

The more lively items of lab equipment attempt to stop you in your tracks, but they can be stunned or destroyed with just a few shots from the Prof's zapstick. Collect tokens along the way and you can buy more powerful weapons from the tool lockers scattered about the labs.

If the Prof's successful in shutting down all of his equipment, he'll be free to live a life of peace in a country cottage with roses around the door. If not, well, it's 20 years in a padded cell with a striped view and lots of tranquilizing injections in the rump.

## UPDATE

Mad Professor Mariarti will be jumping onto the Amiga and (ooh!) the Archimedes, real soon now, for the same price of £19.95. Unfortunately, Krysalis have no plans for 8 bit versions.

ST  
£19.95

As far as platform games go, this ranks as one of the prettiest around, and definitely ranks as one of the most frustrating! The graphics are really bright and colourful, with some excellent animation, and the sound is an amusing mixture of squeaks, boings and pings. As far as the gameplay goes, however, Mad Professor Mariarti is reminiscent of Terramex, Thunderbirds, and about almost every other platform game that Teque (the programming arm of Krysalis) have done in the past - although it has to be said that this is the best of their bunch. The sheer scale of the game is enormous and the basic mechanics work well, but the connections between the items and the puzzles are pretty obscure, so be prepared to spend a lot of time trekking about, experimenting with different objects in different locations. If you like this kind of game you'll undoubtedly enjoy Mariarti to the max, but those of you more used to blasting than brainwork might well find you've ripped most of the hair off the cat before it's complete!

ROBERT SWAN

GRAPHICS	88%
SOUND	79%
VALUE	83%
PLAYABILITY	80%
<b>OVERALL</b>	<b>81%</b>

# KOMPACT KRYSSALIS KOMPO

## WIN A PERSONAL CD PLAYER COURTESY OF KRISALIS!

Those northern software aces at Krisalis are a bit chuffed at their latest release *Mad Professor Mariati*, which, if you were reading the mag carefully, you'd have seen reviewed on page 75 of this very issue!

In the euphoria which resulted from being told that *Mariati* had earned an overall mark of 81%, Krisalis decided to give away a stack of free gear to a select band of C+VG readers by way of one of our jolly compos.

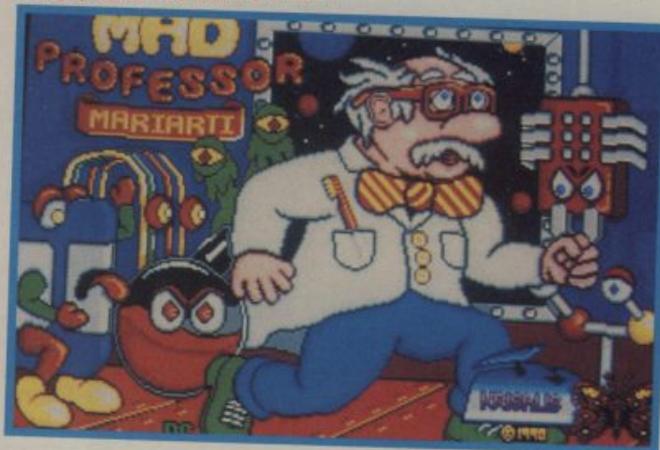
Top prize is a super, lovely and smashing portable compact disc player that will play all your fave groovers in glorious, astounding, blimey-you-could-almost-be-there digital stereo while you're out exercising the dog, jogging with the cat or even taking the goldfish for an evening stroll on the beach

Now no doubt some of you are saying, "Only one prize! Cripes, knowing my luck I'll never win!" Well take heart, because Krisalis are also giving away Krisalis goodie bags, containing posters, T-shirts and lots of other exclusive gear to ten runners-up!

As part of our patent winners quality control programme we're going to test your knowledge of mad professors, and only those with supreme insight will get the prizes. Just answer the seven "simple" questions below and fill the answers in on the grid on this page. To help you out we've filled in some of the letters already, and they just happen to spell out the word MARIATI.

Once you've filled in the grid, either cut it out, or if you don't want to cut up your mag, write your seven answers on the back of a postcard or sealed envelope along with your name and address and the type of computer you own. Then send your entry off to I PROFESSOR TO KNOW ALL ABOUT MAD SCIENTISTS COMPO, C+VG, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON, EC1R 3AU. Get 'em in by the 30th of October

1. Back to the Future's Doc Brown wasn't christened "Doc". What did his "mommy" name this plucky, time-travelling scientist?
2. Bagpuss' "very distinguished old woodpecker" chum was called Professor...?
3. What was the name of Flash Gordon's doctor mate in the old serials and the 1980 movie?
4. The father of modern physics and creator of the theory of relativity was Albert who?
5. Before he was an island son, Richard Chamberlain played this famed sixties hospital doc. What was he called?
6. Who was the mad scientist who brought the dead to life with a bolt of electricity through a bolt in the neck?
7. This Dr Jones is a professor of archaeology, but he spends most of his time getting into scrapes with Nazis. Which American state does he share his name with?



1.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	M	<input type="checkbox"/>				
2.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	A	<input type="checkbox"/>				
3.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	R	<input type="checkbox"/>				
4.	<input type="checkbox"/>	I	<input type="checkbox"/>	<input type="checkbox"/>					
5.	<input type="checkbox"/>	A	<input type="checkbox"/>	<input type="checkbox"/>					
6.	<input type="checkbox"/>	T	<input type="checkbox"/>						
7.	<input type="checkbox"/>	I	<input type="checkbox"/>	<input type="checkbox"/>					

# DAYS OF *Thunder*™

The game of the film!



M I N D S C A P E

For further information on Mindscape products and your local dealer, contact:  
The Coach House, Hooklands Estate, Scaynes Hill, West Sussex RH17 7NG. Tel. (044 486) 761

# REVIEW

## ▶ AMIGA

BY CINEMAWARE  
/MIRRORSOFT

# WINGS

Scramble! Scramble! I say you chaps! Sausage suckers up the blue end! Time to say chocks away, get up-stairs and prang the Kaiser's cabbage crates before they start chucking handfuls at our Blighty kites. Eh? what's the matter? Don't you fellahs savvy me banter, then? Well, I s'pose I'd better calm down a bit.

As you may have surmised, Wings puts you in the cockpit of an SE5 biplane of the 56th Aerosquadron, flying alongside your ten stout-hearted comrades over France during World War One. The game starts on March 2, 1916 and your objective is simply to survive the remaining two years of the war, flying over 230 missions before you meet the German ace, Das Rittmeister.

Before you can actually join the squadron, you need to earn your wings by completing basic training. Here you get to sample the three types of mission you will encounter during active service, strafing ground targets, bombing installations, or shooting down enemy aircraft (in the training flight you have to destroy a target balloon).

▼ Tally Bally Ho! There's our target!

SQUADRON ROSTER	
PILOT	MISSIONS/
1st Lt. Randy Sipe	6
1st Lt. Don Raitt	6
1st Lt. Kenneth Cartagena	4
1st Lt. Stuart Albright	2
1st Lt. Jerry Godfrey	2
1st Lt. Paul Braithwaite	2
2nd Lt. Maldo P. Barnstormer	0
2nd Lt. Mesley Truelove	0
2nd Lt. David Santini	0
2nd Lt. Ted Julian Dolan	0
2nd Lt. Bernard R. Campbell	0
2nd Lt. Randall McCartney	0
2nd Lt. Patrick Hull	0

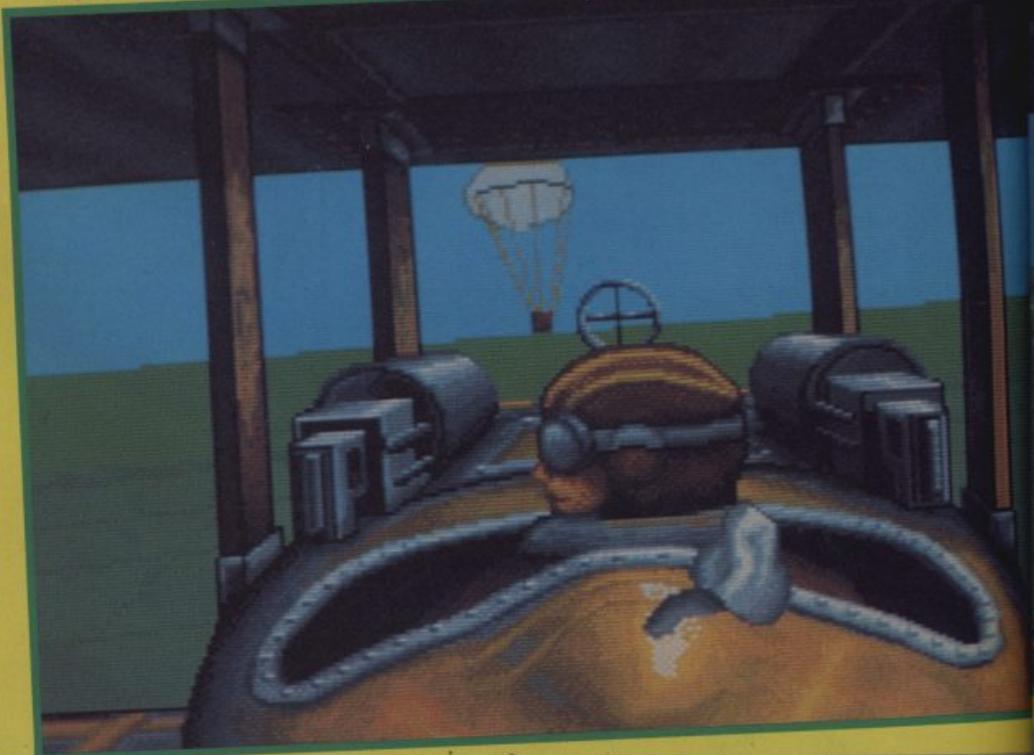
▲ Assemble your squadron then it's chocks away!

In strafing missions, you have to pilot your aero down a diagonally-scrolling road, shooting up anything and everything on it - infantry, trucks, oil barrels, tents, armoured cars - but NOT the Red Cross lorries.

Bombing missions are vertically-scrolling jobbies, in which you have to shoot down oncoming aircraft and dodge flak clouds while lining up targets to "drop your load" on.

Most of your career is taken up with dogfighting though, and this is the most exciting of the three sections, mainly because the action is

**C+VG  
HIT!**



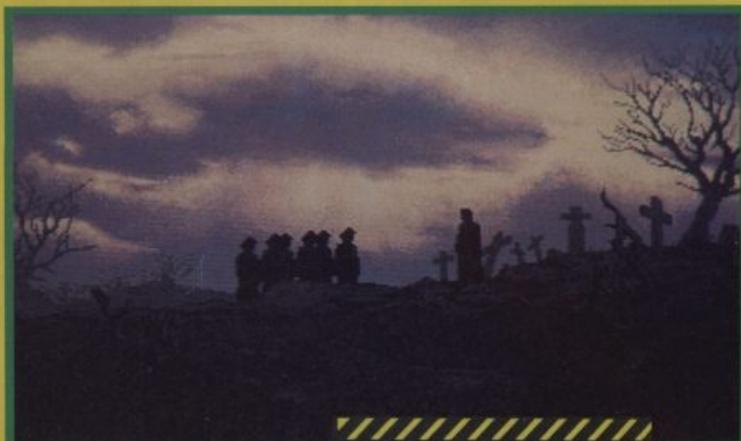
all in 3D and it plays like a simplified flight simulator. The pilot always looks toward the nearest enemy plane, so turn in the direction he's facing, line up the Fokker in the gun-sight and open fire! Only repeated shooting will destroy the other plane, so keep on his tail or one of your colleagues could finish him off, stealing your "kill". Skilled pilots use fancy aerobatics to evade destruction, but ex-

▼ *Swooping low behind enemy lines!*

ceed the abilities of your plane and the engine splutters and the plane stalls. Remember, planes aren't cheap, and the CO won't be too chuffed if you bury yours in some French vineyard!

## UPDATE

*The version reviewed runs in one megabyte, but Mirrorsoft are releasing a half-meg Amiga Wings shortly after this version. ST and PC versions are to follow.*



**AMIGA**  
**£29.99**

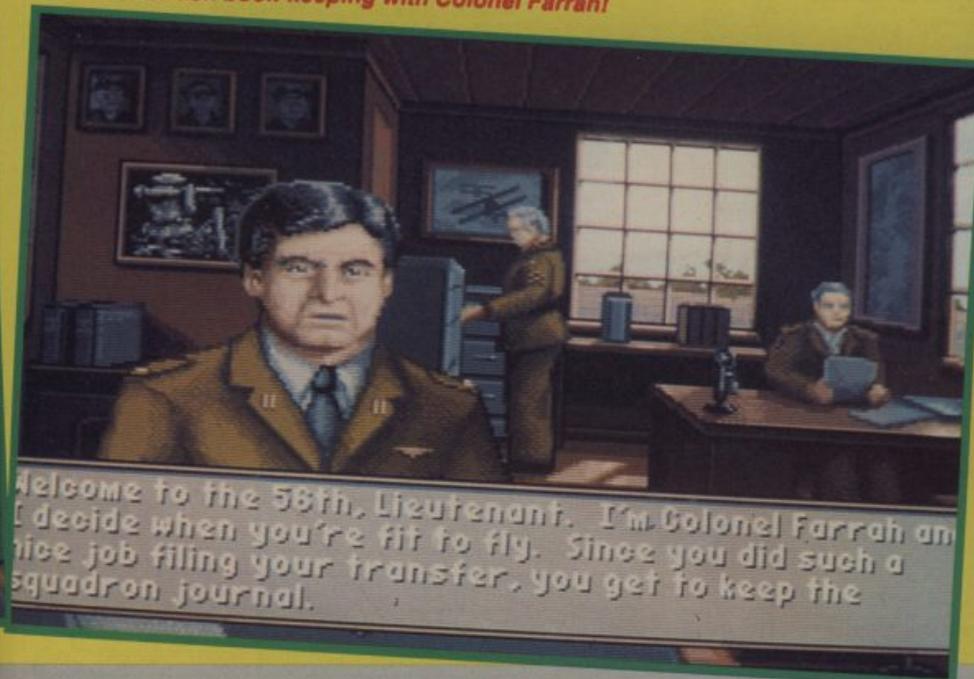
*Wow! This is fun! In fact, it's probably the most enjoyable Cinemaware game yet because you don't have to work out strategies, just get in the air and get blasting! The strafe-the-trucks section is great and the bombing mission is better than most Amiga up-the-screen shoot 'em ups, but the best bit is undoubtedly the 3D section, because it's just been so perfectly programmed. Away with complicated dials and gauges - just follow the pilot's nose to the enemy, then blow his wings off and watch his plane plummet downward. As usual, Cinemaware have slaved to get the game's atmosphere perfect, and the superb graphics, sampled aircraft sound effects and even the post-mission piano ditties really recreate the sights and sounds of the period. The game starts off quite easy, but with over 230 missions to fly Wings is going to keep even ace pilots entertained for many a happy hour.*

**PAUL GLANCEY**

GRAPHICS	93%
SOUND	94%
VALUE	90%
PLAYABILITY	95%
<b>OVERALL</b>	<b>94%</b>



▼ *Best of British book-keeping with Colonel Farrah!*

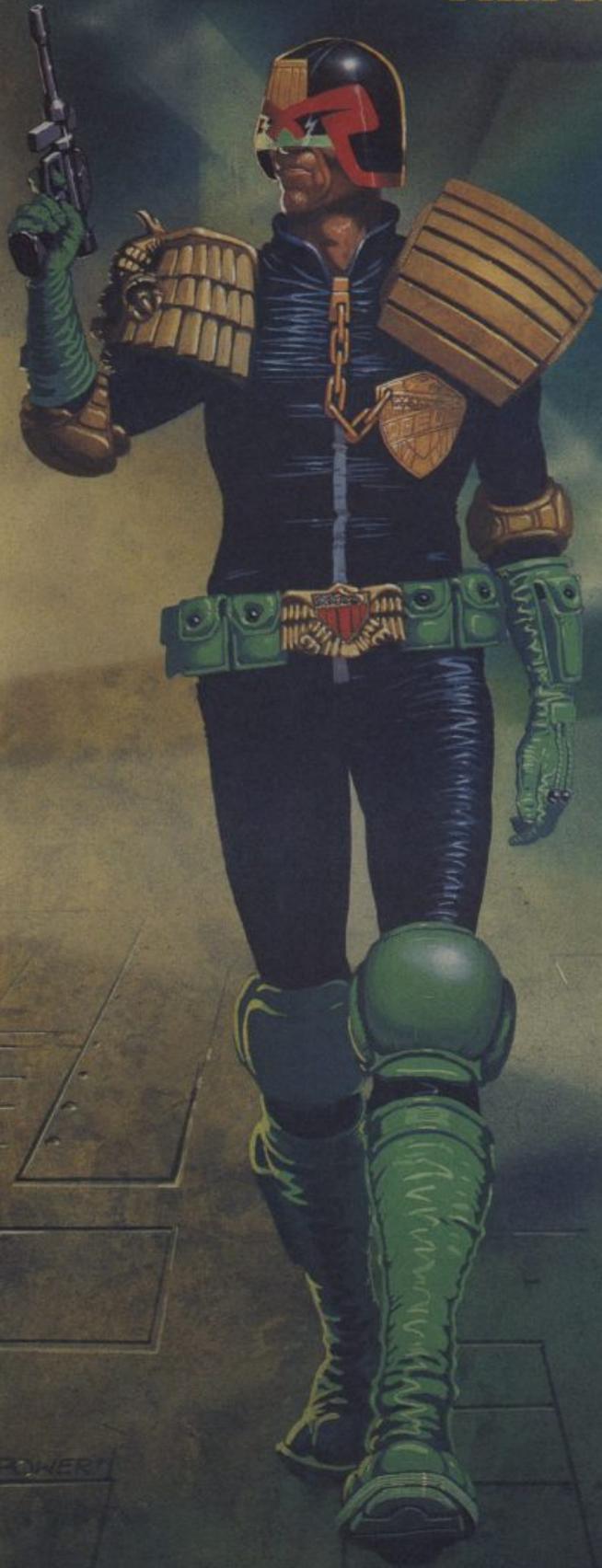


Welcome to the 58th, Lieutenant. I'm Colonel Farrah and I decide when you're fit to fly. Since you did such a nice job filing your transfer, you get to keep the squadron journal.



# JUDGE DREDD

I AM THE LAW



AMIGA • £19.99



ATARI ST • £19.99



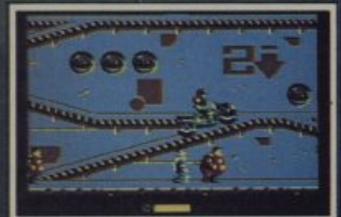
AMSTRAD • DISK £14.99

AMSTRAD • CASS £9.99



SPECTRUM +3 • DISK £14.99

SPECTRUM • CASS £9.99



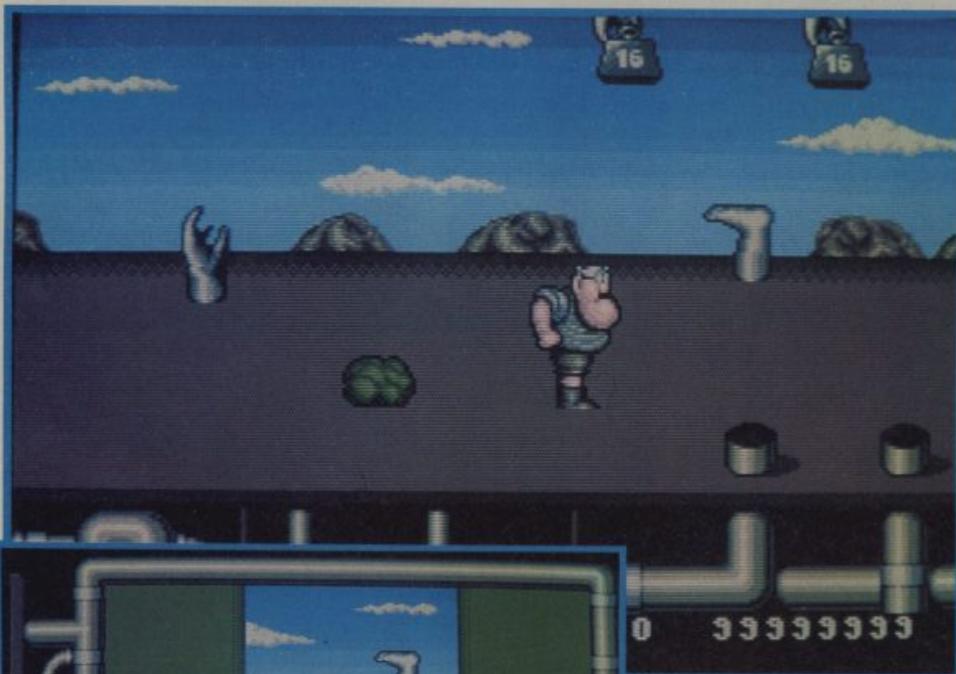
CBM 64 • DISK £14.99

CBM 64 • CASS £9.99



© Fleetway Publications 1989/90  
© Virgin Mastertronic 1990

# MONTY PYTHON'S FLYING CIRCUS



BY VIRGIN

Mr D P Gumby (he of the knotted hanky) has lost his mind, literally. During routine surgery, his brain split into four and did a runner. Gumby now has to set forth in search of his missing cranial matter, only his head is now mounted on a fish. The scrolling trout 'em up action is all viewed side on, and drawn in true Terry Gilliam style.

