



Dear Readers

Hello and welcome to yet another wild, weird and downright wonderful Your Sinclair cover booklet. After the success of last year's freebies (the rather grandly-named *Tipshop Tiptionary* and *Tipshop Tiptionary 2*) we reckoned it was high time we pulled our thinking caps back over our heads and came up with a brand-new way for you to make a horrible sellotapey mess across the front cover. So guess what we came up with! That's right! Exactly the same as last time! Yes, readers, we're talking tips, tips, and more tips (and even more tips than that when the rest have all said their prayers and are snuggled up tight in bed). It really is quite astonishing.

But wait! If you look closely you'll see there's an ever-so-subtle difference this time round. You see, what with the rerelease of so many YS Megagames on budget labels, we struck upon the admittedly quite brilliant idea of sweeping up all our old hints and tips for them and printing them again. Not bad, eh? After all, judging by the success of games like *R-Type* and *Target Renegade* in the YS Gallup Charts there must be quite a few Spec-chums who weren't around when these came out as full-pricers – so what better idea to let you in a few of the secrets we unearthed first time round? Hurrah!

Some of them we got straight from *Tipshop*, some we got from the *Tipshop Tiptionary* (that's the big proper *Tipshop Tiptionary* book that's still on sale at £8.95 plus £1.45 p&p, fact fans – see the ad inside the ish), and some, well, er, that's about it really. So I'll stop the waffling. Let's crack those knuckles and jolly well get going!

Andy

CONTENTS

Batman The	
Caped Crusader	7
Operation Wolf	4
R-Type	2
Silkworm	4
Target Renegade	1
Thunder Blade	3
Trap Door	5
WEC Le Mans	5
Xenon	5

room, smack Mr Big with the snooker cue until he dies. If he manages to knock the cue to the floor go to the bottom of the screen and wait until he follows you. Then run to the top of the screen and grab the cue. Stay away from Mr Big otherwise he'll grab you and shake you to death. Even if you do beat Mr Big, all the baddies will avoid your flying kicks in the next bit.



You then restart with a funny screen which then sorts itself out and gives you infinite lives.

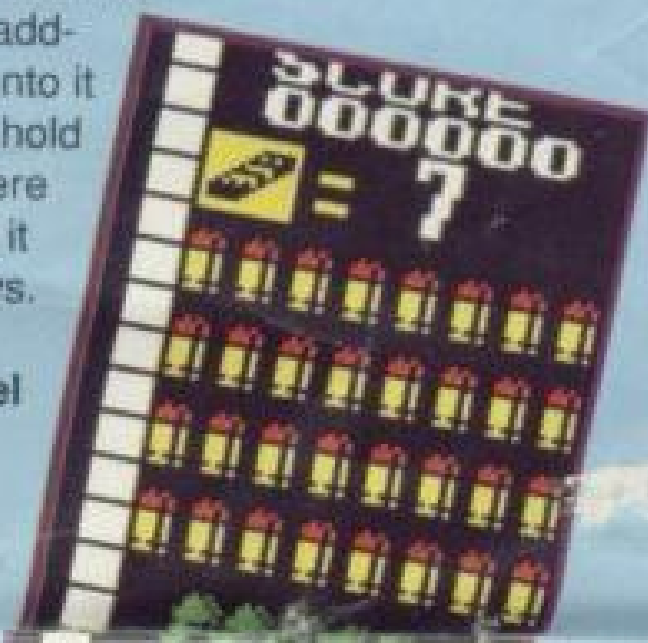
R-TYPE Hit Squad

LEVEL BY LEVEL (SORT OF)

Level 1 Shoot at the end-of-level baddy's eyes and green head repeatedly.

Level 2 Stay to the bottom left of the screen. Shoot the snake's body segments until you come to the nest. On top of the nest a blue bubble expands and deflates. Fire the add-on onto it and hold it there until it blows.

Level 3



Infy lives hack!

520 REM Infinite Lives by Jon North

530 DATA 233, 240, 0, 14, 221, 91, 6,

13, 1, 73, 241, 35, 188, 97, 33, 35

540 DATA 34, 34, 157, 246, 33, 53, 2

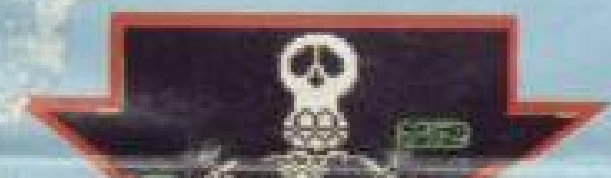
49, 34, 159, 246, 195, 128, 158, 31

550 DATA 15, 43, 31, 31, 29, 43, 15,

31, 29, 43, 20, 29, 2359836

Infy lives for Player 2!

63797,n



Level 5 This is pretty easy until you get to the thing that's covered in frog spawn (or something) at the end. It explodes when you shoot it. Blast your add-on into the middle and fire like crazy.

