

# Blue Thunder — Richard Wilcox Software

## BLUE THUNDER LOADING INSTRUCTIONS

1. Connect the EAR socket on your Spectrum to the EAR socket on your recorder and ensure the MIC lead is disconnected.
2. Place the cassette in the recorder and rewind to the beginning.
3. Type LOAD "" and then press the ENTER key.
4. Press PLAY on the cassette recorder.
5. BLUE THUNDER will now load automatically, and a message will appear on the screen after several seconds. If loading is unsuccessful, rewind the cassette, adjust the VOLUME control on the recorder and try again.

NOTE: Full loading instructions can be found in your Spectrum manual.

## BLUE THUNDER - PLAYING THE GAME

Your Jetcopter is controllable using either the keyboard or a joystick. KEMPSTON Competition Pro joysticks will control your Jetcopter.

SELECT MISSION NUMBER = M  
START GAME = S or FIRE button

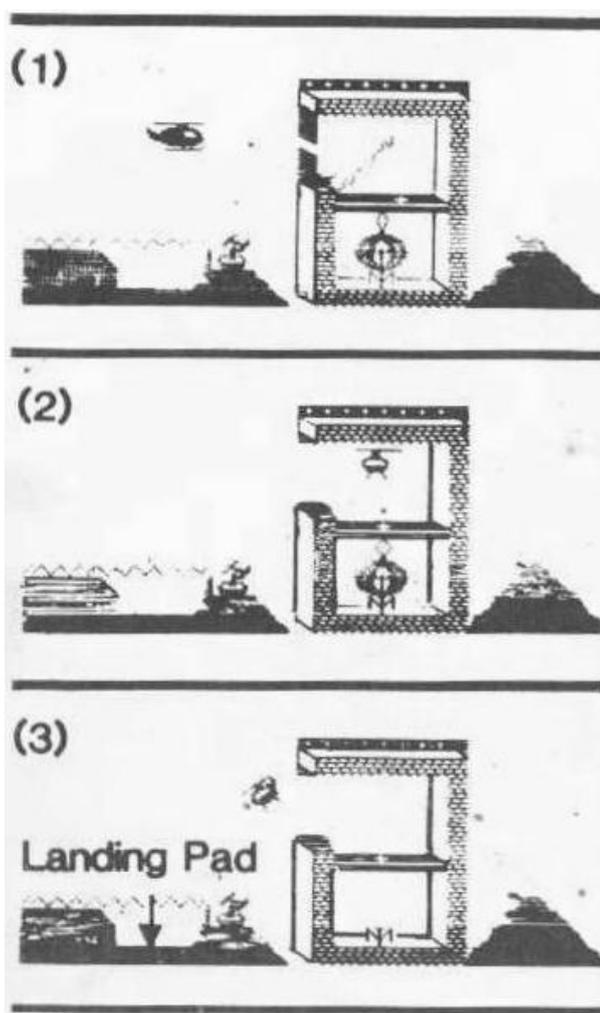
### JOYSTICK CONTROLS

FIRE = FIRE button (short press)  
TURN THROUGH 90° = FIRE button (med. press)  
TURN THROUGH 180° = FIRE button (long press)  
HOLD GAME = SPACE key  
RESUME GAME = SPACE key  
ABORT GAME = 0

### KEYBOARD CONTROL

UP = Q  
DOWN = A  
LEFT = X  
RIGHT = V  
FIRE = C (short press)  
TURN THROUGH 90° = C (med. press)  
TURN THROUGH 180° = C (long press)  
HOLD GAME = SPACE key  
RESUME GAME = SPACE key  
ABORT GAME = 0

## DESTROYING THE NUCLEAR REACTOR



### GAME FEATURES

**SCORE LINE** — The on-screen score line displays from left to right, Reserve Jetcopters Remaining, Current Score and Mission Number. Upon the successful completion of each mission you will be debriefed and after a short rest be assigned another yet more demanding mission.

**FUEL GAUGE** — The vertical bar on the right of the screen indicates your Jetcopter's current fuel level. Your Jetcopter emits an audible warning when this becomes critical.

**HIGH SCORE** — Upon completion of your final mission the current High Score is displayed on the screen.

**PIXEL SCROLLING** — over six screens!

**INCREDIBLE PERSPECTIVE GRAPHICS!**

**5 DIFFERENT MISSIONS!**

**100% MACHINE CODE!**

**JETCOPTER CAPACITY** — 16 persons max.

**BONUS POINTS** — 200 for each Jetfighter destroyed.

**100x Current Mission Number** for each person successfully rescued.

**WARNING** — Your Jetcopter cannot destroy the Armoured Barrage Balloons.

### GUARANTEE

RICHARD WILCOX SOFTWARE carries a lifetime guarantee, should any of our games fail to load please return them for an immediate replacement.