Gumby, armed only with a prize fish and some knowledge of cheese, must travel through various levels in dif-

ferent forms, collecting tins of spam to exchange for a piece of brain at the end of the level. Here you take part in an argument, and must disagree with the John Cleese lookalike to get as many bonus points as possible. Once Gumby's brain is back in his bonce, he can move onwards to the exciting world of chartered accountancy.

### UPDATE

C64 and Amstrad owning Python fans can look forward to versions very soon, priced £9.99.

▲ Can that cunning bush-disguise fool our Gumby?

**SPECTRUM**  
£9.99

Similar graphics, and pretty colourful too. However, it's exactly the same game, but the speech is missing, which was a pretty major point of the 16 bit versions.

**OVERALL 77%**

**ST**  
£19.99

Identical to the Amiga version in all respects, so the same comments apply.

**OVERALL 80%**

**AMIGA**  
£19.99

Rather than tackle the subject head-on, Virgin and Core Design have produced a game which involves practically every element of the Python train of thought. The graphics are extremely well drawn, and are totally reminiscent of Gilliam's cartoons, and the intermittent breaks that crop up totally unexpectedly are hilarious - at first. After a few times, they begin to drag, but fortunately they can be turned off. Imagine my shock when halfway through a game, a "game over" message appears! This is made even stranger by an apology for the interruption of play!! The Sousa theme tune is a little flat, but the sound effects are great - the argument sketch and spam sequences are sampled straight from the show! To be quite honest, Monty Python doesn't seem to be a game as such, more like a collection of jokes that makes you want to play on to see the next gag. Fans of the series will love it, but the rest of you will probably get a little tired of the rather basic gameplay after a while.

ROBERT SWAN

GRAPHICS 90%  
SOUND 92%  
VALUE 81%  
PLAYABILITY 73%

**OVERALL 80%**

# ENTER FIRST INTO BATTLE... LAST TO LEAVE



# Battle

ATARI ST  
CBM AMIGA  
IBM PC &  
COMPATIBLES



Set in the near future, as an alternative reality, **BATTLE COMMAND** is an arcade/strategy game in which the player controls a single "MAULER" Assault Tank in one of 16 scenarios (missions) in the ultra war fought between two dominant races in the **NEW WORLD**. The latest phase of the North/South war has been going on for over 10 years, with a stalemate eventually developing - a standoff between armies massed over a long dug-in battlefield. Such are the defensive capabilities of each side, full scale attacks are suicidal, so any offensive moves are, by necessity, small "behind the lines" actions performed by elite troops in specially designed vehicles. The Mauler is the latest such machine - capable of being lifted in and out of hostile territory by fast stealth choppers and armed with the most advanced weaponry the Northern scientists can devise.



Ocean Software Limited · 6 Central Street  
Manchester · M2 5NS · Telephone: 061 832 6633  
Telex: 669977 OCEANS G · Fax: 061 834 0650



# THE COOLERS



SHE'S PASSED OUT...!

WOULDN'T YOU WITH HALF YOUR ARM MISSING?

WISE UP, BOTH OF YOU! THE SUIT'S ANAESTHETISED



...WHILE IT AMPUTATES THE DAMAGED LIMB AND SEALS THE WOUND. IN ANY MEDICAL EMERGENCY, THE SUIT'S INTERNAL COMPUTERS TAKE COMMAND OF THE SUIT.

PERHAPS THE SUIT WOULD DO BETTER WITHOUT US...



DON'T MATTER EITHER WAY, SCHWARTZ - WE'RE TOO LOW ON FIREPOWER TO DEAL WITH BAZOOKA JOE OUT THERE...

AGREED, MACKINTYRE. BUT MAYBE WE CAN RUN A LITTLE BY-PASS OPERATION OF OUR OWN...



WOOOOSH!



HE'S FLYING RIGHT DOWN THE BARREL OF THAT ROCKET LAUNCHER...



TATHOOO-KRRRRII!



SCRIPT: RIMMER ACT: ETIENNE "THE CORPS" © 90 PARIS

TO BE CONCLUDED.

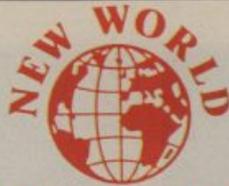


### SPECIAL OFFER

**PC ENGINE CORE GRAFX**  
 PAL plus free game of your choice ..... £164.95  
 SCART inc free game ..... £169.95  
**CD ROM PLUS**  
 INTERFACE ..... £289.95

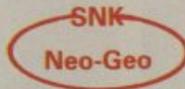
### PC ENGINE GAMES

DRAGON SPIRIT	£19.90
VIGILANTE	£22.90
WORLD COURT TENNIS	£29.90
BLOODY WOLF	£31.90
TIGER HELI	£32.90
ORDYNE	£32.90
GUNHEAD	£32.90
USA BASKETBALL	£32.90
PC KID	£32.90
KNIGHT RIDER	£32.90
HEAVY UNIT	£32.90
SHINOBI	£32.90
TAITO MOTORBIKE RACING	£32.90
CHASE HQ	£33.90
ATOMIC ROBO KID	£33.90
NEW ZEALAND STORY	£33.90
PARANOIA	£33.90
SUPER VOLLEYBALL	£33.90
POWER DRIFT	£33.90
ARMED FORMATION	£33.90
BARUMBA	£33.90
PSYCHO CHASER	£33.90
NINJA SPIRIT	£33.90
RATSAN II	£33.90
SUPER STAR SOLDIER (Gunhed II)	£33.90
IMAGE FIGHT	TBA
AFTER BURNER	TBA
OPERATION WOLF	TBA



## CONSOLES

TEL: (0234) 266352



NEO-GEO PAL ..... £420  
 NEO-GEO SCART ..... £399

### NEO-GEO GAMES

MAGICIAN LORD ..... £199  
 BASEBALL SUPERSTARS ..... £199  
 NAM '75 ..... £199  
 PROFESSIONAL GOLF ..... £199

### PC SUPER GRAFX

**PC ENGINE SUPER GRAFX**  
 PAL inc free game ..... £279.95  
 SCART inc free game ..... £269.95

### GAMES

BATTLE ACE ..... £33.90  
 GRANZORT ..... £33.90  
 GHOULS 'N' GHOSTS ..... £34.90  
 STRIDER ..... TBA



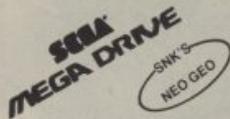
### SPECIAL OFFER

**SEGA MEGADRIVE**  
 PAL inc free game of your choice ..... £169.95  
**SEGA MEGADRIVE**

### MEGADRIVE GAMES

ALEX KID	£24.90
ALTERED BEAST	£29.90
SPACE HARRIER II	£31.90
THUNDERFORCE II	£32.90
WORLD CUP SOCCER	£32.90
GOLF SUPER MASTERS	£32.90
GHOULS 'N' GHOSTS	£37.90
RAMBO III	£32.90
LAST BATTLE	£32.90
SUPER HANG ON	£32.90
FORGOTTEN WORLDS	£33.90
TATSUJIN	£29.90
KUJAKU II	£29.90
GOLDEN AXE	£34.90
FINAL BLOW	£34.90
NEW ZEALAND STORY	£33.90
SUPER DARWIN	£33.90
ASSAULT SUIT LEYNOS	£33.90
AFTER BURNER II	£34.90
DJ BOY	£33.90
WIP RUSH	£33.90
THUNDERFORCE III	£34.90
HURRICANE	£33.90
GHOSTBUSTERS	£34.90
E-SWAT	£33.90
PHELIOS (Shootemup)	£33.90
BATMAN	£33.90
SUPER MONACO GP	£34.90
XDR (Shootemup)	£33.90
SHITEN MYOOH	£33.90
MICHAEL JACKSON'S MOONWALKER	£33.90
INSECTOR-X	TBA

Please make cheques and P/O's payable to: **NEW WORLD CONSOLES**, 61 Stainmore Road, Bedford MK41 0PZ. Tel: (0234) 266352.  
**(MAIL ORDER ONLY)**. Please add £1.00 per title, and £5.00 for machines.



## ELECTRO GAMES

THE SPECIALISTS IN CONSOLES AND GAMES

TEL: 081-530 8246



### SEGA MEGADRIVE

PAL inc FREE GAME ..... 169.95  
 SCART inc FREE GAME ..... 159.95

### MEGADRIVE GAMES

FOUR HERO MASTER	34.95
SPACE HARRIER II	30.95
SUPER THUNDERBLADE	CALL
BASEBALL	32.95
WORLD CUP SOCCER	33.95
THUNDERFORCE II	33.95
GHOULS + GHOSTS	39.95
LAST BATTLE	33.95
SUPER SHINOBI	34.95
GOLDEN AXE	34.95
TATSUJIN	30.95
SUPER REAL BASKETBALL	33.95
DJ BOY	33.95
WHIP RUSH	34.95
DAI SENPULIG 43	34.95
THUNDERFORCE III	34.95
GHOSTBUSTERS	33.95
PHELIOS	34.95
CYBERBALL	31.95
SUPER MONACO GP PAL	34.95
BATMAN	33.95
MOONWALKER	33.95
STRIDER	CALL
RASTAN SAGA II	33.90
AXIS	34.95
INSECTOR X	34.95
HELLFIRE	34.95
ESWAT CYBER POLICE	32.95
FATMAN	34.95
SHADOW DANCER	34.95
ATOMIC ROBO KID	34.95
AREO BLASTER	34.95

### HANDHELD PC ENGINE ORDER NOW



### NEO-GEO

PAL NEO-GEO ..... 389.95  
 SCART NEO-GEO ..... 379.95

### NEO-GEO GAMES

MAGICIAN LORD ..... 189.95  
 BASEBALL STARS ..... 189.95  
 NAM 1975 ..... 189.95  
 GOLF ..... 189.95  
 CYBERLIP ..... 189.95  
 NINJA COMBAT ..... 189.95  
 RIDING HERO ..... 189.95

### GAMEBOY

GAMEBOY ..... 85.95  
 DELUXE ..... 110.95

### GAMEBOY GAMES

MARIO LAND ..... 25.95  
 CASTLEVANIA ..... 25.95  
 BATMAN ..... 25.95  
 BOXING ..... 25.95  
 QUIX ..... 25.95  
 SOCCER BOY ..... 25.95  
 COSMOTANK ..... 25.95  
 N.F.L. ..... 25.95  
 DOUBLE DRAGON ..... 26.95

NINJA TURTLES	26.95
LAST BATTLE	26.95
GHOULS + GHOSTS	26.95
WORLD BOWLING	26.95
SPIDERMAN	26.95
TETRIS	26.95

### PC ENGINE

PAL INC GAME ..... 165.95  
 SCART INC GAME ..... 159.95

### PC ENGINE GAMES

R-TYPE	24.95
VIGILANTE	24.95
WONDERBOY	24.95
HEAVY UNIT	33.95
DUNGEON EXPLORER	33.95
TIGER HELI	33.95
NINJA WARRIORS	33.95
ATOMIC ROBO KID	33.95
PC KID	33.95
GUNHEAD	33.95
CHASE HQ	34.95
POWER DRIFT	34.95
MR HELI	33.95
DON DON DON	34.95
NINJA SPIRITS	33.95
RASTAN II	33.95
XEVIOUS	33.95
KLAX	33.95
DEVIL CRASH (ALIEN CRUSH II)	33.95
WORLD BEACH VOLLEYBALL	34.95
LOAD RUNNER	33.95
BELIABORMAN	33.95

PLEASE NOTE: ALL MACHINES CARRY A ONE YEAR GUARANTEE.  
 FULL ENGLISH INSTRUCTIONS. RING FOR THE LATEST RELEASES ON  
 THE GAMEBOY/PC ENGINE/NEO-GEO/MEGADRIVE. ALL ENQUIRIES  
 ARE WELCOME. JAPANESE MAGAZINES AVAILABLE ON REQUEST.  
 PLEASE MAKE ALL CHEQUES PAYABLE TO ELECTRO GAMES

2 OVERTON DRIVE, WANSTEAD, LONDON E11 2NJ

# SUPERVISION ELECTRONICS

13 MANSFIELD ROAD, NOTTINGHAM  
TEL. 0602 475151 FAX. 0602 475353

# SUPERGRAPHIC VIDEO GAME

27 MANSFIELD ROAD, NOTTINGHAM  
TEL. 0602 484988 FAX. 0602 410451

SEPTEMBER



INSECTOR X

SEPTEMBER



HELLFIRE

SEPTEMBER



KLAX

SEPTEMBER



AXIS FZ

EUROPE'S No.1 RETAIL-WHOLESALE

IMPORT-EXPORT-MAILORDER

LARGEST SUPPLIER OF ALL KIND OF  
VIDEO GAMES  
CARTRIDGES AND CONSOLES  
FOR-

Nintendo  
CONSOLE

SEGA®

PC  
Engine

MEGA DRIVE

COMPATIBLE

NINTENDO  
GAMEBOY

WITH ALL SEGA  
CART'S

SNK'S  
NEO GEO

OCTOBER



FATMAN

OCTOBER



STRIDER

OCTOBER



ATOMIC ROB KID

DECEMBER



KA-GE-KI

WE ALWAYS HAVE THE LATEST  
RELEASES  
AT THE EARLIEST TIMES, COME TO US  
FIRST!!

Buy 4 Mega Drive Games & Get 1 Free

## WIN

# £1000

JOIN THE SUPERVISION 16 BIT  
SEGA MEGADRIVE CHALLENGE.

AND YOU COULD BE THE WINNER OF  
THE **£1000** TOP WINNERS PRIZE.

SEND SAE FOR APPLICATION FORM  
& ENTRY DETAILS.

**HURRY!! HURRY!!**

COME TO SEE US AT  
THE EUROPEAN COMPUTER  
ENTERTAINMENT SHOW.  
13-16th SEPTEMBER 1990  
EARLS COURT LONDON.

YOU WILL GET A SPECIAL BARGAIN  
PRICE  
FOR ALL CONSOLES ON DISPLAY.

**DON'T MISS IT.**



STAND

E10



# NATIONAL DEALER DIRECTORY

YOU'VE READ ABOUT THE BEST SOFTWARE TO BUY SO HERE'S WHERE TO BUY IT FROM

## BERKSHIRE

DICKYBIRD HOME ENTERTAINMENT  
Reading Market (Wed) and  
Newbury Market (Thur).  
0233 624467

## BUCKINGHAMSHIRE

SOFT-LY  
5 Deer Walk, Shopping Building,  
Milton Keynes.  
0908 670620

## CAMBRIDGESHIRE

LOGIC SALES LTD  
6 Midgate, Peterborough, PE1 1TN.  
0733 49696

## CORNWALL

TRURO MICRO LTD  
Bridge House, New Bridge Street, Truro,  
Cornwall, TR1 2AA.  
0872 40043

## COUNTY DURHAM

FAT RAT COMPUTERS  
Unit 35, In-Shops, 154 Front Street,  
Chester-le-Street, Co. Durham, DH3 3AY  
091 388 7477

## DEVON

COMPUTERBASE  
21 Market Avenue, City Centre,  
Plymouth.  
0752 672128  
SOFTWARE EXPRESS LTD  
9 Exeter Street (the Viaduct), Plymouth.  
0752 265272  
FLAGSTAR COMPUTERS LTD  
Totnes Computer Centre, 1 Apple Lane,  
High St., Totnes, South Devon.  
0803 865520

## DORSET

COLUMBIA COMPUTERS  
17 Columbia Road, Bournemouth.  
0202 535542

## EAST SUSSEX

GAMER COMPUTER  
11 East Street, Brighton.  
0273 728681  
TJS COMPUTER SUPPLIES  
4 & 5 The High, High Street, Seaford  
East Sussex, BN25 1PN  
0323 491352

## GLOUCESTERSHIRE

COMPUTE-IT  
151 High Street, Tewkesbury,  
Gloucestershire. 0684 290097

## GREATER MANCHESTER

VUDATA  
203 Stamford Street,  
Ashton-Under-Lyme.  
061 339 0326

## HAMPSHIRE

DICKYBIRD HOME ENTERTAINMENT  
Winchester Market (Sat) and  
Blackbushe Market (Sun).  
0233 624467  
KING'S SOFTWARE  
No. 3 The Antique Market (6 days a week)  
King's Walk, Winchester, Hampshire  
0962 62277

## HERTFORDSHIRE

FAXMINSTER LTD  
25 Market Square, Hemel Hempstead.  
0442 55044  
GAMESKEEPER  
10 Station Road, Letchworth, Herts.  
0462 672647  
LOGIC SALES LTD  
5 Lynton Parade, Cheshunt, Herts.  
0992 25323

## KENT

COMPUTER LEISURE CENTRE  
117 High Street, Orpington, Kent.  
0689 21101  
THE MICRO MACHINE  
354 High Street, Chatham, Kent.  
0634 831870

## LANCASHIRE

PV COMPUTERS LTD  
104 Abbey Street, Accrington,  
Lancashire, BB5 1EE.  
0254 35345

## LEICESTERSHIRE

COMPUTABASE  
15 Cradock Street, Loughborough.  
0509 210056

## LONDON

EROL COMPUTERS  
125 High Street, Walthamstow.  
01-520 7763  
ADAMS WORLD OF SOFTWARE LTD  
779 High Road, North Finchley, N12.  
01-446 2241  
ADAMS WORLD OF SOFTWARE LTD  
265 Station Road, Harrow, NW.  
01-863 7262  
SPECTRESOFT  
Jubilee Covered Market, Covent Garden,  
London WC2B.  
0831 469 293  
LOGIC SALES LTD  
19 The Broadway, Southgate, London,  
N14 6PH.  
01 882 4942  
THE ARCADE MUSIC CENTRE  
(S/W Dept), 11 The Arcade,  
Hoe Street,  
Walthamstow, E17 4QG.  
081 521 1955

## MIDDLESEX

ADAMS WORLD OF SOFTWARE LTD  
190C Station Road, Edgware.  
01 952 0451

## MID SUSSEX

ABBCO (SUSSEX) LTD  
41A The Broadway,  
Haywards Heath, West Sussex  
0444 450 103/450 521

## NORFOLK

VIKING COMPUTERS  
Ardney Rise, Catton Grove Road,  
Norwich.  
0603 425209

## NORTHAMPTONSHIRE

SOFTSPOT  
42 High Street, Daventry.  
0327 79020

## NOTTINGHAMSHIRE

LONG EATON SOFTWARE CENTRE  
Commerce House, West Gate,  
Long Eaton, Nottingham, NG10 1EG.  
0602 728555

DEALERS - JUST £25 A MONTH PUTS YOUR SHOP IN FRONT OF 102, 401 SOFTWARE BUYERS.

## OXFORDSHIRE

SOFTSPOT  
5/6 Broad Street, Banbury.  
0295 68921

## STAFFORDSHIRE

FOSTERS  
59 Tamworth Street, Lichfield, Staffs.,  
WS13 6JW.  
0543 262341

## SUFFOLK

BITS & BYTES  
47 Upper Orwell Street, Ipswich.  
0473 219961  
BITS AND BYTES  
45 Orwell Road, Felixstowe.  
0394 279266

## WALES

MICROMAGIC  
110 Heolmaes-Y-Gelynen,  
Morristown, Swansea SA6 6JT.  
0792 798061, 0831 126181 (mobile sales)  
SOFTCENTRE  
28/30 The Parade, Cwmbran Town  
Centre, Cwmbran.  
06333 68131  
SOFTWARE SHACK  
Unit 21, Aberfon Market,  
Lower Floor, Aberfon Centre,  
Port Talbot, West Glamorgan.  
0639 8828

## WARWICKSHIRE

SPA COMPUTER CENTRE  
68 Clarendon Street, Royal Leamington  
Spa, Warwickshire.  
0926 337 648. 0926 425 985 (Fax)

## WEST MIDLANDS

SOFTWARE EXPRESS  
212-213 Broad Street, Birmingham.  
021 643 9100  
COMTAZIA  
204 High Street, Dudley.  
0384 239259  
COMTAZIA  
Shopping Mall, Merryhill Shopping  
Centre, Brieley, Hill.  
0384 261698  
SOFTWARE SERVICES  
278 Vicarage Rd., Kings Heath  
Birmingham, B14 7NH  
021 441 1871

## WEST SUSSEX

WORTHING COMPUTERS  
7 Warwick Street, Worthing.  
0903 210861  
CRAWLEY COMPUTERS  
54 The Boulevard, Crawley.  
0293 561656

# COMPUTER +video GAMES

## Classified

### SPEC, CBM, AMIGA, ST HIRE

- OFFER • All new Spec & CBM members who join in Sept & Oct will receive a free game for their machine to keep.
- Look below and see what you get for your membership.
- 10 days allowed for hire, 1000's to choose from.
- Return postage paid. (No need to buy stamps).
- Membership allows hire for all machines.
- All latest releases added. All software original.
- Regular updates, offers, newsletters and competitions.
- So get the most from your computer and play the best for less.