Level 6 On this level there are large blocks which fly around the maze. At the end, put your add-on back where it belongs, move in and fire continuously. When the guardian moves towards you shoot its eye open.

Level 7 Make sure you use the shield at the end then just keep beaming into the monster's eye and it dies from sheer pain.



Level 8 Here's where you get to meet big boy Bydo. Evade missiles by keeping to the bottom left-hand corner. When he opens his mouth just start firing your lasers. That should do the trick.



from behind, as soon as you're on, fly fast going left and right, and up and down blowing up all the tanks and 'copters. If you have trouble with the skyscrapers, pull up and go left or right. As soon as you're round, go down and in, blasting the tanks.

Now for the barrage. Go fast and dodge every way shooting the tanks. Then go forward and blast the helicopter on the deck of the ship. Keep going fast and when the guns shoot a barrage...



OPERATION WOLF

Hit Squad

TO BLOW OR NOT TO BLOW...

Helicopters Bullets take too long. Use grenades and get them as soon as they come on-screen.

Armoured cars

Just keep your finger on the Fire button as soon as they come on-screen.

Boats Easy. If there's one just keep firing. If there's a group use a grenade.

Normal Soldiers Throw knives and grenades at you, but they're easy to waste. One shot to kill.

Flat-heads Shoot them in the head once (and be quick about it).

Prisoners Nurses, Women &

Boys They run across the screen and get in your line of fire. Drain your energy if you hit them.

Hostages Appear on Levels 5 and 6. You must let them pass ('cos then you'll get points).

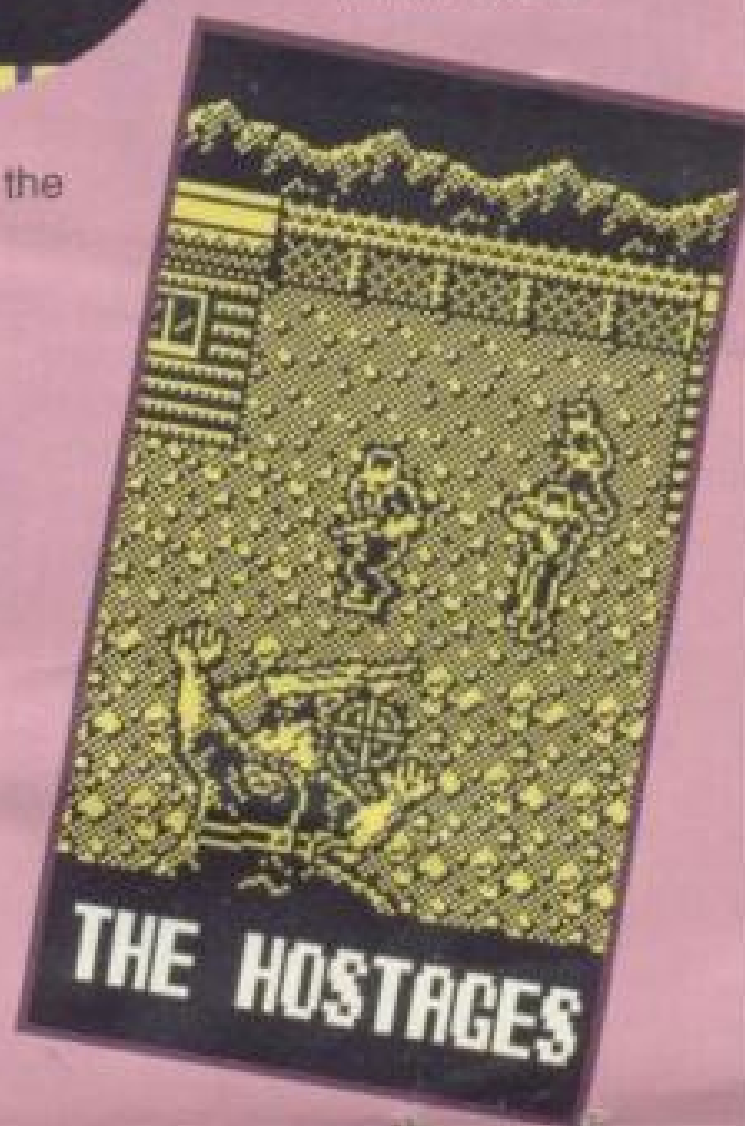
things with the helicopter a bubbly thing appears. Run through it for a temporary shield against missiles, or blast it for a



smart bomb.

- When the big gooseneck helicopter is about to assemble, shoot the flashing propellor bit for another smart bomb. Shoot

the



Cheat mode!

When the helicopter appears on the screen in bits, shoot the bit that's behind the neck. This will destroy everything on the screen and get you some extra points.

POKE for immunity!
47894,0

WEC LE MANS Hit Squad

POKEs for infy time!