For more details send a large SAE envelope stating which machine(s) you require to:  
HSL (C&V), 1 HILLHALL ROAD, LISBURN, N.I. BT27 5BU

### MEGADRIVE/PC ENGINE

NOW 50 different titles available for hire on Sega 16-bit and many more on PC Engine.  
Why take chances? TRY BEFORE YOU BUY.  
Bored with the same old games? Then why not exchange or sell your cart's in the SWAP SHOP.  
Up to £24.00 trade-in for your used cartridges  
Please send S.A.E. for more details to:  
MEGAWARE, 35 Cullercoats Road,  
Hylton Castle, Sunderland, SR5 3RZ

### SOFTWARE EXCHANGE SERVICES

#### ATARI/AMIGA

Swap your used titles on our national database system and fully computerised service fast/efficient/reliable and strictly original programs only.  
Send SAE for registration form to:  
S.E.S., 29 Naunton Crescent, Cheltenham,  
Glos. GL53 7BD

### ATARI ST AND AMIGA SOFTWARE

We have an all round selection of disks.  
FOR HIRE. Apply now and hire your first four games free. Around 1,500 different original titles. For full details send a stamped addressed envelope or telephone Tuesday to Friday, 7pm-10pm.  
LOW ATARI PRICES  
Atari 520 STFM £299.90 post free + 15 disks.  
Amiga A500 at only £379.00. Post free.  
BEST QUALITY DISKS  
Top quality unlabelled 3 1/2" double sided disks  
10 for £9.90 50 for £39.90  
25 for £21.90 100 for £75.90  
Good Quality Disks: 20 for £12.00 p+p free!  
Happy Discovery cartridges for the ST.  
Only £149.90 or 289.90 for 2.  
Uses include running Mac Software and backing up and ST software to date.  
Send SAE for details.  
GAMES & SOFTWARE  
Dept. C + VG, 35 Tibbury Road, Thorney Close,  
Sunderland SR3 4PD  
Tel: (091) 528 6351 Prop: P. Taylor

### MUSIC & VIDEO EXCHANGE

Computers Wanted  
ABSOLUTELY ALL HW & SW  
Wanted for Cash or Exchange -  
NOTHING REFUSED!  
MUSIC & VIDEO EXCHANGE  
56 NOTTING HILL GATE, LONDON W11  
Tel: 071-727 0424 OPEN 7 DAYS 10am-8pm  
Bring or send by post with SAE for cash

### ATARI ST/AMIGA

Games for HIRE or PURCHASE  
TRY before you BUY  
At least 15% off all software  
Guaranteed Originals  
Top 30 Titles always available  
Public Domain Catalogue and Swapshop  
Please enclose LARGE S.A.E. Plus 30p postage  
(stating format) to:-  
Cum-Com Software Library (DEPT CVG)  
Mermaid House, Norwood Street,  
Ashford, KENT TN23 1DG

SENSATIONAL OFFER. Over 1,000 Spectrum Pokes and Handreps of C64. Pokes with free instructions. Send SAE with only £1.80 to S. Freeman (Spec/C64), 31 Durham Crescent, Washborough, Lincoln. While stocks last!  
BLOODWYCH MAPS £5. Bloodwych Data Maps £5. SAE required. State game! 96 St. Mary's Street, Southampton SO1 1PB.  
SEGA MEGADRIVE for sale, includes 4 Megadrive games, Joypad, XE1 Pro joystick and 2 Sega 8-Bit games. Worth £400, sell for £200, Ring Alex after 6pm (Holbeach 380 844).  
PC ENGINE (PAL) for sale, includes Joypad and New Zealand Story game. Unwanted present, one month old. Worth £240, will sell for £140 o.n.o. Tel Gareth after 4pm on (0449) 613100.  
NEC PC ENGINE with games incl. Dungeon Explorer, Final Lap, Vigilante, also 5 Player Adaptor, Joypad, ETC. Worth over £300, a bargain at only £155. Tel (0722) 23099.  
PC ENGINE PAL complete with two Joypad, Five Player Adaptor and seven games including Gunhed and Dungeon Explorer. Sell for £200. Phone 021 427 4870 after 7pm.  
SEGA MASTER SYSTEM 2 Joypads, 1 yr old. £40.00 o.n.o. Tel 0903 67963 (Worthing).  
SEGA MEGADRIVE carts wanted for cash & exchange, best prices paid, also many used carts for sale at bargain prices. Phone Mark on (0736) 50130 after 5pm.  
'ISSUE 3 OF 'The Wild Side' Pd newsletter, with cover disk. Send £1.00 made payable: Matthew Scott, 4 Smythsons Close, School Aycliffe, County Durham DL5 6TB. Public Domain only £1.25.  
MEGADRIVE GAMES AND LYNX. S. Thunderblade, Space Harrier 2, Altered Beast £20 each. Tatsujin, DJ Boy, Kajuko 2, Forgotten Worlds, Darwin, Assault Suit Leynos £25 each. Phantasy Star 2 (English) £45. Atari Lynx (almost new) inc. adapter and Cal. Games £135. Blue Lightning, Gates of Zendacon £20 each. Prices negotiable. Call Will on 071-589-5823.  
FOR SALE. 2nd hand Nintendo games £10-£15. As good as new. Phone (0272) 518341 afts + evenings. Ask for Chris.  
3 1/2" DS DD DISKS. Once duplicated, bulk erased, top makes, only £9.99 per 20, genuine sale. Tel: 081 504 4177, ask for Michael.

**MEL CROUCHER**  
COMPUTER  
FUN LINE  
0898-299399  
3 mins of mind  
blowing entertainment

**THE HOTTEST**  
GAMES  
SECRETS  
0898-299388  
MEGATIP GAMESLINE

**TONY TAKOUSHI**  
CONSOLE LOVE  
0898-299390  
games clips  
news gossip

**SAM COUPE**  
HOTLINE  
0898-299380  
featuring Alan Miles  
& Bruce Gordon

Proprietor: B. Everiss, PO, Box 71, Kineton, Warwick, CV35 8XA.  
Calls charged at 33p per min. cheap rate and 44p per min at all other times.  
(Ask whoever pays phone bill)

# SO, WHAT IS THERE?

**NOV 87**

FREE Spectrum/Amstrad/C64 Thundercats Demo cassette! PLUS Thundercats comic strip! FREE pull-out Jackal poster! Road Runner and Enlightenment mapped! Arcade Action: After Burner, Xenophobe, APB and Battlefield reviewed!

**FEB 88**

FREE Judge Death pull-out poster! Game of the Month: Ocean's Rastan Saga. Other HIT! reviews include Star Wars, Combat School, Tetris, King of Chicago. Stacks of Nintendo reviews - Gumshoe, Tennis, Wrecking Crew and Balloon Fight! The Great All-Comers Joystick Review.



**MAR 88**

Super Arcade Action: Thunderblade, Final Lap, Shinobi, Twin Cobra, Ninja Warriors, Blastroids Vigilante and Thundercade. Platoon Map and Mega Tips. Mean Machines: Commando on the Nintendo, World Grand Prix, Enduro Racer, Hang On and Afterburner special (all Sega)!

**APR 88**

Loads of tips plus Rastan Saga and Black Lamp maps. Arcade Action: Mr Hell, Heavy Barrel, Twin Cobra. Mean Machines: Nintendo Stinger and SDI, Alien Syndrome, Zillion 2 and Zaxxon 3D on the Sega.

**MAY 88**

FREE BADGE featuring R-Type, Road Blasters or (courtesy Nintendo) Super Mario Bros! Mapped: Rastan level four onward, Frightmare. Arcade Action: Galaga '88, Vulcan Venture, Kageki. Sega reviews: Teddy Boy, Fantasy Zone, World Soccer, Kung Fu Kid, Double Dragon. PC Engine preview!



# BACK

Cheesed off that you missed an all-important issue of C+VG? Well, fret no more, because here's your opportunity to fill the missing gaps in your collection and catch up on all-information that you'd otherwise miss out on.

Simply check out the issues, fill in the box below, ticking which issue(s) you want and send a check or postal order made payable to C+VG for the correct amount of cash.



**JUNE 88**

FREE Barbarian II poster. Fantastic Karnov maps and tips. Arcade Action: Continental Circus, Dead Angle, Super Ranger. Mean Machines: Alex Kidd, Space Harrier 3D, Super Wonderboy (all Sega).

**JULY 88**

Dungeon Master maps and tips. Arcade Action: Chopper I, F1 Dream, Dragon Ninja. Mean Machines: Pro Am, Rad Racer, Metroid (Nintendo).

**AUG 88**

MAPPED! Netherworld, Obliterator, Thundercats. Pick of the Theme Parks feature. Arcade Action reviews Forgotten Worlds and Cyber Tanks. Mean Machines: Chan and Chan (PC Engine), Rescue Mission and Aleste/Power Strike on Sega.

**SEPT 88**

Starglider II reviewed! Space Harrier and Gauntlet mapped. I-MAX megascreen cinema feature. Arcade Action: Record Breakers, New Zealand Story. Mean Machines: Legend of Zelda, Punch Out and Pro Wrestling (all Nintendo).

**OCT 88**

Enormous Bard's Tale I, II and III hints and tips. Loads of mini tips. Arcade Action: Legend of Makaj, Dynamite Dux, Cabal. Mean Machines: Aztec Adventure, Shinobi, Penguin Land (all Sega). PC Engine update.

**NOV 88**

FREE! Spectrum and C64 R-Type Demo Cassette. Last Ninja II map part one. Mean Machines: Mario Bros I (Nintendo), Thunderblade (Sega), Punch Out tips. Arcade Action Chase HQ, Superman, Ninja Spirit and Ninja Kazan.

**DEC 88**

Special football game feature. Massive tips section, with loads of incredible Sega and Nintendo tips, Starglider II solution, Armalyte maps and Last Ninja II maps and tips for levels 4, 5, 6 and 7. Arcade Action special, with London Arcades report and arcade tips, plus Robocop and Power Drift. Mean Machines: Captain Silver, Lord of the Sword, Golvellius, Nintendo Soccer, Rambo III (all Sega), Double Dragon (Nintendo and Sega), Unbelievable Legend of Zelda maps and tips



**JAN 89**

Arcade Action: Last Apostle, 3D Enforce, Ghouls 'n' Ghosts, Mr Do, Kuri Kinton. Mean Machines: Mega Metroid maps 'n' tips, Castlemania, Top Gun (both Nintendo) Shanghai, Great Baseball (both Sega). Amazing report from Japan.

**FEB 89**

FREE complete game cassette for the Spectrum and C64! Amazing R-Type maps and tips for the complete game. Arcades: Double Dragon II, Hot Chase, Fighting Hawk, Wheels Runner, Shadow Warriors, Wonderboy III. Mean Machines: Great Golf, Great Football, Rad Racer review and mega tips + special consoles news feature.

# ISSUES

## MEGA BONUS OFFER

And how's this for a mega bonus offer? Anyone buying back issues will be automatically entered for our super bonus draw, with two fab consoles of your choice of four as the top prize (either a Megadrive, PC Engine, Lynx or Gameboy). All you've got to do is answer the ludicrously simply question on the order form, and the first one pulled out on Sept 1st will win its sender the machines of his or her choice. Brill, eh?

### MAR 89

Arcade Action: Hard Drivin', Ikari Warriors III, Metal Hawk, Winning Run, Tetris, Marc, Apache 3, Operation Thunderbolt. Mean Machines: Big Konix feature, Rampage, Rastan Saga, Bomber Raid, Y/S, Phantasy Star, R-Type (all Sega) Plus loads of tips.

### APR 89

Mega Mean Machines special: Sega Cyborg Hunter, Nintendo Mach Rider, Baseball and Gradus. PC Engine CD-ROM report. Space game). Arcade Action: Missing in Action, Image Fight, Asuka 'n' Asuka, Strider, Final Blow.



### FEB 90

Arcade Action: R-Type II, DJ Boy and The Next Space. Unbelievable Mean Machines: Super Shinobi, Forgotten Worlds, Kujaku II (Megadrive), Mr Hell (PC Engine), Track and Field II, Life Force, Wizards and Warriors, Cobra Triangle and Mega Man (all Nintendo).

### MAR 90

Free Black Tiger poster. Fabulous Space Ace screen-by-screen player's guide. Myth maps for levels 1 and 2. Superb Console Crazy CES show report. Arcade Action: Aliens, Badlands, Astynax, Klax. Mean Machines: Golden Axe, Super Hang-On, Tatsujin (both Megadrive), Double Dribble, Robo Warrior (both Nintendo), Shinobi, PC Kid (both PC Engine), Scramble Spirits (Sega).

### NOV 89

Mighty tips section: Nintendo Castlevania solved, arcade Super Monaco GP screen by screen guide. Arcade Action: Four Trax, Street Smart, Cyber Police, Omega Fighter. US coin-op show report. Sega Wanted and Casino Games. PC Engine Rock On, Game Boy Tetris, Merlotland and Soko Ban reviewed. PC Engine II/Megadrive peripheral news!

### DEC 89

FREE Hard Drivin' badge! PC Engine Super Grafx revealed! Batman mapped and Xenon II tips! Mean Machines: Sega Tennis Ace and Cloud Master, PC Engine Bloody Wolf!



### MAY 89

FREE 007 poster. Vigilante player's guide. Arcade Action: Nastar, Fighting Fantasy, Rambo III, Counter Force, Down Town, Mad Gear. Mean Machines: historic first Megadrive machine review. Altered Beast, Time Soldiers, Vigilante California Games (Sega), Moto Roder (PC Engine)

### JUNE 89

BRILLIANT FREE Computer-generated car/Silk-worm poster! Zak McCracken and Sega Golvelius mapped! Arcade Action: Crackdown, Bay Route, Crime Fighters, Prehistoric Isle. Mean Machines: PC Engine Dungeon Explorer, P-47 and Son-Son II and Sega Galaxy Force II.

### JULY 89

Incredible FREE! computer-generated bike poster. First ever Game Boy machine review. Hard Drivin' mega tips. Shinobi maps and tips. Arcade Action: Dynasty Wars, Golden Axe, Mechanized Attack, Night Striker, Legend of Hero Tonma. Mean Machines: Super Mario II (Nintendo)

NAME.....

ADDRESS.....

### PLEASE SEND ME

- |                                  |                                  |
|----------------------------------|----------------------------------|
| <input type="checkbox"/> NOV 87  | <input type="checkbox"/> AUG 88  |
| <input type="checkbox"/> FEB 88  | <input type="checkbox"/> SEPT 88 |
| <input type="checkbox"/> MAR 88  | <input type="checkbox"/> OCT 88  |
| <input type="checkbox"/> APR 88  | <input type="checkbox"/> NOV 88  |
| <input type="checkbox"/> MAY 88  | <input type="checkbox"/> DEC 88  |
| <input type="checkbox"/> JUNE 88 | <input type="checkbox"/> JAN 89  |
| <input type="checkbox"/> JULY 88 | <input type="checkbox"/> FEB 89  |

- |                                  |
|----------------------------------|
| <input type="checkbox"/> MAR 89  |
| <input type="checkbox"/> APR 89  |
| <input type="checkbox"/> MAY 89  |
| <input type="checkbox"/> JUNE 89 |
| <input type="checkbox"/> JULY 89 |
| <input type="checkbox"/> NOV 89  |
| <input type="checkbox"/> DEC 89  |
| <input type="checkbox"/> FEB 90  |
| <input type="checkbox"/> MAR 90  |

I ENCLOSE A CHEQUE/POSTAL ORDER MADE PAYABLE TO COMPUTER AND VIDEO GAMES FOR THE CORRECT AMOUNT OF CASH.

FOR THE UK, ALL BACK ISSUES COST £1.25 PLUS 50p POST AND PACKING (THAT'S £1.75 EACH, FACT FANS). BUY FOUR ISSUES OR MORE AND PAY ONLY £1.50 EACH!!!

FOR OVERSEAS READERS, BACK ISSUES COST £3.00 STERLING, EACH. ORDERS UNDER £6.00, CASH ONLY, PLEASE!!

SEND YOUR ORDER TO:

C+VG BACK ISSUES DEPT, PO BOX 500, LEICESTER, LE99 0AA.

IF I WIN THE MEGA BONUS DRAW I WANT THE

- |                                    |
|------------------------------------|
| <input type="checkbox"/> MEGADRIVE |
| <input type="checkbox"/> PC ENGINE |
| <input type="checkbox"/> LYNX      |
| <input type="checkbox"/> GAMEBOY   |

(TICK TWO BOXES)

THE LUDICROUSLY SIMPLY QUESTION IS...

HOW MANY ISSUES OF C+VG HAVE THERE BEEN TO DATE?

.....

# COMPETITION RESULTS

Only the hottest wares are ever put up as competition prizes in the hallowed pages of C+VG. Right here on this here page you can find out if YOU have won any prizes at all for the competitions in the July and August editions of the mag! Read on....

## JULY COMPOS

### HOTLINE ONE - WIN A TON OF GAMES

ADRIAN CLARK from COLCHESTER is one chap who should be jumping up and down with glee at the moment! He's the lucky bleeder who has won a ton-fifty worth of choice software for his Amiga!

### HOTLINE TWO - WIN A PC ENGINE

Flip me! If it isn't JONATHAN KEENE from SHEFFIELD who comes out tops with this one! His square, white wonder is in the post now!

### HOTLINE THREE - WIN A GAMEBOY

PETER BLAKE from SOUTHAMPTON is a bit of a lucky fellow. He's the dude who has won one of Nintendo's handheld delights! Have fun!

### HOTLINE FOUR - WIN A MEGADRIVE

Cor! I wish I'd won this one, but I'm afraid it's TONY CASE from SEVENOAKS who was on the case for this little compo!

### WIN A LOAD OF TURTLES GOODIES

Jaz was particularly narked at having to part with all that fabbo Turtles gear, but it's all gone to a good home, namely THOMAS RIDLEY of MERSEYSIDE. Look after it, Tom!

## AUGUST COMPOS

### HOTLINE ONE - WIN A MEGADRIVE

Another Megadrive? You got it! Well, maybe you haven't got it because CRAIG ROBINSON from LONDON has scooped the honours there. Well done Craig!

### HOTLINE TWO - WIN A LYNX

Wowzers! I'll wager that SAM BARLOW from OSWESTRY is counting his lucky stars at the moment for he's the winner of this particular comp!

### HOTLINE THREE - WIN A GAMEBOY

TIM EVANS of ROTHERHAM feels like a million dollars at the moment 'cos he's won the Gameboy that was up for grabs!

### HOTLINE FOUR - WIN A PC ENGINE

CHRIS ALLEN whose home lies in the reaches of WALTHAM ABBEY has won an honest-to-goodness, groovy-woovy PC ENGINE. How about a round of applause? All right, maybe not.

### GUESS THE FREEBIE

Cooo-eeee! Not a lot of you had much of an idea what the long wooden things were, did you? I've got one in front of me now and it's a bit of a giveaway from this angle! It's a train whistle of course! We had a pretty good laff over some of the entries that we got, so the most laughably inaccurate also get a whistle too! Can't say fairer than that, eh?

KEVIN WHITE, MANSFIELD. GRAYDON BARWICK (flick combs, eh!), CROSSPOOL. MIKA KORTELAIREN (he thought it was "a toothstick"?!), FINLAND. JOSEPH CANNON (aren't they a bit small for Railway Carriages?), HORNCHURCH. NICK REYNOLDS, SURREY. K L MAN, RADCLIFFE. PAUL MOORE, STAMFORD. PAUL RAFFO, SHEFFIELD. BRUCE PHILIP, LINLITHGOW. JONATHAN HADFIELD, KENT. BRIAN LITTLE, GLASGOW. TIM PROCTOR, THORNBURY. PAUL DAVIES, LUTON. MICHAEL BRUCE (a mahjong set!?!), IRELAND. JOHN HIGGINS, LIVERPOOL. MARK BROWN, WALSALL. EDDIE JOHNS, ANGLESEY. JASON PRATT, W. BROMWICH. BILL COPY, LONDON. PHILLIP WARDE, YARMOUTH.

### FLOOD COMPO

A rip-roaring, water-proof walkman up for grabs here, and it gives me great pleasure to announce that... CHRISTOPHER NEWTON of TAMWORTH gets the goods. Ten runners up packs will wing their way to...