26110,34

26085,0:26087,0

TRAP DOOR Alternative

The Can Of Worms

Take the can out of the kitchen, and then open the trap door and let some worms out. Pick 'em up and put



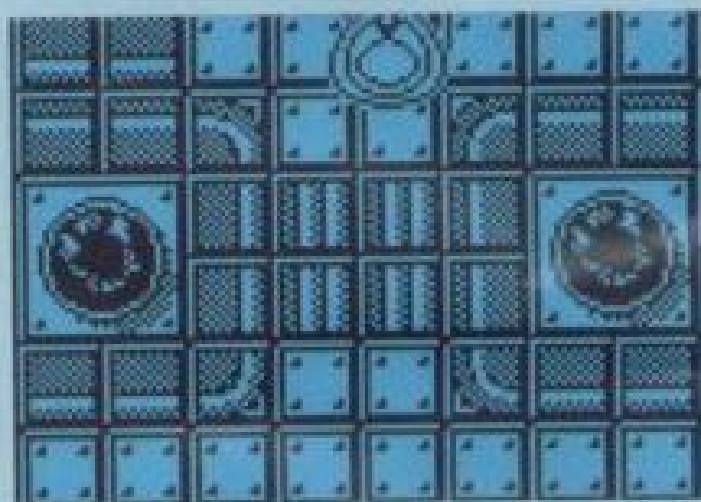
will bulge, she'll hover and then fly into the next room. Grab the pan and follow her. She'll then lay an egg which you should catch in the pan. Continue shooting the bird and catching the eggs until he hovers over the trap door waiting to get out. Now put the pan on the stove.



come out. Tip out the eyeball seeds and put one in each of the pots. Let the plants grow until the eyes get really huge and fat. Collect them in the basket. Move the vat to the very top of the trap door room and empty the eyeballs into it from the balcony. Put the bottle under the tap. Now let the Crusher (big eyes and springy feet) out of the trap door. Push the vat and bottle so he jumps in the vat,

First the pan steams and then it flashes red hot. When this happens take the pan off the stove (you'll drop it because it's hot). The moment it stops

and green liquid will pour into the bottle. Put it in the dumb waiter. Open the trap and the creature will fall down.



Boiled Slimies

Take the beaker that had the eye seeds in it and go down to the cellar. Catch the 4 slimies. Put them into the cauldron. Go to the kitchen and push the cauldron to the top of the room. Empty the slimies into the cauldron from the balcony. Push the cauldron so that it's in front of the dumb waiter. Let the



Opening The Safe

Raise the crusher so that it's three quarters up the screen and push the safe under it. If you raise it too high the safe will be crushed. If it's too low it won't open.

BATMAN THE CAPED CRUSADER Hit Squad

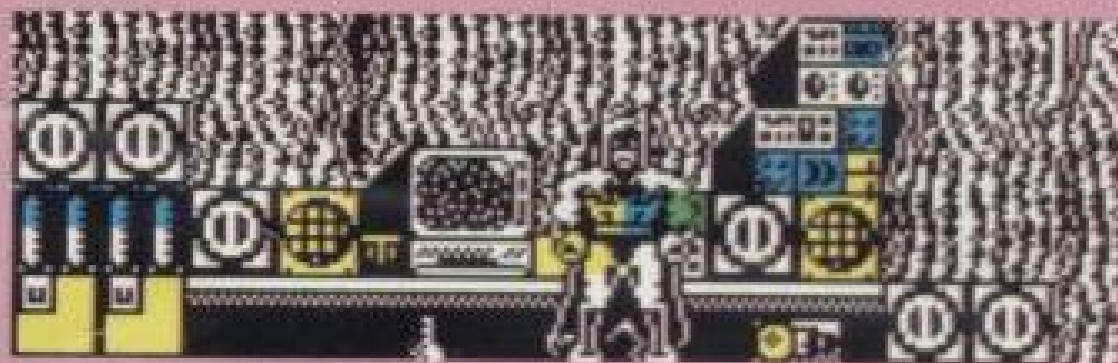
A Bird In The Hand

First of all get the nose (which makes you invisible), then the Batarang and the lock pick. Leave the cave, go right and get the sweet and the shoe. Go along and open the door that says 'Take Your Pick' with the lock pick. Go right until the end, and go through the door. Get the lift key then go back to the entrance. Go through the door and to the right, use the lift key and go through the bottom door, right and through the door. Go

the door that says 'Don't Pass Go'. Use the pass. Then use the torch inside. Go left and get the tape. Go right and through the last door, then left and through the first door, then left again and up the stairs. Go right to the end and through the door, turn left, through the door, then right to the end and use the door key. Go through the door, turn right to the end, through the door and right. To complete the game use 3 items – the tape, the disk and the magnet. And that's it.

A Fete Worse Than Death...

Get bulb, use in dark room. Get mask, wear it. Get torch



and use in sewer. Get Batarang and use it. Go to sewer. Get ears and use them. Get roll. Get all food (fish and carrot). Get shades to use in Joker's Funhouse when it's too bright. Get false teeth. Take to false teeth room (in Joker's house and above sewer) and use them. You