STEVE BILLING, PLYMOUTH. NEIL HEATHER, SURREY. PAUL MACVEAN, MIDLOTHIAN. DAVID MITCHINSON, SOUTH SHIELDS. ANTHONY ROBINSON, KETTERING. PETER KELLY, LANARICSHIRE. CALVIN HOLDBROOK, ISLE OF WIGHT. J HARVEY, DERBY. L

# THE C+VG CHALLENGE

Got a couple of highscores in the tables? Think you're well 'ard with a joystick, do you? Bit of a flashy git with a joypad, eh? Then here's your chance to push your skills to the max in the C+VG CHALLENGE! Every month, we'll be selecting a red-hot joystick jockey to boogie on down on an all-expenses paid trip to the C+VG offices in London, to challenge one of the C+VG team - Julian Rignall, Paul Glancey, Robert Swan or Richard Leadbetter - on his favourite game. So get practising - the C+VG boys are no slouches when it comes to playing games - and fill out your top scores on the form below. If they're good enough, they'll be entered into the C+VG Official Highscore Table, and if you're really good, you could be chosen to come to London to go up against one of the gang!

NAME .....

ADDRESS .....

.....

TEL NO .....

GAME .....

SCORE .....

GAME .....

SCORE .....

GAME .....

SCORE .....

# MONTY PYTHON'S FLYING CIRCUS

IT'S A  
GOOD GAME

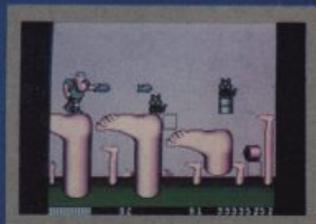
THE  
COMPUTER  
GAME

NO IT'S  
NOT

YES  
IT IS!

"What we have here is a BRILLIANTLY ORIGINAL and witty interpretation of the Python Theme". *Zero 89%*

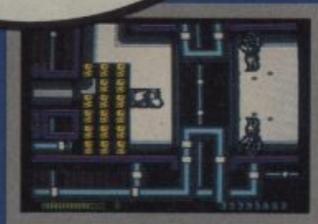
"One of the tastiest slices of alternative arcade action since Venezuelan Beaver Cheese". *The One 85%*



ATARI ST



AMIGA



SPECTRUM



COMMODORE 64



IBM PC



AMSTRAD



© Python Productions 1990

© Virgin Mastertronic Limited, 16 Portland Road, London, W11 4LA

# A R C A C T

## HAMMERING HARRY

Rem's first cute game since Legend of Hero Tonma casts you as Hammering Harry, a mallet-wielding hero who must traverse six horizontally scrolling backgrounds bonking everything that gets in his way (oo-er).

There are plenty of enemies to bash, and each level has a huge guardian to destroy - pretty usual for this type of game, but it's so nicely executed, you can't help but thoroughly enjoy the action.

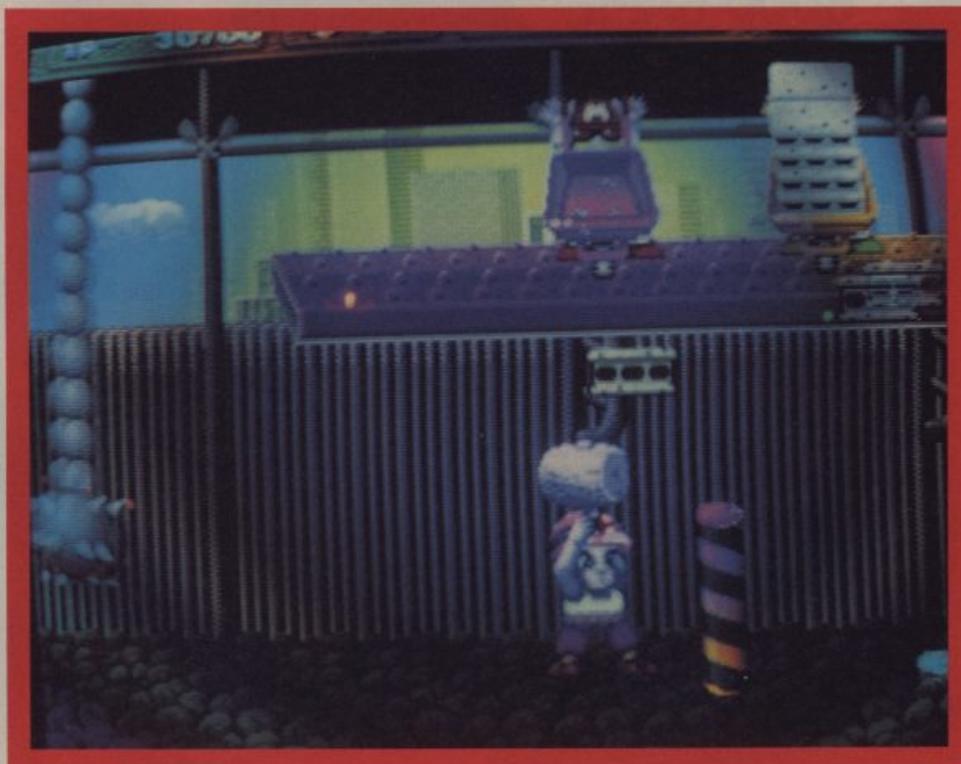
The graphics are truly excellent (although the version we played had a slightly wonky monitor, hence the weird background colours on the screenshots), and there are plenty of strange sprites and some superb touches. The music is also great - really wacky tunes and effects which really adding to the already humorous atmosphere.

Hammering Harry is a very entertaining coin-op that's both addictive and fun. Look out for it next time you're in the arcades - it's well worth a go.

JULIAN RIGNALL

GRAPHICS	91%
SOUND	90%
VALUE	86%
PLAYABILITY	94%
OVERALL	91%

98



# CADE

T O N



## COMBAT TRIBES

Technos are most famous for their Double Dragon games - so it's no surprise that their latest coin-op is another two-player beat 'em up. The story is very familiar, as you and a friend battle across a horizontally scrolling landscape infested with gangs of hoodlums who are out to smash your

faces in. Fortunately the heroes are adept at the old kung-fu bit and can kick, punch and even throw the baddies around!

The gameplay is fun for a while - there's certainly plenty of action - but the big problem is that there's nothing new on offer. It's so much like Double Dragon, I'm surprised the

manufacturers didn't call it Double Dragon III! The graphics are colourful and bright, almost like a cartoon, and the sound is pretty average, but I found myself getting bored after a few games. If you want to play a good beat 'em up, try Violence Fight first.

JULIAN RIGNALL

GRAPHICS	84%
SOUND	77%
VALUE	79%
PLAYABILITY	82%
<b>OVERALL</b>	<b>80%</b>

Micro  
Style

## THE COMPETITION'S OVER AND HERE'S THE WINNER

Andreas Brehme scores the winner, World Cup Final, July 1990. MicroStyle introduce the winner, Autumn 1990.



Italia '90. Italy 1990. World Cup Soccer '90. Thanks for the memories. The world's greatest game, brought to your small screen for a month. Now it's time to stand out from the crowd and sprint onto the pitch - Where the real action happens.

Actual screen shot



Tackle hard for the ball, deep in your own half, and send an inch-perfect pass wide to the winger. As he takes on the full-back, you're sprinting down the middle, screaming for the return.

The ball swings across, high above the defence, as you stretch your legs to their limit. One bounce and you let fly with your boot as the goal looms before you, sending the ball fizzing towards the top corner...

International Soccer Challenge is viewed from the players' perspective at pitch level, giving you fast-flowing three-dimensional action that you control as you wish.

- Play in position as a goal-hungry striker, midfield general or unshakable defender, feeding off the passes of intelligent computer aided teammates.

- Dictate the whole pattern of play, utilising teamwork to perfection by controlling all eleven men.

- Take charge of intricate set-piece moves from throw-ins, corners and free-kicks.

- Play in the World Cup Finals or as a member of the top sixteen Club sides from around the globe. International football as it is played for real.

- International Soccer Challenge. It will make Gascoigne weep with joy, get Marradonna excited, and have Hultit tearing his hair out.

AVAILABLE SOON FOR YOUR COMMODORE AMIGA, ATARI ST AND IBM PC COMPATIBLES FROM ALL GOOD SOFTWARE STORES.

**INTERNATIONAL SOCCER CHALLENGE FROM  
MICROSTYLE - IT'S A WHOLE DIFFERENT BALL GAME !**

# ARCADIE



## COLUMNS

Sega's Columns coin-op (the official Megadrive conversion of which is reviewed later on in this mag) is a strange sort of colour-switching game which mixes elements of Tetris and Klax.

Using a similar split screen display to arcade Tetris, one or two players simply have to stop their screens from completely filling up with ever-dropping blocks of coloured jewels by placing three of the same colours together either diagonally, horizontally or vertically, whereupon they disappear, and the remaining jewels drop into the gaps left behind. While all this is happening, a variety of soothing and very melodic tunes play away in the background. Weird!

This sort of machine never seems to go down well in the UK, us Brits seeming to be a race who likes to shoot or beat up things on a video screen rather than tax the old grey matter. But if you fancy giving yourself a relaxing, stress-reducing and very addictive (if you like puzzle-type games) cerebral workout, shove a couple of coins into this one and mellow out, man.

**JULIAN RIGNALL**

GRAPHICS	77%
SOUND	91%
VALUE	85%
PLAYABILITY	88%
OVERALL	87%



# ARCADE HIGH SCORES

1942  
16,220,960 Daniel Ellis (DAN), Bath, Avon  
**AFTERBURNER**  
30,211,000 David McCartney, Falkirk, Scotland  
**ALIEN SYNDROME**  
1,079,050 Chris Eldred (ELF), Grantham, Lincs  
**ALIENS**  
525,000 Jeff Purnell (JEF), Clevedon, Avon  
**ARCH RIVALS**  
98-42 D Navin (NAV), Morecambe, Lancs  
**ASSAULT**  
335,550 Martin Deem, Portsmouth  
**ATOMIC ROBOKID**  
27,878,950 Ian Godfrey, Dereham, Norfolk  
**BADLANDS**  
541,785 Alex Ware, Sheffield  
**BATTLE RANGERS**  
199,980 Wilson Lau, King's Lynn, Norfolk  
**BIG RUN**  
598,300 Graham Shaw (WIL), Loughton, Essex  
**BLASTERIODS**  
2,539,740 EGG, Portsmouth  
**BOMB JACK**  
45,672,800 Gary Harrod, Poole  
**CABAL**  
5,600,760 P Kollas, Greece  
**CAL 50**  
475,000 Alex Ware, Sheffield  
**CHASE HQ**  
19,279,300 Paul Bristow, Erith, Kent  
**CHELNOV**  
345,700 Martin Deem, Portsmouth  
**CRACKDOWN**  
570,880 Firoz Rawat, Manchester  
**CRIMEFIGHTERS**  
525 Ian Newbold, West Midlands  
**CYBERBALL**  
72-0 Nick McKay (NIK) Broomhill Glasgow  
**DARIUS**  
5,197,770 Tony Prior (TON), Aldershot, Hants  
**DEMON WORLD**  
1,501,500 Martin Deem, Portsmouth  
**DOUBLE DRAGON**  
1,100,050 Daniel Williams, Derby  
**DOUBLE DRAGON II**  
891,000 David McCartney, Falkirk, Scotland  
**DRAGON BREED**  
1,117,900 Chris Eldred (ELF), Grantham, Lincs  
**DRAGON SPIRIT**  
994,375 Jamie Morse (JIM), Weston-Super-Mare  
**DYNAMITE DUKE**  
1,897,700 David McCartney, Falkirk, Scotland  
**DYNAMITE DUX**  
340,740 Alex Ware (AJW), Sheffield  
**DYNASTY WARS**  
1,010,700 Peter Amor, Clevedon, Avon  
**EXTERMINATOR**  
1,078,100 Alex Ware (AJW), Sheffield  
**FINAL BLOW**  
1,364,220 Peter Amor, Clevedon, Avon  
**FINAL FIGHT**  
1,447,280 Colin Chung (COL), Islington, London  
**FINAL ROUND**  
11,945,600 Tim Walker, Brighton  
**FLYING SHARK**  
3,295,300 David McCartney, Falkirk, Scotland  
**FORGOTTEN WORLDS**  
7,819,710 David McCartney, Falkirk, Scotland  
**GALAGA 88**  
1,678,070 Chris Ford (CAF), Lancing, W Sussex  
**GALAXY FORCE**  
2,850,440 Robert Swan (ROB), C+VG  
**GANG WARS**  
150,500 Haq Nawaz, Birmingham  
**GEMINI WINGS**

Welcome to the Official UK Arcade High-score Table, where joystick jockeys display their record scores. If you're a coin-op superstar, don't just sit there - send in your achievements and let everyone know just how good you are! To bring yourself instant fame and fortune (well, not necessarily fortune), send your highscores to C+VG ARCADE HIGHSCORES, C+VG, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON, EC1R 3AU.



1,108,640 Martin Deem, Portsmouth  
**GHOSTS 'N' GOBLINS**  
7,554,700 Simon Lennok, N Ireland  
**GHOULS 'N' GHOSTS**  
1,115,000 Michael Campbell, Croydon, Surrey  
**GOLDEN AXE**  
286.5 Daniel Williams, Derby  
**HANG-ON**  
49,658,320 Martin Deem (MJD), Portsmouth  
**HAUNTED CASTLE**  
368,220 Gavin Davis, Swansea  
**HELLFIRE**  
327,000 Julian Rignall (JAZ), Southend  
**HOT CHASE**  
270,540 Alex Ware (AKW), Sheffield  
**IKARI WARRIORS**  
1,412,300 Graham Shaw, Loughton, Essex  
**KING OF BOXER**  
487,000 Michael Pearson (MP), Staiths, Cleveland  
**KLAX**  
890,600 Julian Rignall (JAZ), C+VG  
**LEGEND OF HERO TONMA**  
209,890 Chris Ford, Lancing  
**LINE OF FIRE**  
1,875,100 Grahame Ellis (GRA), Writtle  
**MAIN EVENT**  
5,486,800 Tim Walker, Brighton  
**MERCS**  
709,850 Alex Ware (AJW), Sheffield  
**MIDNIGHT RESISTANCE**  
3,295,300 Robert Macauley (MRX), S. Australia  
**NARC**  
5,990,100 Thomas Matthews (TMC), Eastbourne, E Sussex  
**NEMESIS**  
1,642,800 Kevin Cook (KAC), Croydon, Surrey  
**NEW ZEALAND STORY**  
3,500,000 Martin Deem, Portsmouth  
**NINJA WARRIORS**  
238,100 TOD, Ballymena, Antrim  
**OPERATION THUNDERBOLT**  
1,300,650 Ryan Humphries, Dur-

kar, Wakefield  
**OPERATION WOLF**  
5,340,120 P Kollas, Greece  
**ORDYNE**  
997,360 Michael Campbell, Croydon, Surrey  
**OUTRUN**  
56,024,110 Peter Amor, Clevedon, Avon  
**PACLAND**  
4,936,910 Martin Deem, Portsmouth  
**PANG**  
1,068,300 Carl Wakefield, Morecambe, Lancs  
**P-47**  
3,700,080 Paul Bristow, Erith, Kent  
**POW**  
244,100 Daniel Williams, Derby  
**POWER DRIFT**  
5,798,625 Morris Wilson (BMW), London  
**PREHISTORIC ISLE**  
2,700,598 Paul Bristow, Erith, Kent  
**QUARTET**  
8,576,750 James Washburn, Essex  
**RASTAN SAGA**  
1,081,000 Colin McWhirter, Ballymena, N Ireland  
**RASTAN II**  
894,950 Jamie Morse (JIM), Weston-Super-Mare  
**RAINBOW ISLANDS**  
7,700,000 Keith Hallett (KAT), Enniskillen, N Ireland  
**ROADBLASTERS**  
1,560,000 Stu, Melton Mowbray, Leics  
**ROBOCOP**  
5,800,000 David McCartney, Falkirk, Scotland  
**SAINT DRAGON**  
940,370 Colin McWhirter, Ballymena, N Ireland  
**SAGAIA**  
382,740 Alex Ware (AJW), Sheffield  
**SCI**  
10,935,200 Michael Campbell, Croydon, Surrey  
**SDI**  
6,769,280 Graham Shaw (WIL), Loughton, Essex

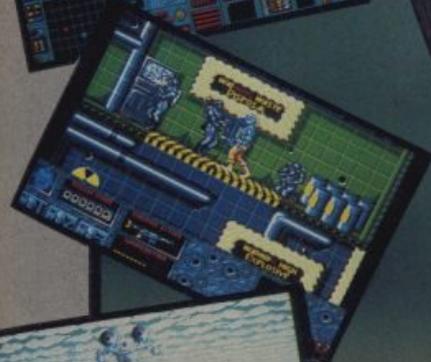
**SECRET AGENT**  
784,210 Robert Swan (ROB), C+VG  
**SHADOW WARRIORS**  
217,600 Robert Macauley (MRX), S. Australia  
**SHINOBI**  
1,006,080 Daniel Williams, Derby  
**SIDE ARMS**  
1,846,800 Graham Shaw, Loughton, Essex  
**SILKWORM**  
9,836,600 Jason Oodit, Ashbourne, Derbyshire  
**SKY ADVENTURES**  
8,111 Panayotis Kollas, Greece  
**SKY SOLDIERS**  
2,379,760 Gary Harrod (GJH), Poole  
**SPLATTERHOUSE**  
424,500 Daniel Ellis (DAN), Bath, Avon  
**STRIDER**  
392,220 Anthony Wilson (ACE), Scunthorpe, S Humberside  
**STUN RUNNER**  
1,019,100 Julian Rignall, C+VG  
**SUPER CONTRA**  
12,858,900 Gavin Davis, Swansea  
**SUPER HANG-ON**  
BEG: 29,874,670 Martin Deem, Portsmouth  
JUN: 38,911,000 Martin Deem, Portsmouth  
SEN: 51,000,000 Martin Deem, Portsmouth  
EXP: 24,090,220 Martin Deem, Portsmouth  
**SUPER MONACO GP**  
4,372 Christer Bjorkman, Finland  
**SUPERMAN**  
5,261,700 Graham Shaw (WIL), Loughton, Essex  
**TEENAGE MUTANT NINJA TURTLES**  
5,182 Daniel Williams, Derby  
**TERRA FORCE**  
999,900 Panayotis Kollas, Greece  
**TETRIS**  
186,320 Jeff Purnell (JEF), Clevedon, Avon  
**TIGER ROAD**  
1,740,000 Firoz Rawat, Manchester  
**THUNDERCROSS**  
30,433,020 Scott Redshaw (RED), Sheffield, Yorks  
**TOOBIN'**  
18,798,164 Alex Ware, Sheffield  
**TRUXTON**  
15,180,300 Kevin Cook (KAC), Croydon, Surrey  
**TURBO OUTRUN**  
49,347,200 Wesley Murray (WES), Croydon, Surrey  
**TWIN COBRA**  
5,440,247 P Kollas, Greece  
**UN SQUADRON**  
1,333,810 Gary Harrod, Poole  
**VINDICATORS**  
1,467,400 Hwo Li Lam (DRY), Leicester  
**VIOLENCE FIGHT**  
14,105,260 Colin Chung (COL), Islington, London  
**VULCAN VENTURE**  
1,037,200 Keith Bradley (EGR), Kent  
**WARDNER**  
9,999,990 Michael Campbell, Croydon, Surrey  
**WONDERBOY III**  
748,520 Panayotis Kollas, Greece  
**WORLD CUP SOCCER**  
VS BRAZIL: 3-0 Gavin Miller, Quadring, Lincs  
VS ITALY: 2-1 Ryan Humphries, Durkar, Wakefield  
VS ARGENTINA: 2-0 Ryan Humphries, Durkar, Wakefield  
VS FRANCE: 1-2 Ryan Humphries, Durkar, Wakefield  
**WILLOW**  
1,513,250 Wing Choi Cheung (BOD), Euston, London  
**WINNING RUN**  
2:08:00 Julian Rignall, Southend  
**X-MULTIPLY**  
12,327,400 Kevin Cook (KAC), Croydon, Surrey

# ROGUE TROOPER



**24.99**  
 CBM Amiga  
 Atari ST

Rogue Trooper comes complete with a fifty six page collector's pictorial novel featuring the first two Rogue Trooper stories.



Screen shots from the Amiga



FLEETWAY PUBLICATIONS 1990

The war on Nu-Earth continues, The Southerners have created a genetically engineered fighting force, The Genetic Infantry. On their first mission, all but one of the G.I.'s are wiped out. The location of the drop zone was given to the Norts, they were betrayed by one of their

own Southerner Generals. The surviving G.I. rescues three of his buddies bio chips which are attached to and become part of his weaponry. Our G.I. turns ROGUE and has to fight both Southerners and Norts in his quest to find and kill the traitor general.

Krisalis Software, Teque House, Masons Yard, Downs Row, Moorgate, Rotherham S60 2HD.

# CONSOLE CRAZY!



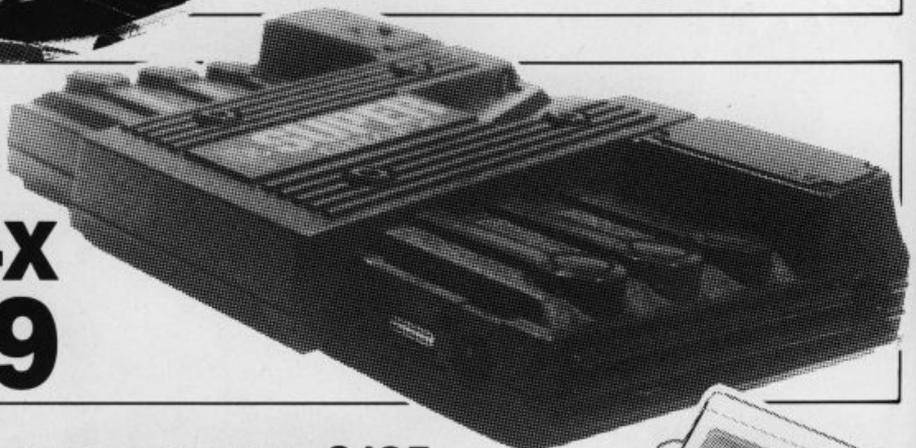
## SEGA®

16 BIT

**MEGA DRIVE**  
"INCLUDING FREE GAME"  
SCART OR PAL **£185**



**SUPERGRAF-X**  
SCART OR PAL **£289**



ORIGINAL PC ENGINE **£185**

## HAND HELDS



SOFTWARE AVAILABLE FOR ALL CONSOLES. SEND SAE FOR LISTS (STATE MODEL).

**ATARI**  
**LYNX**  
**£175**

inc. California Games

**NINTENDO**  
**GAME BOY**  
**£119**



GAMEBOY DELUXE PACK INCLUDING FREE GAME

CONSOLE CRAZY! c/o PERRYMERE LTD.,  
BRITANNIA BUILDINGS,  
46 FENWICK STREET, LIVERPOOL L2 7NB.  
ALL PRICES INCLUDE VAT & P & P.

**(051) 227 2482**  
**PHONE/FAX**



PLEASE MAKE CHEQUES PAYABLE TO PERRYMERE LTD.



# COMING MEAN MACHINES MONTHLY

**A FANTASTIC FULL-COLOUR  
ALL-CONSOLES MAGAZINE  
DESIGNED ESPECIALLY FOR YOU!  
JUST CHECK OUT THESE FEATURES!!!**

**THE BEST CONSOLE TIPS EVER SEEN!**

**TURBOGRAFX**

**TIPS**

**AERIAL ASSAULT**



MEAN MACHINES 10



**TIPS**

**GROUND ATTACK**



11 MEAN MACHINES

**MOTHERSHIPS**

**LEVEL ONE**  
Watch out for the boss's attacks - otherwise he's a disaster.

**LEVEL TWO**  
This is dangerous only when his legs spread and claws become gear out - just keep blasting.

**LEVEL THREE**  
Do your best to shoot the spider, and keep on shooting at the big boss.

**LEVEL FOUR**  
Just be careful of the boss - use a green ball (see #1) and keep those bars blasting.

**LEVEL FIVE**  
When the dragons appear, dodge their bullets and let up with your guns.

**LEVEL SIX**  
Watch for the spinning propeller. How big underneath when it's clear and later the cross.

**LEVEL SEVEN**  
The one takes a lot of beating. Once you've destroyed his legs, go for his rocket launchers.

**LEVEL EIGHT**  
Watch out for the spider - avoid them and continuously blast him.

**WEAPONS**

**HEAVY CROSS**  
This is the best weapon for ground attacks. It's a bit slow, but it's a bit slow.

**HEAVY CROSS**  
This is the best weapon for ground attacks. It's a bit slow, but it's a bit slow.

**HEAVY CROSS**  
This is the best weapon for ground attacks. It's a bit slow, but it's a bit slow.

**HEAVY CROSS**  
This is the best weapon for ground attacks. It's a bit slow, but it's a bit slow.

**HEAVY CROSS**  
This is the best weapon for ground attacks. It's a bit slow, but it's a bit slow.

**HEAVY CROSS**  
This is the best weapon for ground attacks. It's a bit slow, but it's a bit slow.

**HEAVY CROSS**  
This is the best weapon for ground attacks. It's a bit slow, but it's a bit slow.

**HEAVY CROSS**  
This is the best weapon for ground attacks. It's a bit slow, but it's a bit slow.

**AMAZING IN-DEPTH PREVIEWS!**



# PRESTON GAMES



13 Lowthian St. Preston, Lancs  
PR1 2EP Tel: (0772) 54857

## NEW SEGA MEGADRIVE CARTRIDGES

Altered Beast	£29.99	Batman	£34.99
DJ Boy	£33.99	Ghostbusters	£33.99
Moonwalker	£32.99	Rambo III	£29.99
Forgotten Worlds	£29.99	Tatsujin	£29.99
Phantasy Star II	£39.99	+ MANY MORE!!!	

ALL PRICES + £1.00 P&P

## NEW SEGA MEGADRIVE CONSOLES

Basic Console	£150.00
Basic Console + Game of our Choice	£170.00
Basic Console + Game of your Choice	£180.00

## SEGA MASTER SYSTEM/MEGADRIVE CARTRIDGE EXCHANGE SERVICE.

Ring our Hotline on (0772) 54857 for details  
Eg MASTER To Swap Psycho Fox for R-Type  
Eg MEGADRIVE To Swap Ghostbuster for Zillion  
To Swap E-Swat for Batman  
To Swap Phelios for Golden Axe

Please ring first before sending any cartridges.  
Part exchange your used second-hand cartridges for brand new titles?  
Ring us for details

**TELEPHONE HOTLINE**  
**(0772) 54857**

# DAI-ICHI CONSOLES (UK) "Number One"

SEGA MEGADRIVE SEGA (SCART) 16 BIT WITH (One of...) Afterburner 2, Golden Axe, Super Shinobi, New Zealand Story, World Soccer)	179.95	(Or with... Titles from the Masterpath)	150.00	ALLEYWAY	24.00
AFTERBURNER 2	31.00	MONSTERPAT	290.00	BASBALL KIDS	24.00
MR DRILL	31.00	SEGA MEGADRIVE	290.00	BATMAN	24.00
SUPER MONACO GP	32.50	PANANONIA	29.00	BLODA	24.00
MOONWALKER	32.50	ARMED FORMATION	30.00	WORLD BOWLING	24.00
SUPER REAL BASKETBALL	31.00	NEW ZEALAND STORY	31.00	WORLD BOWLING	24.00
ALEX KIDD	22.00	SHINOBI	29.00	CARD SHARK	24.00
ASSAULT SUIT LEYNOS	29.00	VOLFRID	30.00	COSMIC TANK	24.00
SPACE HARRIER 2	29.00	SEGA/ARMS SPECIAL (CD)	29.00	GRACULA	24.00
RAMBO	29.00	GOLDEN AXE (CD)	31.00	DOUBLE DRAGON	24.00
FORGOTTEN WORLDS	29.00	FINAL ZONE 2 (CD)	31.00	FUNNY FIELD	24.00
DARWIN 4081	29.00	BLUE BLINK	29.00	GOODIES 2	24.00
DOOM	29.00	SEBULL	29.00	LODE RUNNER	24.00
KALUA 2 (Queen of Peacock)	31.00	TIGER ROAD	29.00	MICKY MOUSE	24.00
MR KOMATSU	22.00	POWER DRIFT	31.00	MEMES	24.00
ALTERED BEAST	31.00	SPACE INVADERS	29.00	PANAL PARTY	24.00
WATSLAN	31.00	MR HELI	29.00	POPEYE	24.00
WHIP RUSH	31.00	R-TYPE	29.00	SNOOPY	24.00
NEW ZEALAND STORY	31.00	SEGA/ARMS	31.00	SOCCER BOY	24.00
FINAL BLOW BOWLING	31.00	CHASE HG	35.00	SUPER MARIOLAND	24.00
GOLDEN AXE	31.00	SON AND SON 2	31.00	TENNIS	24.00
SUPER SHINOBI	31.00	DOWNLOAD	31.00	- NINTENDO 8 BIT -	
THUNDERFORCE 3	32.50	SUPERSTAR SOLDIER	33.00	WINTENDO TURTLES PACK	79.95
DJ KID	32.50	SUPER FOOLISH MAN	33.00	EXTERMINATE	26.00
COLUMBUS	29.00	RASTAN SAGA 2	33.00	SUPER MARIO BROTHERS	21.00
HURRICANE (Two-hole)	29.00	NIJIA SPRITS	34.00	SUPER MARIO BROTHERS 2	32.00
PHANTASY STAR 2 SPECIAL	45.00	DOO DOO DOO	31.00	GRACULA	24.00
(English, 6 Meg Battery)	45.00	LODE RUNNER	33.00	MEGAMAN	27.00
Back-up)	45.00	GHOULES N' GHOSTS (SG)	44.00	CASTLEVNIA	26.00
GHOSTBUSTERS	32.50	ALLEN CRUSH 2	33.00	GRADIUS	21.00
F-SWAT	32.50	BATMAN	33.00	MAINO BROTHERS	20.00
MASTER GOLF	31.00	AFTERBURNER 2	33.00	TOP GUN	26.00
WORLD SOCCER	31.00	PC Engine & SG)	33.00	RISQAD	21.00
PHELIOS	32.50	OPERATION WOLF	33.00	RC PRO AM	26.00
BATMAN	32.50	OUTRUN	33.00	TRACK AND FIELD 2	32.00
CYBERBALL	32.50	SUPER DANUS	33.00	WIZARDS AND WARRIORS	26.00
RASTAN SAGA 2	32.50	FORGOTTEN WORLDS (SG)	33.00	ARMWOLF	27.00
GHOULES N' GHOSTS	32.50	CD ROM BASEBALL	33.00	SKATE OR DIE	33.00
OTHER TITLES ON REQUEST	32.50	LEGION	33.00	BATMAN	33.00
INSECTOR X	33.00	OTHER TITLES ON REQUEST	33.00	ZELDA 2	32.00
JUNCTION	33.00	- SEGA 8 BIT -		OTHER TITLES ON REQUEST	
STRODER	33.00	MASTER SYSTEM	79.95	- SNK NEO-GEO -	
OTHER TITLES ON REQUEST	33.00	MASTER PLUS	99.95	NEO GEO (SCART)	389.00
- ATARI LYNX -		BASKETBALL NIGHTMARE	24.99	MAGNAN LORD	175.00
ATARI LYNX	189.95	CALIFORNIA GAMES	27.99	BASBALL	175.00
BLUE LIGHTNING	25.00	PSYCHO FOX	29.95	VIE TNAM 1975	175.00
CALIFORNIA GAMES	25.00	PHANTASY STAR	39.99	GOLF	175.00
ELECTROPOP	25.00	DOUBLE DRAGON	24.99	NINJA COMBAT	175.00
GATES OF ZENDOCON	25.00	GOLDEN AXE	25.00	RIDING HERO	175.00
OTHER TITLES ON REQUEST	25.00	RAMBO 3	24.99		
- PC ENGINE/SUPERGRAFX -		RASTAN	24.95		
PC ENGINE (PAL/SCART) WITH	179.95	R-TYPE	24.95		
(One of... Superstar Soldier, Rastan Saga 2, Xevious, Power Drift, Lode Runner)	179.95	ALEX KIDD IN SHINOBI WORLD	33.00		
		OTHER TITLES	33.00		
		- NINTENDO GAMEBOY -			
		GAMEBOY DELUXE	99.99		

DAI-ICHI - NUMBER ONE FOR VALUE, SERVICE AND FRIENDLINESS. CALL NOW FOR AVAILABILITY OF GAMES FOR YOUR CONSOLE. WHEN PLACING ORDER SPECIFY YOUR MACHINE TYPE.  
CHECKS/P.O. MADE PAYABLE TO: DAI-ICHI CONSOLES (UK) 1 REX HOUSE, 40 PRINCESS STREET, MANCHESTER M1 6DE.  
PRICE OF GOODS ARE INCLUSIVE OF P&P AND V.A.T.  
DAI-ICHI RESERVE THE RIGHT TO ADJUST ABOVE PRICES AT ANY FUTURE DATE.

\*\*\* COMING SOON \*\*\*  
HANDHELD PC ENGINE (OCT-NOV) - SEGA GAME GEAR (OCT-NOV) - 16 BIT NINTENDO (OCT)  
!!! COUNTDOWN TO XMAS !!!

# DISCOUNT CONSOLES

PRICE PROMISE: WE WILL MATCH ANY PRICE IN THIS MAGAZINE.  
ON A PRODUCT TO PRODUCT BASIS, WE ARE SIMPLY THE CHEAPEST AROUND.

PC ENGINE CORE PALI VERSION	139.99	PSYCHO FOX	27.50	MYSTIC DEFENDER	29.99	BATMAN	23.99
+ JOYPAD + POWER SUPPLY UNIT	279.99	RC GRAND PRIX	12.99	RAMBO III	26.99	BLODA	23.99
PC ENGINE SUPERGRAFX	279.99	RESCUE MISSION (Gun Game)	12.99	REVENGE OF SHINOBI	29.99	COSMOTANK	24.99
CD ROM + INTERFACE	34.99	R-TYPE	27.50	SUPER HANG ON	29.99	DOUBLE DRAGON	23.99
2 IN 1 JOYSTICK	19.99	SLAP SHOT	27.50	SUPER THUNDERBLADE	29.99	F1	23.99
CONTROL PAD	9.99	TENNIS ACE	27.50	THUNDERFORCE II	29.99	FLIPPUL	23.99
PC-UK POWER SUPPLY	9.99	WONDERBOY III	27.50	TRINITY	29.99	FLIPPY	23.99
AFTERBURNER II	24.99	WORLD GAMES	22.99	WORLD CUP ITALIA 90	26.99	GHOSTBUSTERS II	23.99
ATOMIC ROBO KIDD	24.99	WORLD SOCCER	22.99	ZOOM	26.99	GOLF	23.99
BATMAN	34.99	- ATARI LYNX -				HYPER LOAD RUNNER	23.99
BEACH VOLLEYBALL	29.99	LYNX SYSTEM + CHIPS CHALLENGE	149.99			LOCK N CHASE	23.99
CHASE H.O.	29.99	MAINS POWER SUPPLY	9.99			NAVY MOVES	23.99
CITY HUNTER	29.99	BLUE LIGHTNING	26.99			NEEMIS	23.99
CYBER CORE	24.99	CALIFORNIA GAMES	26.99			TEENAGE TURTLES	23.99
DEVIL CRASH	34.99	CHIPS CHALLENGE	24.99			NORTHSTAR KEN	23.99
DIE HARD	26.99	ELECTROPOP	26.99			ORHELLO	23.99
DOWN LOAD	26.99	GATES OF ZENDOCON	26.99			PENGUIN WARS	23.99
FORMATION SOCCER	34.99	GAUNTLET	32.99			POPEYE	23.99
HEAVY UNIT	29.99	RAMPAGE	32.99			PUZZLEBOY	23.99
KLAX	34.99	- NEO-GEO -				QUICK	23.99
NAXAT OPEN-GOLF	29.99	NEO-GEO + JOYSTICK	349.99			SOCCER BOY	23.99
NEW ZEALAND STORY	34.99	NEO-GEO POWER SUPPLY UNIT	24.99			SOLAR STRIKER	23.99
NINJA SPIRIT	34.99	SCART LEAD	9.99			SPACE INVADERS	19.99
OPERATION WOLF	34.99	EXTRA JOYSTICK	79.99			SUPER MARIO LAND	23.99
PARANONIA	24.99	BASEBALL	189.99			TETRIS	23.99
POWER DRIFT	29.99	MAGICIANS LORD	179.99			WIZARD	19.99
PSYCHO CHASER	34.99	NINJA COMBAT	179.99			WORLD BOWLING	23.99
RASTAN SAGA II	24.99	RIDING HERO	189.99			ZODIS	23.99
SHINOBI	29.99	TOP PLAYER GOLF	189.99			- HAND HELD GAMES -	
SPACE INVADERS	34.99	VIETNAM '75	179.99			BATMAN-VIDEO	23.99
SPLATTER HOUSE	34.99	- NINTENDO -				DOUBLE DRAGON-VIDEO	24.99
SUPER STAR SOLDIER	29.99	TURTLE BUNDLE PACK	79.99			TEENAGE TURTLES	19.99
SUPER VOLLEYBALL	29.99	ACTION SET BUNDLE	99.99			1943	23.99
TIGER ROAD	29.99	REMOTE JOYSTICK	34.99			MARIO BROS	23.99
VEIGUES	39.99	ZAPPER GUN	34.99			WRESTLE MANIA	17.99
VIGILANTE	29.99	QUICKSHOT 3 TURBO	9.99			DOUBLE DRIBBLE	19.99
WORLD COURT TENNIS	29.99	AIRWOLF	34.99			GRADIUS	19.99
XEVIOUS	34.99	BATMAN	34.99			WIZARDS AND WARRIORS	19.99
		SEGA MASTER SYSTEM	74.99			TOP GUN	19.99
		SEGA MASTER SYSTEM PLUS	94.99			KNIGHT RIDER	19.99
		QUICKSHOT JOYSTICK	13.99			- NEW CONSOLES -	
		RAPID FIRE UNIT	14.99			COMMODORE C84GS CONSOLE	99.99
		SEGA POWER UNIT	4.99			AMSTRAD GX-4000 CONSOLE	99.99
		SEGA LIGHT GUN	27.99			PC ENGINE PORTABLE	P.O.A
		QUICKSHOT 3 TURBO	27.50			SEGA GAMESTER	P.O.A
		QUICKJOY 6 JETFIGHTER	14.99				
		WIZZ MASTER	9.99				
		ASSAULT CITY	27.50				
		BATTLE OUTRUN	27.50				
		CALIFORNIA GAMES	27.50				
		CHASE H.O.	27.50				
		DOUBLE DRAGON	27.50				
		DYNAMITE DUX	27.50				
		GALAXY FORCE	27.50				
		GOLDEN AXE	27.50				
		NINJA	9.99				
		OPERATION WOLF	27.50				



CHQ/P.O PAYABLE TO: DISCOUNT CONSOLES, P.O. BOX 1506, LONDON N8 0PZ TELEPHONE: 081-341-6767  
P&P ADD 50p PER SOFTWARE, £1 FOR ACCESSORIES, £5 FOR MACHINES. ACCESS AND VISA CARDS WELCOME. ALL OUR MACHINES CARRY A ONE YEAR GUARANTEE.  
PLEASE SPECIFY MACHINE TYPE IN ORDER.  
+ ALL GAMES ARE SUBJECT TO AVAILABILITY AND MUST BE ORIGINAL.

108

# WHIZZ-KID GAMES

## PART EXCHANGE CARTRIDGES

### LATEST GAMES NEW AND USED

#### SAVE UP TO 50% ON NEW GAMES

WE WILL BUY YOUR OLD VIDEO GAMES AND DEDUCT THE DIFFERENCE FOR BRAND NEW GAMES. PHONE NOW FOR PRICE LIST.

#### SEGA MEGADRIVE

TITLE	NEW	USED	TITLE	NEW	USED
AFTERBURNER II	37.00	24.00	NINJA WARRIORS	34.00	22.00
ALTERED BEAST	30.00	20.00	NINJA SPIRIT	35.00	28.00
BATMAN	39.00	32.00	PC KID	29.00	24.00
COLUMNS	34.00	18.00	POWERDRIFT	35.00	28.00
CYBERBALL	35.00	24.00	RASTAN SAGA II	35.00	28.00
DAI SENPU (1943)	34.00	18.00	SPLATTERHOUSE	35.00	28.00
DJ BOY	35.00	24.00	SUPER STAR SOLDIER	35.00	28.00
ESWAT	35.00	28.00	TATIO BIKE RACING	35.00	28.00
FINAL BLOW	39.00	26.00			
GHOST 'N' GHOULS	40.00	32.00			
GHOSTBUSTERS	35.00	28.00			
GOLDEN AXE	35.00	28.00			
NEW ZEALAND STORY	37.00	24.00			
PHANTASY STAR II	39.00	32.00			
PHELIOS	35.00	24.00			
RAMBO III	35.00	24.00			
RASTAN SAGA II	39.00	26.00			
SUPER HANG ON	35.00	24.00			
SUPER MONACO G/PRIX	35.00	28.00			
SUPER REAL BASKETBALL	35.00	24.00			
SUPER SHINOBI	35.00	28.00			
THUNDERFORCE III	39.00	32.00			

#### NINTENDO NES

TITLE	NEW	USED	TITLE	NEW	USED
ADVENTURES OF ZELDA II	39.00	32.00	ROCKY	29.00	20.00
AIRWOLF	34.00	22.00	SCRAMBLE SPIRIT	29.00	20.00
BATMAN	39.00	32.00	SHINOBI	29.00	20.00
DOUBLE DRIBBLE	34.00	22.00	SLAP SHOT	29.00	24.00
KID ICARUS	29.00	24.00	WONDERBOY	24.00	19.00
LEGEND OF ZELDA	39.00	26.00	WONDERBOY III	29.00	24.00
MEGA MAN	34.00	27.00			
METAL GEAR	34.00	27.00			
ROBO WARRIOR	29.00	24.00			
RYGAR	34.00	27.00			
SIMON'S QUEST	39.00	26.00			
SKATE OR DIE	34.00	27.00			
SOLOMAN'S KEY	34.00	27.00			
TIGER HELI	29.00	20.00			
TRACK & FIELD 2	39.00	20.00			
WILD GUNMAN	29.00	14.00			

#### PC ENGINE

TITLE	NEW	USED	TITLE	NEW	USED
ATOMIC ROBOKID	35.00	24.00	BASEBALL STARS	200.00	160.00
BARUMBO MAN	39.00	26.00	MAGICIAN LORD	200.00	160.00
CHASE HQ	35.00	24.00	NAM 1975	200.00	160.00
DEVIL CRASH PINBALL	35.00	28.00	SUPER GOLF	200.00	160.00
DON DOKO DON	35.00	28.00	RIDING HERO	200.00	160.00
FORMATION FOOTBALL	35.00	28.00	NINJA	200.00	160.00
GUNHEAD	29.00	24.00			
HELL EXPLORER	35.00	28.00			
IMAGE FIGHT	39.00	32.00			
NEW ZEALAND STORY	32.00	22.00			

TITLE	NEW	USED
ASSAULT CITY	29.00	24.00
BASKETBALL NIGHTMARE	29.00	14.00
BATLE OUTFUN	29.00	24.00
CALIFORNIA GAMES	29.00	20.00
CHASE HQ	29.00	24.00
DYNAMITE DUX	29.00	20.00
GALAXY FORCE	29.00	20.00
GOLDEN AXE	29.00	24.00
GOLFAMANIA	32.00	25.00
OPERATION WOLF	29.00	24.00
OUT RUN	29.00	20.00
PHANTASY STAR	39.00	32.00
PSYCHO FOX	29.00	20.00
R-TYPE	29.00	24.00
RAMBO III	29.00	20.00
RASTAN	29.00	24.00
RC GRAND PRIX	29.00	24.00
ROCKY	29.00	20.00
SCRAMBLE SPIRIT	29.00	20.00
SHINOBI	29.00	20.00
SLAP SHOT	29.00	24.00
WONDERBOY	24.00	19.00
WONDERBOY III	29.00	24.00

#### SEGA MASTER SYSTEM

TITLE	NEW	USED
ASSAULT CITY	29.00	24.00
BASKETBALL NIGHTMARE	29.00	14.00
BATLE OUTFUN	29.00	24.00
CALIFORNIA GAMES	29.00	20.00
CHASE HQ	29.00	24.00
DYNAMITE DUX	29.00	20.00
GALAXY FORCE	29.00	20.00
GOLDEN AXE	29.00	24.00
GOLFAMANIA	32.00	25.00
OPERATION WOLF	29.00	24.00
OUT RUN	29.00	20.00
PHANTASY STAR	39.00	32.00
PSYCHO FOX	29.00	20.00
R-TYPE	29.00	24.00
RAMBO III	29.00	20.00
RASTAN	29.00	24.00
RC GRAND PRIX	29.00	24.00
ROCKY	29.00	20.00
SCRAMBLE SPIRIT	29.00	20.00
SHINOBI	29.00	20.00
SLAP SHOT	29.00	24.00
WONDERBOY	24.00	19.00
WONDERBOY III	29.00	24.00

#### GAMEBOY

TITLE	NEW	USED
BATMAN	29.00	24.00
BOXING	25.00	16.00
COSMO TANK	25.00	12.00
DOUBLE DRAGON	25.00	20.00
DRACULA	25.00	20.00
NEMESIS	20.00	14.00
NINJA TURTLES	25.00	20.00
SOCCER BOY	25.00	16.00
SUPER MARIO LAND	25.00	20.00
TETRIS	25.00	20.00

#### NEO GEO

TITLE	NEW	USED
BASEBALL STARS	200.00	160.00
MAGICIAN LORD	200.00	160.00
NAM 1975	200.00	160.00
SUPER GOLF	200.00	160.00
RIDING HERO	200.00	160.00
NINJA	200.00	160.00

### SUPER CONSOLES!

MEGADRIVE+GAME	£165	MEGADRIVE PAD	£19.95
SEGA M/SYSTEM	£75	MEGADRIVE J/STICK	£34.95
SEGA M/SYSTEM +	£95	PC ENGINE PAD	£14.95
PC CORE GRAFX	£149	PC ENGINE J/STICK	£29.95
PC ENGINE SHUTTLE	£149	PC 5 PLAY ADT	£24.95
PC CD ROM + INT	£299	SEGA SYSTEM PAD	£7.95
PC SUPER GRAFX	£289	SEGA SYSTEM R/F	£5.95
NINTENDO MUTANT	£79	SEGA SYSTEM J/S	£14.95
GAMEBOY + TETRIS	£69	NES ADVANTAGE J/S	£39.95
SNK NEO GEO	£399	NES MAX PAD	£29.95
ATARI LYNX	£165	NEO GEO J/STICK	TBA

IT'S OFFICIAL - UK SEGA MEGADRIVE  
PLUS JAPANESE GAME ADAPTOR  
PHONE NOW - LIMITED QUANTITY!

TRADE AND  
WHOLESALE  
0689 21694

USED GAMES  
FROM £10.00

SPECIAL OFFER - LIMITED PERIOD  
EXCHANGE YOUR OLD MASTER  
SYSTEM GAMES FOR MEGADRIVE

WHIZZ-KID GAMES - PART OF TERRI'S GROUP LTD

WHOLESALE,  
MAILORDER,  
RETAIL AND  
USED GAMES

AND BRANCHES AT

90 HIGH STREET SIDCUP 081 300 0990	MID KENT SHOPPING CENTRE MAIDSTONE 0622 674692
292 HIGH STREET ORPINGTON 0689 21515	381 WALTERSLADE ROAD WALTERSLADE KENT 0634 862036
166 HIGH STREET BECKENHAM 081 650 1205	286 LONSDALE DRIVE RAINHAM GILLINGHAM 0634 35641

22 STATION SQUARE  
PETTS WOOD  
KENT  
TEL 0689 27816

TEL 0689 891417

WHIZZ-KID GAMES,  
22 STATION SQUARE,  
PETTS WOOD,  
KENT BR5 1NA.

PLEASE ADD TO ALL ORDERS  
P&P GAMES - £1 CONSOLES - £5  
FAST DELIVERY  
PERSONAL CALLERS  
WELCOME.

NAME  
ADDR

TEL

C/CARD NO

EXP DATE  
SIGNATURE

GAME

MACHINE PRICE

CARRIAGE

CHEQUE  
ACCESS/VISA

TOTAL

ON SALE 18 OCT.

GO

to your local newsagent and get your own copy. Don't waste more money on overpriced £ 24.99 software! Remember the time when you had to wait

AND

save all your money to afford a single dull game?

GET

AMIGA FUN before others buy your copy!

IT

is no joke: AMIGA FUN provides you with high level software for your Amiga every month. Fantastic, previously unreleased games for ridiculous £ 4.99!

NOW

even cheaper: The first issue is packed with two brand new full-version-action-games, a demoverison reveals the latest secrets of the games to come. Invest £ 2.99 in your first issue of AMIGA FUN and get the chance to win £ 10,000 worth of prizes in our great competition.



ONLY £ 2.99

10,000

GAMES, AWAIT COMPETITION

AMIGA-GAMES

SCREENSHOTS



**P** ssssssst! Don't tell anyone about this! Hurry to your local newsagent before he is sold out. Tear this page into bits and swallow them, before someone else reads it.

FIRST ISSUE  
£ 2.99

# QUESTIONNAIRE

Welcome to the 1990 C+VG Questionnaire where you can let us know what you'd like to see more of in C+VG and what you don't like quite so much (if anything!) so that we can make Britain's best-selling computer mag even better! For this invaluable service we're prepared to reward you - well five of you - with £150's worth of software for your favourite machine! Yep, on November 1st we'll be selecting five questionnaires and sending off a pile of gear to the lucky respondents! So start ticking those boxes, then cut out this page and send it to: C+VG QUESTIONNAIRE COMPO '90, C+VG, PRIORY COURT, 30-32 FARRINGDON LANE, LONDON, EC1R 3AU!

NAME: .....

ADDRESS: .....

.....

- I AM MALE (PLEASE TICK BOX)  
 I AM FEMALE

AGE: .....

ARE YOU:

- AT SCHOOL/COLLEGE?  
 IN HIGHER EDUCATION?  
 WORKING IN A PART-TIME JOB?  
 WORKING IN A FULL-TIME JOB?  
 UNEMPLOYED/RETIRED/JUST NOT DOING ANYTHING IN PARTICULAR RIGHT NOW?

WHICH COMPUTER(S) DO YOU OWN AND PLAY GAMES ON?

- SPECTRUM  
 COMMODORE 64  
 AMSTRAD CPC  
 AMIGA  
 ATARI ST  
 PC  
 NINTENDO  
 SEGA MASTER SYSTEM  
 SEGA MEGADRIVE  
 PC ENGINE  
 GAME BOY  
 LYNX  
 OTHER

IF YOU TICKED "OTHER", WHAT THE HECK DO YOU MEAN? WHICH MACHINE COULD YOU POSSIBLY HAVE, FOR CRYING OUT LOUD?

.....

ARE YOU THINKING OF BUYING ANOTHER COMPUTER OR CONSOLE IN THE NEXT SIX MONTHS OR SO, AND IF SO, WHICH ONE?

WHICH DO YOU THINK IS THE BEST GAME YOU HAVE EVER PLAYED ON YOUR COMPUTER?

.....

WHAT IS YOUR FAVOURITE TYPE OF GAME?

- SHOOT 'EM UPS  
 ARCADE ADVENTURES  
 PUZZLE GAMES  
 SPORTS SIMULATIONS  
 FLIGHT/NAVAL/SPACE SIMULATIONS  
 ROLE PLAYING GAMES  
SOMETHING ELSE, NAMELY:

.....

HOW MUCH MONEY DO YOU SPEND EVERY WEEK ON COMPUTER GAMES/HARDWARE/MAGAZINES?

- LESS THAN £5  
 BETWEEN £5 AND £10  
 BETWEEN £10 AND £25  
 MORE THAN £25

WHAT DO YOU FIND HELPS MOST WHEN IT COMES TO DECIDING WHICH GAME OR WHATEVER TO BUY?

- FRIEND'S RECOMMENDATION  
 MAGAZINE REVIEW  
 ADVERTISING  
 MANUFACTURER'S/PROGRAMMER'S REPUTATION  
 PRICE

WHICH OTHER MAGAZINES DO YOU BUY REGULARLY?

- ACE  
 THE ONE  
 COMMODORE USER  
 SINCLAIR USER  
 PC LEISURE  
 ZERO  
 THE GAMES MACHINE  
 ZZAP!  
 CRASH  
 YOUR SINCLAIR  
 AMIGA FORMAT  
 ST FORMAT  
 COMMODORE FORMAT  
 S  
 NEW COMPUTER EXPRESS  
 POPULAR COMPUTER WEEKLY  
 NO OTHERS

SOME OTHER MAG CALLED:

.....

HOW DO YOU BUY YOUR COPY OF C+VG?

- OFF THE SHELF  
 RESERVED BY THE NEWSAGENT  
 SUBSCRIPTION

IF YOU DON'T ALREADY SUBSCRIBE, WOULD YOU CONSIDER IT IF WE GAVE YOU SOME KIND OF SPECIAL DEAL ON SOFTWARE?

- COR! YEAH!  
 NO THANKS

HOW MANY PEOPLE USUALLY READ YOUR COPY OF C+VG?

.....

WHAT OTHER MAGAZINES DO YOU READ REGULARLY (WITHOUT BUYING THEM)?

- ACE  
 THE ONE  
 COMMODORE USER  
 SINCLAIR USER  
 PC LEISURE  
 ZERO  
 THE GAMES MACHINE  
 ZZAP!  
 CRASH  
 YOUR SINCLAIR  
 AMIGA FORMAT  
 ST FORMAT  
 COMMODORE FORMAT  
 S  
 NEW COMPUTER EXPRESS  
 POPULAR COMPUTING WEEKLY  
 NO OTHERS, BUT THANKS FOR ASKING.

SOME OTHER MAG CALLED:

.....

IF YOU DO READ OTHER MAGS, WHICH IS YOUR FAVOURITE, AND WHAT DO YOU THINK IS ITS BEST FEATURE?

HOW MANY OF THE LAST 12 ISSUES OF C+VG HAVE YOU BOUGHT?

DO YOU THINK C+VG HAS GENERALLY IMPROVED OVER THE PAST YEAR?

- CERTAINLY HAS
- STILL ABOUT THE SAME
- GONE DOWNHILL

ANY PARTICULAR REASON WHY YOU THINK IT'S IMPROVED OR DETERIORATED?

HOW WOULD YOU RATE THE FOLLOWING SECTIONS OF C+VG FROM 0 (RUBBISH) TO TEN (EXCELLENT)?

- REVIEWS
- MEAN MACHINES
- UPDATE
- BUDGET
- ARCADE ACTION
- FEATURES (SUCH AS REVIEWS OF NEW COMPUTERS, CES SHOW REPORTS, ETC)
- NEWS
- PREVIEWS
- PLAYMASTERS
- YOB'S MAILBAG
- CHARTS
- THE CORPS
- COMPETITIONS
- HIGH SCORES
- CONTENTS PAGE

IS THERE ANY SECTION OF C+VG YOU WOULD GET RID OF, AND IF SO, WHICH?

FROM THIS LIST OF TOPICS, WHICH WOULD YOU OBJECT TO AND WHICH WOULD YOU LIKE TO SEE IN C+VG. TICK EITHER YES FOR THOSE YOU WANT OR NO FOR THOSE YOU DON'T.

- PROGRAMMER INTERVIEWS
- SOFTWARE HOUSE PROFILES
- BASIC TECHNICAL/PROGRAMMING STUFF
- NEW TECHNOLOGY
- SINGLE GAME, IN-DEPTH PREVIEWS
- VIDEO/CINEMA REVIEWS
- COMICS
- GENERAL LEISURE ACTIVITIES FEATURES (EG THEME PARK GUIDE, PAINTBALL GAMES, ETC)

CAN YOU THINK OF ANY SUBJECTS NOT MENTIONED ABOVE WHICH YOU WOULD LIKE TO SEE COVERED IN C+VG? (A FREE GAME GOES TO WHOEVER COMES UP WITH THE BEST SENSIBLE SUGGESTION)

ANY OTHER CHANGES YOU'D LIKE TO SEE?

DO YOU FIND YOU AGREE WITH C+VG'S RATINGS?

- YES, ALL THE TIME
- SOMETIMES
- RARELY

IF YOU DON'T ALWAYS AGREE, WOULD YOU SAY THE RATINGS ARE USUALLY:

- TOO HIGH
- TOO LOW
- IT VARIES

HOW MUCH TEXT DO YOU THINK THE REVIEWS SHOULD CONSIST OF?

- MORE THAN CURRENTLY
- LESS THAN CURRENTLY
- STAY JUST AS THEY ARE

DO YOU GET ENOUGH INFORMATION FROM A C+VG REVIEW TO HELP IN A PURCHASING DECISION?

- NO, NEED MORE INFORMATION
- YES, ENOUGH INFORMATION

ARE THERE ENOUGH SCREEN SHOTS IN A C+VG REVIEW?

- NOPE, NEED MORE
- JUST ENOUGH
- TOO MANY - I'D RATHER HAVE THE SPACE FILLED WITH TEXT

WHAT DO YOU THINK OF C+VG'S COVERS

- GREAT
- OK
- HATE THEM

WHAT ABOUT C+VG'S PROMOTIONS (LAST YEAR'S HOLOPRE-VIEWS, THE TURTLES POSTER AND THE STICKER BOOKLET)? DO YOU THINK THEY ARE:

- GREAT
- OK - QUITE A GOOD IDEA
- OF NO INTEREST TO ME

BEARING IN MIND THAT TAPES/DISKS/CARTRIDGES WERE OUT, WHAT WOULD YOU LIKE TO SEE GIVEN AWAY AS A FREE GIFT? (AGAIN, A SOFTWARE PRIZE TO WHOEVER COMES UP WITH THE BEST USABLE IDEA)

WHICH OF THE C+VG COMPLETE GUIDES TO CONSOLES HAVE YOU READ?

- VOLUME 1
- VOLUME 2
- VOLUME 3
- NONE OF THEM

IF YOU HAVE READ THEM WHAT DID YOU THINK?

- TERRIFIC
- OK
- DIDN'T LIKE THEM

APART FROM PLAYING COMPUTER GAMES, WHAT DO YOU DO IN YOUR SPARE TIME?

- WATCH THE TELLY
- HIRE VIDEOS (AND WATCH THEM)
- LISTEN TO MUSIC
- READ
- GO OUT SHOPPING
- GO TO THE CINEMA
- GO TO CONCERTS
- ENGAGE IN SPORTING ACTIVITIES
- PROGRAM YOUR COMPUTER
- SOMETHING ELSE COMPLETELY, NAMELY:

WHAT SORT OF MOVIES DO YOU LIKE?

- MODERN ACTION (EG RED HEAT)
- FANTASY (EG BATMAN)
- SCIENCE FICTION (EG ROBOCOP, TOTAL RECALL, STAR TREK)
- HORROR (EG NIGHTMARE ON ELM STREET SERIES)
- COMEDY (EG BIG, UNCLE BUCK, GHOSTBUSTERS)
- DRAMA (EG FIELD OF DREAMS)
- SOMETHING ELSE, NAMELY:.....

WHAT'S YOUR FAVOURITE MOVIE YOU'VE RECENTLY BEEN TO SEE, OR WANTED TO SEE AT THE CINEMA?

WHAT'S YOUR FAVOURITE MOVIE YOU'VE SEEN RECENTLY ON VIDEO (IF YOU HAVE A VIDEO, THAT IS)?

WHAT SORT OF NOVELS DO YOU LIKE?

- ACTION
- FANTASY (LORD OF THE RINGS, SHANNARA SERIES)
- SCIENCE FICTION (HITCH-HIKERS GUIDE TO THE GALAXY, ETC)
- COMEDY
- HORROR (STEPHEN KING, CLIVE BARKER, JAMES HERBERT, ETC)
- SOMETHING ELSE, NAMELY:.....

WHAT SORT OF MUSIC ARE YOU INTO?

AND WHO IS YOUR FAVOURITE SINGER/BAND/WHATEVER AT THE MOMENT?



THE  
OFFICIAL



# Everton F.C. Intelligensia



Available for: —

Amiga £19.99

Amstrad Cassette £9.99

Atari ST £19.99

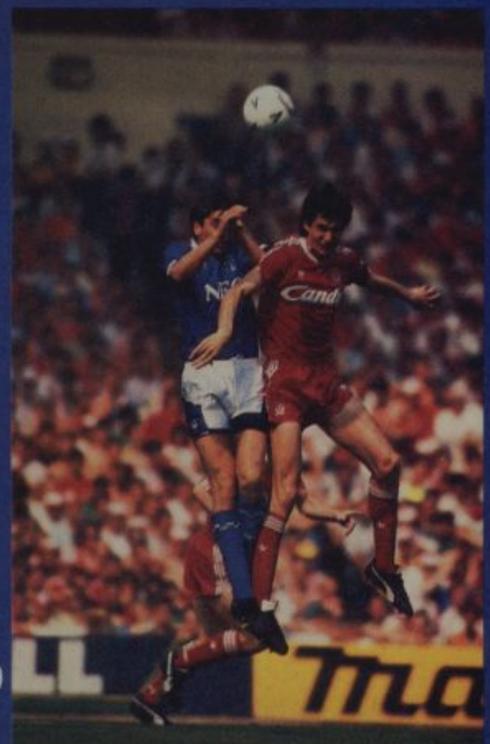
BBC Cassette £9.99

Commodore 64 £9.99

IBM PC 5.25" £19.99

IBM PC 3.5" £19.99

Spectrum Cassette £9.99



Published by Amfas Computer Software Ltd  
Lonsdale House, Woodland Park, Colwyn Bay, Clwyd LL29 7HA  
Tel: 0492 531965 Fax: 0492 533612

# MEAN MACHINES

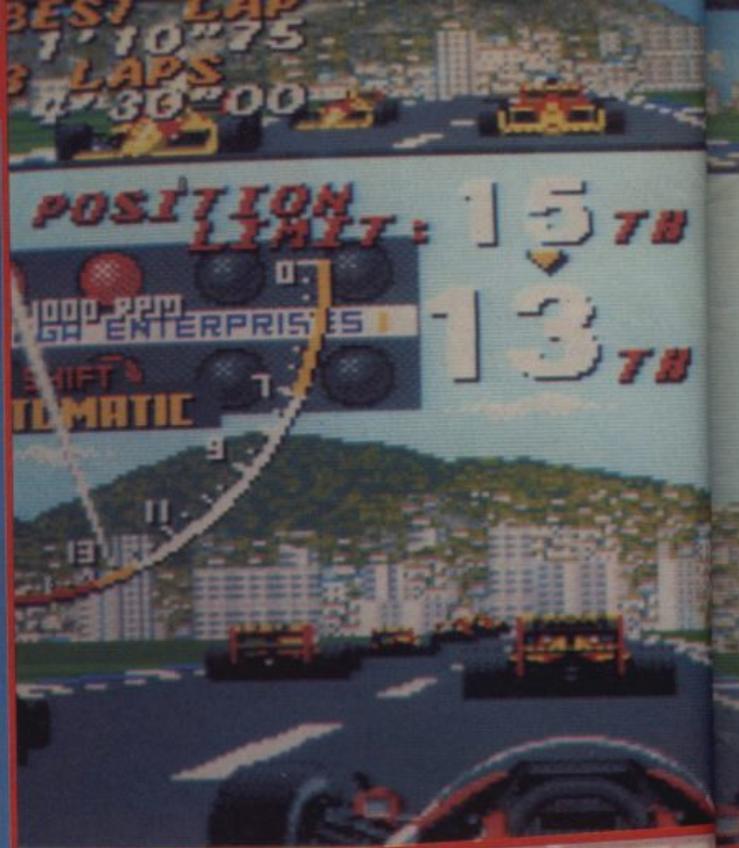


After one blinkin' long wait (due to major problems with Sega in Japan), the Megadrive version of Super Monaco GP is here! Unlike the Sega Master System version (reviewed last issue), this is a conversion of the totally spondicious coin-op that had jaws dropping like 16 ton weights when it appeared in the arcade.

The aim of the game is to race around the top circuits of the world, pushing your flashy Formula 1 motor to its very limits. You can equip

your car with either an automatic gearbox (which is easy to handle, but the car moves like a Skoda), a normal four-speed box, or a honking seven-speed gearbox which is a real pig to control, but leaves everything else for dead!

Before taking part in a race, you must qualify for a position on the starting grid (this is also dead handy for testing out your skills for the race to come. The action is seen from the driver's point of



LAP	TIME	DRIVER
1ST	1'19''40	10
2ND	1'02''70	
3RD	1'08''60	
TOTAL	3'30''70	

# BY SEGA SUPER MONACO



**MINARAE**

MACHINE: **MINARAE 594**

ENGINE: SEGA SG1000 V8

MAX POWER: 640,6

DRIVER: **YOU**

NAME: YOU

NATIONALITY: YOUR COUNTRY

DRIVER'S POINT: 0

ENG. T.M. SUS. BDE. BDR.

**1st TIME 2'00"20**

**BEST LAP 1'10"75**

**3 LAPS 4'30"00**

**LAP TIME 1'10"75**

**0'49"45**

**0'00"00**

**POSITION LIMIT: 9 TH**

**8 TH**

**LAP 2/3**

**D.P. 405**

**158 km/h**



view, with a rear view mirror at the top of the screen giving you an idea of what's coming up behind. Once you've qualified, the race begins proper, with you given a "last place" marker - if your position drops below the marker, it's game over. Manage to stay within the limit for the race, and your prowess will be displayed for all to see on the high score table.

Before you start gibbering too much, there's more - as well as the main game, you get an additional World Championship game, in which you can challenge 16 different drivers to races all over the world!

**WARNING!!**

Due to technical difficulties, Super Monaco GP will only run on SCART Megadrives! Most console importers are offering some kind of hardware fix, which will make your PAL machine compatible, so get on the blower to your favourite supplier and see what they can do. Failing that, Spectresoft of Covent Garden will make the modification free of charge when you buy Super Monaco from them. Call them on 0831 469293 for further info.

Thanks to Shekhana Computer Supplies of Wood Green (081 889 9412) who were kind enough to lend us the Super Monaco GP cart for this review.

**MONACO GP**



**C+VG HIT!**

**MEGADRIVE £39.00**

Although the Master System game was totally different from the coin-op, it still rates as the best Sega game yet. Now the Megadrive version is here, it literally blows away every other racing game on any console!! Almost identical to its arcade parent (apart from a slight difference in the track layout), the only real thing missing is an abundance of roadside landmarks - but it doesn't detract from the game in the slightest. The graphics in all respects are the same as the arcade, and we are talking ultra fast! The scrolling is as smooth as silk, and roaring around chicanes at 260 km/h is gut-churning to the extreme. The sound is pretty meaty, but the speech sounds like someone gurgling on hydrochloric acid! The playability is spot on, and the car handles just as it should, spinning and screeching if pushed too far. With the addition of the World Championship, there's more than enough to keep any budding Nelson Piquets going for more than many a moon. If there's one game that could persuade anyone to shell out for a Megadrive, it's this one. Miss it at your peril!

**ROBERT SWAN**

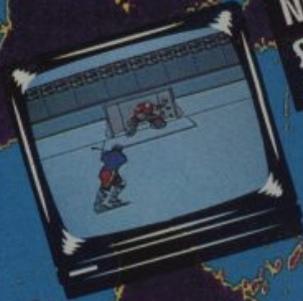
GRAPHICS	96%
SOUND	89%
VALUE	95%
PLAYABILITY	94%
<b>OVERALL</b>	<b>95%</b>



ME A FAV

NEW  
£29.99  
ALEX KIDD IN  
SHINOBI WORLD

# NEW



NEW  
£29.99  
SLAP SHOT



NEW  
£29.99  
RC GRAND PRIX

MASTER SYSTEM  
GAMES

FROM

# SEGA



£39.99  
ULTIMA IV  
COMING SOON

£29.99  
AERIAL ASSAULT  
COMING SOON



NEW  
£32.99  
GOLFAMANIA

# YOUR ...



NEW  
£29.99  
BATTLE OUTFUN

PLUG  
ME INTO A

# SEGA

from *Virgin*

VIRGIN MASTERTRONIC LIMITED 16 Portland Road, London W11 4LA

# SEGA

# MEAN MACHINES

# SUMMER GAMES

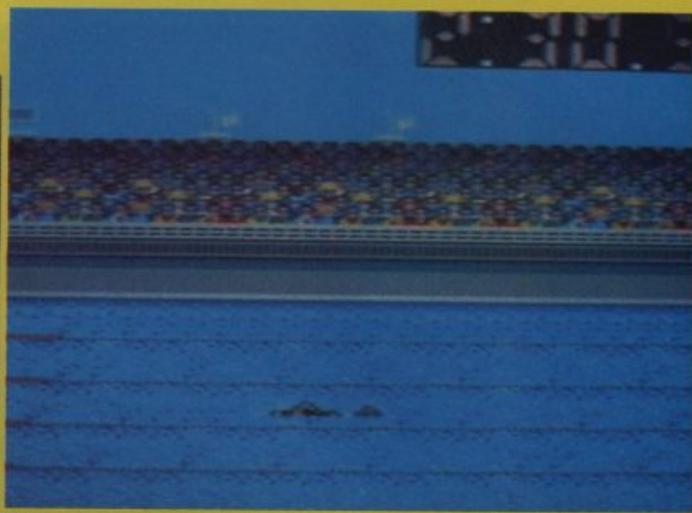
BY SEGA

Every four years the fastest, the world's greatest and strongest athletes go for gold (without the aid of Henry Kelly) in the Summer Games, five events to test athletes' skill and endurance beyond belief.

The Linford Christies of this world make their way straight to the 100m track, where (unsurprising really) their aim is simply to sprint down it as fast as their legs will carry them! Sega owners can join in by beating the hell out of their joystick buttons.

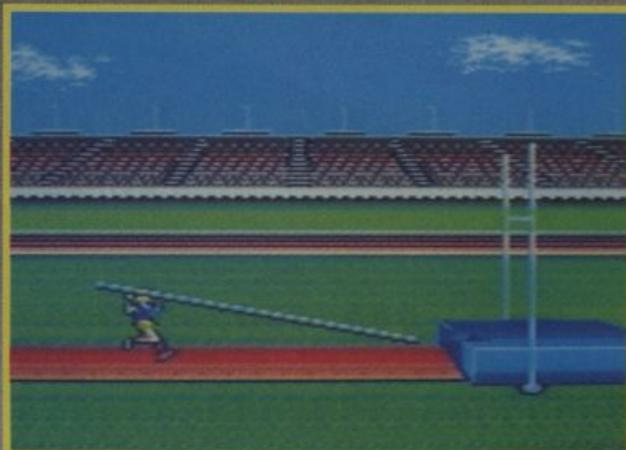
The complete and utter show-offs usually end up at the diving pool, where their general objective is to impress the judges by pulling off particularly impressive moves like triple back flips and reverse inward dives. Other water lovers get their kicks (and their points) in the 100m freestyle. A steady rhythm must be built up in order to keep your little swimming character on course for a gold (or eternal humiliation).

After the water-based antics, why not take the role of a gymnast and perform all manner of seemingly im-



possible bodily contortions around the apparatus in the gym? Rounding up the Summer Games is the pole vault event, where the participants have to jump over bars starting at four metres high (cor!) with only a bendy pole for assistance.

So, grab your isotonic Lucozade Sport and take your national team to the Games Village. Who knows? It could be YOUR squad that walks away with a fistful of medals!



SEGA  
£29.99

*It looks as though the Epyx Games series has just gone downhill all the way after the opening brilliance of California Games. It's not as if Summer Games had that much to live up to - the C64 version wasn't that technically accomplished. The original's graphics and gameplay were brilliant for their time, though, and since the Sega out-specs the C64 in the visual stakes I was expecting something better than the hobbling, retarded sprites and poorly defined backdrops that we've got here. The sound fits the bill adequately with plenty of tunes but there isn't that much in the way of sound effects. As for the gameplay... Well, where's it gone? Events like pole vaulting and gymnastics seem more down to luck than anything else. What skill is required in events such as the diving won't keep you at the Sega for long. The smoothness and polish of the C64 events seem to have deserted this conversion, and I find it hard to recommend this lacking effort at all.*

RICHARD  
LEADBETTER

GRAPHICS	47%
SOUND	65%
VALUE	45%
PLAYABILITY	44%
<b>OVERALL</b>	<b>47%</b>

# SWIM, SWORDFIGHT AND BAZOOKA-BLAST IN YOUR OWN LIVING ROOM FOR ONLY £79.99.



Take the brilliant Nintendo console system.

Add the most famous superheroes ever in the entire history of the

planet – the Teenage Mutant Hero Turtles – and what do you get? *Serious*

*mayhem.*

Make that *cut-price* serious mayhem.

Because for under eighty quid, you get the Nintendo

console, the handsets *and* the Turtle game pak.

Everything you need, in fact, to control the heroes

in a half-shell. (Which is more than the evil Shredder ever managed to do.)

And don't forget, Teenage Mutant Hero Turtles are *not* available on any other console.

There's never

been a better time to get into

Nintendo.

So get down to your local video

games stockist today. And let battle commence.



The World's Number One Game System.

Teenage Mutant Hero Turtles: © 1990 Mirage Studios, exclusively licensed by Surge Licensing Inc. © 1990 Konami. Palcom Software is a trademark of Palcom Software Ltd.

# HE'S BACK... TO PROTECT THE INNOCENT

# ROBOCOP 2™

ROBOCOP™ & © ORION PICTURES CORP. ALL RIGHTS RESERVED.



## EVEN IN THE FUTURE OF LAW ENFORCEMENT, THERE'S ALWAYS ROOM FOR IMPROVEMENT

The future is a rough place, Detroit is a bankrupt city... torn apart by the decadent forces of the Old Man and his corrupt corporation. If you want to die - then walk the streets, if you want to live - then pray for the return of RoboCop! **ROBOCOP 2** has justice in mind... a kind of justice only he can deliver! Take on Detroit's evil mastermind and his mega-corporation in some of the most action-packed scenes ever devised for maximum entertainment value. DETROIT IS FALLING APART - IT'S TIME TO PUT IT ALL BACK TOGETHER!

**AMSTRAD · SPECTRUM · COMMODORE  
ATARI ST · CBM AMIGA**



# ocean®

OCEAN SOFTWARE LIMITED · 6 CENTRAL STREET · MANCHESTER · M2 5NS · TEL: 061 832 6633 · FAX: 061 834 0650

▶ PC ENGINE

# MEAN MACHINES

BY NAMCOT

# SPLATTERHOUSE

It's pitch black and there's a storm outside. Rain is beating down and the sky is sporadically lit up with shards of lightning (cue Twilight Zone music). It's a good thing that you're inside in the warm - or is it? You've stumbled into the Splatterhouse - the stomping ground of just about every ghoul and zombie that you can imagine and much more besides!

The Splatterhouse and its grounds is divided into six horizontally scrolling stages, through which you must guide your character (who bears a remarkable resemblance to Friday the 13th's Jason!), disposing of every demonic minion you may stumble across.

Thankfully though, there are plenty of weapons lying around that our masked hero can pick up. A sturdy plank is good enough to dispose of some of the lesser ghouls, and a well-placed spanner fits the bill as far as zombie exorcism is concerned. There's even a musket that's just the business for despatching some of the goriest

end-of-level nasties you're ever likely to find in a video game!

Each level is split up into a number of sub-stages. In amongst the scrolling stages you could find yourself trapped in a claustrophobic room, and you'll have to butcher just about everything supernatural to escape - that includes slimey worms (uuurrr!), crazy cutlery and in one case, even the furniture is out to get you!

**C+VG  
HIT!**

A sizeable "thank you" to Spectresoft of Covent Garden (0831 469293) for the loan of the Splatterhouse cart.



PC ENGINE  
£32.90

*Crikey! This is a real "gore-may" beat 'em up! What really makes it a cut above other Engine beat 'em ups is the truly revolting visuals - even more disgusting than some of the public lavs in Birmingham (yes, that bad!). Your main character is superbly animated and all the moves from the coin-op original have been incorporated, even down to disposing zombies by batting them up against a wall (check out the splurgy entrails left behind)! Some of the end-of-level bosses are simply astounding - the chainsaw wielding maniac is awesome, and he's even accompanied by a dentist's drill noise! You won't complete this game in too much of a hurry either. The difficulty level is set just right allowing some progress on every attempt. What we're dealing with here is a roaringly good conversion, which stands up as a terrific Engine game in its own right. Make sure it's on the top of your shopping list.*

RICHARD  
LEADBETTER

GRAPHICS 93%  
SOUND 90%  
VALUE 92%  
PLAYABILITY 93%  
OVERALL 92%

# A Revolution In Ho

Your TV will



Add the optional Power Base Converter to your Mega Drive system and you've added the capability to play more than 100 game cartridges designed for the Sega Master System. Power Base Converter £29.99.

VIRGIN MASTERTRONIC LIMITED 16 PORTLAND ROAD, LONDON W11 4LA.

# ome Entertainment: ill never be the same again!

SEGA has created the ultimate in games console technology.  
A home system with the power of true 16-bit technology.  
High definition arcade-quality graphics.  
Realistic sounds and music in stereo.  
Mega Drive: The new dimension in game play.



Enjoy first rate arcade performance by adding the optional Arcade Power Stick to your Mega Drive System - a precision crafted stick for pin-point accuracy in the toughest action game. Built to last through the most challenging games.  
Arcade Power Stick £34.99

Golden Axe

£34.99



Ghouls 'n' Ghosts

£44.99



Rambo 3

£29.99



Truxton

£34.99



Thunderforce 2

£34.99



Revenge Of Shinobi

£34.99



SEGA®

MEGA DRIVE®



"DO ME A FAVOUR  
PLUG ME INTO A

SEGA™

from

Virgin

£189.99

# PREVIEW

## BADLANDS TENGEN

This futuristic chapter of the Super Sprint saga appeared in arcades not so long ago, and pretty flippin' good it was, too. The object - burn around eight different and deadly race tracks, filled with old wrecks, moving barriers, viaducts, rubble from crumbling buildings, and falling power lines which fry your car into a crisp! These aren't the only hazards, how-

ever, as the opposition are busy trying to blast you into shrapnel as well! From these Amiga and ST screenshots, it all looks pretty juicy, but we'll give you the full details in a future issue.

RELEASE: AMIGA ST  
PC SPECTRUM AM-  
STRAD C64, NOVEM-  
BER  
PRICE: PC £24.99, ST  
AMIGA £19.99, SPEC-  
TRUM AMSTRAD C64  
£9.99 CASS, £14.99  
DISK



## TEAM SUZUKI GREMLIN

Not content with one racer, Gremlin are currently working on a motorbike simulation based on the Grand Prix Suzuki 500. It's a mixture of bitmap and filled vector graphics, and believe us - it's flippin' fast. The game takes place over a complete Grand Prix season, with all the things

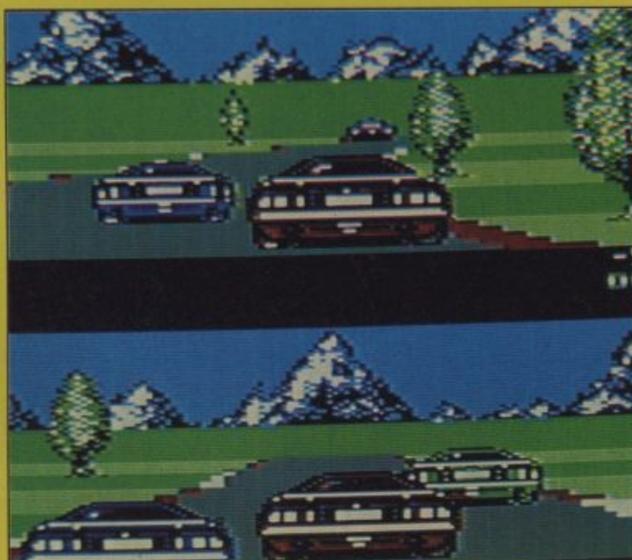
you'd expect from something of this nature.

Even at this stage, the bike handles as you'd expect it to with clutch and gear change controls, all sorts of various viewpoints (off or on the bike) and action replays aplenty. Watch out next ish, when we'll be giving you the exclusive and best review going - only in C+VG.

RELEASE: AMIGA ST,  
EARLY DECEMBER  
PRICE: £24.99

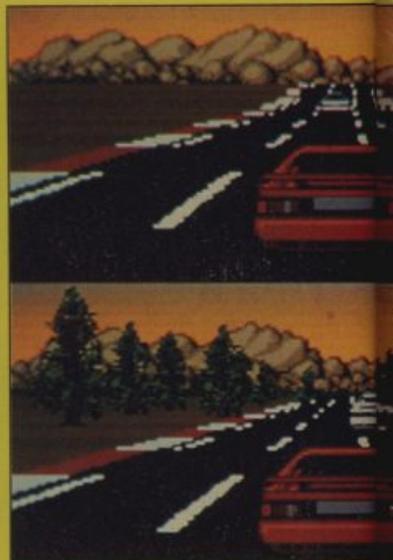
## LOTUS ESPRIT TURBO SE CHALLENGE GREMLIN

Self-confessed boy racer, Jaz, took a lovely Lotus Esprit out for a spin in a recent press do sponsored by Gremlin, to promote their new racer. Now all you potential motorway maniacs will soon have the chance to do the same, with Lotus Esprit Challenge. A split screen view (that's why it's called "challenge"!)



shows both cars, which tear around massive tracks filled with twists, turns, hills and straights in order to win a race and progress to the next round. We've had a good look at the Amiga version, and to say it's

fast risks severe understatement. The graphics are mouth-watering, and the sheer amount of technical information put into this game en-



sure this should be one stonking good game. Watch for a full review next issue!

RELEASE: ST AMIGA  
SPECTRUM C64 AM-



## SHADOW OF THE BEAST GREMLIN

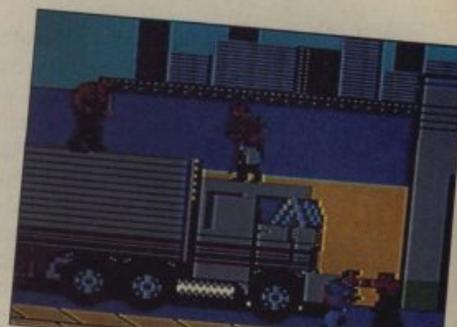
When this first appeared a year ago on the Amiga (on the Psygnosis label), this game caused a lot of fuss - beautiful graphics, amazing sound but extremely limited and highly repetitive gameplay. The story was that you, as a child, were kidnapped by the evil Beast Mages and transformed into a creature of hideous appearance, with awesome

power. Now you've discovered the truth, and want vengeance. Now Beast is ready to spring onto the Amstrad and Spectrum, and from what we've seen, looks pretty damned amazing, even by 8 bit standards - parallax scrolling, indeed! The big question remains, what about the playability? That's yet to be seen, but rest assured, as soon as we know, you will too.

RELEASE: SPECTRUM AMSTRAD, OCTOBER  
PRICE: CASS £12.99  
DISK £15.99

## E-SWAT US GOLD

We've seen the fab Megadrive version, and the not-so-fab Sega Master version. Now, US Gold have grabbed the computer license to Sega's natty coin-op E-SWAT, otherwise known as Cyber Police. You (and an optional friend, if you have any optional friends, that is) have to clear up Cyber City, terminating thugs and crooks with extreme prejudice (yeahh!). After two levels of such fun and games, you earn your stripes, and the much-prized E-SWAT armour, and set out again, armed to the teeth. As you can see from these exclusive early screens on the C64 and Amiga, things are progressing nicely. With the Creative Materials team (ROTOX, Operation Harrier) behind all this, wethinks this should be one hum-dinger of a game.



RELEASE: ST AMIGA SPECTRUM AMSTRAD C64, END OF NOVEMBER  
PRICE: TBA (PROBABLY ST AMIGA £19.99, SPECTRUM AMSTRAD C64 £9.99)



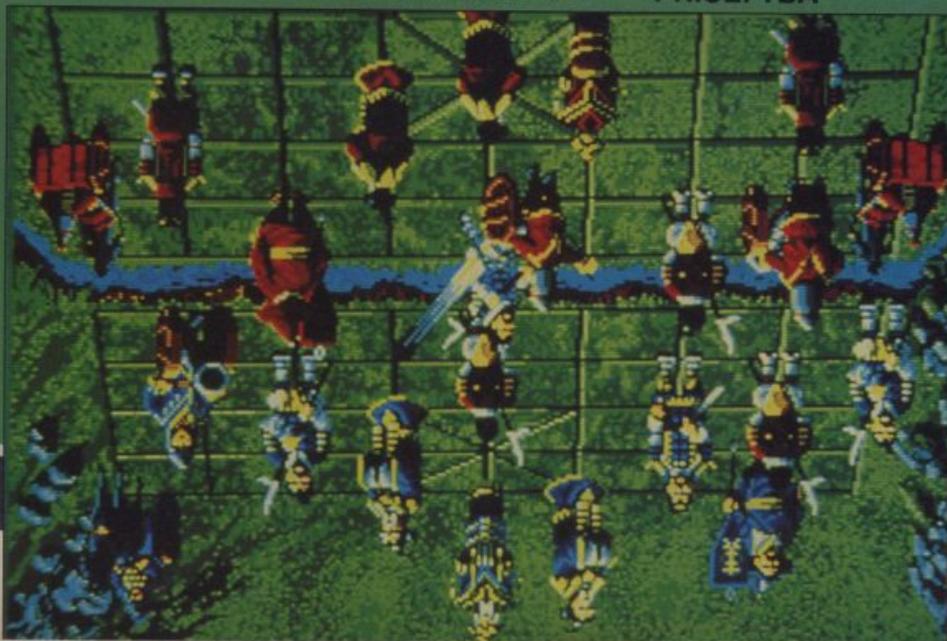
STRAD, END OF OCTOBER  
PRICE: AMIGA ST £24.99, SPECTRUM AMSTRAD C64 £10.99  
CASS £14.99 DISK

## BATTLE CHESS II ELECTRONIC ARTS

Crikey O'Reilly, another EA title! Battle Chess II, the sequel to the best-

selling Interplay title (as if you hadn't guessed), should be out and about real soon now, and - according to the press blurb - centres around Chinese Chess, an oriental counterpart of the normal game. Quite frankly, it all sounds

Greek to us, but it looks nice, doesn't it? All will be revealed at a later date, so as a wise man once said, stick with us, true believers!  
RELEASE: TBA (PROBABLY AMIGA, ST, PC, C64)  
PRICE: TBA



## MOON WALKER

SEGA

Aaow! He's back! You can't keep a man and his chimp down, so Michael Jackson is back, to save the children of the world from the clutches of the evil Mr Big (scream)! What this means is an excuse for a rather large multi-level platform extravaganza,

featuring our Mike (and his naffin' chimp) who prances about, dishing out abundant death to all of Mr Big's cronies. As you can see from the screenshots, it all looks like a lotta fun, but as for the gameplay, keep reading - we'll be bringing you a full review next issue!

RELEASE: MEGA-DRIVE, SEPTEMBER  
PRICE: £39.00



## NEVERENDING STORY 2

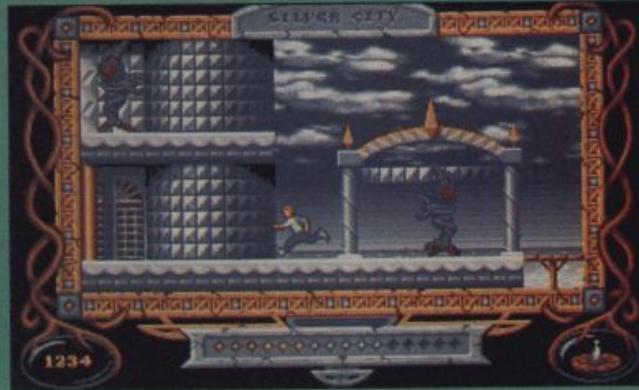
LINEL

This film certainly lives up to its name, because just when you thought the magical land of Fantasia was saved from the evil "Nothing" in the first instalment, back it

comes in the company of an evil witch for the second. Once again you play Bastien, a boy with a mission to retrieve the disappearing landscape, with the help of Falkor, the Luck Dragon and At-

reyu, the man with the funny name. Linel's interpretation of the film (the first foreign film to get a royal premiere, incidentally) is in the form of a multi-part arcade adventure in which Bastien has to fight giants, ride

horses, climb towers and collect the spells which will do over the top baddie in the game's climax. Ooh, indeed!  
RELEASE: ST AMIGA  
PC SPECTRUM AM-STRAD, OCTOBER.  
PRICES: TBA

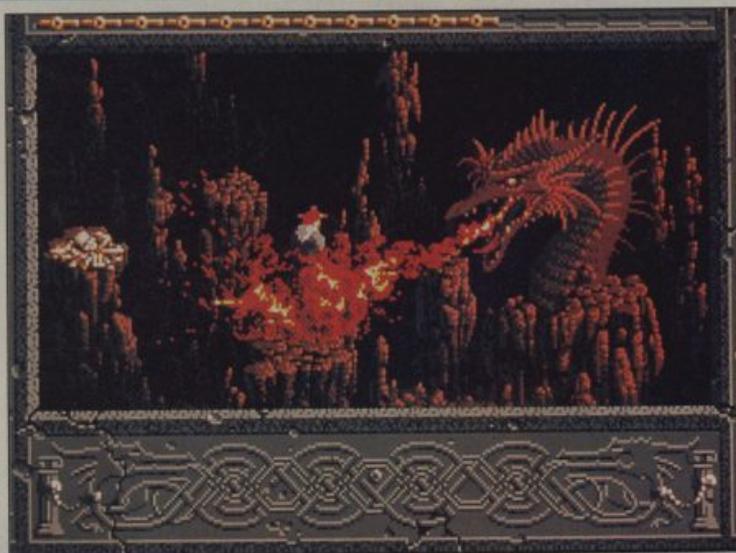


## THE IMMORTAL ELECTRONIC ARTS

(again)  
Remember Will Harvey? He was the guy responsible for the conversions of Marble Madness, one of the teams' all-time fave raves and EA's corking Zany Golf. This is his latest piece of work, a 3D perspective fantasy adventure, with the player taking the part of a wizard search-

ing for his mentor. As you'd expect, though, lots and lots of beasts, monsters and other wickedness will try to stop you, but you have a few magic tricks up your sleeve, too. Paul Gancey, that debonair man about town, had a sneaky peek at it a little while ago, and verily, he was impressed muchly. Watch out for a full review next issue.

RELEASE: ST AMIGA, SEPTEMBER  
PRICE: £24.99



## POWER-MONGER ELECTRONIC ARTS

There's no keeping a good Bullfrog down, we always say. And as if to prove it, those wild n' wacky Bullfrog boys,

fresh from their success with Flood, are ready to unleash their latest, and possibly greatest game to date - Powermonger. Looking somewhat like a massively enhanced version of Populous (no bad thing by any means!), Powermonger should be just as suc-

cessful as its predecessor, if not mind-bogglingly more so, so watch out for a review in a future ish - this is one we await with baited breath (and clenched elbow).

RELEASE: ST AMIGA PC, TBA  
PRICE: TBA (PROBABLY £24.99 ALL VERSIONS)



## STORMOVIK ELECTRONIC ARTS

Electronic Arts are all systems go at the moment, with multiple loveliness coming up, including this - a simulation of one of Russia's top attack fighters, the Stormovik SU-25. The sheer thought of this was enough to start Rob foaming at the mouth, he being a big flight sim fan and all (No bigger than 5 feet 8, though, surely - Ed). Based in present times, your task is to eliminate a group of politically controlled "hawks" - military people (on both sides) so incensed by the outbreak of Glasnost, they will do anything to see relations break down between the superpowers. No news on what it handles like at this time, but rest assured we'll bring you full details as soon as we have them.

RELEASE: PC, OCTOBER  
PRICE: £29.99



## JAMES POND - UNDER- WATER AGENT MILLENNIUM

Holy mackerel, cod you believe it? When danger threatens the icy deep, it's time for James Pond, Underwater Agent, to get his skates on. He's a well-hard haddock with a mission, and he's completely environmentally friendly (or so the saying goes). Thing is, several oil tankers, carrying radioactive materials, have been holed, and it's your job to ensure the safety



of the underwater denizens, whilst fighting off myriad hordes of bad guys! Sounds all rather fishy (hurrh!) to us, but we'll throw you a hook, line and maybe even a sinker real soon, so

make sure you're in the right place (any more of those fish jokes and you're fired - ED).

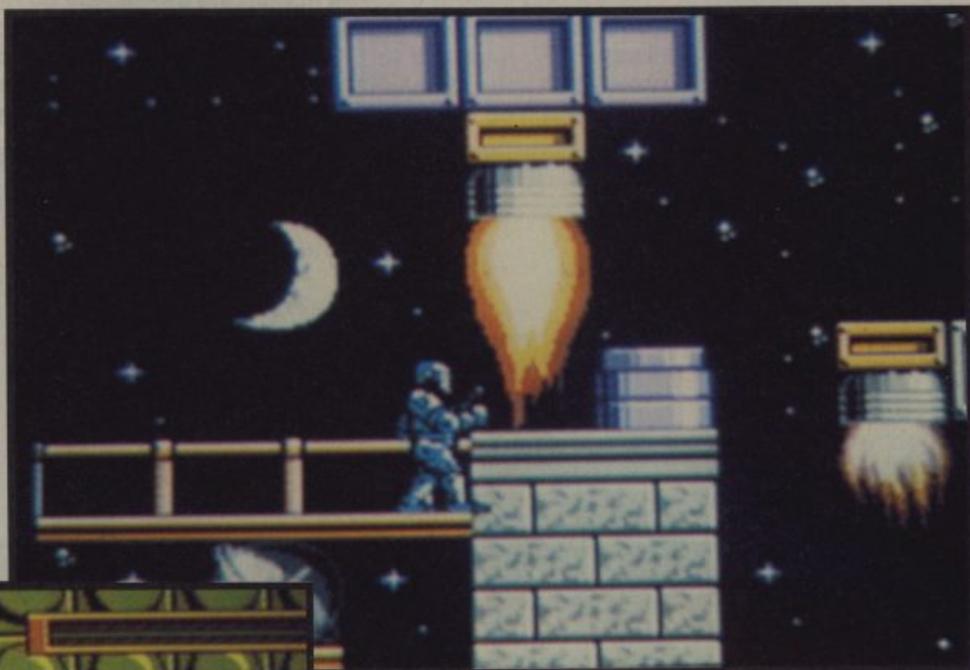
RELEASE: ST AMIGA, END OF OCTOBER  
PRICE: £24.99

# ROBOCOP II

**BY OCEAN**

**R**obocop is back! That half-man, half-machine, all-cop hero returns once again to right wrong and kick some criminal ass in the blockbusting movie, Robocop II. And just like they did with the first film, Ocean have snapped up the rights to produce a computer game version.

The action is set over a variety of levels, featuring horizontally scrolling platforms and ladders screens, an Operation Wolf-style shooting gallery, plus bonus levels in the form of sliding-block puzzles and a safe-cracking scene, very similar in concept to the batcave *Nintendo* version.



chemical analysis puzzle in the *Batman* game.

The graphics are excellent, the sound is very good, with plenty of meaty effects and a good rendition of the movie title tune, and playability is very high - Ocean have spent a lot of time tweaking the gameplay for maximum enjoyment.

Robocop I is one of the biggest-selling titles of recent years (it stayed in the charts for well over twelve months) *Special FX's Amiga* game.

and Ocean think that they'll repeat that success with Robocop III! It's certainly a better game than the first - so they might just be right...

**JULIAN RIGNALL**

**UPDATE**

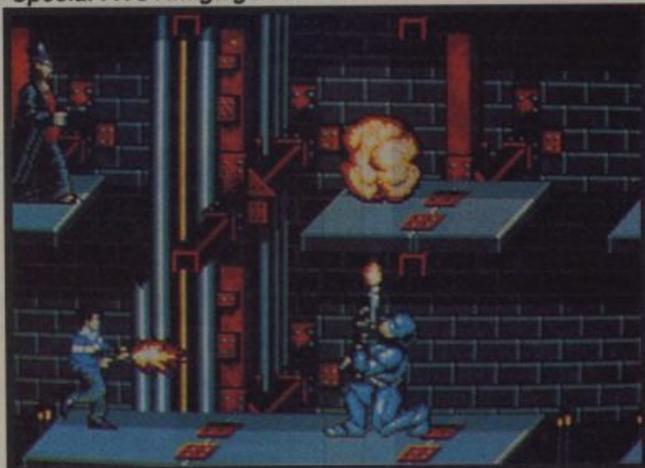
*Robocop II is out on Amiga, St, Spectrum, C64 and Amstrad Console in November. The Nintendo version won't be out until later on next year - we'll keep you posted.*

**THE FILM**

The film is set once again in a Detroit of the future, and once again criminals are causing major problems. Nuke, an incredibly addictive drug is being sold on the streets and the drug barons are getting rich. Time for Robocop to burst onto the scene and deal out some lead-lined law and order.

But it's not all plain sailing since the evil OCP Corporation are again up to more hi-

jinks in the form of the Robocop II project, a giant mechanoid creature codenamed Kane, designed to replace Robocop (and Ed-209!). It's an evil looking creature which has more arms than an octopus and carries more weaponry than an average army. And when it goes bonkers and decides to eliminate the original Robocop, our bionic bobby has his work cut out trying to keep the peace and save his metal skin!





© IMAGE BANK, Anne MARTENS

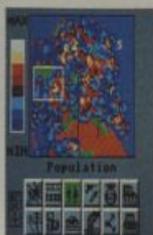
# SIM CITY



On seeing the crumbling estates, out-dated roads and rusty bridges of your city, how many times have you said "Put me in charge for a day and I'll make this wretched thing work!" Now, with Sim City, take the destiny of the world's greatest cities in hand. Or take charge of a new evolving and growing city. Become both mayor and city planner of a dynamic real-time simulation.

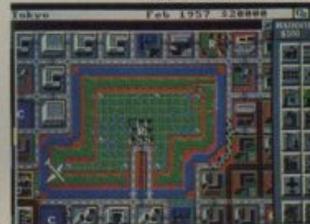
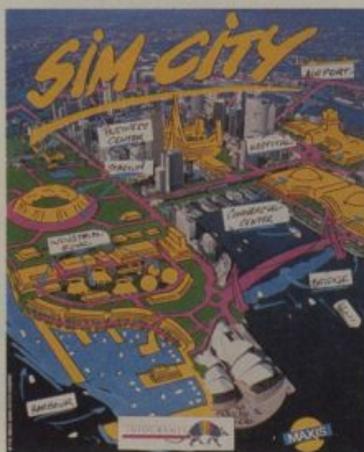
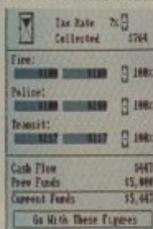
## SIM CITY

### What you should know about the game of the year.



Build houses, streets, factories, airports, a stadium, or even nuclear power plants. Organise urban transport, hire police, firemen, bulldoze entire neighbourhoods.

Raise and collect taxes, balance your budget, manipulate property values. Sim City is alive. It's loaded with animation and detailed sound effects. Build roads, cars appear. Lay tracks, trains go. Build an airport, planes fly. Neighbourhoods go upper-class. Areas deteriorate into slums. Small industries grow into huge factories. Everything is managed and animated in real



time. Every decision instantly influences the life of your town. In a special mode, you can even cause tornadoes, floods, fires and other disasters at your whim. Save San Francisco from the great earthquake of 1906. Or save Tokyo of pollution and from his famous B-movie monster. Sim City is an all-absorbing unique game which contains 8 pre-defined scenarios: e.g. San Francisco, Tokyo, Rio de Janeiro... With its exceptional depth of play, it's still simple to play with icons and graphics, without text commands.



Design and build the city of your dreams. Sim City gives you the keys. The rest is up to you.

INFOWORLD Volume II Issue 20: "People playing Sim City are completely plugged into the world they create, disappearing for hours."  
NEW YORK TIMES: "The model is very sophisticated, yet understandable. And just as important, it's fun, too."



# INFOGRAMES



# NEXT MONTH

FORM AN ORDERLY  
QUEUE FOR THE  
EXPLOSIVE NOVEMBER  
ISSUE OF C+VG!  
MORE BANGS THAN GUY  
FAWKES NIGHT (OO-ER)!

YOU WANT STACKS OF  
BURNING EXCLUSIVE REVIEWS?  
YOU WANT LOADS OF  
SPARKLING CONSOLE GAMES?  
YOU WANT SUPER RED-HOT COIN-OPS?  
YOU WANT PYROTECHNICALLY  
POWERFUL PREVIEWS?  
YOU WANT THE LATEST NEWS  
THE BEST HINTS 'N' TIPS  
AND  
THE TOP CHARTS?

**YOU GOT 'EM!!!**

THE NOVEMBER ISSUE OF C+VG  
BLASTS INTO THE STREETS ON  
OCTOBER 16TH. MISS IT AND THE  
BOYS'LL BE ROUND TO GIVE YOU  
A ROCKET (HUR HUR).

# ENTER: THE ELIMINATOR!



- The ELIMINATOR reconditions your console and game cartridges – extending the life of your equipment
  - The ELIMINATOR prevents: Power Flashes, Blank Screens and Scrambled Pictures
  - The ELIMINATOR is available for SEGA, NINTENDO, MEGADRIVE, GAMEBOY, LYNX and TURBOGRAFX 16
  - Cleaning material is manufactured by 3M.
- Available at most good dealers and stores. If your local stockist has soldout ask them to order it for you!  
 You can also buy your own ELIMINATOR by sending a cheque or postal order for £17.50 to NAKI INDUSTRIES UK, 193 Hampden Way, Southgate, London N14 7NG. If you live outside the UK, send £20.00.

Order Form: Fill in the following using BLOCK CAPITALS in ink.  
 Name \_\_\_\_\_  
 Address \_\_\_\_\_  
 Tel \_\_\_\_\_

The Eliminator Cleaning system I would like is for SEGA, NINTENDO, MEGADRIVE, GAMEBOY, LYNX, TURBOGRAFX 16.  
 Please state machine \_\_\_\_\_ Quantity \_\_\_\_\_  
 Please allow 28 days delivery. Make Cheques payable to NAKI INDUSTRIES UK.  
 For TRADE ORDERS and further enquiries: Tel 081-361 3777; Fax 081-361 5555.



**NAKI**  
INDUSTRIES

# SCHWARZENEGGER

STARS IN THE MOVIE.  
NOW YOU STAR IN THE GAME...

## TOTAL RECALL

AS DOUG QUAID YOU HAVE BEEN HAUNTED BY RECURRING DREAMS OF ANOTHER LIFE ON MARS. YOU ARE DRAWN TO RECALL INCORPORATED, A UNIQUE TRAVEL SERVICE SPECIALIZING IN IMPLANTING FANTASIES INTO THE MINDS OF THOSE WHO DESIRE TO TURN THEIR DREAMS INTO REALITY.

### THE EGO TRIP OF A LIFETIME

EXPERIENCE THE HORROR AS YOUR DREAMS TURN INTO HIDEOUS NIGHTMARES. SUDDENLY YOU'RE EVERY MOVE IS MONITORED BY WOULD-BE ASSASINS, YOU DISCOVER THE SURREAL TRUTH -

### YOU'RE NOT YOU - YOU'RE ME

YOU MUST TRAVEL TO MARS TO DISCOVER YOUR TRUE IDENTITY - YOUR MISSION IS NOW A JOURNEY OF NON-STOP ACTION, STRANGE, MUTANTS, FUTURISTIC VEHICLES AND A STARTLING ARRAY OF WEAPONRY ALL CAPTURED IN SUPERBLY EXECUTED GRAPHICS AND A GAME PLAY THAT COMPLIMENTS THE SUCCESS OF THE

### YEAR'S TOP MOVIE



...A NIGHTMARE  
JOURNEY INTO THE  
21ST. CENTURY

AMSTRAD · COMMODORE · SPECTRUM · AMIGA · ATARI ST



©1989 CAROLCO PICTURES, INC.

OCEAN SOFTWARE LIMITED · 6 CENTRAL STREET · MANCHESTER · M2 5NS · TEL: 061 832 6633 · FAX: 061 834 0650